



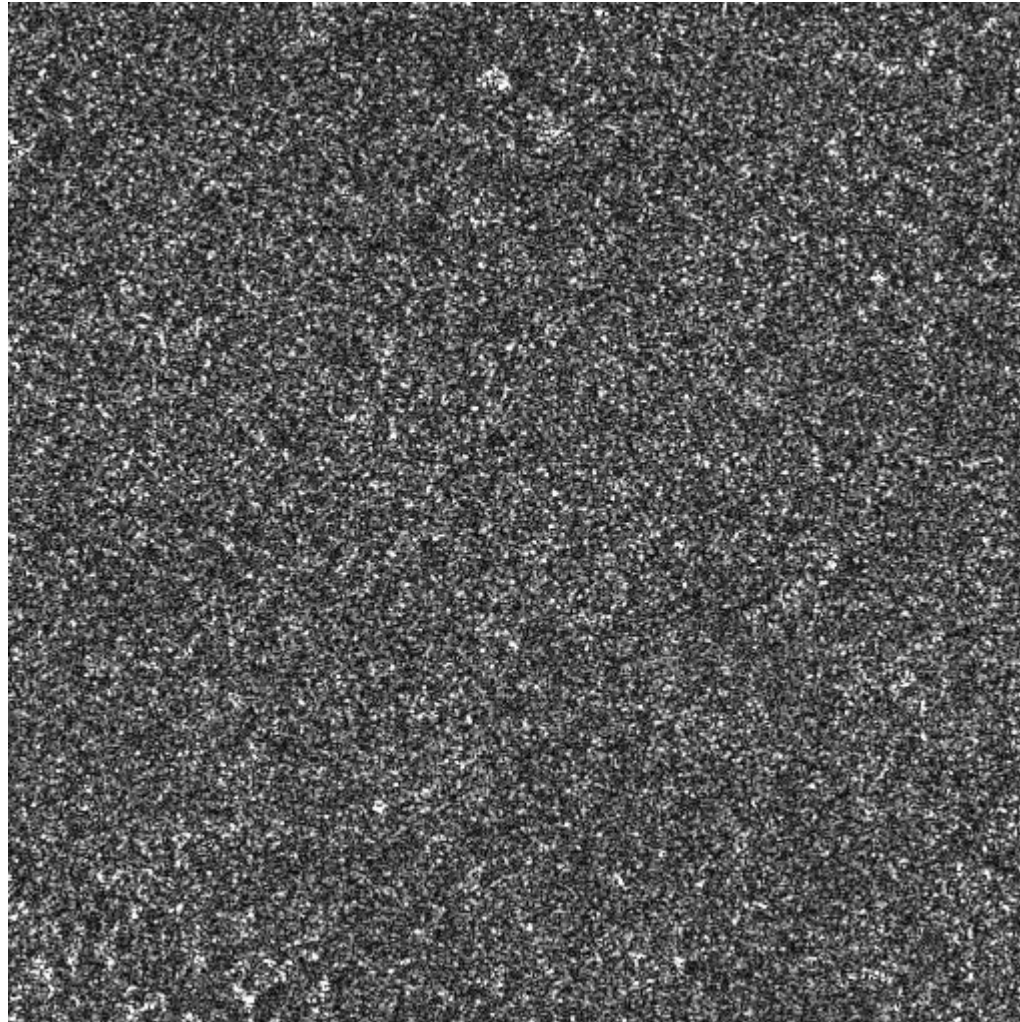
# Statistical models for SAR data

Jean-Marie Nicolas  
Florence Tupin



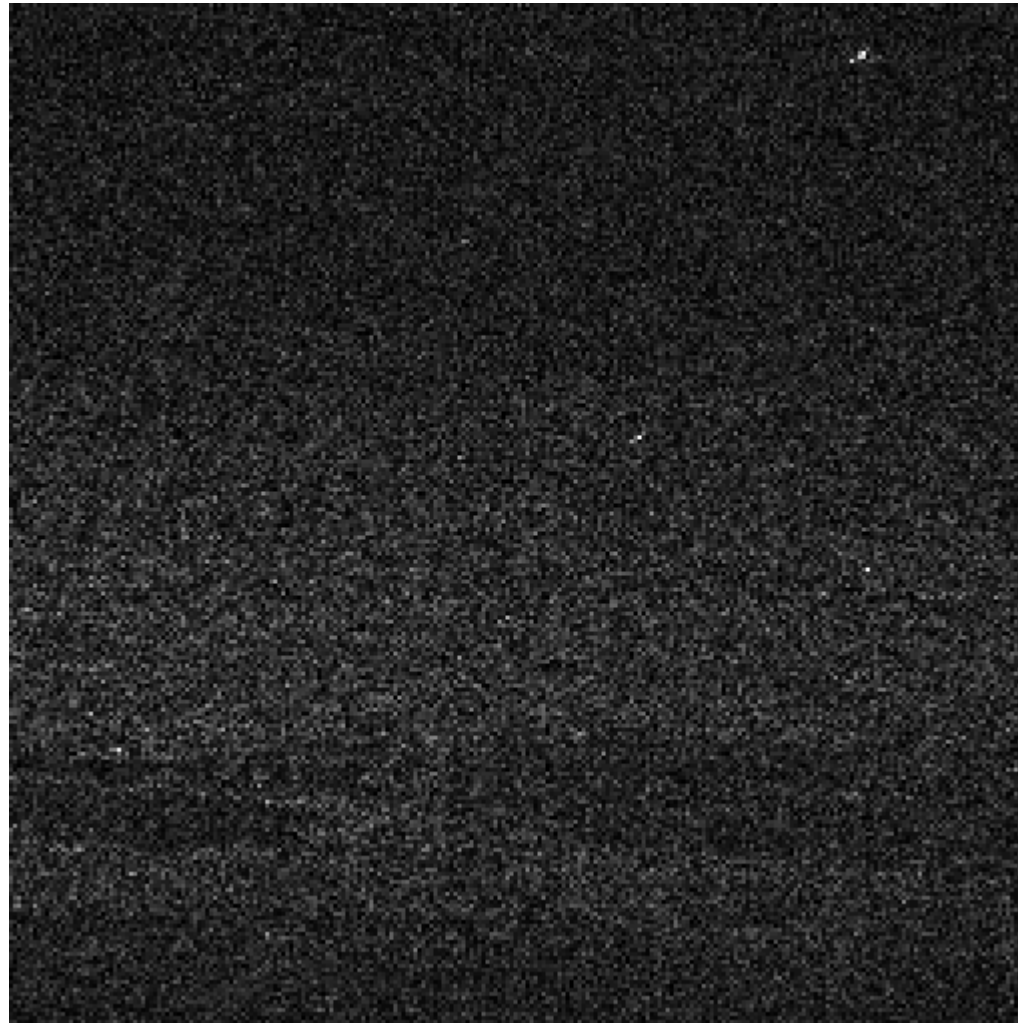


# Desert in Australia (Terrasar-X)



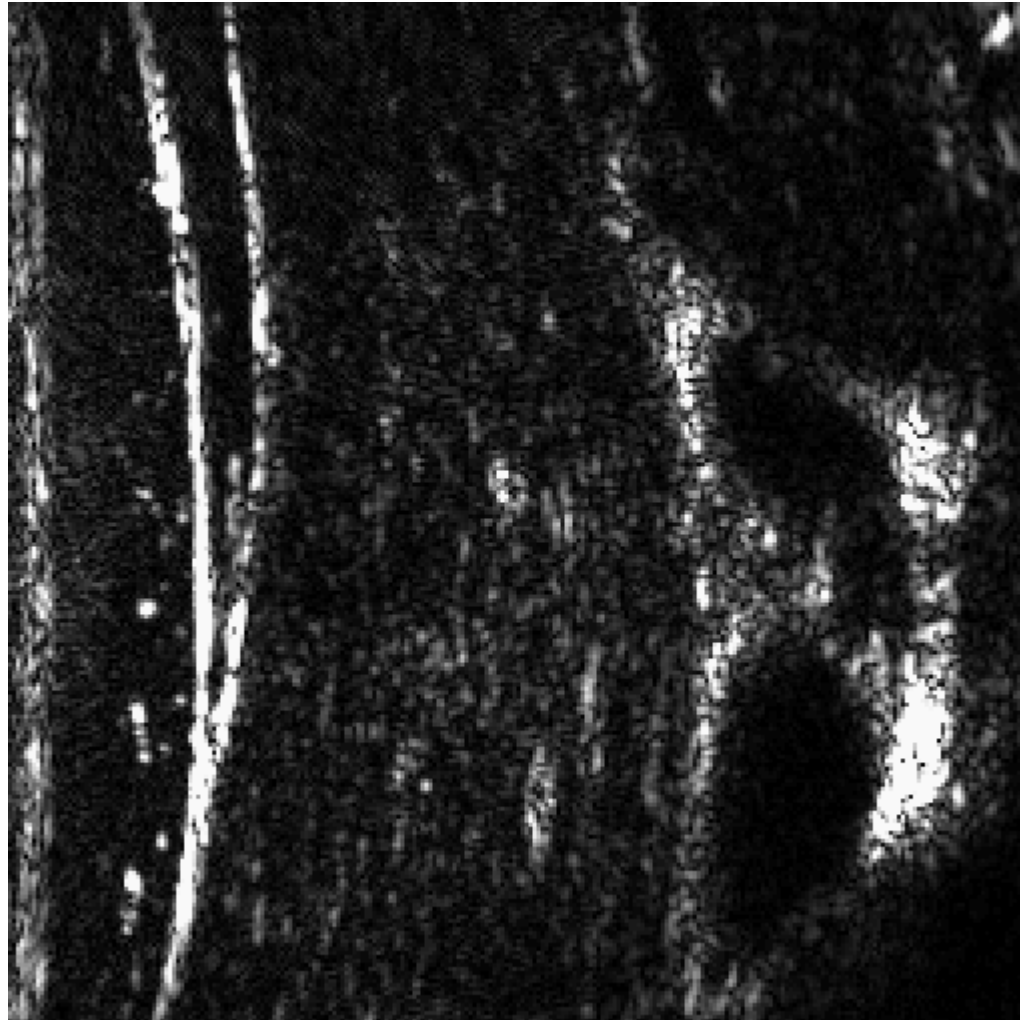


# Sonar: underwater ground



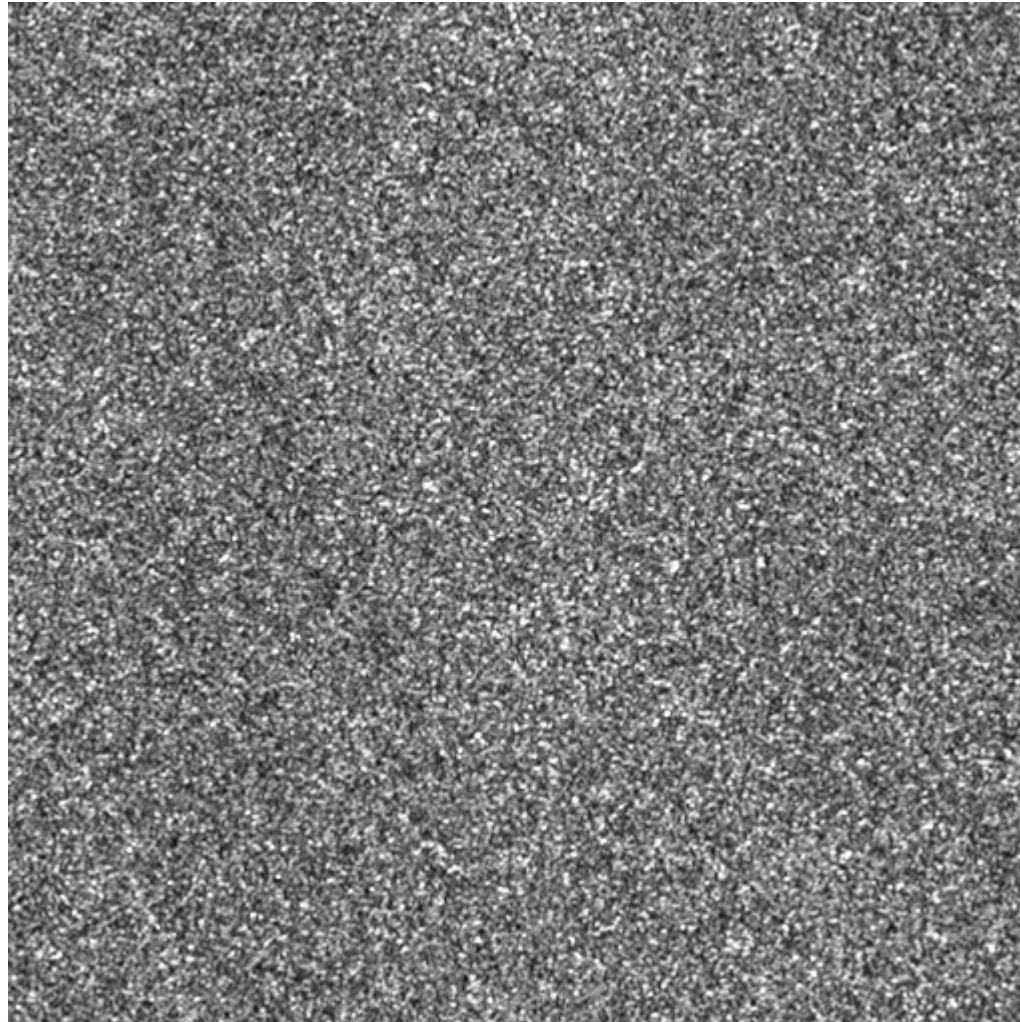


# Echography



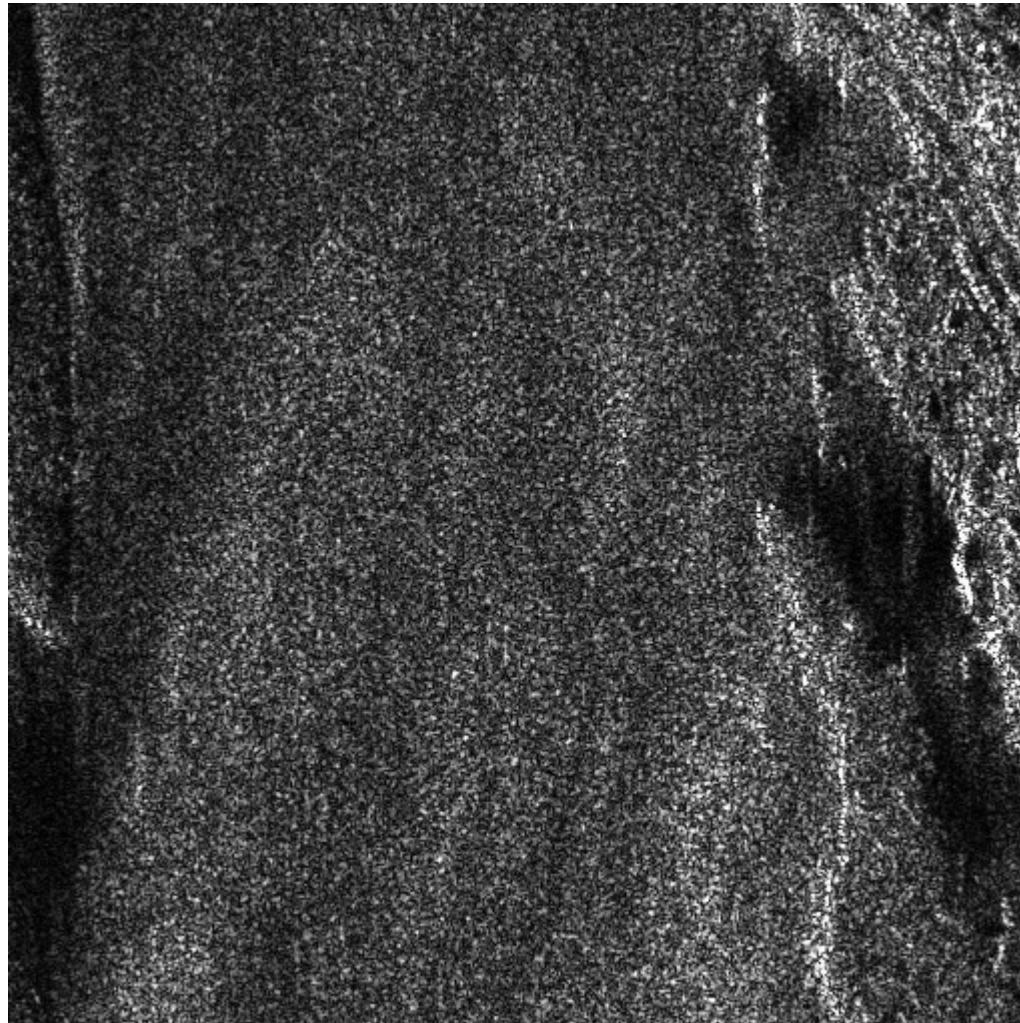


# Desert of Mauritania (ERS)



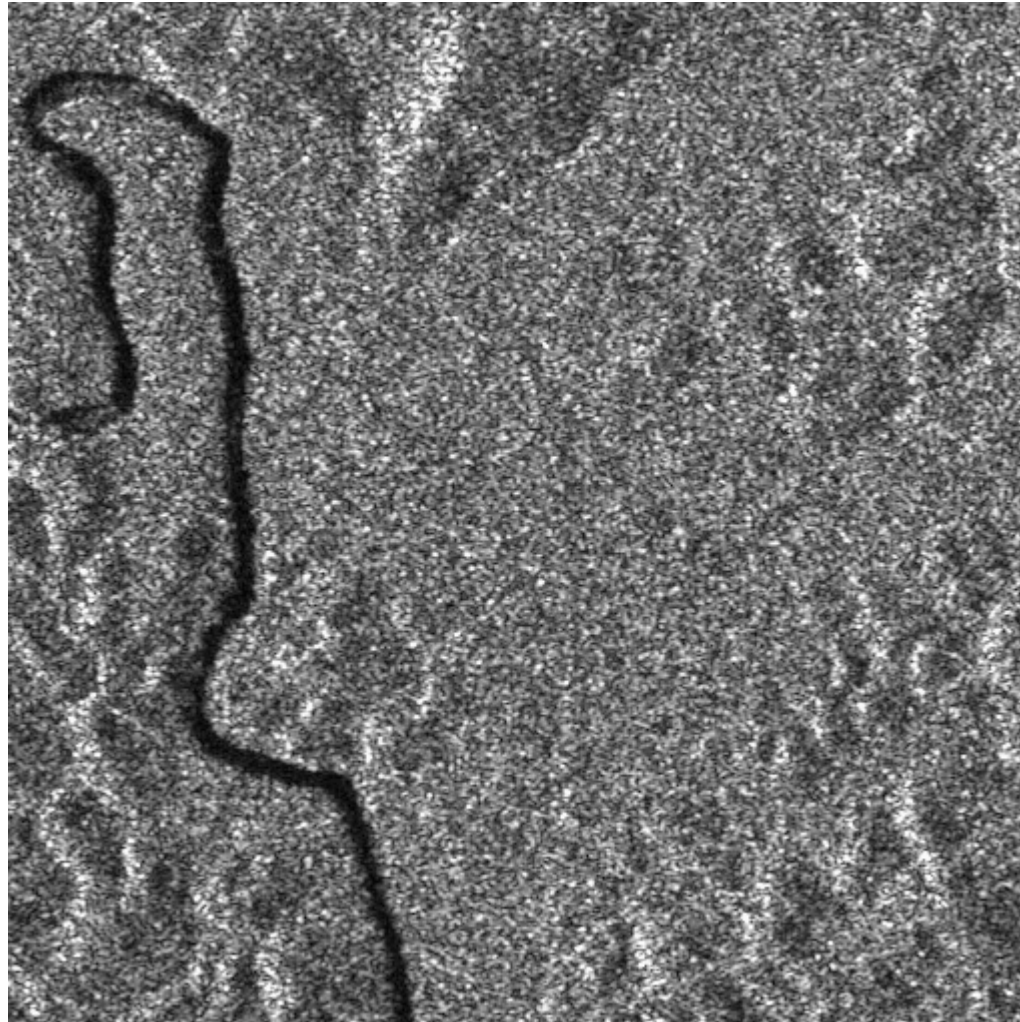


# Sea – near Bergen (Terrasar-X Spotlight)



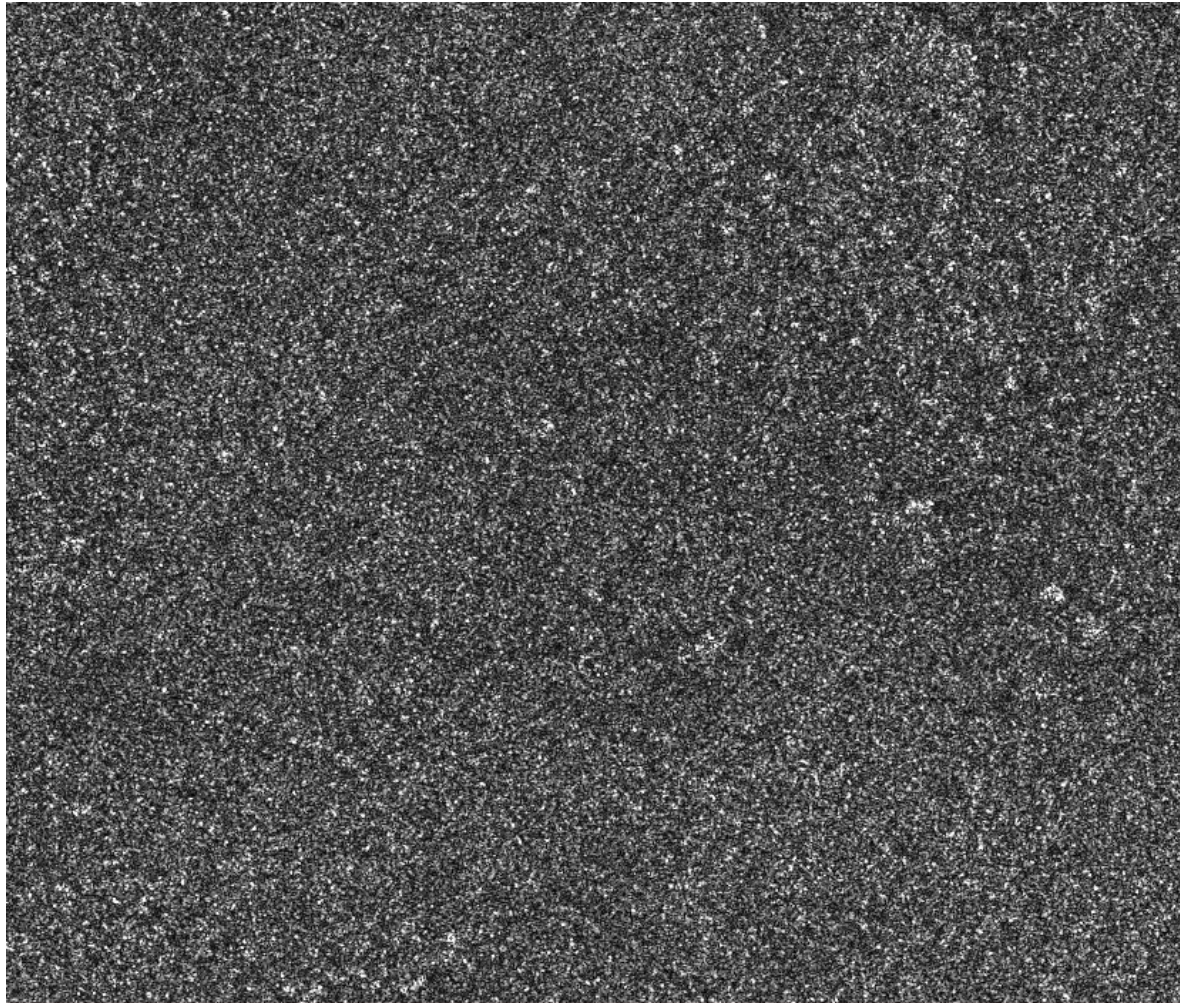


# Forest in Guyana (ERS)





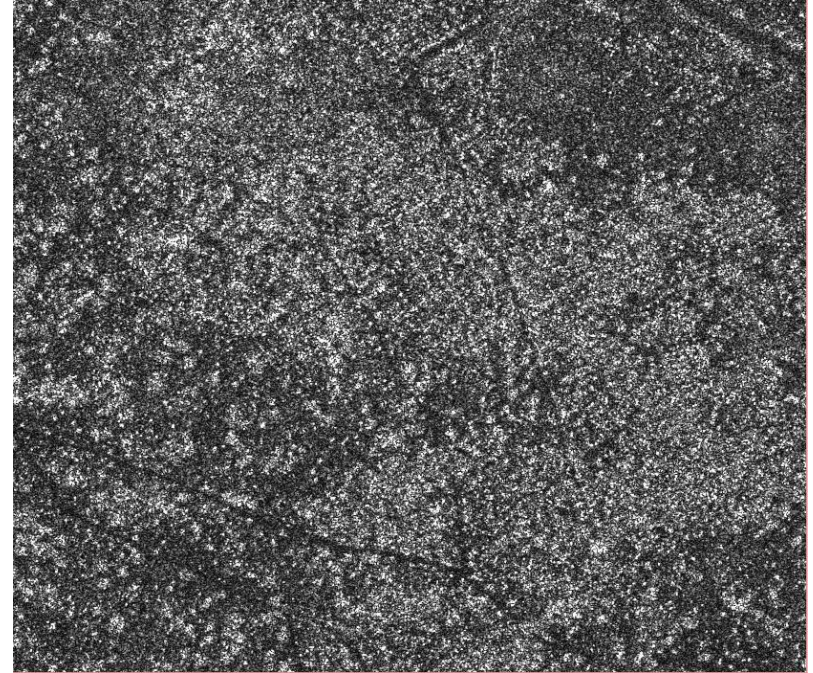
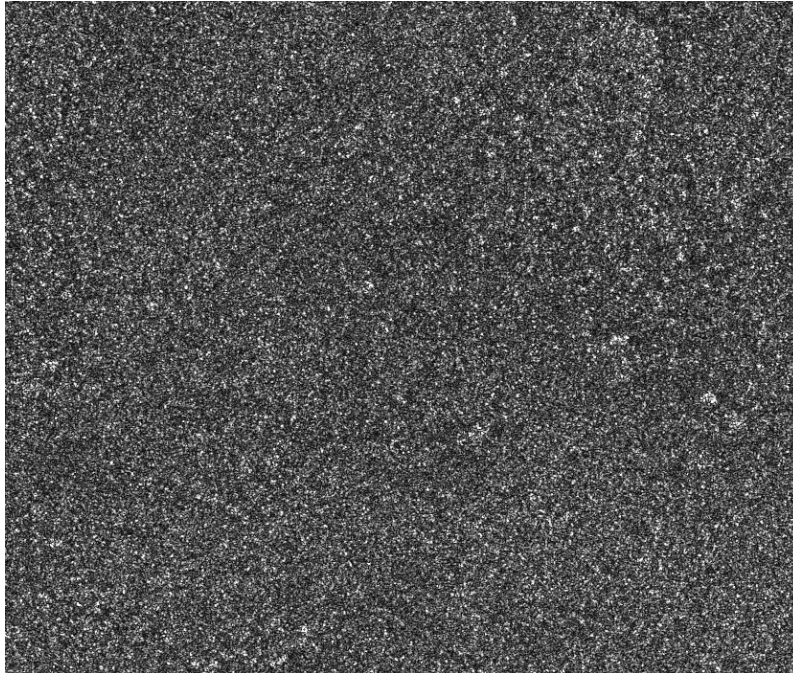
# Phenomenological analysis (Terrasar-X)







# Two areas in Australia





# Statistical models for SAR data

1. **Speckle principle**
2. **Fully developed single look speckle**
3. **Multi-look processing**
4. **Multiplicative model**
5. **Mellin transform and log-cumulants**
6. **Extension to vectorial data**



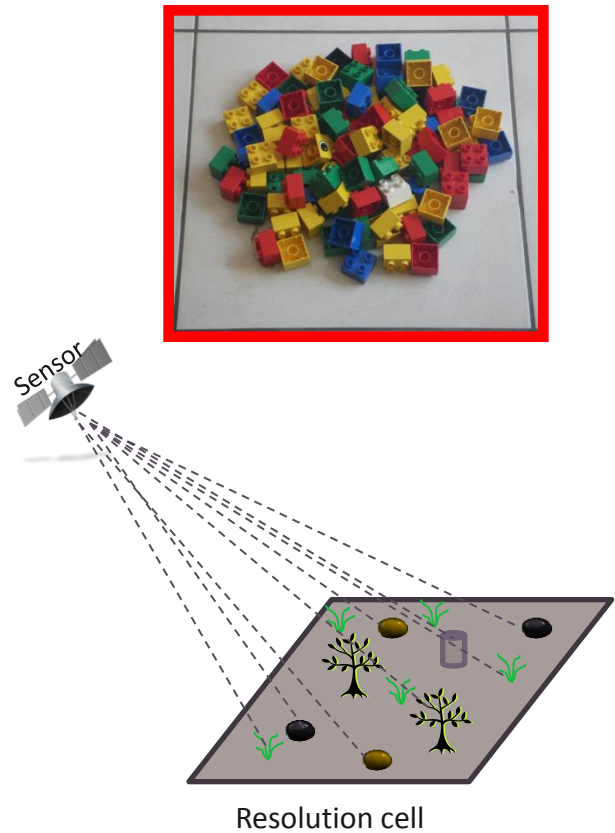
# Speckle principle

## ■ Size of resolution cell $\gg \lambda$

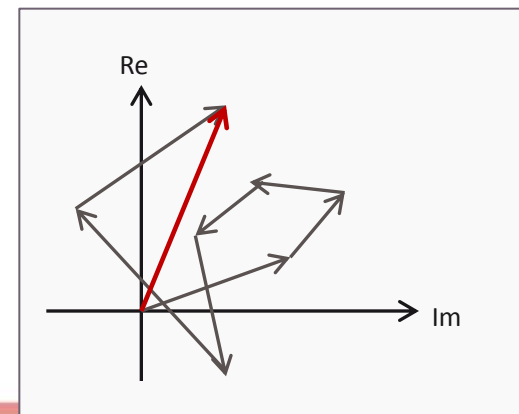
- Elementary scatterers inside the resolution cell

## ■ Coherent sum of the waves:

- Each scatterer backscatters the e.m wave
- Phenomenon of **interferences**
- Vectorial addition in the complex plane

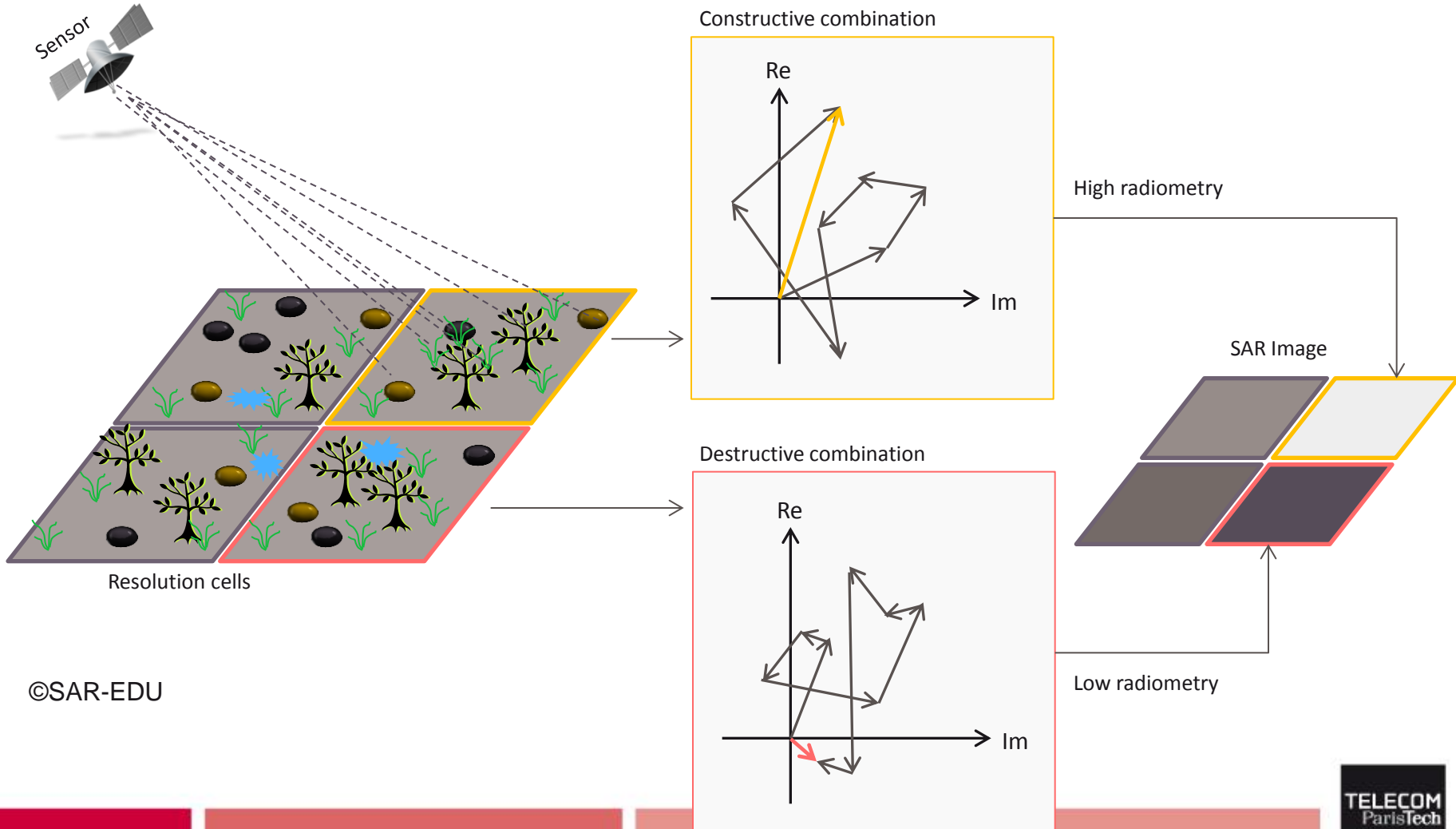


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# What is Speckle?





## Speckle principle

- **No access to the scatterers inside the resolution cells (even if it is deterministic!)**
- **Random variable modeling:**
  - ➔ **backscattering modeled by a r.v !**
- **Why developing models for the backscattered field ?**
  - Prediction of the performances of image processings
  - Choice of the thresholds
  - Developement of model based methods



# Statistical models for SAR data

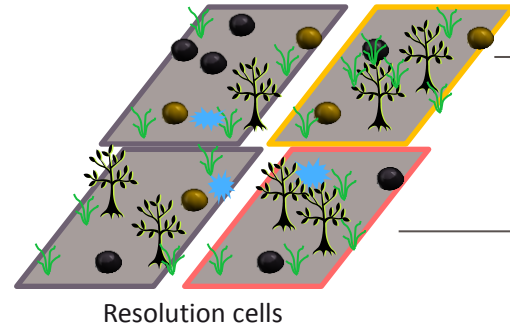
1. Speckle principle
2. **Fully developed single look speckle**
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## Goodman model (75)

### ■ Fully developed speckle :

- N scatterers and Goodman hypothesis:
  - Independency of phase and amplitude of each scatterer
  - Amplitudes and phases are i.i.d
  - Phases are uniformly distributed on  $[-\pi; \pi]$  (**rough surface** for  $\lambda$ )



$$E = \sum_{i=1}^N a_i e^{j\varphi_i}$$



## Goodman model

$$E = \sum_{i=1}^N a_i (\cos \varphi_i + j \sin \varphi_i) = \sum_{i=1}^N a_i \cos \varphi_i + j \sum_{i=1}^N a_i \sin \varphi_i$$

$$p(\operatorname{Re}(E), \operatorname{Im}(E)) = \frac{1}{2\pi\sigma^2} \exp\left(-\frac{\operatorname{Re}(E)^2 + \operatorname{Im}(E)^2}{2\sigma^2}\right)$$

$$I = A^2 = \operatorname{Re}(E)^2 + \operatorname{Im}(E)^2$$

$$\phi = \tan^{-1}\left(\frac{\operatorname{Im}(E)}{\operatorname{Re}(E)}\right)$$

$$p(I, \phi) = \frac{1}{4\pi\sigma^2} e^{\left(\frac{-I}{2\sigma^2}\right)}$$

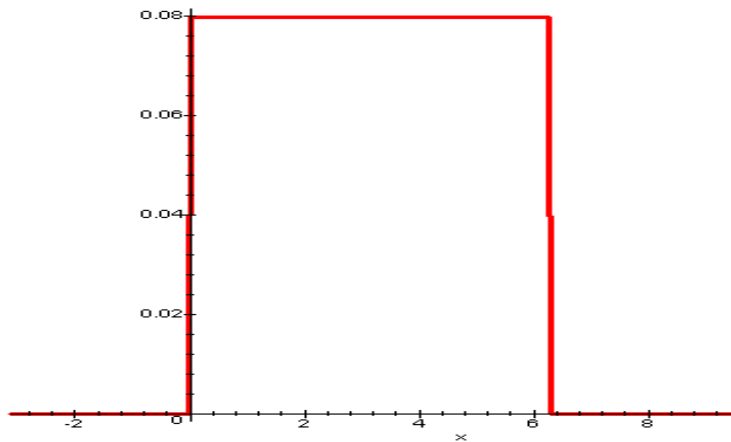




## Goodman model

$$p(\phi) = \int_0^{+\infty} p(I, \phi) dI$$

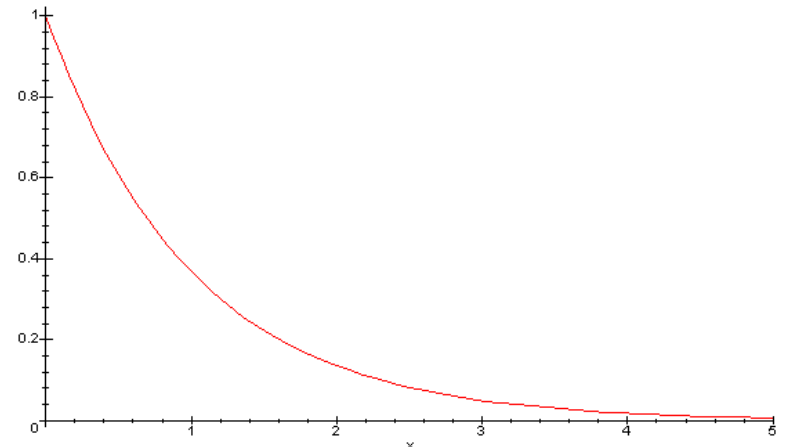
$$p(\phi) = \frac{1}{2\pi}$$



$$p(I) = \int_{-\pi}^{+\pi} p(I, \phi) d\phi$$

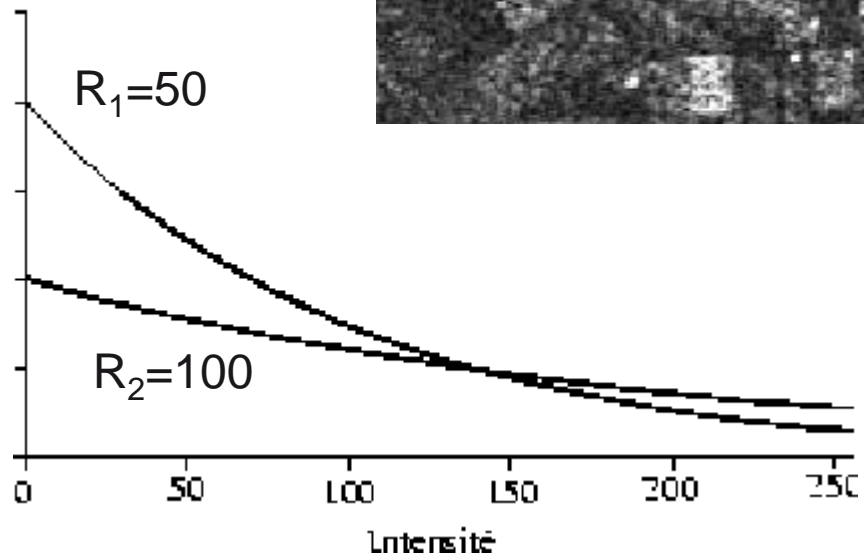
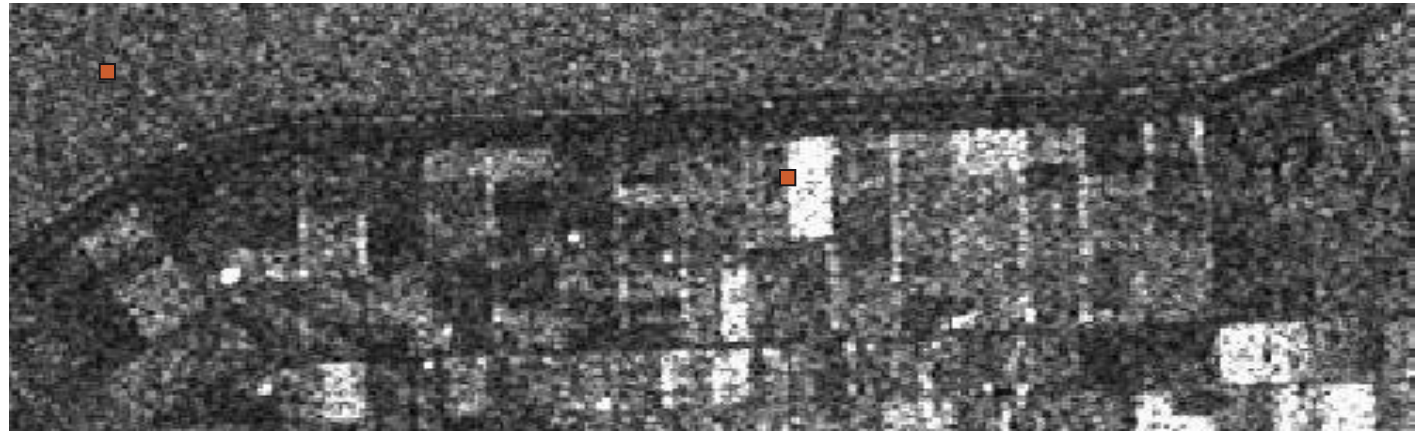
$$p(I) = \frac{1}{R} e^{-\frac{I}{R}}$$

$$R = 2\sigma^2 \propto \sigma^0$$





# Single look intensity data...





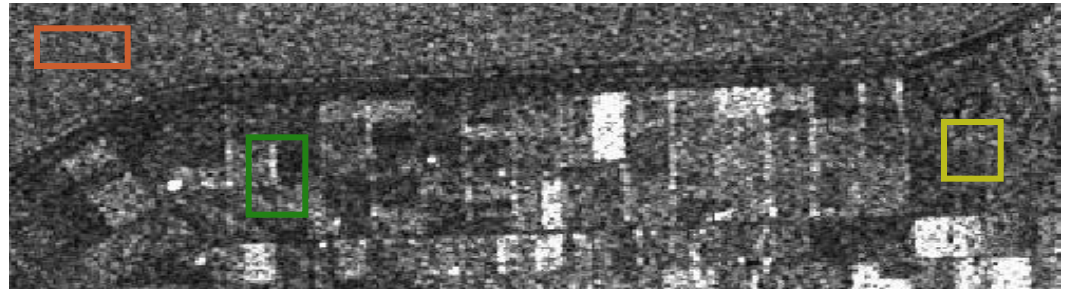
## Coefficient of variation

$$p(I) = \frac{1}{R} e^{-\frac{I}{R}}$$

$$\mu_I = \sigma_I = R$$

$$\gamma_I = \frac{\sigma_I}{\mu_I} = 1$$

heterogeneity measure =  
coefficient of variation

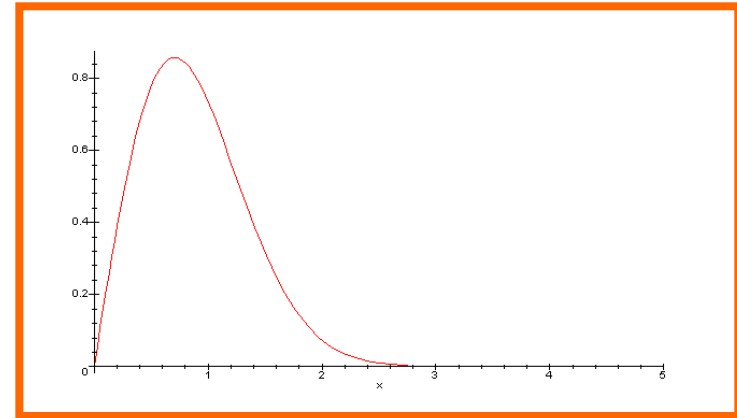




## Goodman model - amplitude

Amplitude distribution:

$$p(A) = \frac{2A}{R} e\left(-\frac{A^2}{R}\right)$$

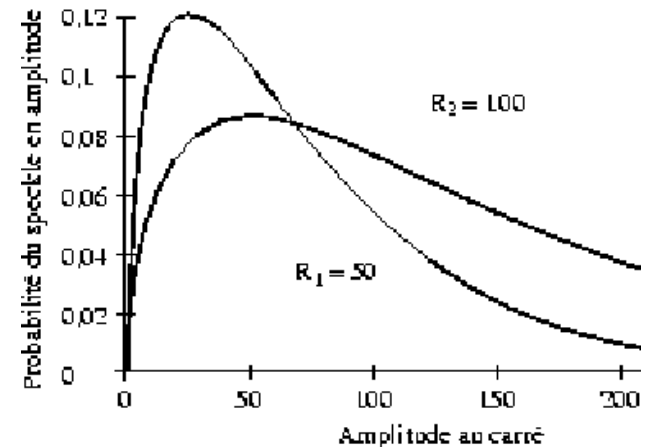


Rayleigh pdf

$$R = 2\sigma^2 \propto \sigma^0$$

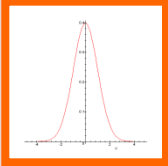
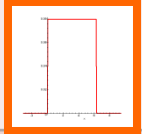
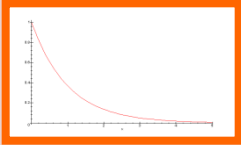
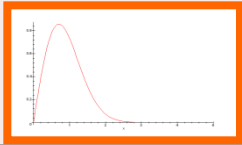
- $\mu_A = \sqrt{\frac{\pi R}{4}}$

- $\gamma_A = \frac{\sigma_A}{\mu_A} = \sqrt{\frac{4}{\pi} - 1} \approx 0.523$





# Goodman model (homogenous area)

Data	Pdf
Real part Imaginary part	Gaussian pdf 0 mean $R = 2\sigma^2 \propto \sigma^0$ 
Phase	Uniform pdf 
Intensity	Negative exponential pdf $\mu_I = \sigma_I = R$ 
Amplitude	Rayleigh pdf $\mu_A = \sqrt{\frac{\pi R}{4}}$ 



# Statistical models for SAR data

1. Speckle principle
2. Fully developed single look speckle
3. **Multi-look processing**
4. Multiplicative model
5. Mellin transform and log-cumulants
6. Extension to vectorial data

# Multi-look processing

- Averaging  $N$  i.i.d samples reduces the variance by  $N$

$X_1, X_2, \dots, X_N$  samples

$$X^{ML} = \frac{1}{N} \sum_i X_i$$

$$\left\{ \begin{array}{l} E(X^{ML}) = E(X_i) \\ \text{Var}X^{ML} = \frac{\text{Var}X_i}{N} \end{array} \right.$$

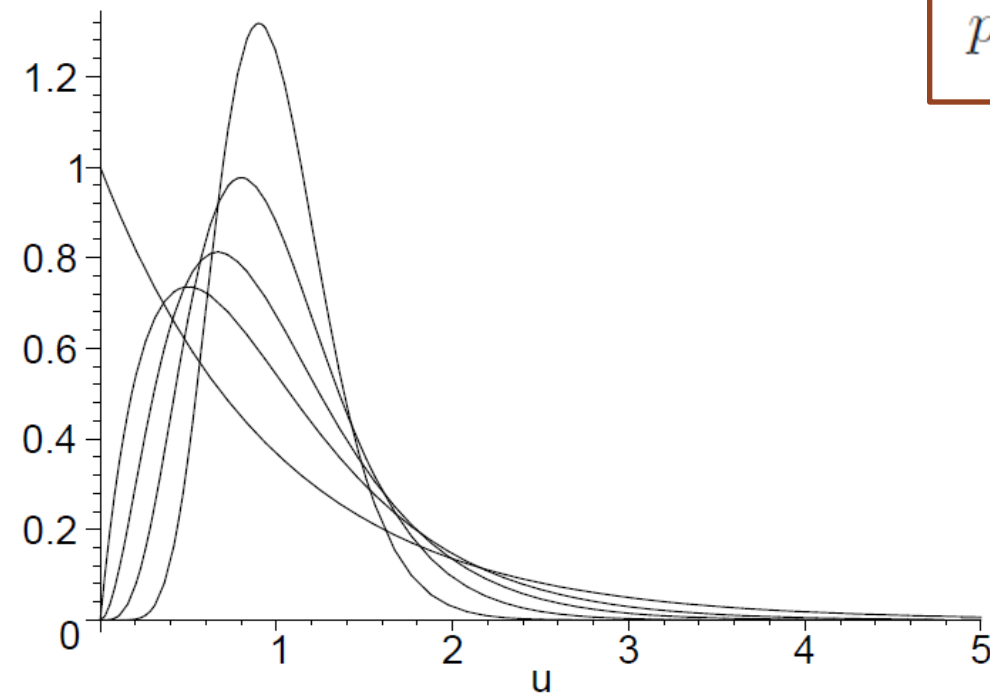
## ■ Which data ?

- Complex data ?  $z_1, z_2, \dots, z_N$
- Intensity data ?  $I_1, I_2, \dots, I_N$
- Amplitude data ?  $A_1, A_2, \dots, A_N$

# Intensity multi-looking

## ■ Averaging of $L$ intensity samples:

- Convolution of neg. exp. pdf : Gamma pdf
- $L$ : number of looks



$$p(I|R) = \frac{L^{L-1}}{\Gamma(L)} \frac{I^{L-1}}{R^L} \exp\left(-L \frac{I}{R}\right)$$

$$\mu_I = R \quad \sigma_I = \frac{R}{\sqrt{L}}$$

$$\gamma_I = \frac{1}{\sqrt{L}}$$



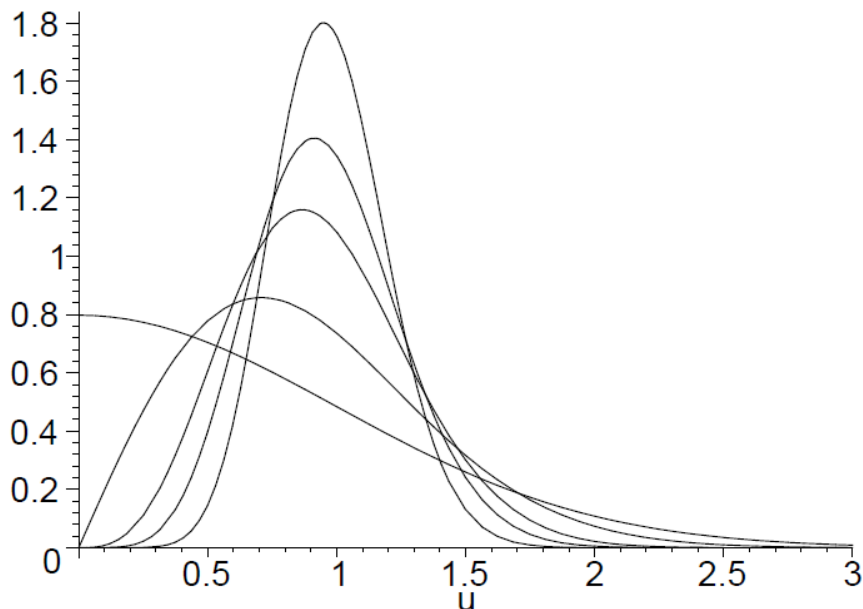
# Amplitude multi-looking

## ■ Square root of the average of L intensity samples

- Nakagami pdf
- L: number of looks

$$p(A|R) = \frac{2L^L}{\Gamma(L)} \frac{A^{2L-1}}{R^L} \exp\left(-L \frac{A^2}{R}\right)$$

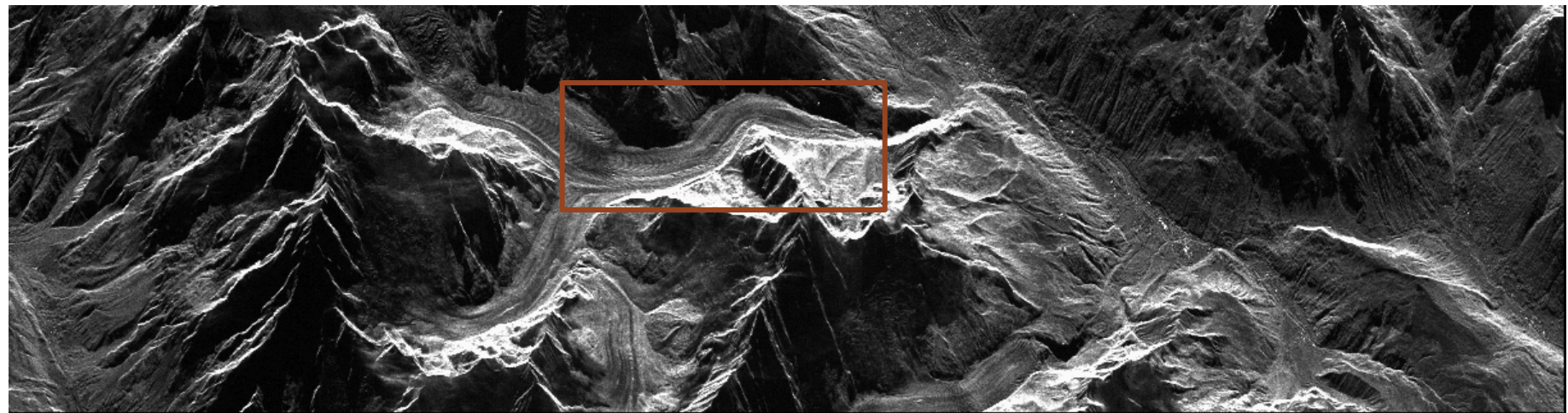
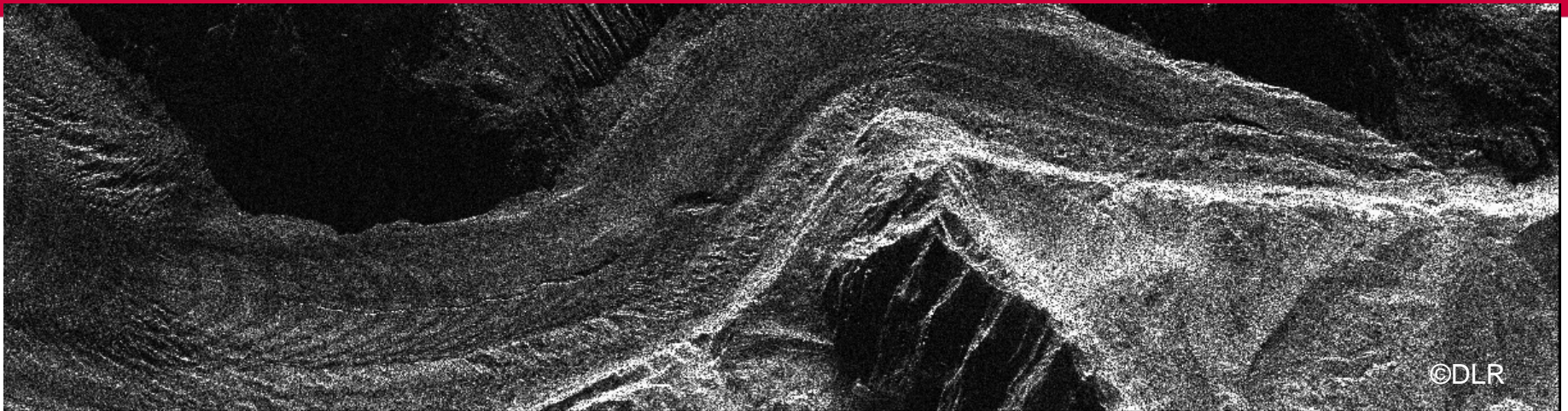
$$\gamma_A = \frac{0.523}{\sqrt{L}}$$



## ■ Which samples ?

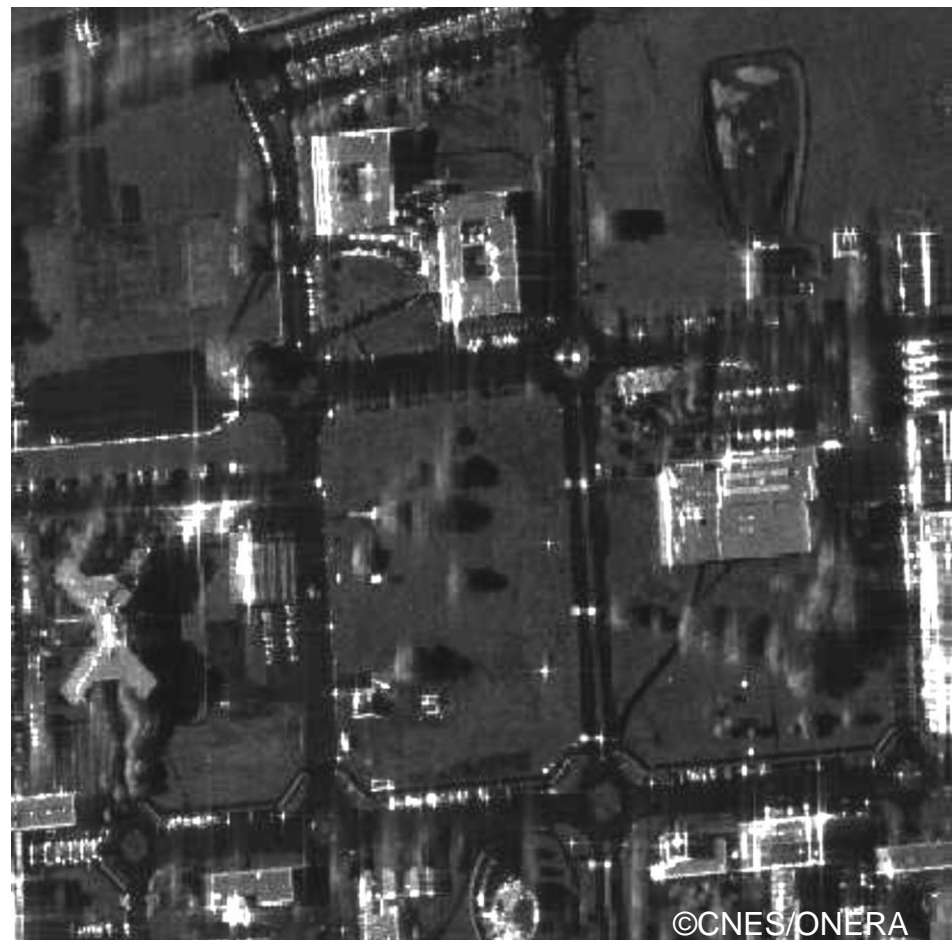
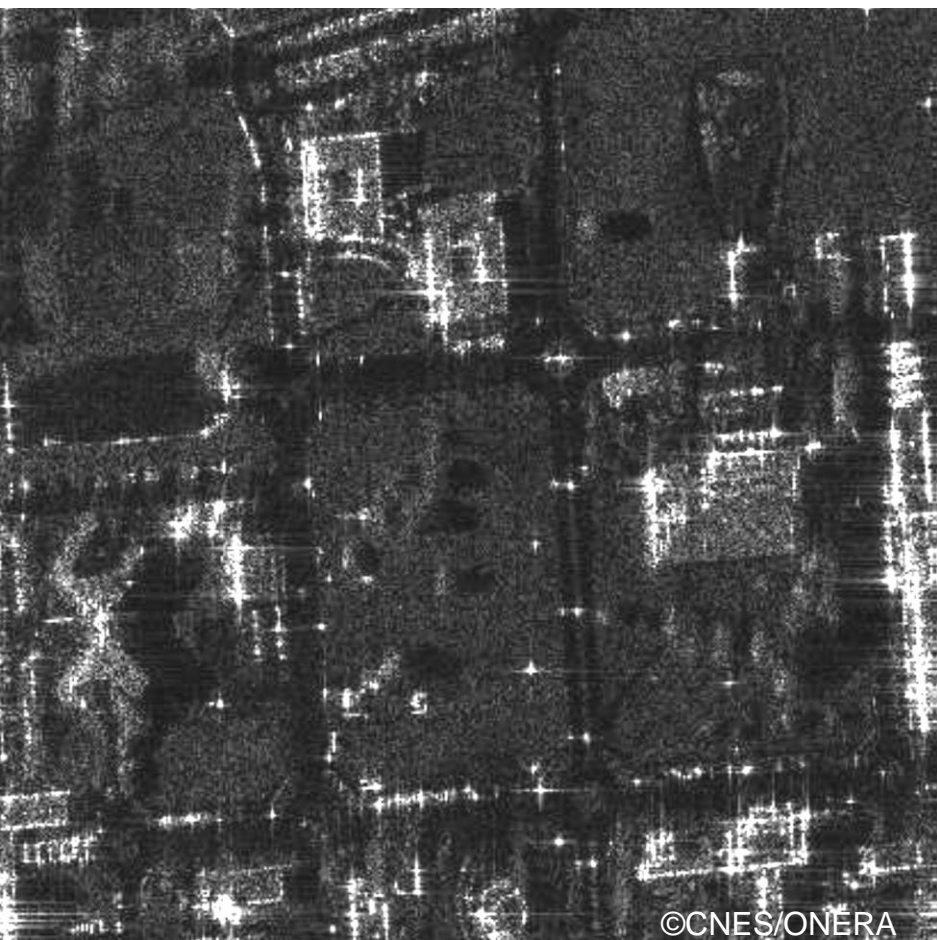
- Historically :
  - Azimuth sub-band decomposition of the complex spectrum
  - Decrease of spatial resolution to improve radiometric resolution
- Spatial samples
  - Mean filter
  - Loss of spatial resolution
- Temporal samples
  - Not iid ?

# Multi-looking : less speckle, less resolution



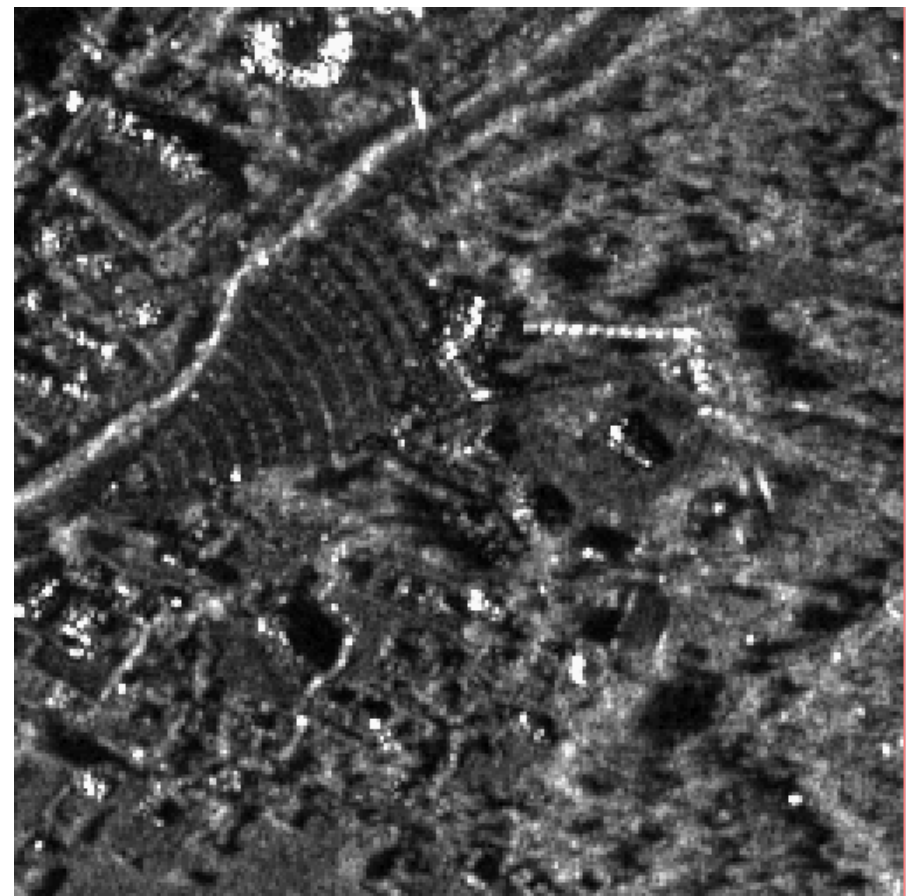
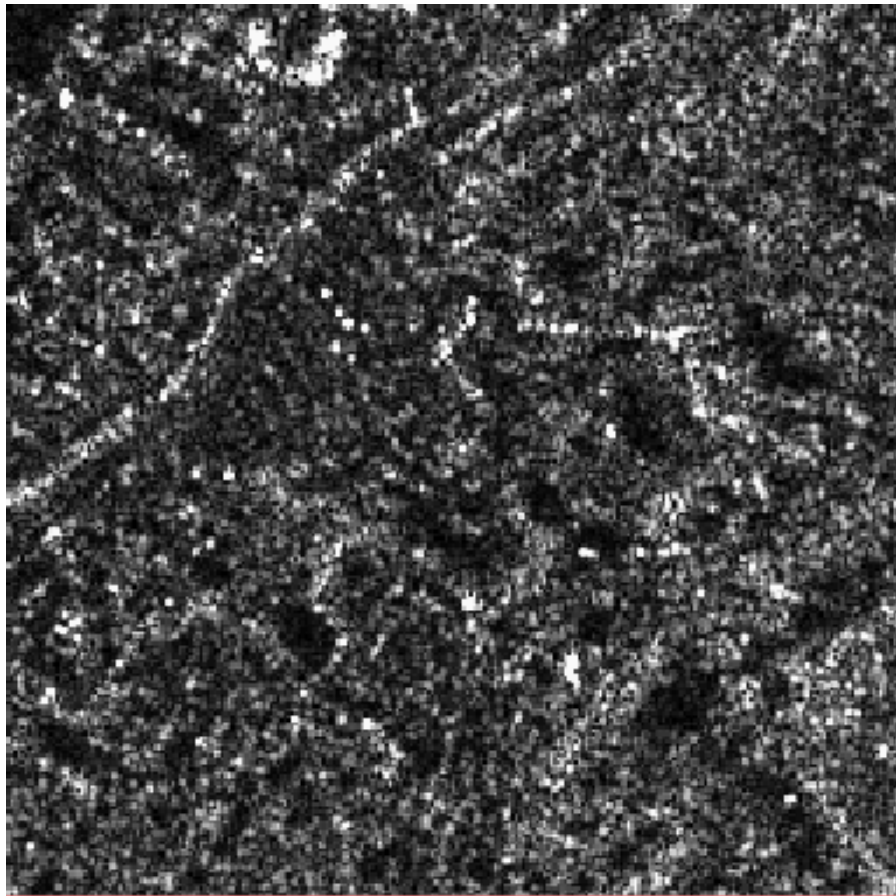
■ 10x10 multi-looking : easier image interpretation

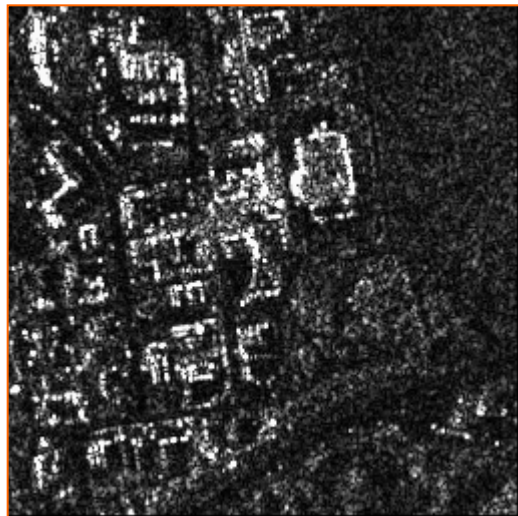
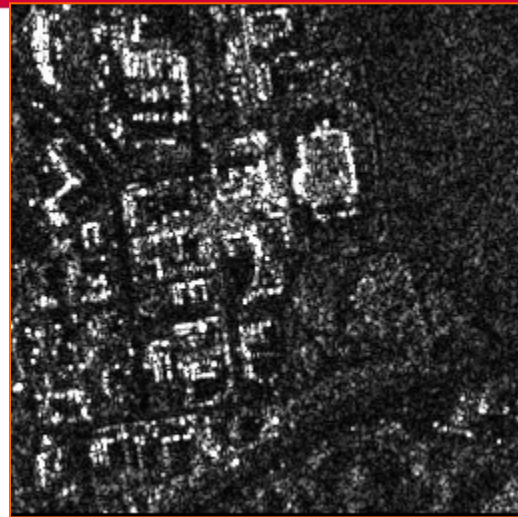
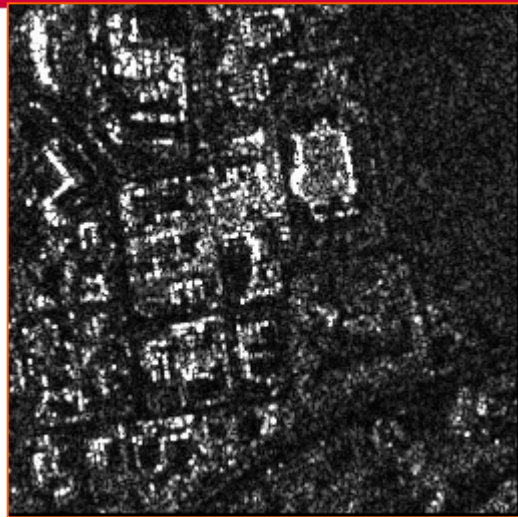
# Spatial multi-looking





# Temporal multi-looking (13 images)









# Statistical models for SAR data

1. Speckle principle
2. Fully developed single look speckle
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# Multiplicative model

- Modeling of the speckle noise as multiplicative:

$$I = R.S$$

$$E(S) = 1$$

$$\text{Var}(S) = \frac{1}{L}$$

$$p(S) = \frac{L^{L-1}}{\Gamma(L)} S^{L-1} \exp(-LS)$$

- Texture modeling with scene pdf:

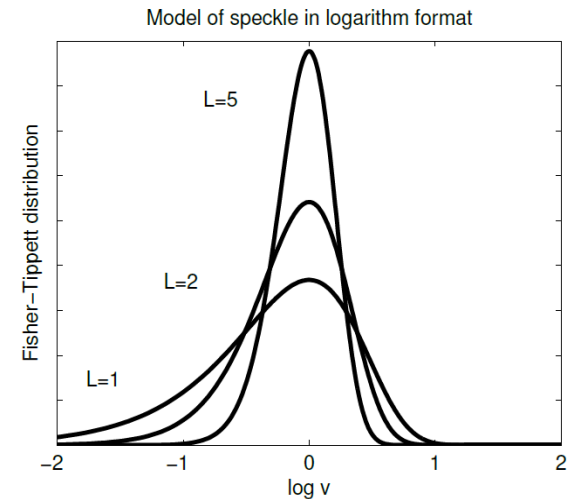
$$p(I = RS) = \int p(R)p(S = \frac{I}{R}) \frac{1}{R} dR$$

$$p(I) = \int p(R)p(I|R) dR$$

# (« Homomorphic » approaches)

## ■ Principle

- Logarithmic transform of the image
- Fisher-Tippett distribution
- Processing of log-image with additive noise models
- Exponential transform of the filtered image **and debiasing**



$$\mathbb{E}[s(V)|u] = \ln u + \psi(L) - \log L$$

$$\hat{u}^{(debiased)} = \frac{L}{\exp \psi(L)} \hat{u}^{(biased)}$$

# Mellin convolution and associated tools

- Mellin convolution for positive r.v:

$$r(I) = \int_0^{\infty} p(R) \gamma\left(\frac{I}{R}\right) \frac{dR}{R}$$
$$= p \hat{*} \gamma$$


- Modeling of many textures on SAR:

S distribution	R distribution	I distribution
Gamma	dirac	Gamma
Gamma	Gamma	K
Gamma	Gamma inverse	Fisher




# Mellin convolution

## ■ Convolution and Fourier transform:


$$r = p * q = \int_{-\infty}^{\infty} p(u)q(x-u)du \Leftrightarrow TF(r) = TF(p).TF(q)$$

- Adapted to additive noise

## ■ Mellin convolution and Mellin transform:


$$r = p \hat{*} q = \int_0^{\infty} p(u)q\left(\frac{x}{u}\right)\frac{du}{u} \Leftrightarrow TM(r) = TM(p).TM(q)$$

- Adapted to multiplicative noise

- **Statistics : pdf defined on  $\mathcal{R}$** 
  - Use of the Fourier transform
  - Convolution: additive noise
  - Characteristic functions
  - Gaussian pdf: defined on  $\mathcal{R}$
- **Log-statistics : pdf defined on  $\mathcal{R}^+$** 
  - Use of Mellin transform
  - Mellin convolution: multiplicative noise
  - Characteristic function of «second kind»
  - Gamma pdf : defined on  $\mathcal{R}^+$



# Characteristic functions, moments and cumulants



$$\Phi(f) = TF(p) = \int_{-\infty}^{+\infty} e^{2j\pi xf} p(x) dx$$

$$m_k = (-j)^k \left. \frac{d^k \Phi(f)}{df^k} \right|_{f=0}$$

$$\kappa_k = (-j)^k \left. \frac{d^k \log(\Phi(f))}{df^k} \right|_{f=0}$$



$$\tilde{\Phi}(s) = TM(p) = \int_0^{\infty} x^{s-1} p(x) dx$$

$$\tilde{m}_k = \left. \frac{d^k \tilde{\Phi}(s)}{ds^k} \right|_{s=1}$$

$$\tilde{\kappa}_k = \left. \frac{d^k \log(\tilde{\Phi}(s))}{ds^k} \right|_{s=1}$$



# Convolution and Mellin convolution

$$r = p * q = \int_0^{\infty} p(u)q(x-u)du$$

$$TF(r) = TF(p).TF(q)$$

$$\Phi[r] = \Phi[p]\Phi[q]$$

$$r = p \hat{*} q = \int_0^{\infty} p(u)q\left(\frac{x}{u}\right)\frac{du}{u}$$

$$TM(r) = TM(p).TM(q)$$

$$\tilde{\Phi}[r] = \tilde{\Phi}[p]\tilde{\Phi}[q]$$



## Estimation of moments and log-moments

$$\Phi(f) = TF(p) = \int_{-\infty}^{+\infty} e^{2j\pi xf} p(x) dx$$

$$m_k = (-j)^k \left. \frac{d^k \Phi(f)}{df^k} \right|_{f=0}$$

$$= \int_{-\infty}^{+\infty} x^k p(x) dx$$

$$\hat{m}_k = \frac{1}{N} \sum_{i=1}^N (x_i)^k$$

$$\tilde{\Phi}(s) = TM(p) = \int_0^{\infty} x^{s-1} p(x) dx$$

$$\tilde{m}_k = \left. \frac{d^k \tilde{\Phi}(s)}{ds^k} \right|_{s=1}$$

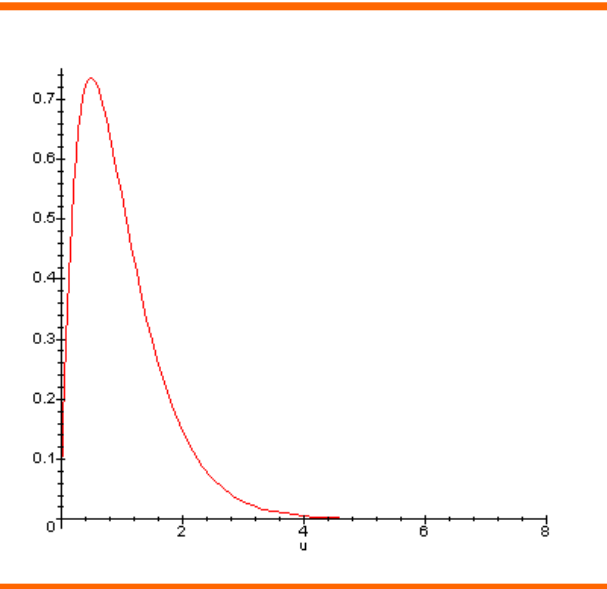
$$= \int_0^{+\infty} (\log(x))^k p(x) dx$$

$$\tilde{\hat{m}}_k = \frac{1}{N} \sum_{i=1}^N \log(x_i)^k$$

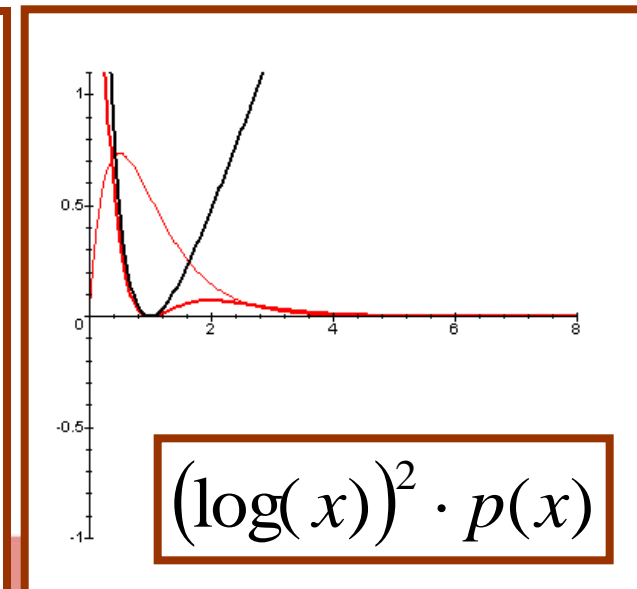
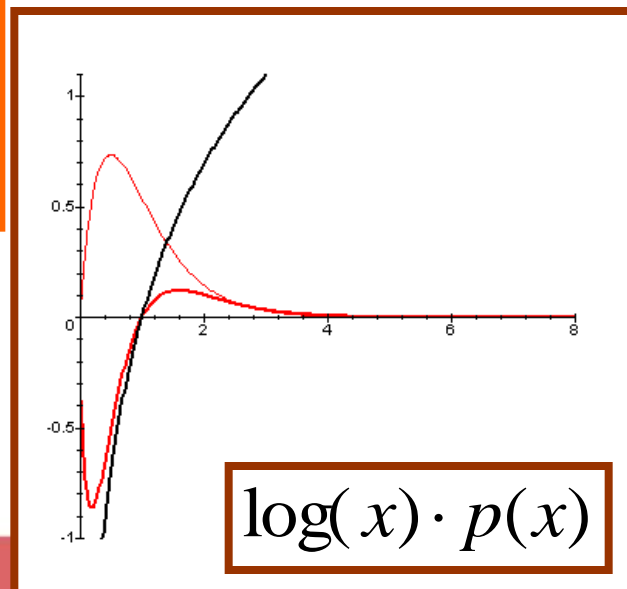
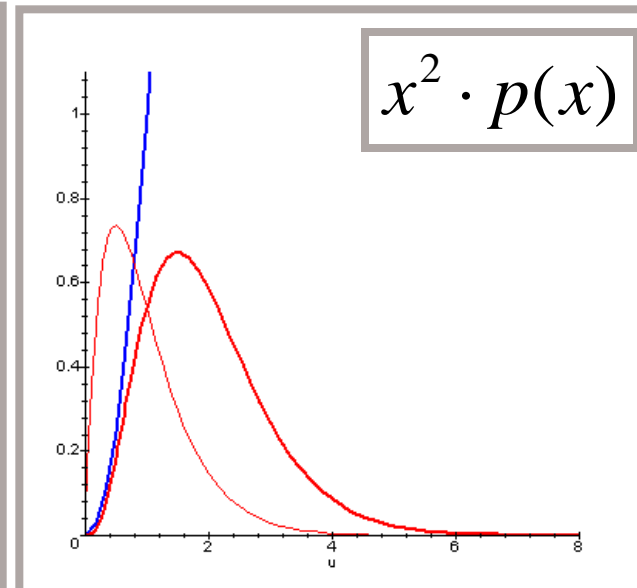
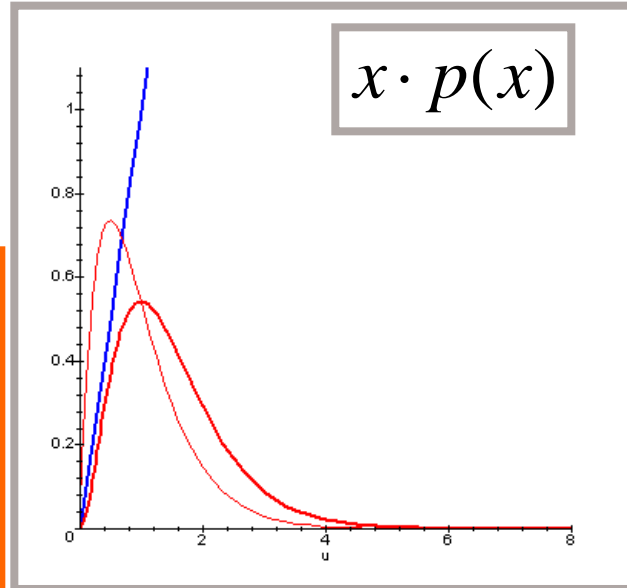




# Moments et log-moments



L=2



## Example of Rayleigh-Nakagami pdf

$$G[L, \mu](x) = \frac{1}{\Gamma(L)} \frac{1}{\mu} \left( \frac{Lx}{\mu} \right)^{L-1} e^{-\frac{Lx}{\mu}}$$

$$\tilde{\Phi}_G(s) = \mu^{s-1} \frac{\Gamma(L+s-1)}{L^{s-1} \Gamma(L)}$$

$$\tilde{\kappa}_{1,G} = \log(\mu) + \Psi(L) - \log(L)$$

$$\tilde{\kappa}_{2,G} = \Psi(1, L)$$

$$\tilde{\kappa}_k = \Psi(k-1, L)$$

$$RN[L, \mu](x) = \frac{2}{\Gamma(L)} \frac{\sqrt{L}}{\mu} \left( \frac{\sqrt{L}x}{\mu} \right)^{2L-1} e^{-\left( \frac{\sqrt{L}x}{\mu} \right)^2}$$

$$\tilde{\Phi}_{RN}(s) = \mu^{s-1} \frac{\Gamma\left(L + \frac{s-1}{2}\right)}{L^{\frac{s-1}{2}} \Gamma(L)}$$

$$\tilde{\kappa}_{1,RN} = \log(\mu) + \frac{1}{2} (\Psi(L) - \log(L))$$

$$\tilde{\kappa}_{2,RN} = \frac{1}{4} \Psi(1, L)$$

$$\tilde{\kappa}_{k,RN} = \left( \frac{1}{2} \right)^k \Psi(k-1, L)$$

# Practical use of log-cumulants to analyze textures

## ■ Computation of log-cumulants:

$$\widehat{\kappa}_1 = \frac{1}{N} \sum_{i=1}^N \ln(x_i)$$

$$\widehat{\kappa}_2 = \frac{1}{N} \sum_{i=1}^N (\ln(x_i))^2 - \frac{1}{N^2} \left( \sum_{i=1}^N \ln(x_i) \right)^2$$

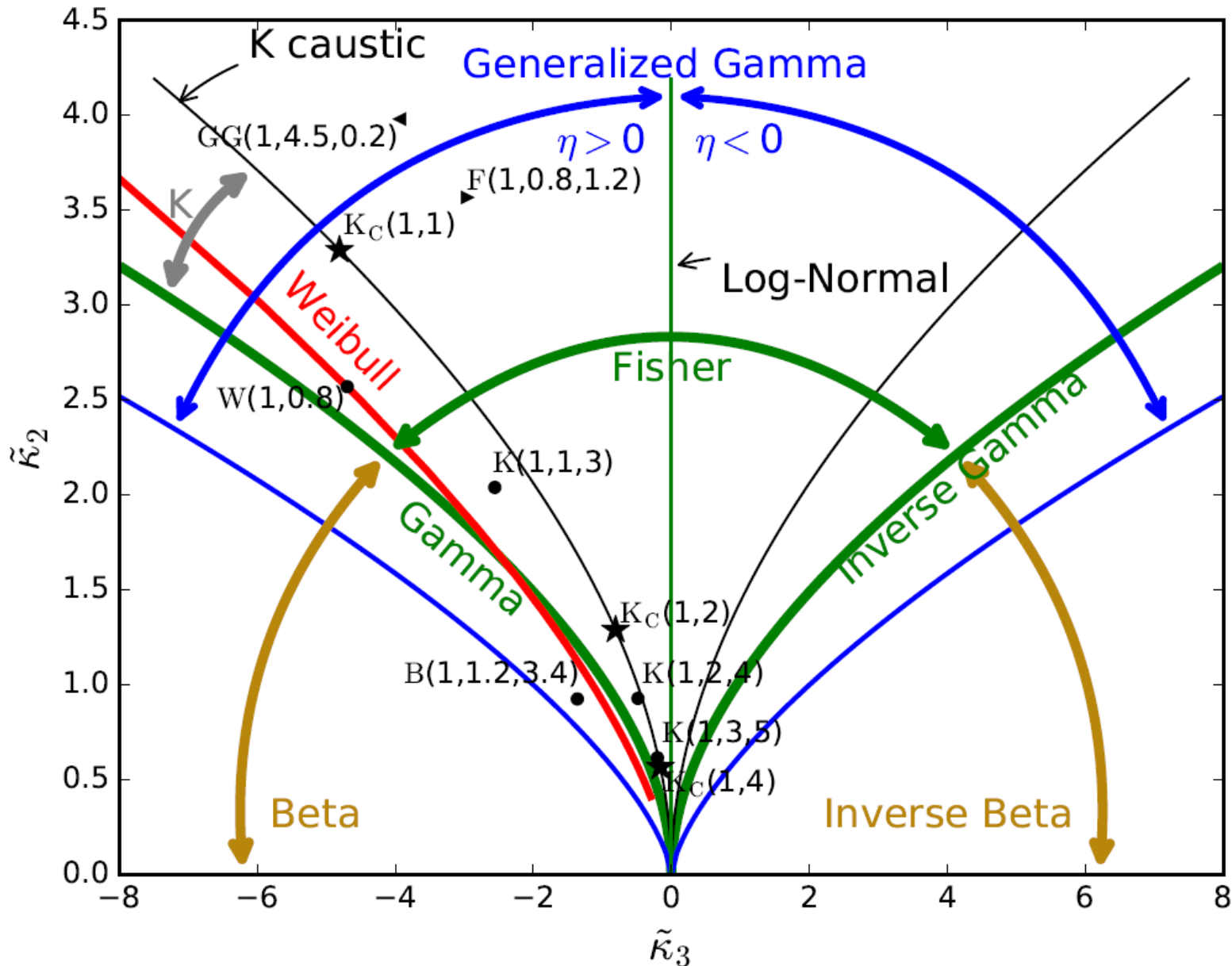
$$\begin{aligned} \widehat{\kappa}_3 = & \frac{1}{N} \sum_{i=1}^N (\ln(x_i))^3 \\ & - \frac{3}{N^2} \left( \sum_{i=1}^N \ln(x_i) \right) \left( \sum_{i=1}^N (\ln(x_i))^2 \right) \\ & + \frac{2}{N^3} \left( \sum_{i=1}^N \ln(x_i) \right)^3 \end{aligned}$$

## ■ For known pdf : inversion to recover pdf parameters

## ■ For unknown pdf: positioning in the log-cum3 / log-cum2 diagram



# Log-cum3 / log-cum2 diagram





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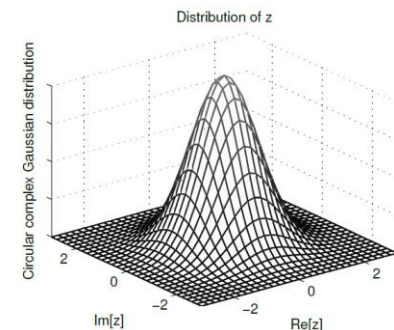
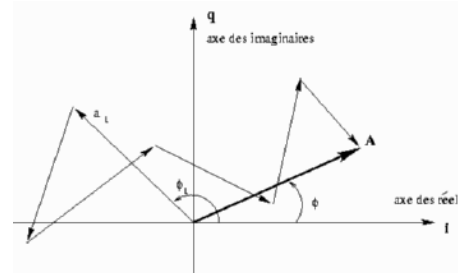
# SAR data and statistics

■ **Data: complex electro-magnetic field**  $z = Ae^{j\varphi}$   
(amplitude  $A = |z|$ , intensity  $I = A^2$  )

■ **Speckle: coherent imagery, interferences**

- Goodman model (rough surfaces)

$$p(z|\sigma^2) \triangleq p(\text{Re}[z], \text{Im}[z]|\sigma^2) = \frac{1}{2\pi\sigma^2} \exp\left(-\frac{|z|^2}{2\sigma^2}\right)$$

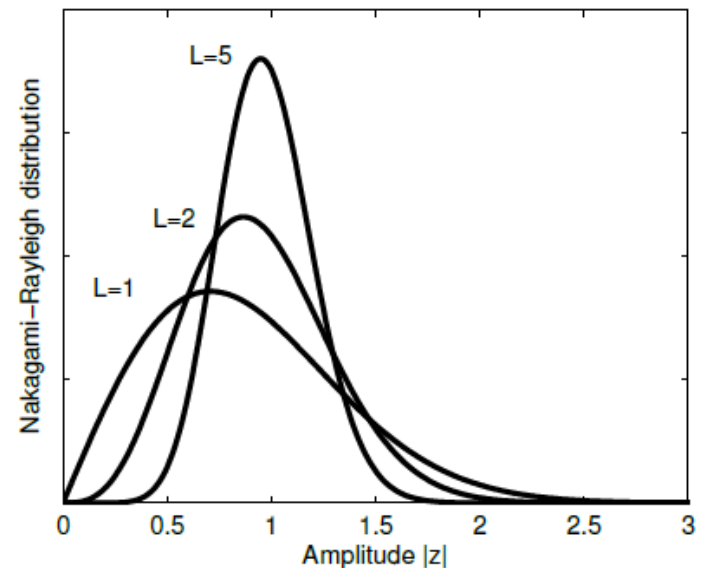
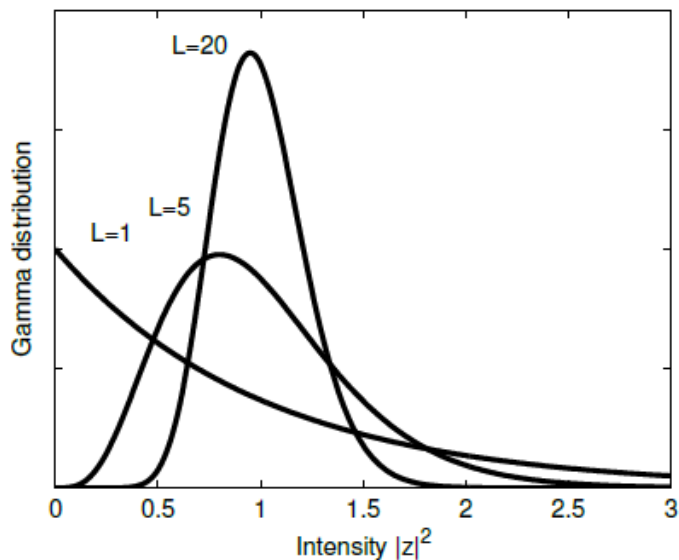


$$2\sigma^2 = R$$

# SAR data and statistics

## ■ One channel, Goodman model:

- Multi-look images:  $I = \frac{1}{L} \sum_{i=1}^L |z_i|^2$
- Intensity distribution: Gamma
- Amplitude distributions: Rayleigh-Nakagami



# SAR data and statistics

## ■ D channels, Goodman model:

- Vectorial data:  $\mathbf{k} = (z_1, \dots, z_D)^t$
- Circular complex Gaussian distribution:

$$p(\mathbf{k}|\Sigma) = \frac{1}{\pi^D \det(\Sigma)} \exp(-\mathbf{k}^\dagger \Sigma^{-1} \mathbf{k})$$

$$\Sigma = \mathbb{E}\{\mathbf{k}\mathbf{k}^\dagger\}$$

$$\Sigma = \begin{pmatrix} R_1 & \sqrt{R_1}\sqrt{R_2}\gamma_{1,2} \exp(j\psi_{1,2}) & \cdots & \sqrt{R_1}\sqrt{R_D}\gamma_{1,D} \exp(j\psi_{1,D}) \\ \sqrt{R_1}\sqrt{R_2}\gamma_{1,2} \exp(-j\psi_{1,2}) & R_2 & & \sqrt{R_2}\sqrt{R_D}\gamma_{2,D} \exp(j\psi_{2,D}) \\ \vdots & & \ddots & \vdots \\ \sqrt{R_1}\sqrt{R_D}\gamma_{1,D} \exp(-j\psi_{1,D}) & \sqrt{R_2}\sqrt{R_D}\gamma_{2,D} \exp(-j\psi_{2,D}) & & R_D \end{pmatrix}$$



# SAR data and statistics

## ■ Multi-look data, Goodman model: Wishart distribution

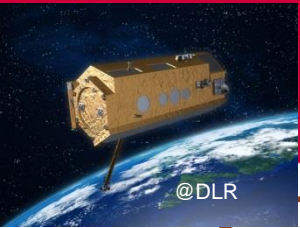
$$C = \frac{1}{L} \sum_{i=1}^L k_i k_i^\dagger$$

$$p(C|\Sigma) = \frac{L^{LD} |C|^{L-D}}{\Gamma_D(L) |\Sigma|^L} \exp(-L \operatorname{tr}(\Sigma^{-1} C))$$

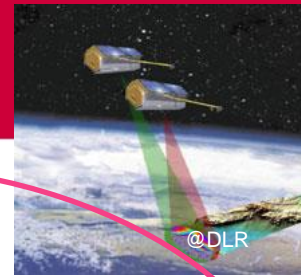
$$I_k = A_k^2 = \frac{1}{L} \sum_{i=1}^L |z_{i,k}|^2$$
$$d_{k,l} e^{j\phi_{k,l}} = \frac{\sum_{i=1}^L z_{i,k} z_{i,l}^*}{\sqrt{\sum_{i=1}^L |z_{i,k}|^2 \sum_{i=1}^L |z_{i,l}|^2}}$$

coherence

phase



# SAR data and statistics

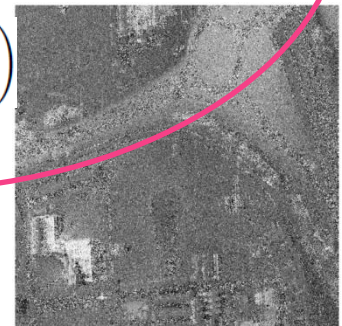


D=1  $z = Ae^{j\varphi}$   
 Amplitude data  
 (classification, object  
 recognition,...)

D=2  $\mathbf{k} = \begin{pmatrix} z_1 \\ z_2 \end{pmatrix}$   
 different incidence angles  
 Interferometric data:  
 geometric information  
 (elevation, movement)



$$\Sigma = R \begin{pmatrix} 1 & \gamma_{1,2}e^{j\psi_{1,2}} \\ \gamma_{1,2}e^{-j\psi_{1,2}} & 1 \end{pmatrix}$$



D=3  $\mathbf{k} = (z_{hh}, z_{vv}, \sqrt{2}z_{hv})^t$   
 different polarizations  
 Polarimetric data  
 Backscattering mechanisms  
 (classification, object recognition,...)



# Interferometric data

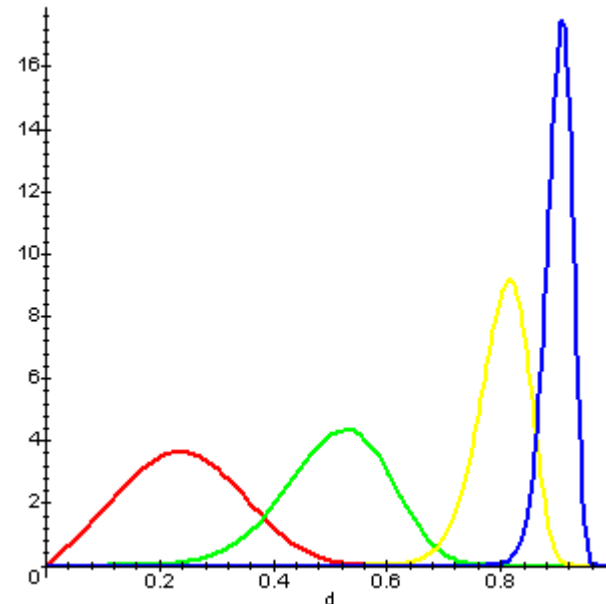
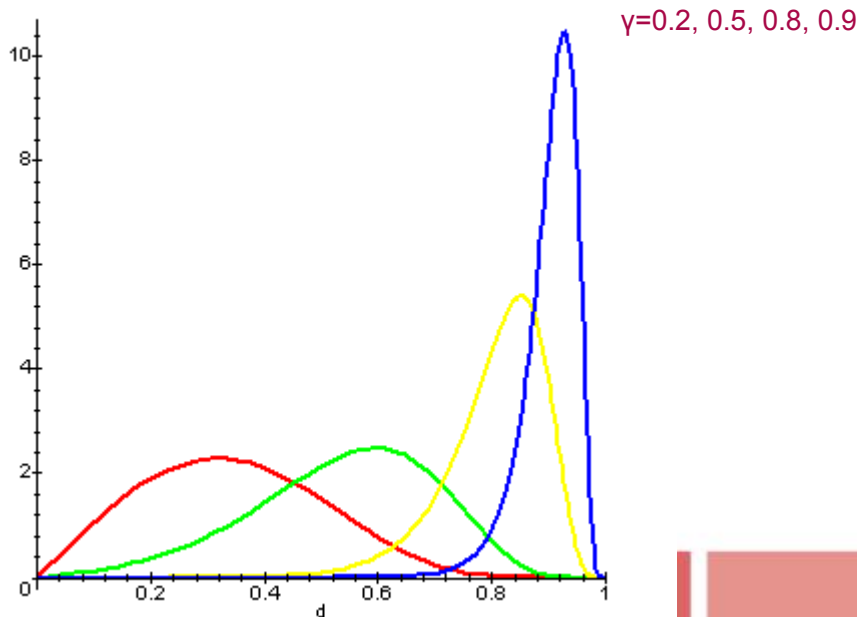
■ **2-D covariance matrix :**  $\Sigma = \begin{pmatrix} R_1 & \sqrt{R_1}\sqrt{R_2}\gamma e^{j\psi} \\ \sqrt{R_1}\sqrt{R_2}\gamma e^{-j\psi} & R_2 \end{pmatrix}$

■ **Pdf of empirical coherence with L looks**

$$p(d / \gamma, L) = 2(L-1)(1-\gamma^2)^L d(1-d^2)^{L-2} {}_1F_2(L; L, 1; d^2\gamma^2)$$

L=9

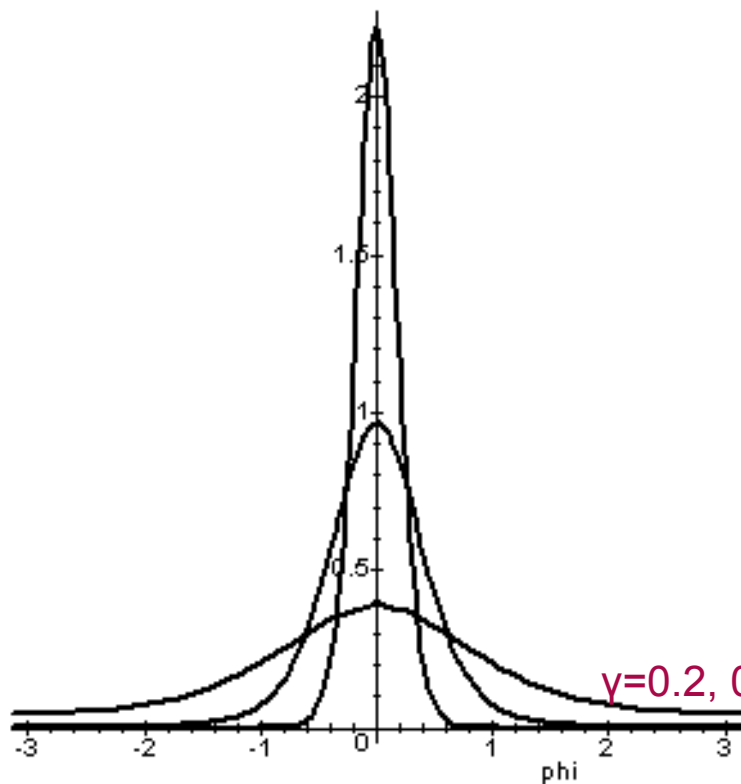
L=32



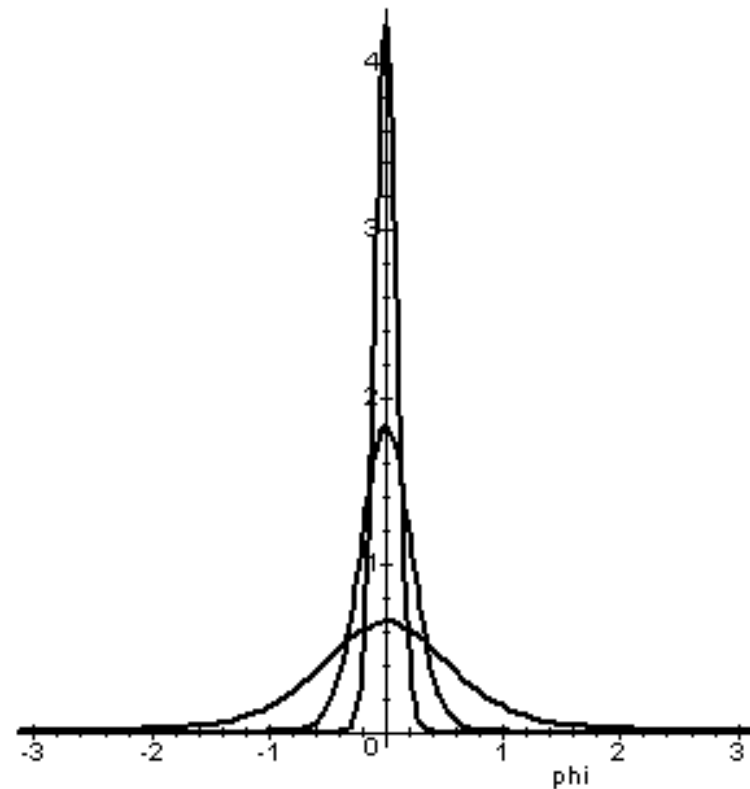
# Interferometric phase pdf

$$p(\varphi | \gamma, L) = \frac{(1 - \gamma^2)^L}{2\pi(2L + 1)^2} F_1\left(2, 2L; L + \frac{3}{2}; \frac{1 + \gamma \cos(\varphi)}{2}\right)$$

L=9



L=32





# Summary

- **Goodman model (rough surfaces, coherent imaging system)**
  - Amplitude: Rayleigh - Nakagami
  - Intensity: Gamma
  - Covariance matrix: Wishart distributed
- **Multi-looking: L**
  - Incoherent (intensity)
  - Hermitian product (interferometry, polarimetry, polInSAR)
- **Statistical models: to be taken into account to process these data**