

**WF=NWF?**

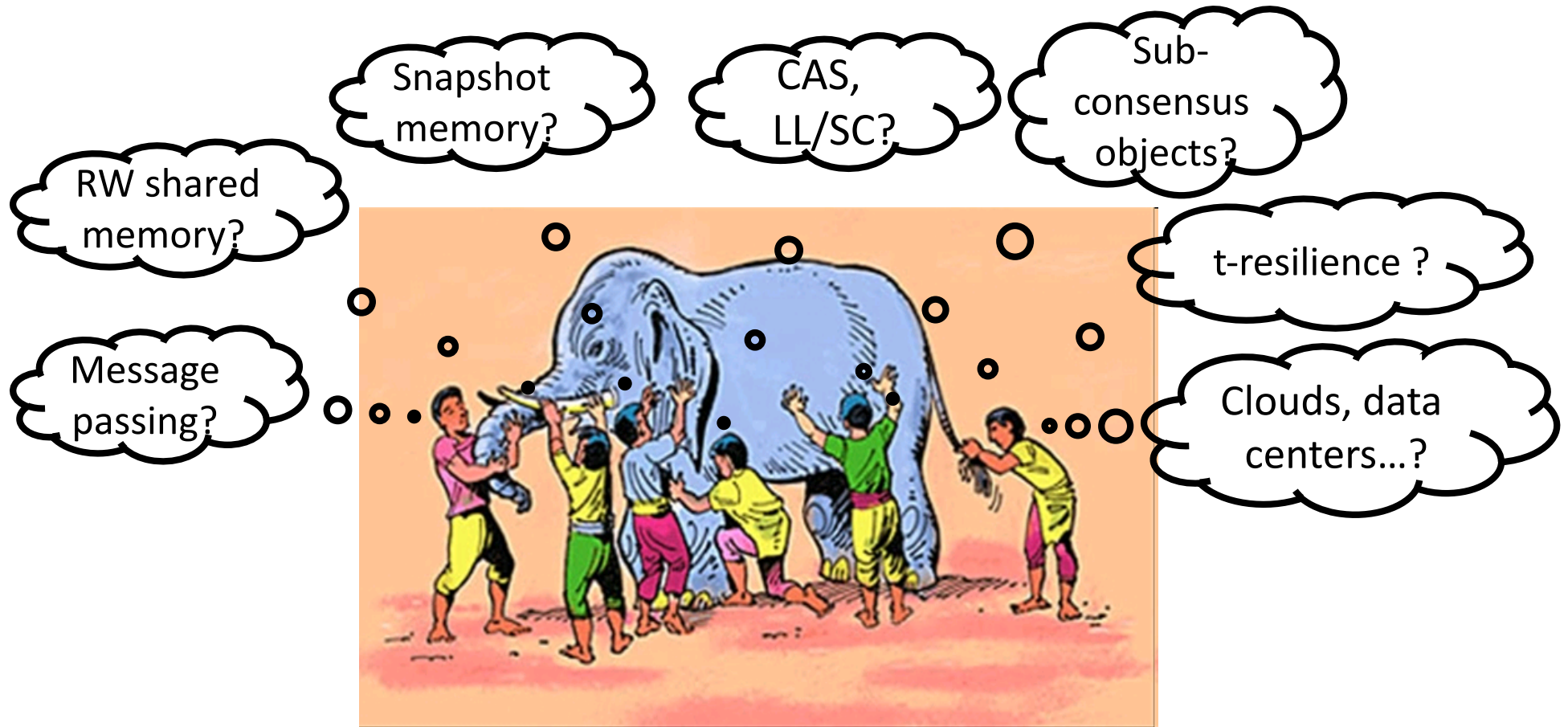
**On Models which are not  
Fundamentally Different**

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# Distributed modeling jumble



# Similarities and reductions

- Safe bits  $\cong$  atomic read-write registers [Lam85]
- Atomic read-write  $\cong$  atomic snapshots [Afek et al, 93]
- Message-passing  $\cong$  Shared-memory [ABD95]
- Atomic read-write  $\cong$  Immediate snapshots [BG93]
- Atomic read-write  $\cong$  Iterated Immediate Snapshots (NB) [BG93]
- t-resilience  $\cong$  wait-freedom [BG93,Gafni09]

# Model equivalence

Models  $M$  and  $M'$  are fundamentally equivalent if  
for every *task*  $T$  there exists a task  $T'(T, M')$

$T$  is solvable in  $M$   $\iff$   $T'(T, M)$  is solvable in  $M'$

(Solvability in  $M$  can be reduced to solvability in  $M'$ )

# Distributed tasks $(I, O, \Delta)$

- $I$  – set of input vectors
- $O$  – set of output vectors
- Task specification  $\Delta: I \rightarrow 2^O$

## k-set agreement

- Processes start with inputs in  $V$  ( $|V| > k$ )
- The set of outputs is a subset of inputs of size at most  $k$
- $k=1$ : consensus

# Conjecture

- All (natural) models are fundamentally equivalent to the *wait-free* model (WF)

L-resilience: output if a set in L is live

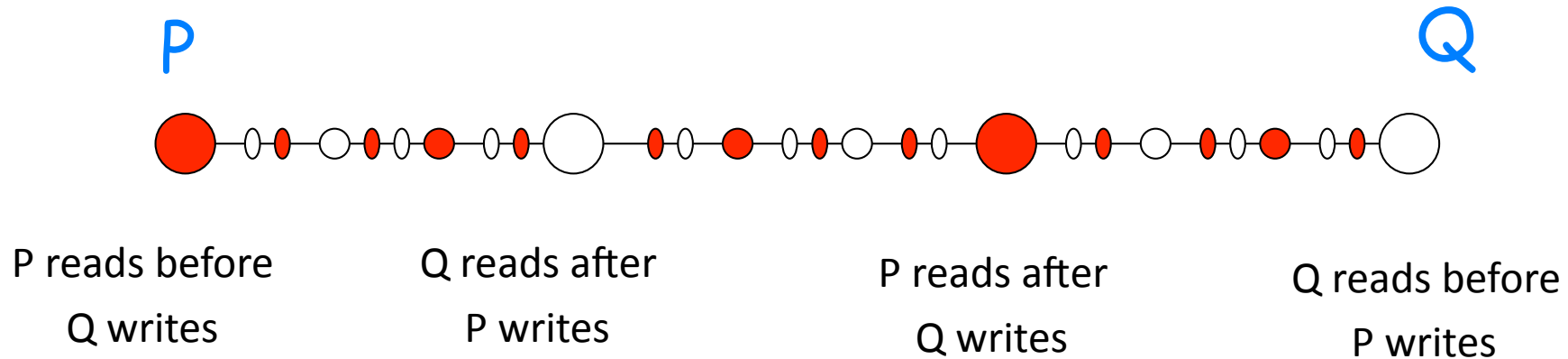
K-concurrency: output if at most k processes concur

# The wait-free model: 2 processes

while not done

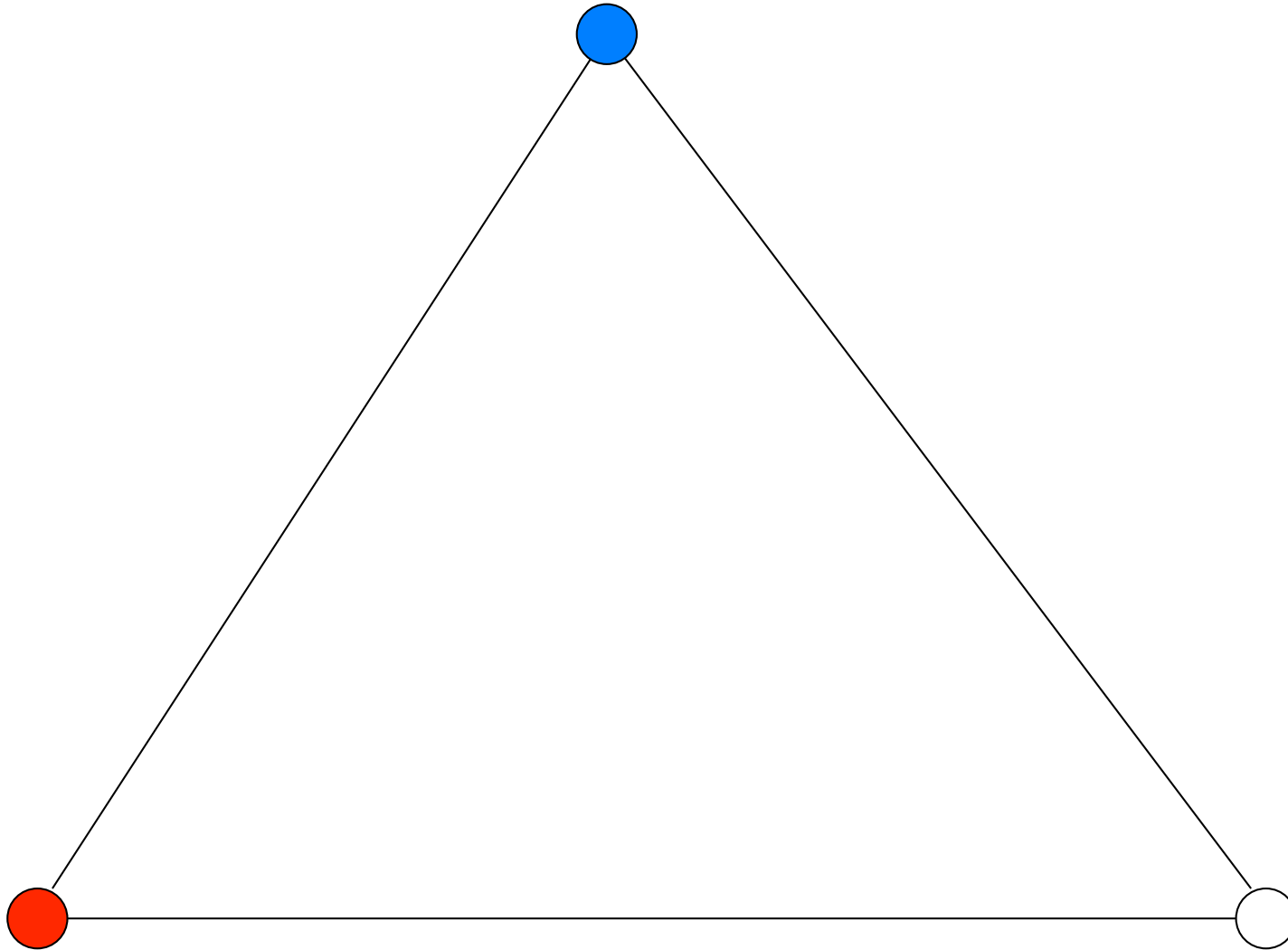
write(view)

view := collect-memory()



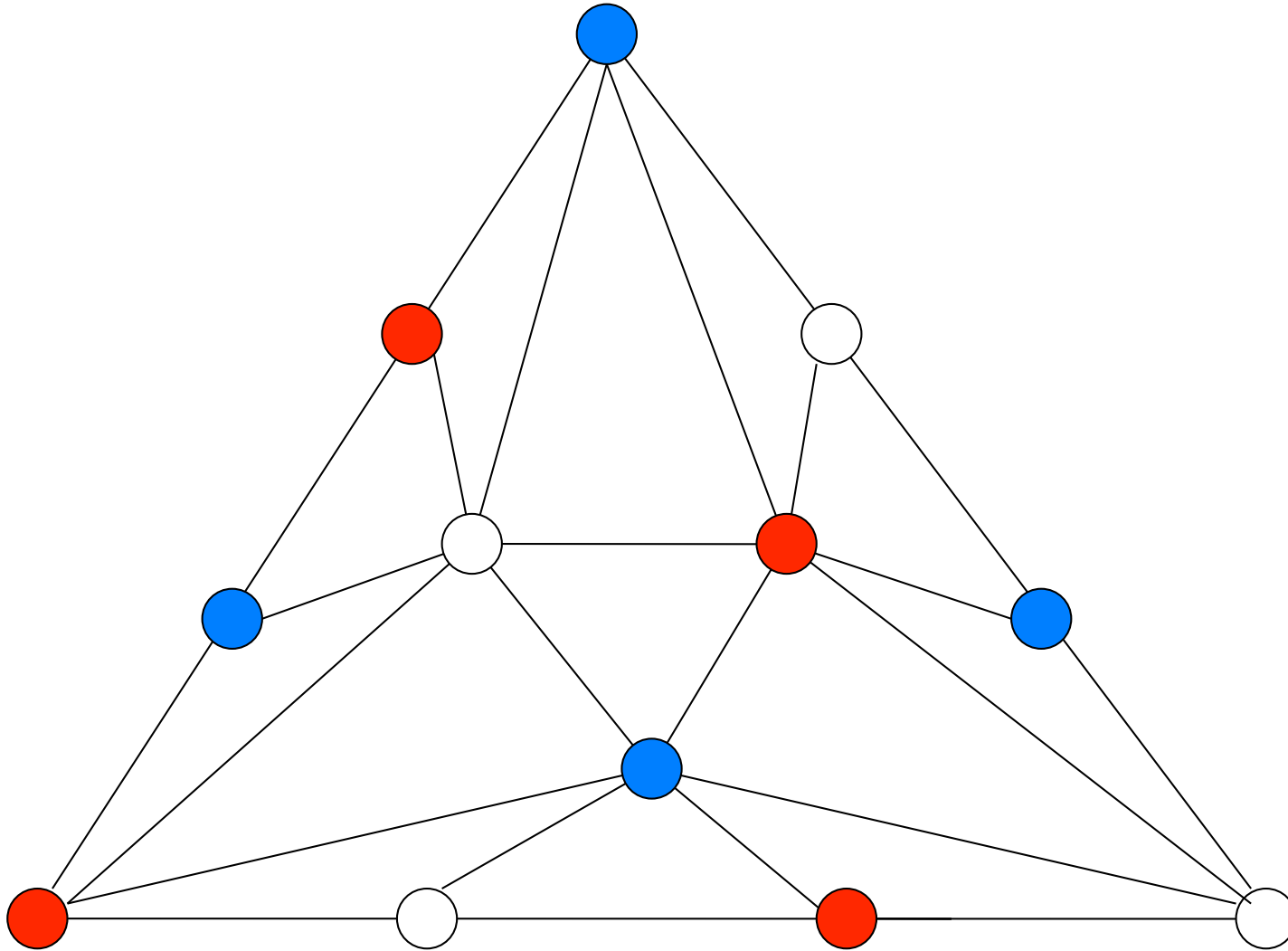
Wait-free consensus is impossible!

# The wait-free model: 3 processes

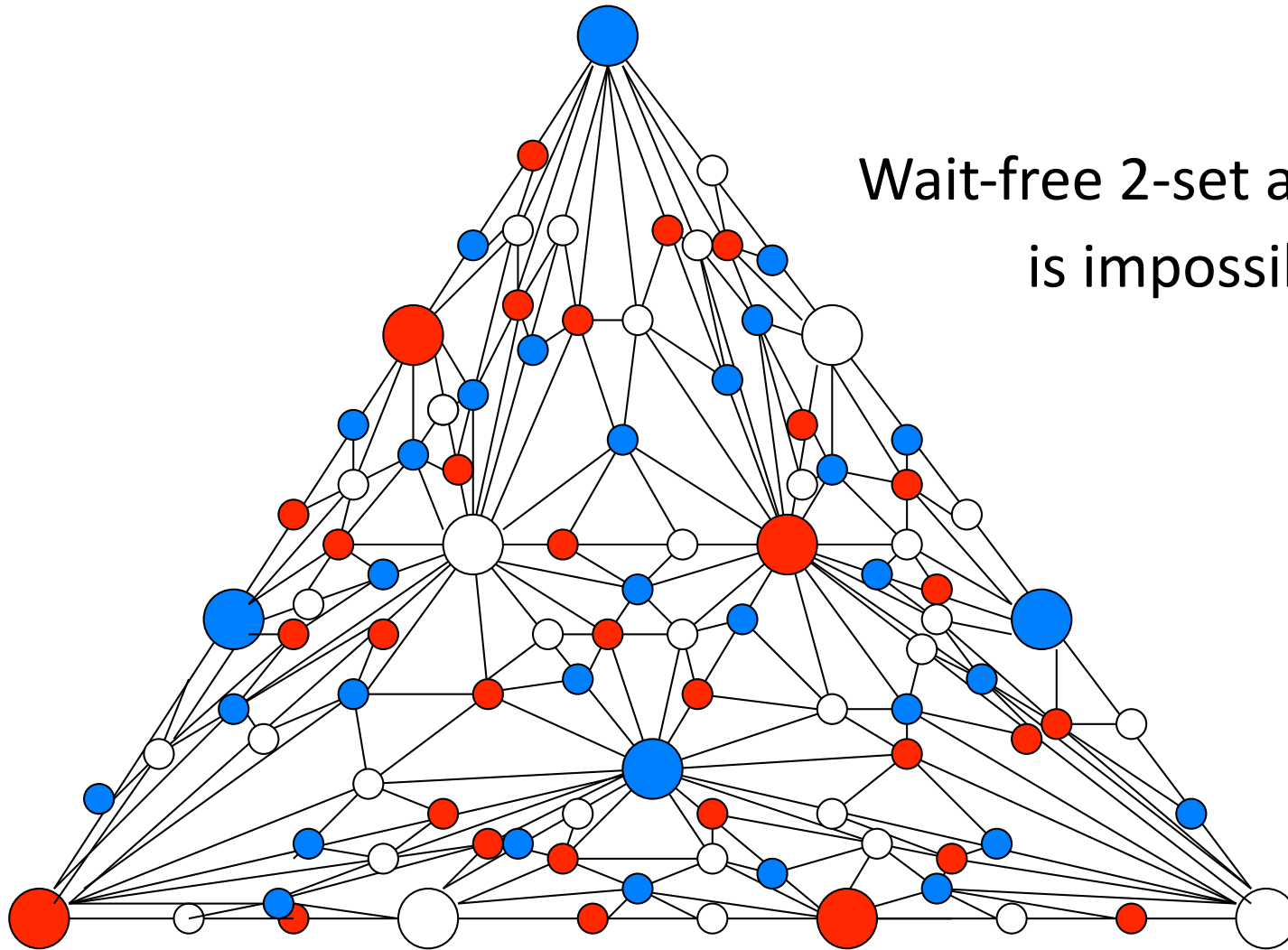




# The wait-free model: 3 processes



# The wait-free model: 3 processes



# Why wait-freedom?

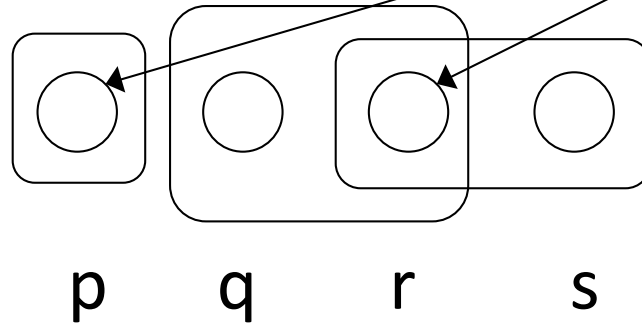
- Simple structure: contains all possible interleavings
  - ✓ WF computing: a process makes progress, regardless of others
- WF solvability has a precise topological characterization [Herlihy-Shavit,99]
  - ✓ A continuous map from a subdivision to the outputs
  - ✓ Undecidable for  $>2$  processes [HR97,GK99]

# L-resilience

L is a set of process subsets

$L = \{p, qr, rs\}$

Hitting set of L



The power of L is characterized by its hitting set size  $hs(L)$ !

# L-resilience: defining $T'(T,L)$

- A process in  $T'(T,L)$  is a tuple  $(i,S)$ 
  - ✓  $i = 1, \dots, \text{hs}(L)$
  - ✓  $S$  in  $L$
- $(i,S)$  outputs a value for each process in  $S$ : an output of  $T$  or “?”
  - ✓ All outputs are consistent with  $T$
- If  $(i,S)$  decides, then
  - ✓ there is  $(j,S')$  such that  $S$  is subset of  $S'$
  - ✓ or  $\text{hs}(L') \leq i-1$ ,  $L'$  – the set of “undecided” sets in  $L$

## Relating $T$ and $T'(T,L)$ : simulating many by few

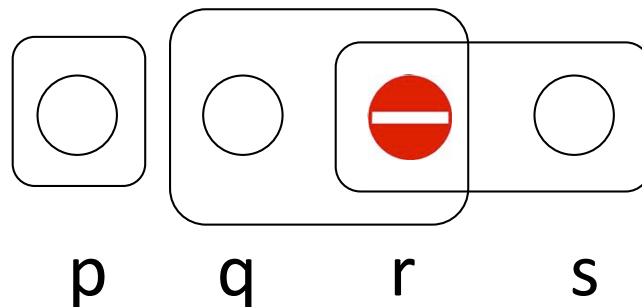
- $hs(L)$  processes in  $T'(T,L)$  simulate an  $L$ -resilient execution:
  - ✓  $(1,S), \dots, (hs(L),S)$
- If (eventually) the number of simulators is  $j$  and the number of simulated processes is  $m$ , then at least  $m-j+1$  simulated processes make progress [Gaf09]

# Simulating L-resilience

$L = \{p, qr, rs\}$

- ✓  $hs(L) = 2$
- ✓ at most two simulators,  $(1, S)$  and  $(2, S)$
- ✓ one faulty simulator cannot block all sets in  $L$ : at least one set in  $L$  is live

$\{q, r\}$  and  $\{r, s\}$  cannot be live



but  $\{p\}$  can!

# K-concurrency

- Output if at most  $k$  processes run concurrently
  - ✓ Equivalent to WF with  $k$ -set agreement objects
  - ✓  $k=1$ : consensus, every task is solvable
  
- Relating WF and  $k$ -concurrency:
  - ✓ Simulate few by many
  - ✓  $k$ -state machines [Guerraoui, Gafni '10]

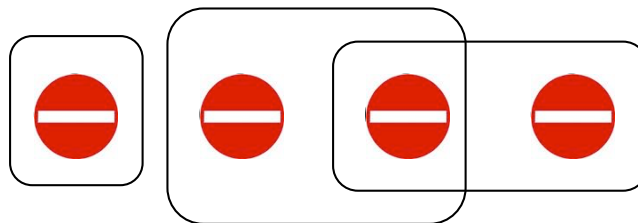


# Filling the gap

- L-resilience  $\cong$  WF
- K-concurrency  $\cong$  WF

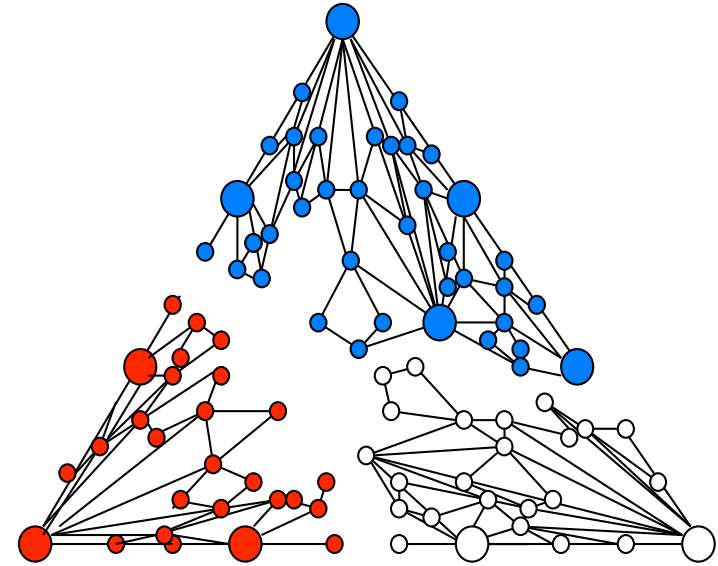
What about generic *adversaries* [Delporte et al., 2009]?

$A = \{p, qr, rs\}$

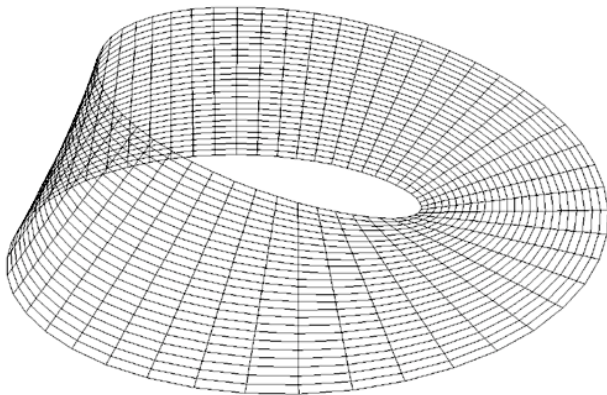


# On natural models

- Natural: restricted wait-free
  - ✓ Adversaries
  - ✓ Deterministic objects



- “Unnatural”
  - ✓ “Sub-agreement” objects



It's WF!



**THANK YOU!**