

An Achievable Region for the Discrete Memoryless Broadcast Channel with Feedback

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When and Why Does Feedback Increase Capacity?

- ▶ **No gain** for memoryless point-to-point channels
→ transmitter learns only about *past* channel realizations!
- ▶ **Gain** for point-to-point channels with memory
→ transmitter learns about *future* channel realizations!
- ▶ **Gain** for multiple-access channels
→ transmitters learn about other transmitter's message
- ▶ **Gain** for interference channels
→ transmitters learn about other transmitter's message

Memoryless broadcast channels (BC)?

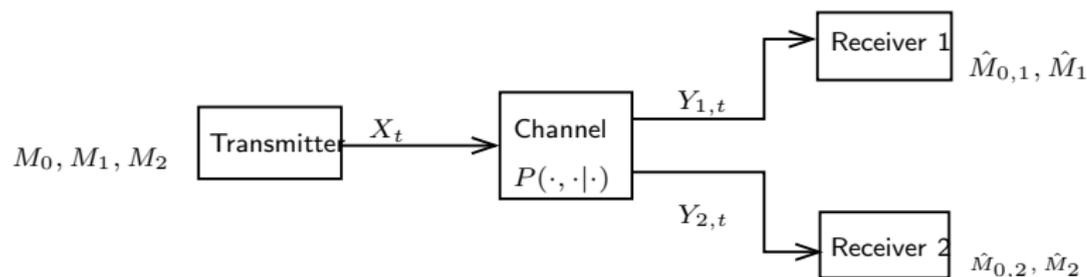
Previous Results on Capacity of BCs with Feedback

- ▶ El Gamal'78: **No feedback-gain** for physically degraded BCs
- ▶ Dueck'80, Kramer'00: **Feedback-gain** for specific discrete memoryless BCs
- ▶ Ozarow'85: **Feedback-gain** for some white Gaussian noise BCs
- ▶ Kramer'00: Multi-letter achievable region for general discrete memoryless BCs with noisy or noise-free feedback

In this talk

Single-letter achievable region for discrete memoryless BCs with noise-free or noisy feedback

Discrete Memoryless Broadcast Channel

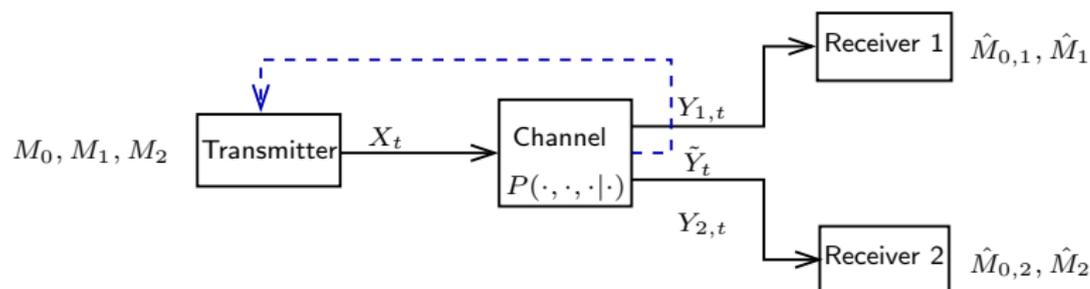


- ▶ Rx i wants to learn $M_0 \in \{1, \dots, \lfloor 2^{nR_0} \rfloor\}$ and $M_i \in \{1, \dots, \lfloor 2^{nR_i} \rfloor\}$
- ▶ Finite input and output alphabets $\mathcal{X}, \mathcal{Y}_1, \mathcal{Y}_2$
- ▶ Channel memoryless

$$(Y_{1,t}, Y_{2,t}) \text{---} \circ \text{---} X_t \text{---} \circ \text{---} (X^{t-1}, Y_1^{t-1}, Y_2^{t-2})$$

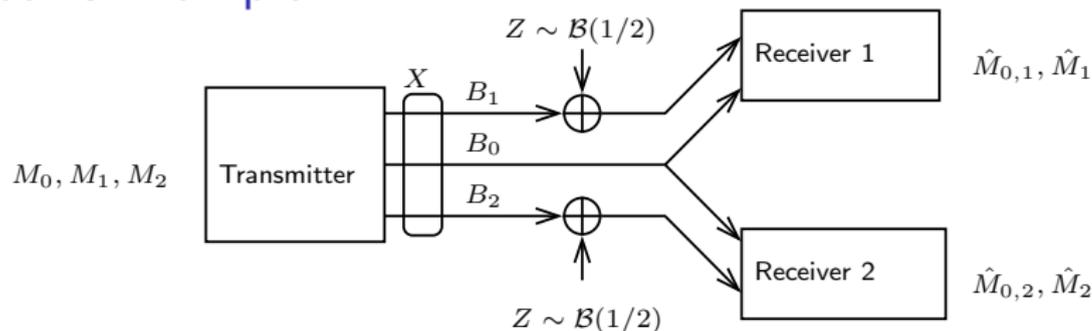
- ▶ Channel law $P(y_1, y_2 | x)$ of observing y_1 and y_2 for input x

Generalized Feedback



- ▶ Third output $\tilde{Y}_t \in \tilde{\mathcal{Y}}$ observed at transmitter
- ▶ Inputs: $X_t = f_t(M_0, M_1, M_2, \tilde{Y}^{t-1})$
- ▶ Special cases:
 - ▶ Noise-free output feedback: $\tilde{Y}_t = (Y_{1,t}, Y_{2,t})$
 - ▶ Noisy output feedback: $\tilde{Y}_t = (Y_{1,t} + W_{1,t}, Y_{2,t} + W_{2,t}, Z_{2,t})$

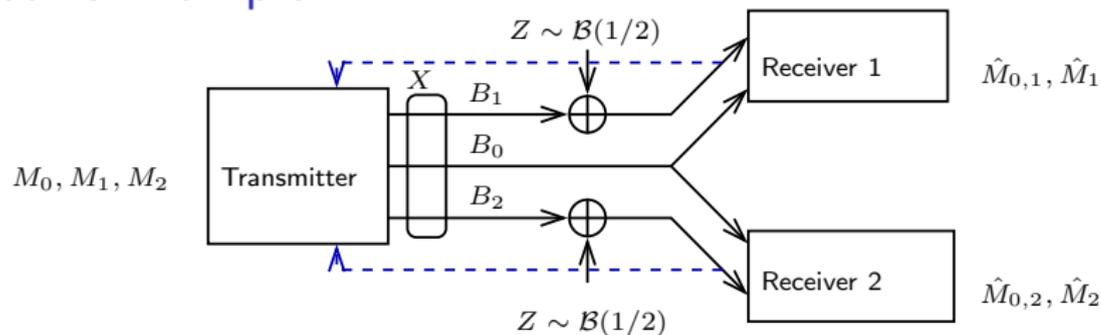
Dueck's Example



Without feedback:

- ▶ Top and bottom links useless
- ▶ No-feedback capacity: $0 \leq R_0 + R_1 + R_2 \leq 1$

Dueck's Example



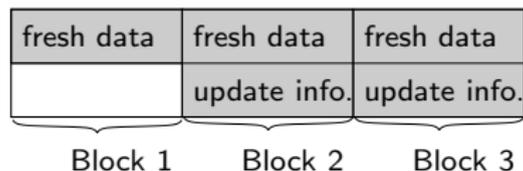
Noise-free feedback:

- ▶ Transmitter learns noise and sends $B_{0,t} = Z_{t-1}$
- ▶ Feedback capacity: $0 \leq R_0 + R_1, R_0 + R_2 \leq 1$

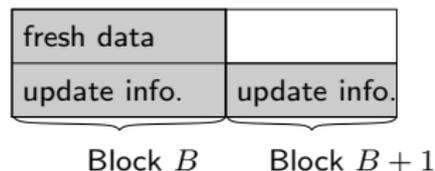
Intuition why feedback helps

- ▶ "Actions" of channels $X \rightarrow Y_1$ and $X \rightarrow Y_2$ correlated
- ▶ Can send information useful to both receivers

Our Coding Scheme

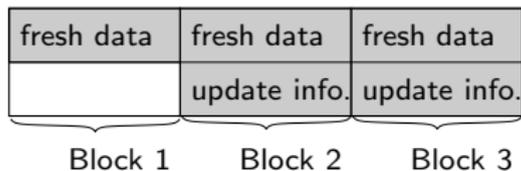


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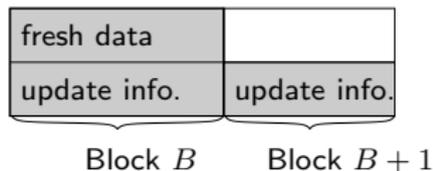


- ▶ Block-Markov strategy
- ▶ Update info. about previous channel "actions" learned via feedback
- ▶ Fresh data/update info. sent with Marton's no-fb scheme
- ▶ Backward decoding:
 1. Block- b outputs improved with block- $(b + 1)$ update info.
 2. Marton-decoding based on improved outputs

Our Coding Scheme



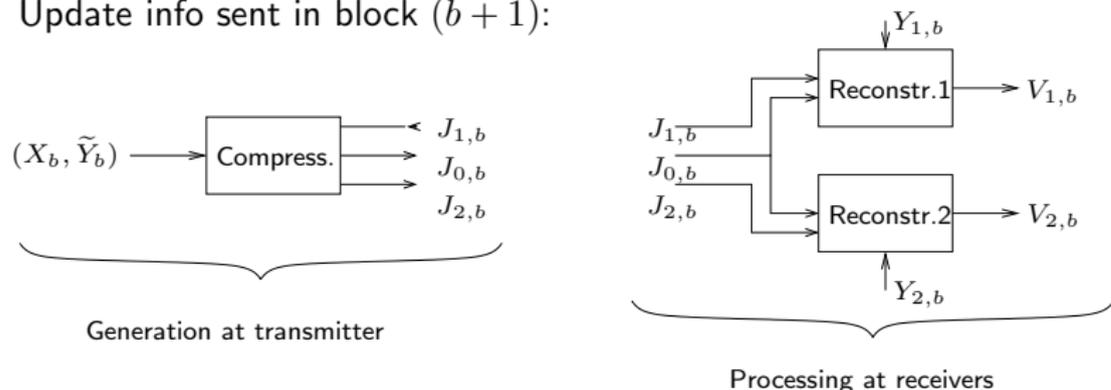
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Update info.: Lossy GW-Compression of Channel Actions

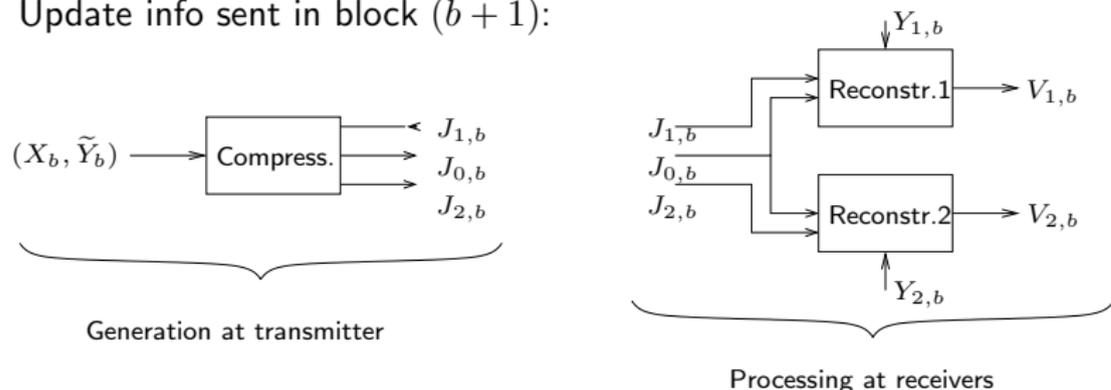
Update info sent in block $(b + 1)$:



- ▶ Indices $(J_{0,b}, J_{1,b}, J_{2,b})$ describe lossy compression of (X_b, \tilde{Y}_b)
- ▶ Goal: $(V_{i,b}, X_b, \tilde{Y}_b)$ jointly typical $\sim P_{V_i, X, \tilde{Y}}$
- ▶ $V_{1,b}, V_{2,b}$: lossy reconstructions of channel "actions"
- ▶ Improved block- b outputs: $(V_{i,b}, Y_{i,b})$

Update info.: Lossy GW-Compression of Channel Actions

Update info sent in block $(b + 1)$:



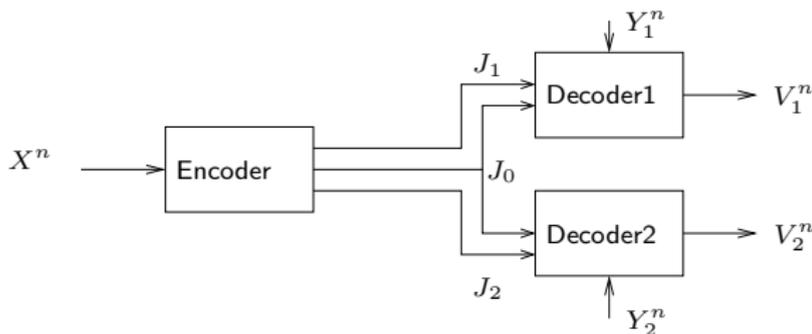
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Due to side-info, even independent $V_{1,b}$ and $V_{2,b}$ have interesting J_0

Lossy Gray-Wyner Source Coding with Side-Info.

Given: $P_{XY_1Y_2}P_{V_1V_2|X}$; $(X^n, Y_1^n, Y_2^n) \sim \text{IID } P_{XY_1Y_2}$

Goal: V_i^n jointly typical with X^n according to P_{X,V_i}



A triplet (R_0, R_1, R_2) is achievable, if

$$R_0 > \max_i I(X; V_0 | Y_i),$$

$$R_1 > I(X; V_1 | V_0, Y_1)$$

$$R_2 > I(X; V_2 | V_0, Y_2)$$

for some V_0 s.t. $(V_0, V_1, V_2) \text{---} X \text{---} (Y_1, Y_2)$ forms a Markov chain.

Our Achievable Region for the DMBC with Feedback

Theorem

Nonnegative triplet (R_0, R_1, R_2) achievable if,

$$R_0 \leq \min_i I(U_0; Y_i, V_i) - \max_i I(V_0; X, \tilde{Y}|Y_i)$$

$$R_0 + R_1 \leq I(U_0, U_1; Y_1, V_1) - I(X, \tilde{Y}; V_1|V_0, Y_1) - \max_i I(V_0; X, \tilde{Y}|Y_i)$$

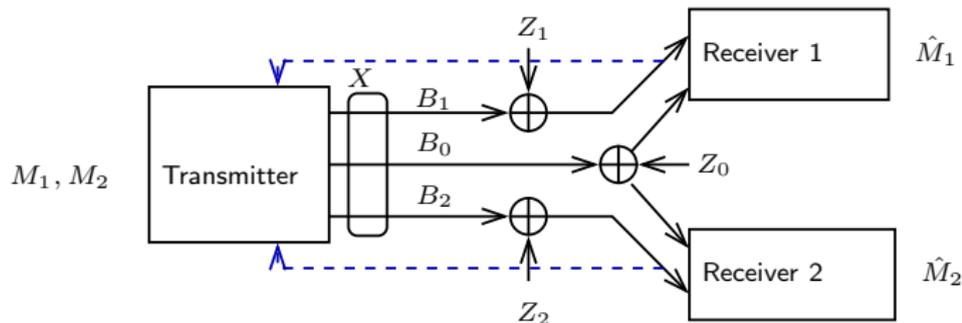
$$R_0 + R_2 \leq I(U_0, U_2; Y_2, V_2) - I(X, \tilde{Y}; V_2|V_0, Y_2) - \max_i I(V_0; X, \tilde{Y}|Y_i)$$

$$R_0 + R_1 + R_2 \leq I(U_1; Y_1, V_1|U_0) + I(U_2; Y_2, V_2|U_0) + \min_i I(U_0; Y_i, V_i) \\ - I(U_1; U_2|U_0) - I(X, \tilde{Y}; V_1|V_0, Y_1) - I(X, \tilde{Y}; V_2|V_0, Y_2) \\ - \max_i I(V_0; X, \tilde{Y}|Y_i)$$

for some $(U_0, U_1, U_2, V_0, V_1, V_2)$ such that

$$(U_0, U_1, U_2) \text{---} X \text{---} (Y_1, Y_2, \tilde{Y}) \\ (V_0, V_1, V_2) \text{---} (X, \tilde{Y}) \text{---} (Y_1, Y_2, U_0, U_1, U_2)$$

Capacity of Generalized Dueck-Example with Noise-Free Fb



- ▶ $B_0, B_1, B_2, Z_0, Z_1, Z_2$ binary
- ▶ Assumption: $H(Z_0, Z_1) \leq 1$ and $H(Z_0, Z_2) \leq 1$
- ▶ **Noise-free feedback capacity:** all pairs (R_1, R_2) s.t.

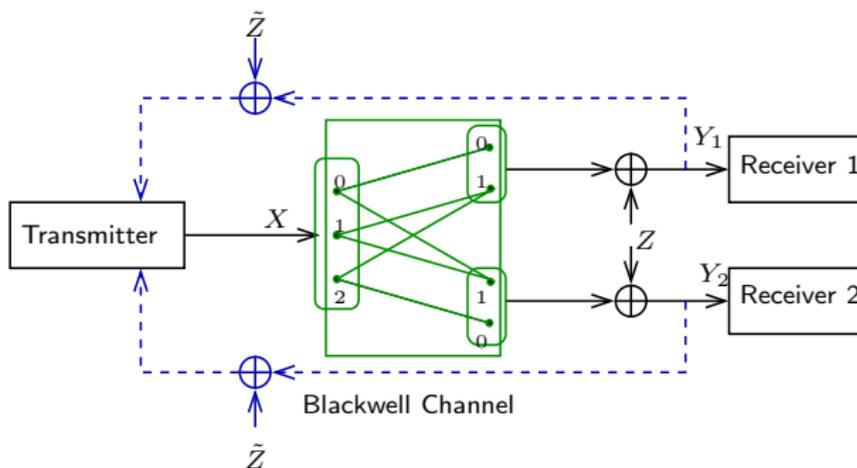
$$R_1 \leq 2 - H(Z_0, Z_1)$$

$$R_2 \leq 2 - H(Z_0, Z_2)$$

$$R_1 + R_2 \leq 3 - H(Z_0, Z_1, Z_2).$$

→ feedback helps unless $Z_1 \text{---} Z_0 \text{---} Z_2$

Another Example: Noisy Blackwell Channel with Noisy Fb



- ▶ Noises Z and \tilde{Z} independent and $\sim \mathcal{B}(p)$ and $\mathcal{B}(q)$
- ▶ Both channel outputs corrupted by same noise
- ▶ Both feedback outputs corrupted by same noise

Our Achievable Region for Noisy Blackwell Channel

Our Achievable Region

$$R_0 \leq h_b \left(\frac{\alpha + \beta}{2} \right) - \frac{1}{2}(h_b(\alpha) + h_b(\beta)) - \lambda(p, q, \alpha, \beta)$$

$$R_0 + R_1 \leq h_b \left(\frac{\alpha + \beta}{2} \right) - \lambda(p, q, \alpha, \beta) - h_b(q)$$

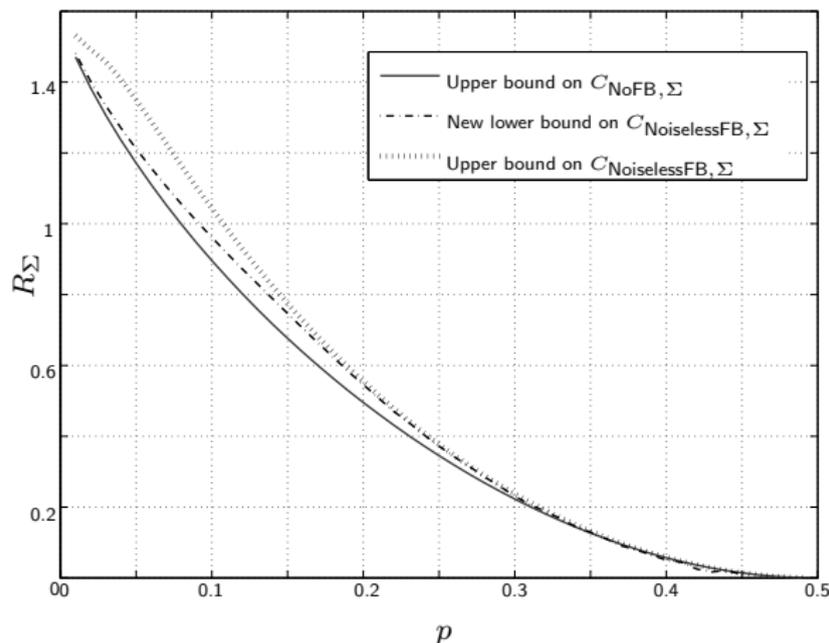
$$R_0 + R_2 \leq h_b \left(\frac{\alpha + \beta}{2} \right) - \lambda(p, q, \alpha, \beta) - h_b(q)$$

$$\begin{aligned} R_0 + R_1 + R_2 \leq & h_b \left(\frac{\alpha + \beta}{2} \right) + \frac{1 - \beta}{2} h_b \left(\frac{\alpha}{1 - \beta} \right) \\ & + \frac{1 - \alpha}{2} h_b \left(\frac{\beta}{1 - \alpha} \right) - \lambda(p, q, \alpha, \beta) - 2h_b(q) \end{aligned}$$

where

$$\lambda(p, q, \alpha, \beta) \triangleq h_b(p \star q) + h_b \left(\frac{\alpha + \beta}{2} \right) - h_b \left(\left(\frac{\alpha + \beta}{2} \right) \star p \star q \right)$$

Sum-Capacity of Noisy Blackwell Chan. with Noise-free Fb



Usefulness of Feedback

- ▶ For most p noise-free feedback beneficial
- ▶ For small q even noisy feedback beneficial

Improved Coding Scheme

- ▶ *Channels of interest* in Marton's scheme: $(U_0, U_1) \rightarrow Y_1$ and $(U_0, U_2) \rightarrow Y_2$
- ▶ Update info: lossy compression of these channel "actions", i.e., of $(U_0, U_1, U_2, \tilde{Y})$
- ▶ At least as good as before. Better?

Summary/Future Work

Summary:

- ▶ Proposed coding schemes for general DMBC with generalized feedback
- ▶ Derived new single-letter achievable regions
- ▶ Simple example where our scheme yields noise-free feedback-capacity
- ▶ Noisy Blackwell channel: scheme improves on no-feedback capacity; even for noisy feedback

Future Work:

- ▶ Examine more channels & compare our two regions