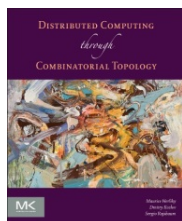
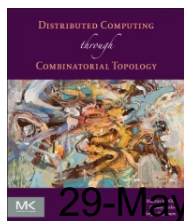
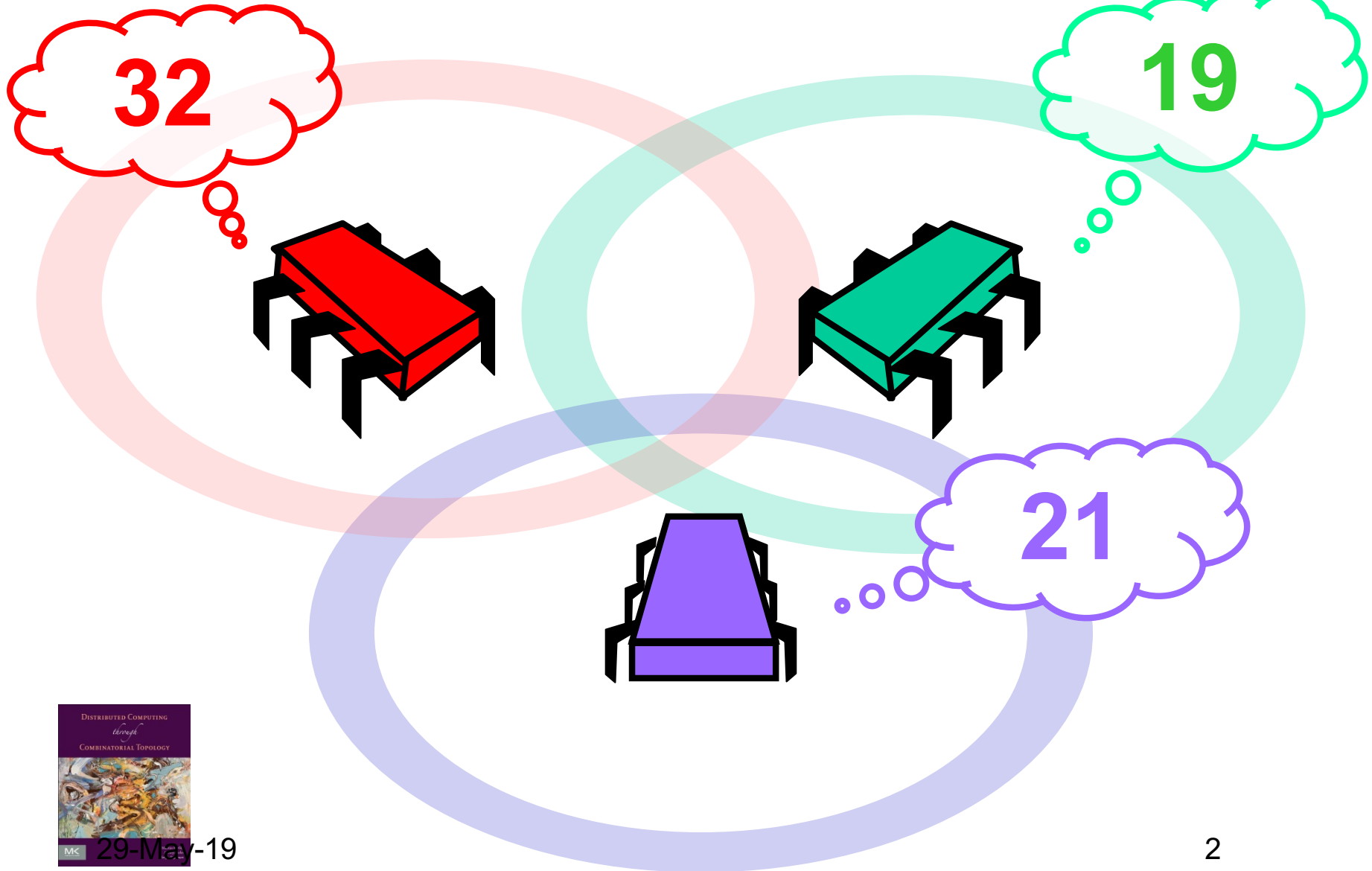


Colorless Tasks

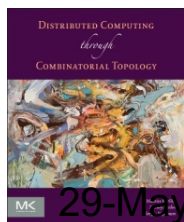
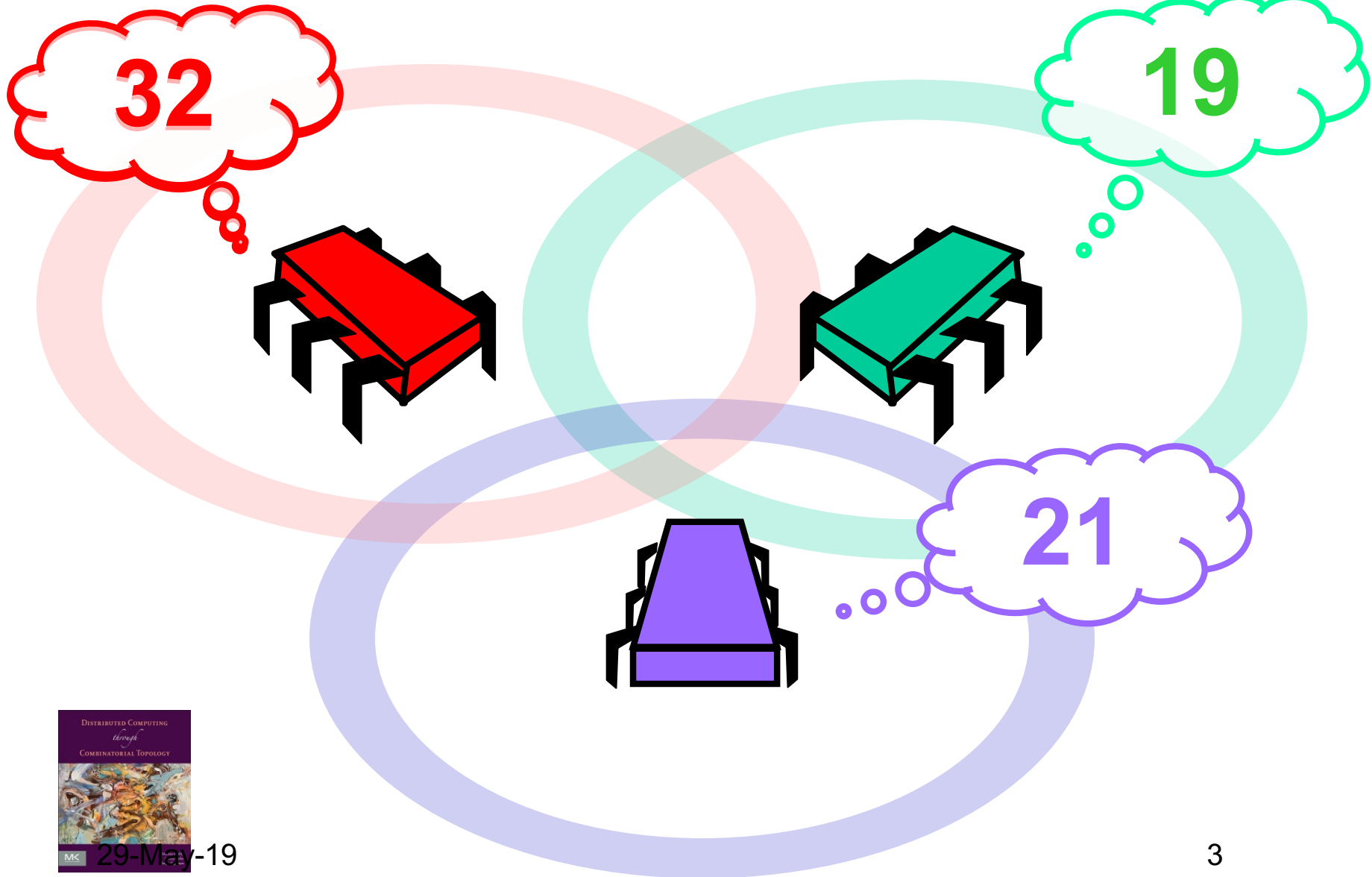
MITRO207, P4, 2019



Colorless Tasks



Colorless Tasks



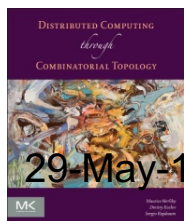
Colorless Tasks

The *set* of input values ...

determines the *set* of output values.

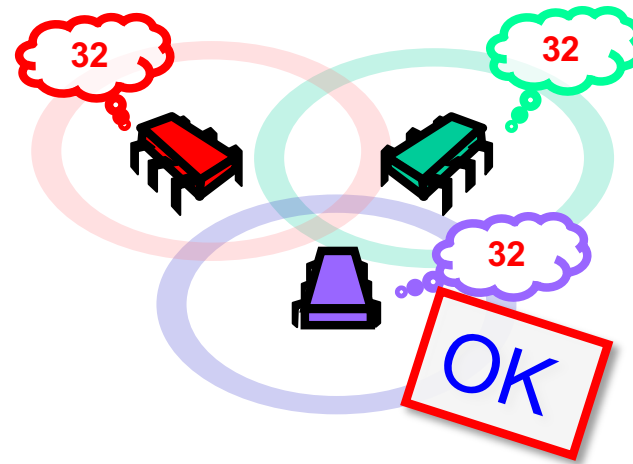
Number and identities irrelevant...

for both input and output values

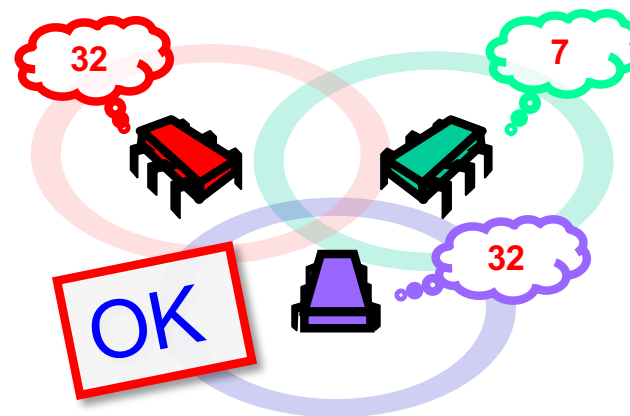


Examples

Consensus



k -set agreement

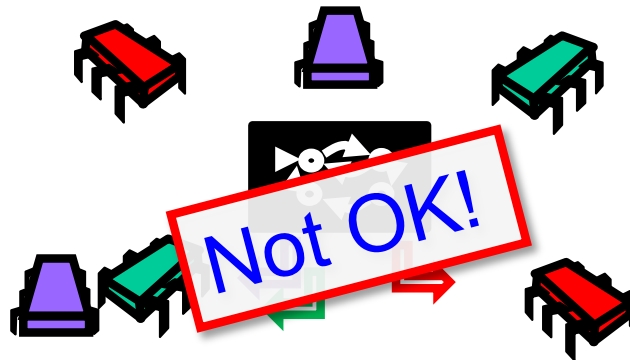


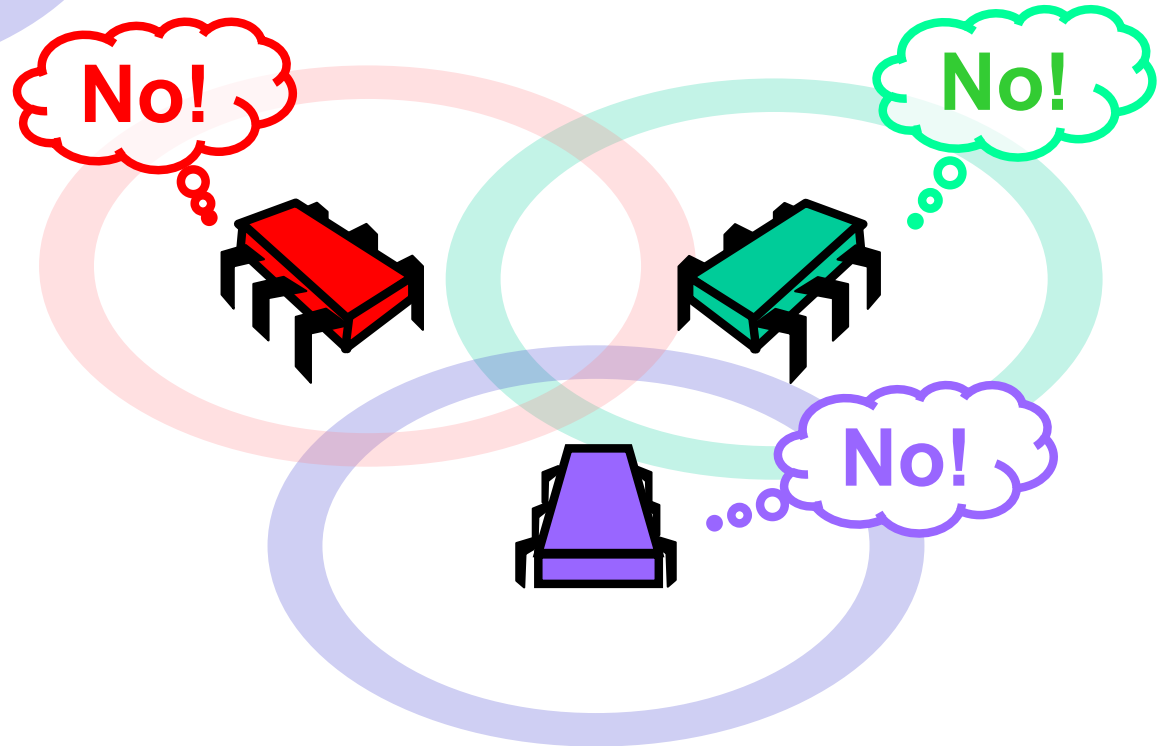
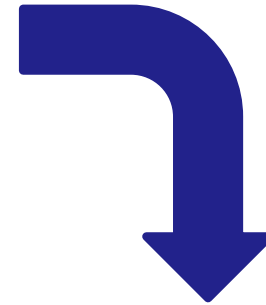
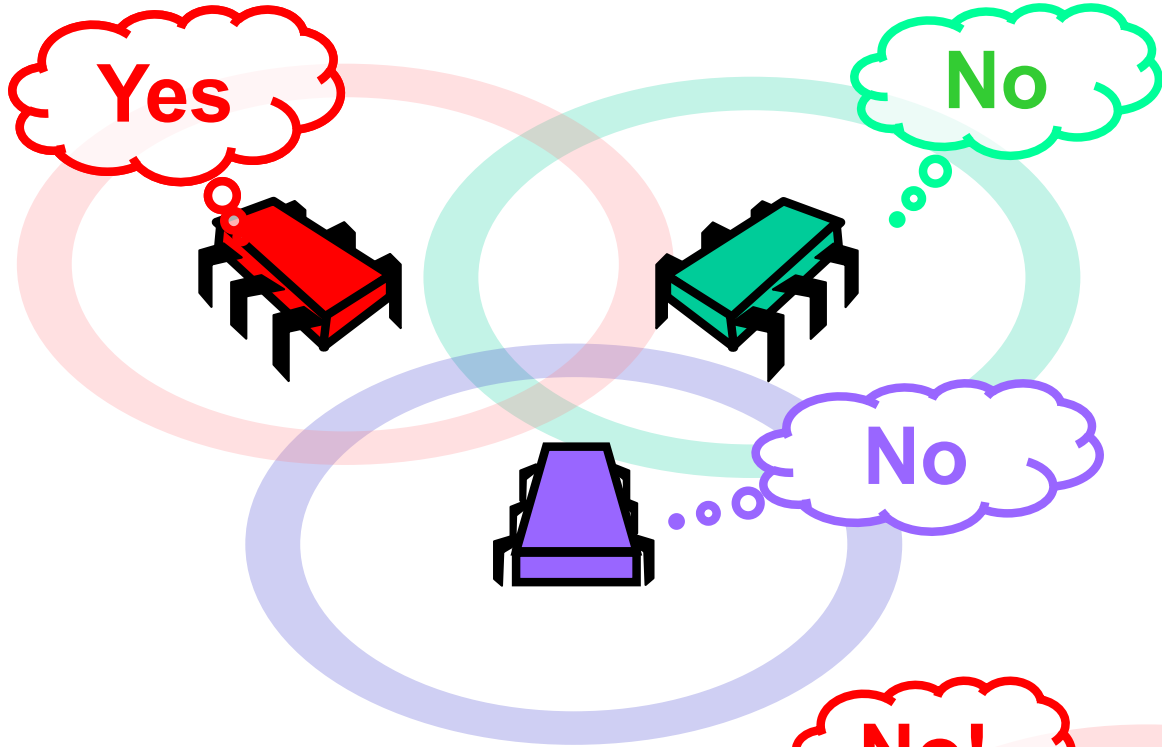
Non-Examples

Weak Symmetry-Breaking

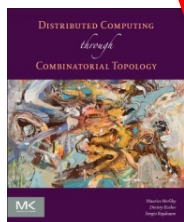
When all participate ...

At least one on group 0, at least one on group 1





Majority
Not OK!

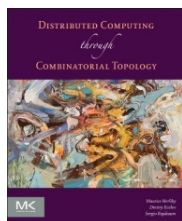


Road Map

Operational Model

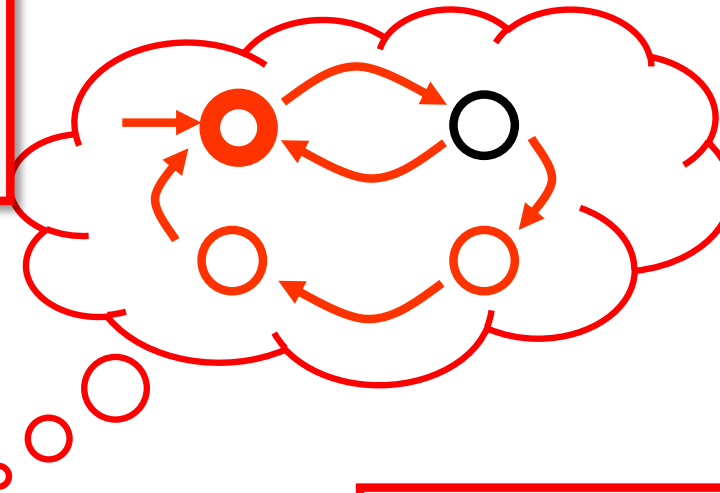
Combinatorial Model

Main Theorem

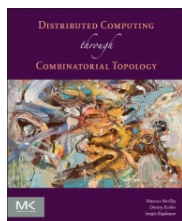
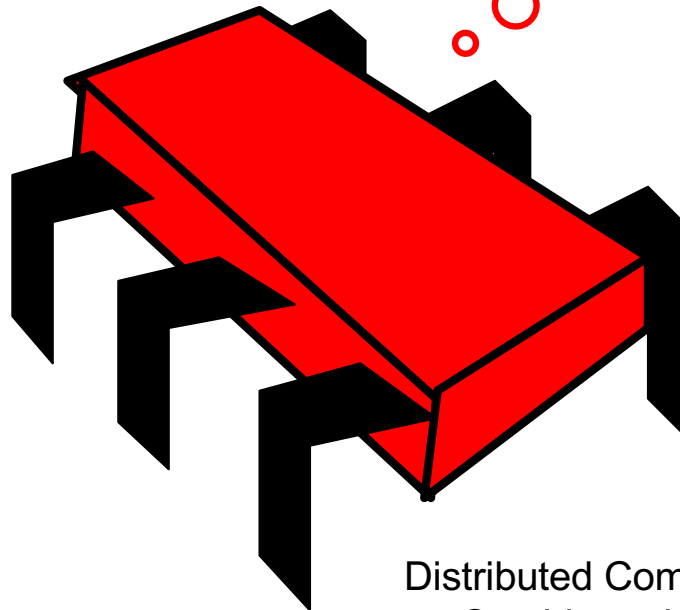


Processes

A process is a state machine

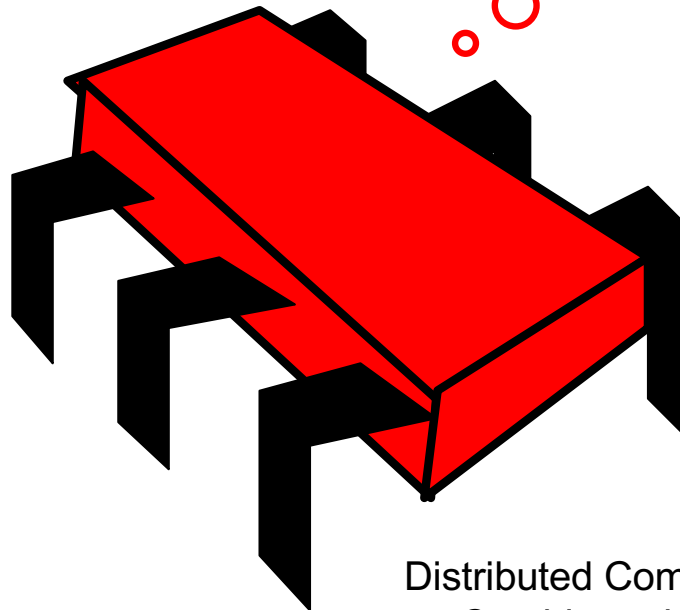
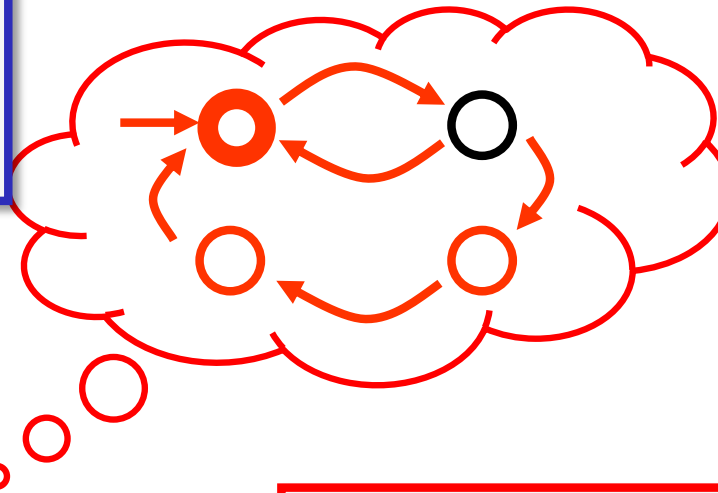


Could be Turing machines or more powerful



Processes

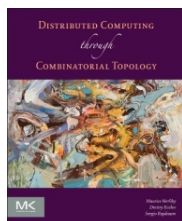
A process's state is called its *view*



Process names taken from a domain Π

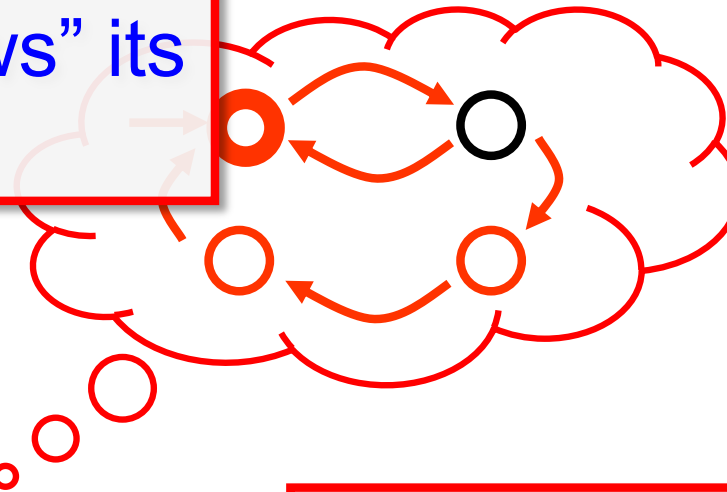
Each process has a unique *name* (color)

$$P_i \in \Pi$$

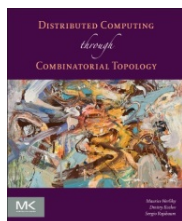
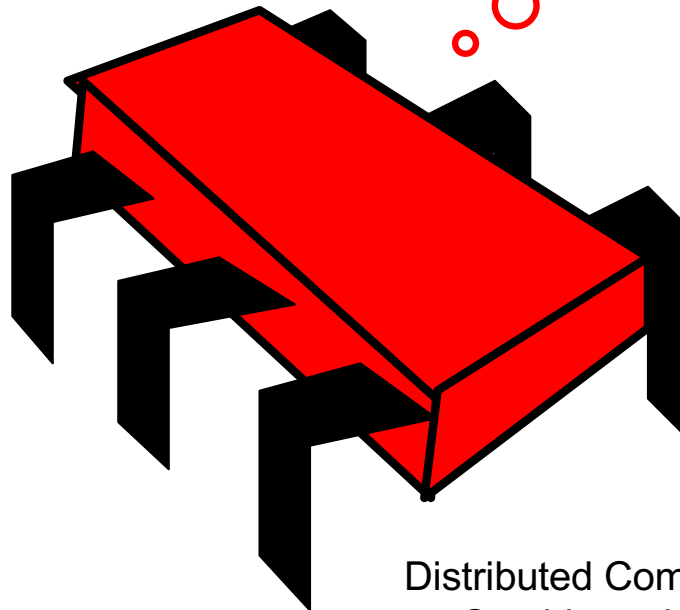


Processes

Each process “knows” its own name

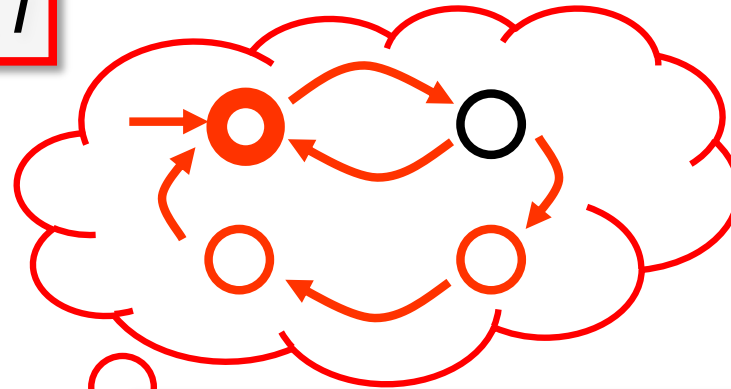


But not the names of the other processes

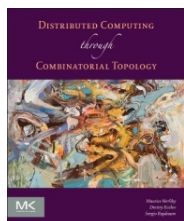
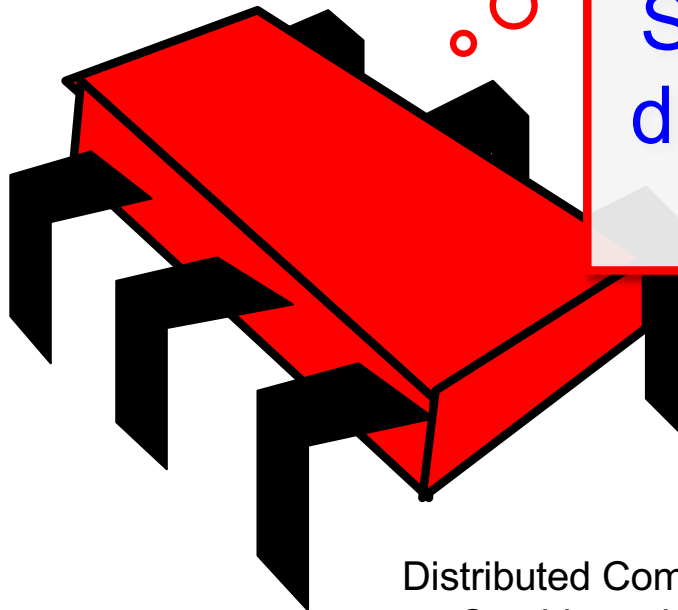


Processes

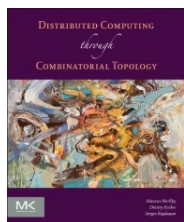
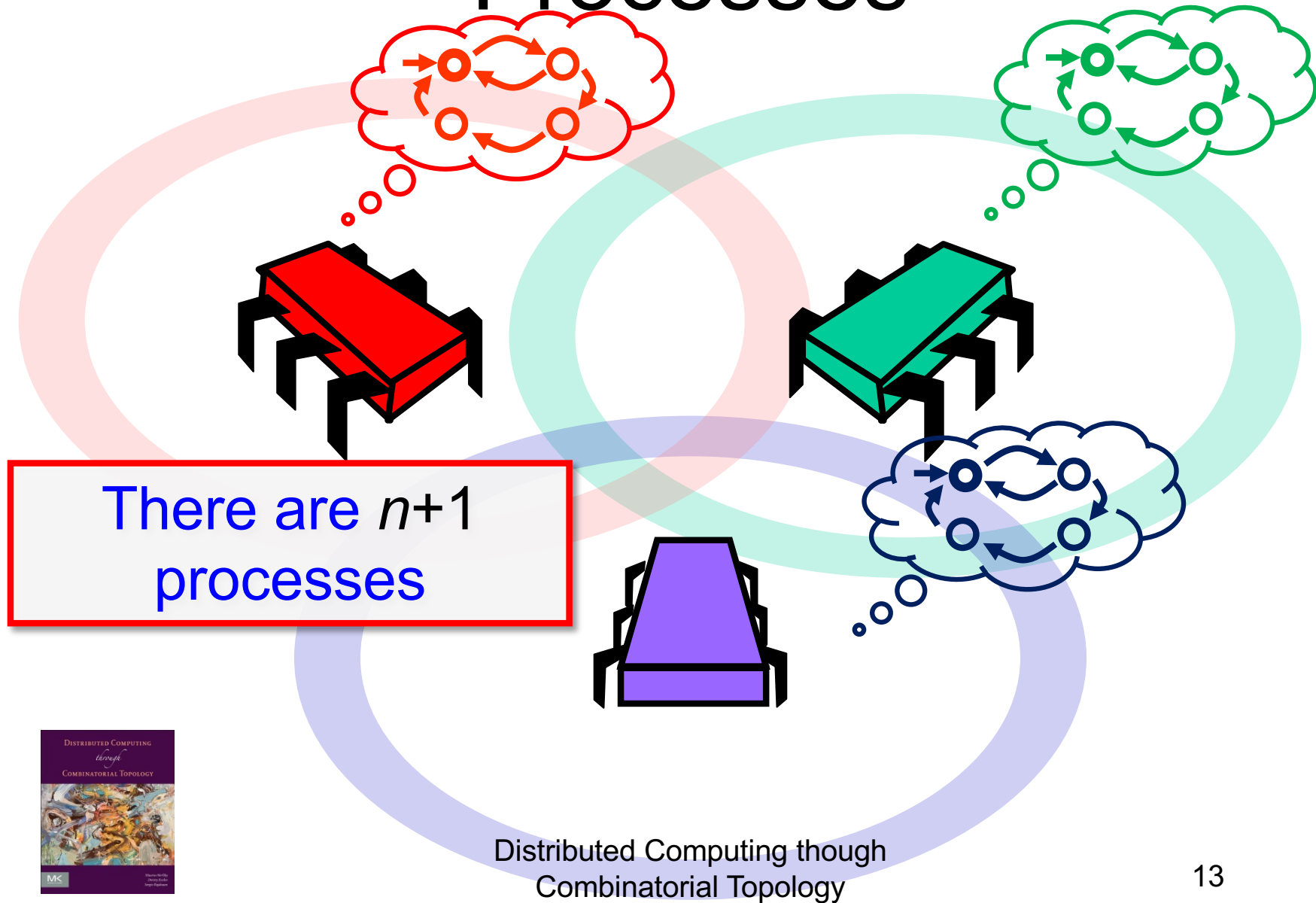
Often, P_i is just i



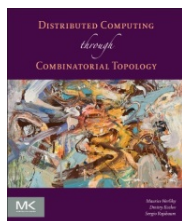
Sometimes P_i and i are distinct, and the process “knows” P_i but not i



Processes



Shared Read-Write Memory

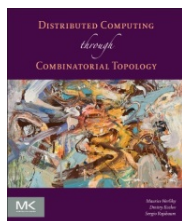


Immediate Snapshot

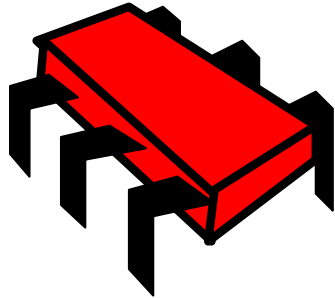
Individual reads & writes are too low-level ...

A *snapshot* = atomic read of all memory

We will use *immediate snapshot* ...



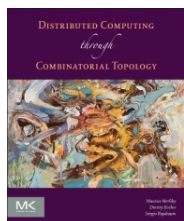
Immediate Snapshot



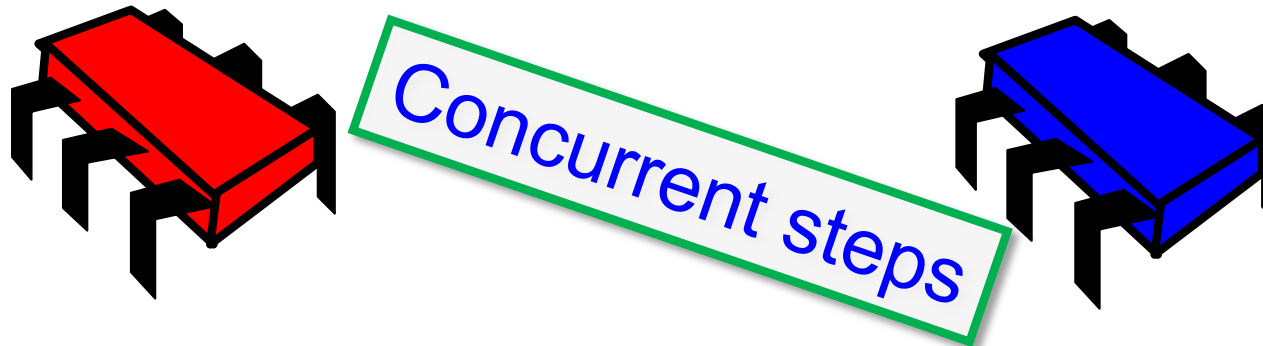
write view to memory

take snapshot

adjacent steps!



Immediate Snapshot

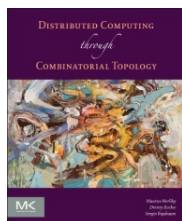


write view to memory

take snapshot

write view to memory

take snapshot

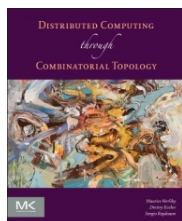


Immediate Snapshot

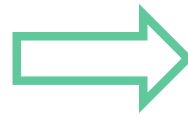
```
immediate
```

```
  mem[i] := view;
```

```
  snap := snapshot(mem[*])
```



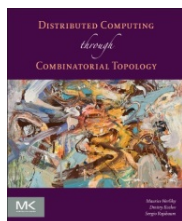
P	Q	R
write		
snap		
	write	
	snap	
		write
		snap
{p}	{p,q}	{p,q,r}



P	Q	R
write		
snap		
	write	write
	snap	snap
{p}	{p,q,r}	{p,q,r}



P	Q	R
write	write	write
snap	snap	snap
{p,q,r}	{p,q,r}	{p,q,r}



Realistic?

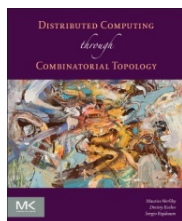
No!

My laptop reads only a few contiguous memory words at a time

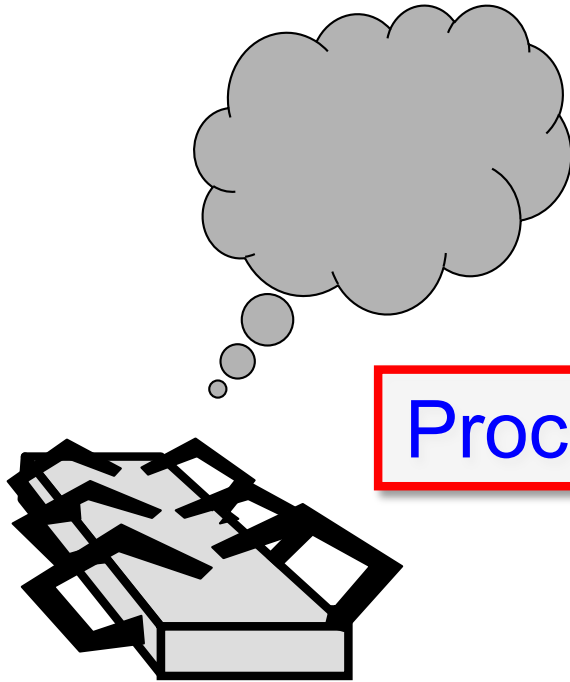
Yes!

Simpler lower bounds: if it's impossible with IS, it's impossible on your laptop.

Can implement IS from read-write



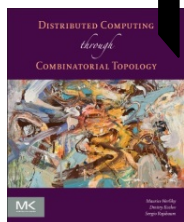
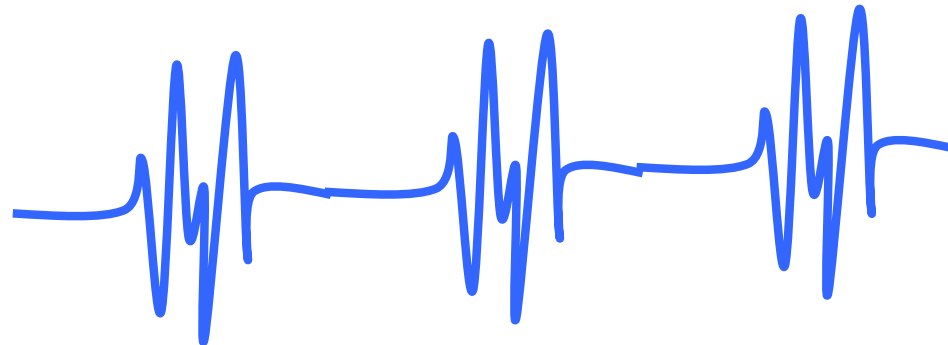
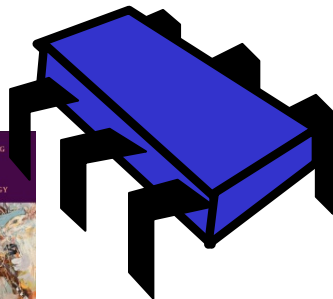
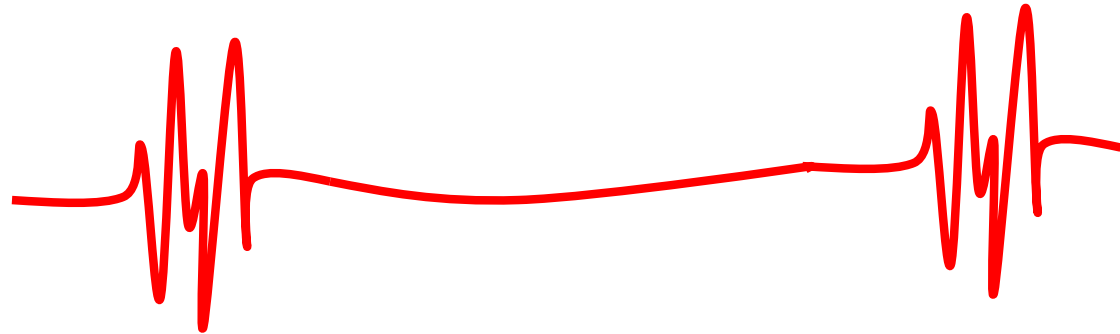
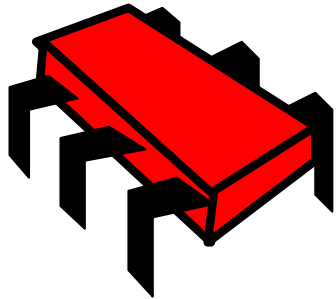
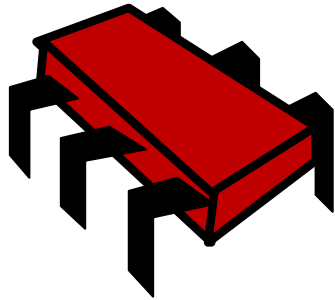
Crashes



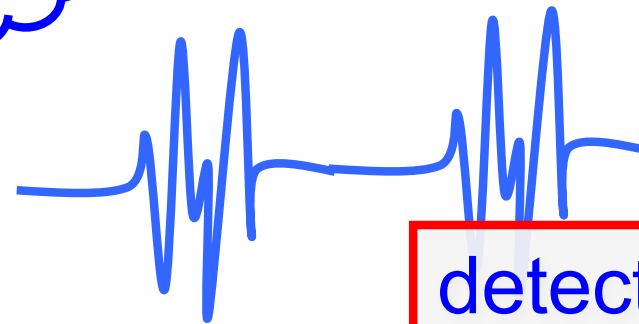
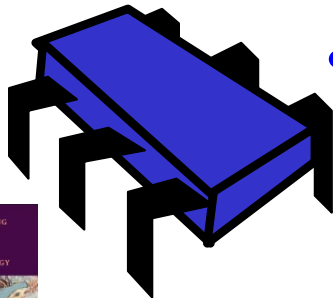
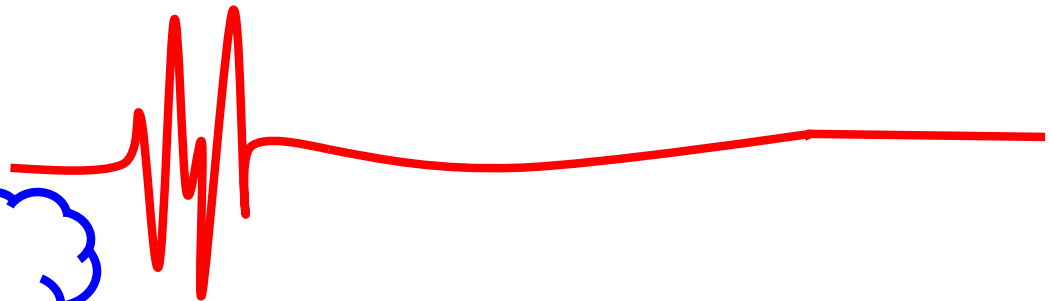
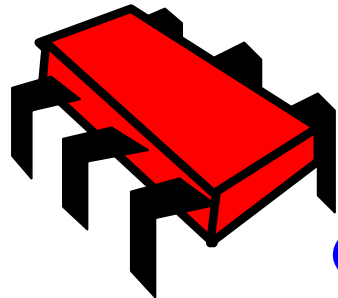
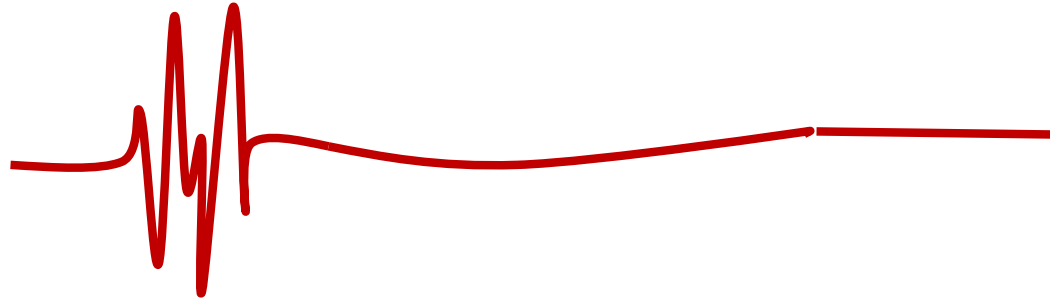
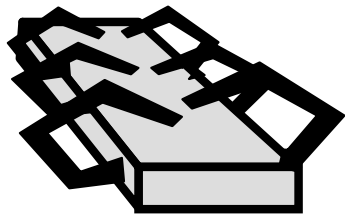
Processes may halt without warning

as many as n out of $n+1$

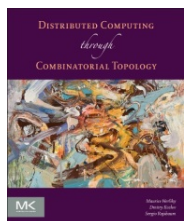
Asynchronous



Asynchronous Failures



detection impossible



Configurations

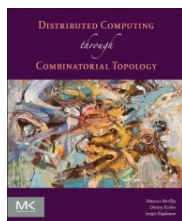
$$C = \{s_0, \dots, s_n\}$$



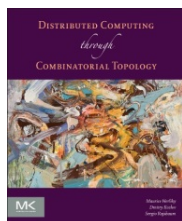
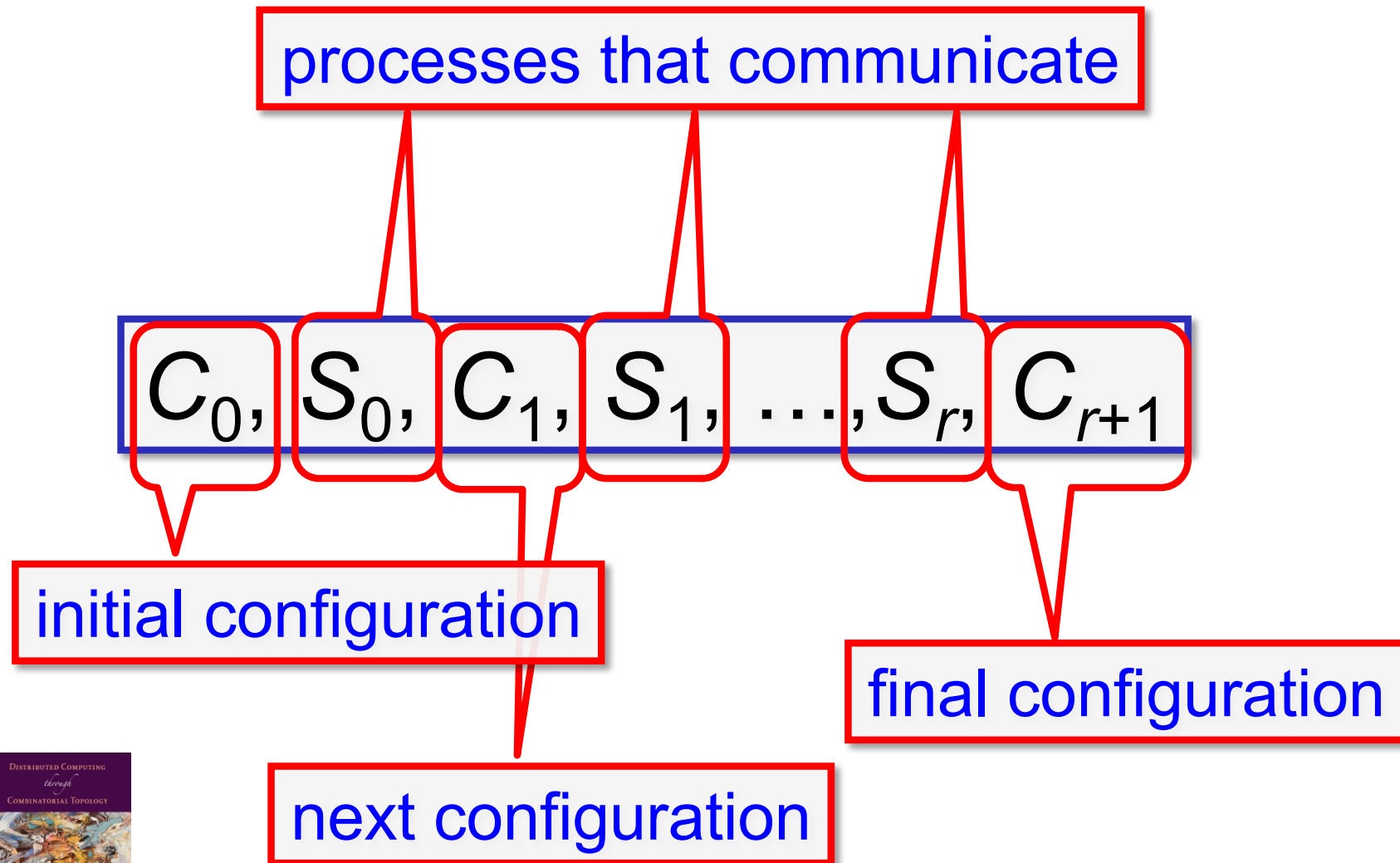
set of *simultaneous* process states

initial configurations

final configurations



Executions



Executions

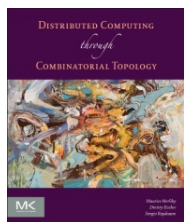
triple is a *concurrent step*

$C_0, S_0, C_1, S_1, \dots, S_r, C_{r+1}$

Processes in S_0 said to *participate* in step

Only $P_i \in S_0$ can change between C_0 and C_1

state change - result of communication



Executions

finite

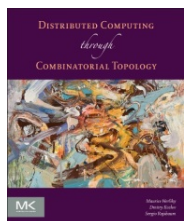
$C_0, S_0, C_1, S_1, \dots, S_r, C_{r+1}$

infinite

$C_0, S_0, C_1, S_1, \dots,$

partial

$C_0, S_0, C_1, S_1, \dots, S_r, C_{r+1}$

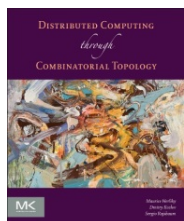


Crashes are Implicit

$C_0, S_0, C_1, S_1, \dots, S_r, C_{r+1}$

If P_i 's state not final in the final configuration
then P_i can be *crashed*.

crash cannot be detected in finite time



Colorless Tasks

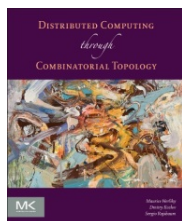
$(\mathcal{I}, \mathcal{O}, \Delta)$

(colorless) input assignment

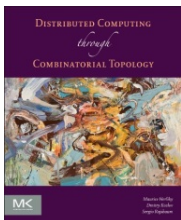
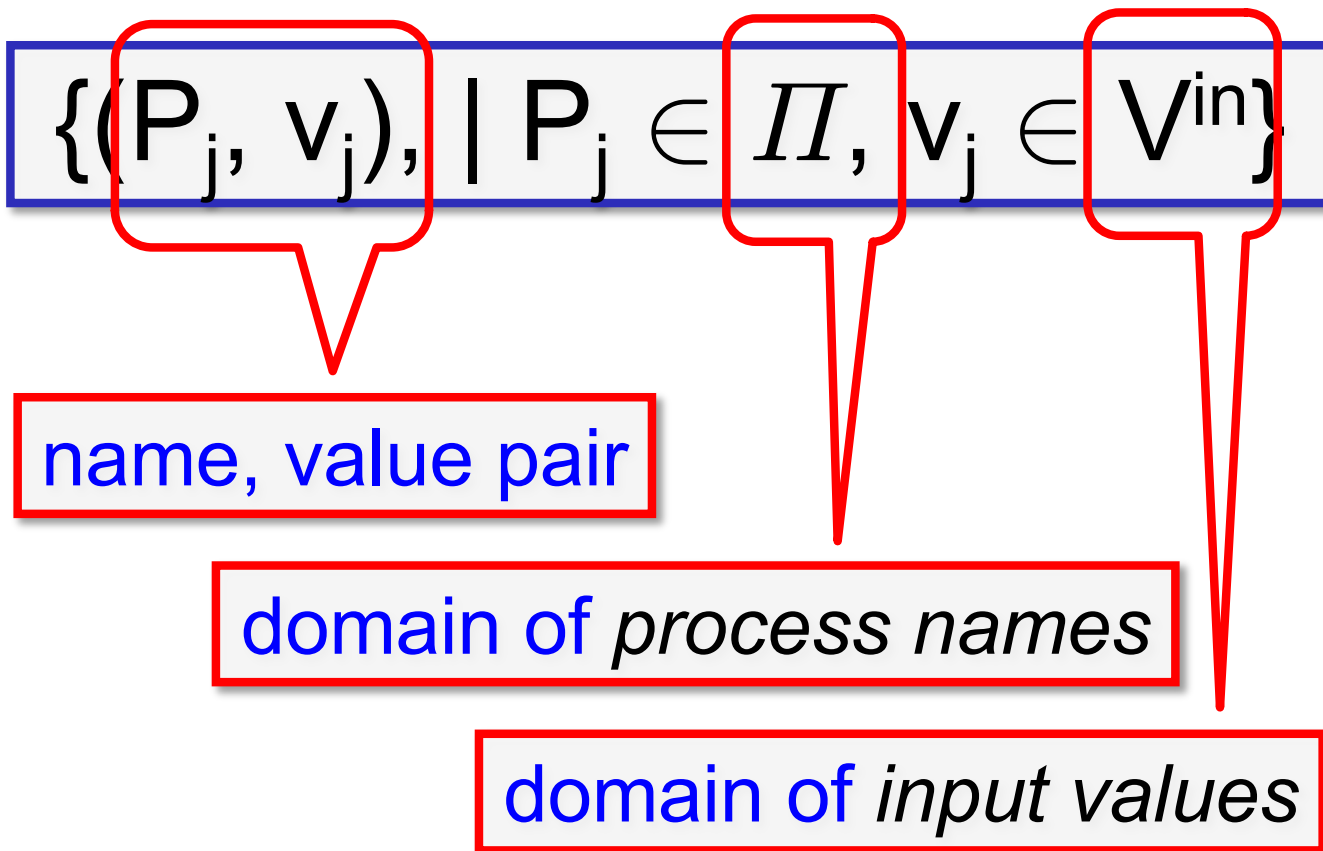
carrier map

$$\Delta: \mathcal{I} \rightarrow 2^{\mathcal{O}}$$

(colorless) output assignment



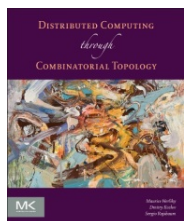
(Colored) Input Assignments



Colorless Input Assignments

$$\{(P_j, v_j), \mid P_j \in \Pi, v_j \in V^{\text{in}}\}$$

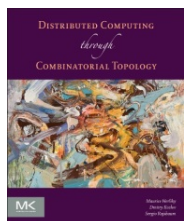
discard process names, keep values



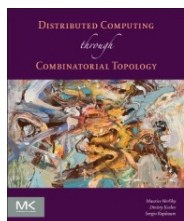
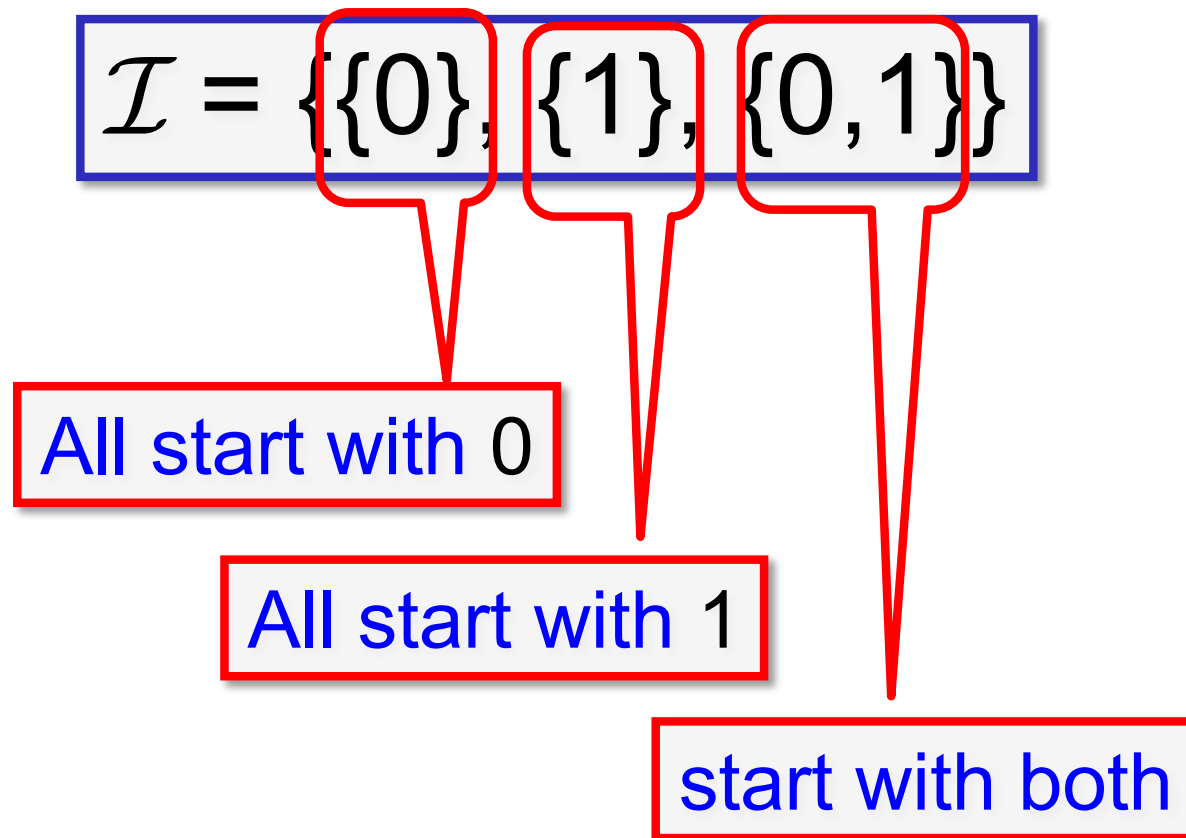
(Colorless) Output Assignments

$$\{(P_j, v_j), \mid P_j \in \Pi, v_j \in V^{\text{out}}\}$$

$$\{(P_j, v_j), \mid P_j \in \Pi, v_j \in V^{\text{out}}\}$$



Example: Binary Consensus



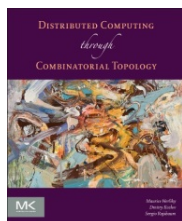
Example: Binary Consensus

$$\mathcal{I} = \{\{0\}, \{1\}, \{0, 1\}\}$$

$$\mathcal{O} = \{\{0\}, \{1\}\}$$

All decide 0

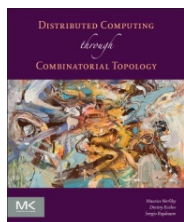
All decide 1



Example: Binary Consensus

$$\Delta(\{0\}) = \{\{0\}\}$$

All start with 0,
all decide 0

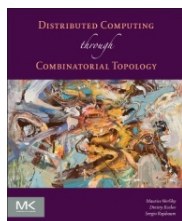


Example: Binary Consensus

$$\Delta(\{0\}) = \{\{0\}\}$$

$$\Delta(\{1\}) = \{\{1\}\}$$

All start with 1,
all decide 1



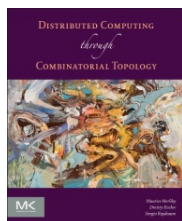
Example: Binary Consensus

$$\Delta(\{0\}) = \{\{0\}\}$$

$$\Delta(\{1\}) = \{\{1\}\}$$

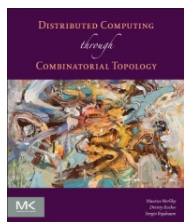
$$\Delta(\{0, 1\}) = \{\{0\}, \{1\}\}$$

with mixed inputs,
all decide 0,
or all decide 1



Colorless Layered Protocol

```
shared mem array 0..N-1, 0..n of Value
view := input
for l := 0 to N-1 do
  immediate
    mem[l][i] := view;
    snap := snapshot(mem[l][*])
    view := set of values in snap
return  $\delta$ (view)
```



Colorless Layered Protocol

```
shared mem array 0..N-1, 0..n of Value
```

```
view := input
```

```
for j := 0 to N-1 do
```

```
  immediate
```

```
    mem[j][i]
```

```
    snap := snapshot(mem[j][i])
```

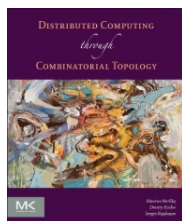
```
  view := set
```

```
return  $\delta$ (view)
```

2-dimensional memory array

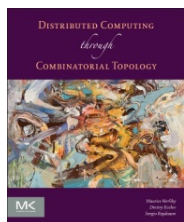
row is clean per-layer memory

column is per-process word



Colorless Layered Protocol

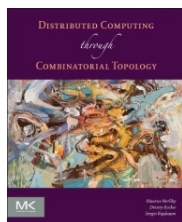
```
shared mem array 0..N-1, 0..n of Value
view := input
for j := 0 to N-1 do
  immediate
  initial view is input value
  snap := snapshot(mem[j][*])
  view := set of values in snap
return  $\delta$ (view)
```



Colorless Layered Protocol

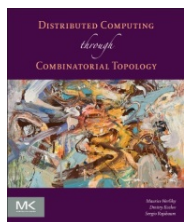
```
shared mem array 0..N-1, 0..n of Value
view := input
for l := 0 to N-1 do
  immediate
  mem[j][i] := view;
  snap (mem[j][*])
  view := set of values in snap
return  $\delta$ (view)
```

run for N layers



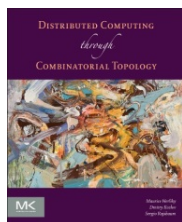
Colorless Layered Protocol

```
shared mem array 0..N-1, 0..M of Value
view := set of values in mem
for j := 0 to N-1 do
  immediate
  mem[l][i] := view;
  snap := snapshot(mem[l][*])
view := set of values in snap
return  $\delta$ (view)
```



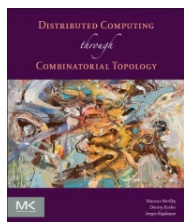
Colorless Layered Protocol

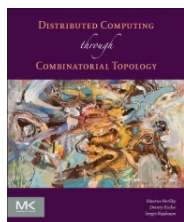
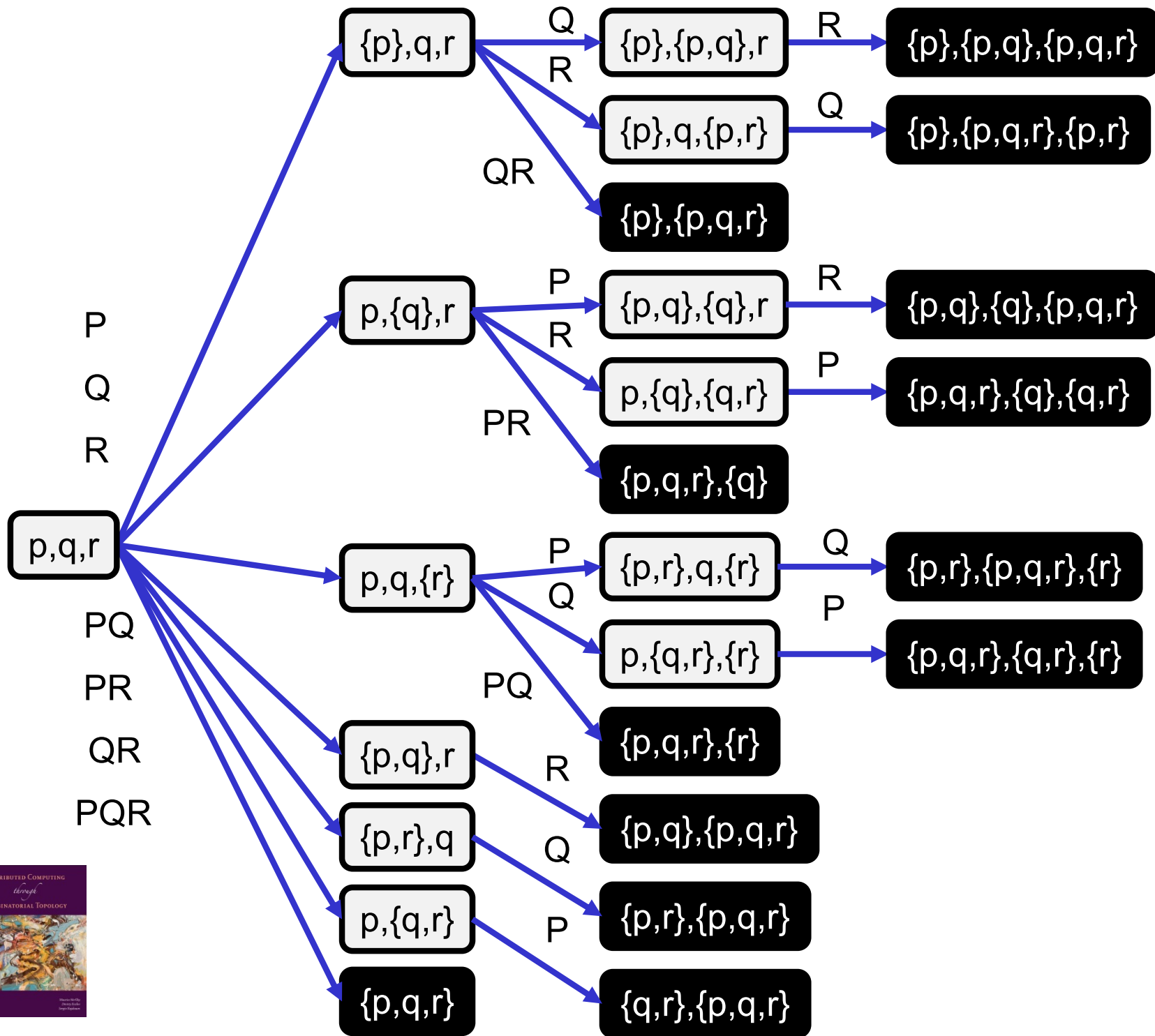
```
shared mem array 0..N-1, 0..n of Value
view := input
for j := 0 to N-1 do
  immediate new view is set of values seen
  mem[j][i] := view;
  snap := snapshot(mem[j][*])
  view := set of values in snap
return  $\delta$ (view)
```

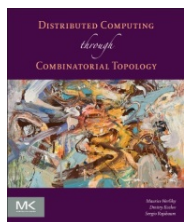
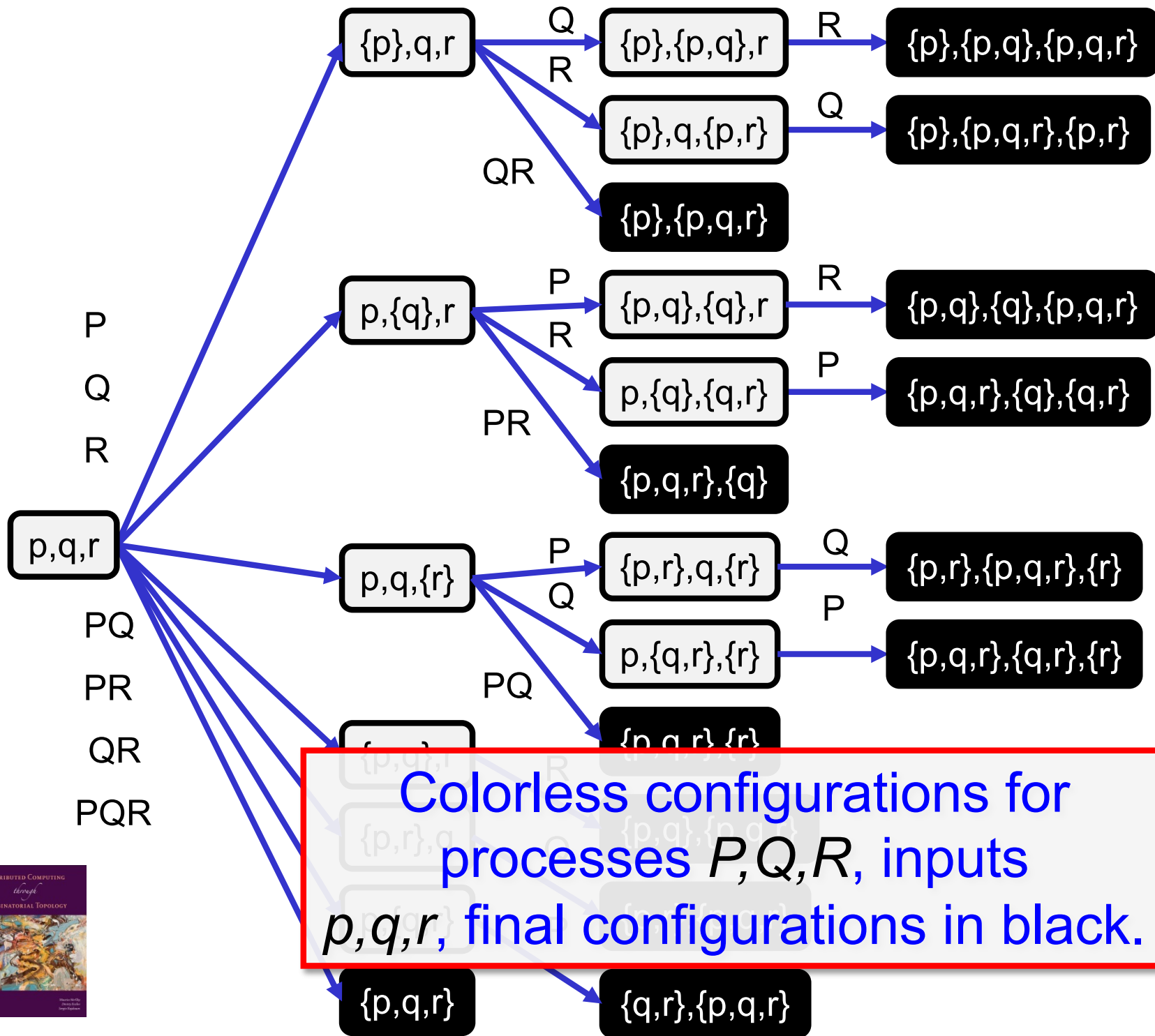


Colorless Layered Protocol

```
shared mem array 0..N-1, 0..n of Value
view := input
for j := 0 to N-1 do
  immediate
  finally apply decision value to final view
  snap := snapshot(mem[j][*])
  view := set of values in snap
return  $\delta$ (view)
```





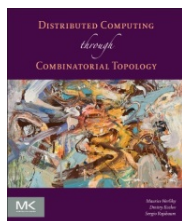


Road Map

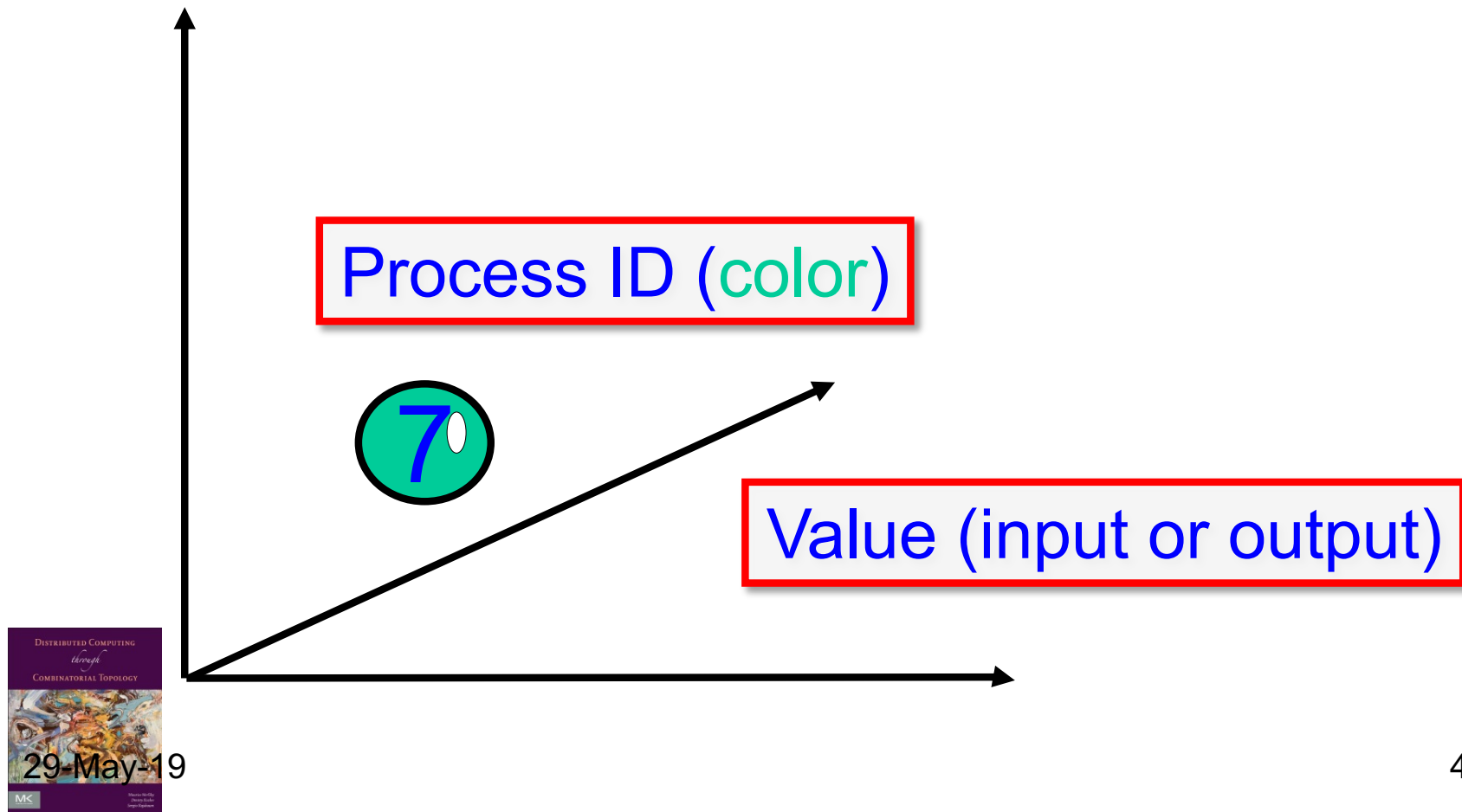
Operational Model

Combinatorial Model

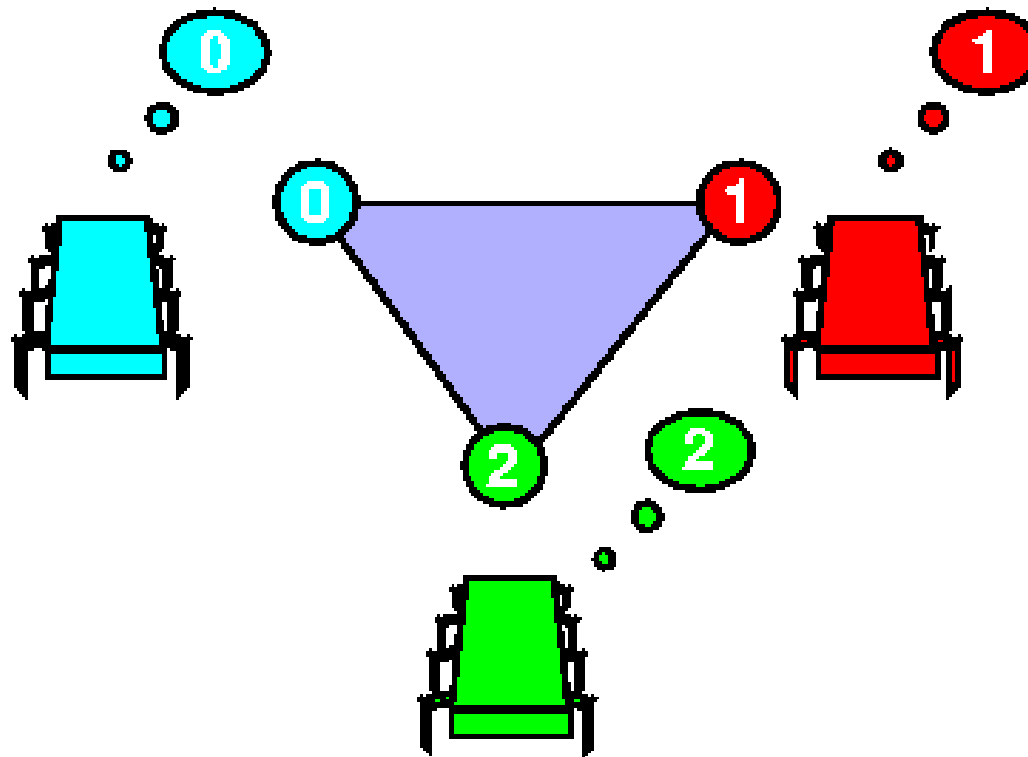
Main Theorem



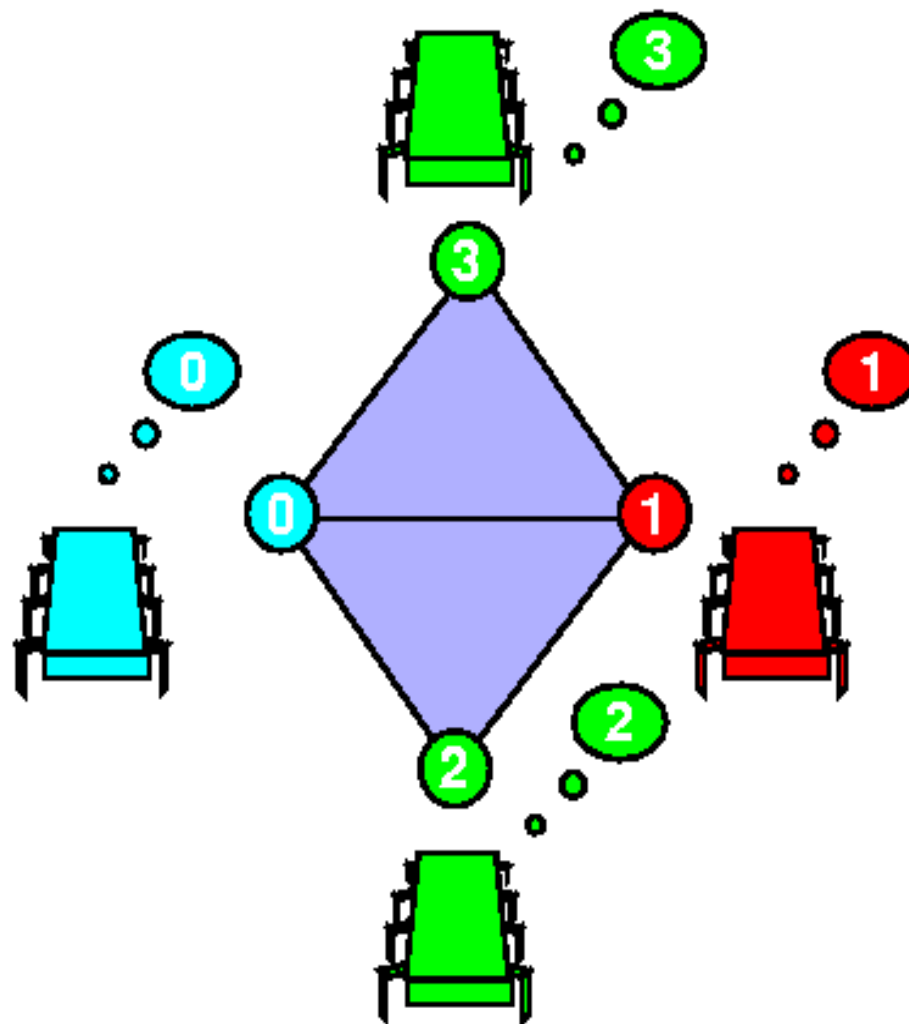
Vertex = Process State



Simplex = Global State

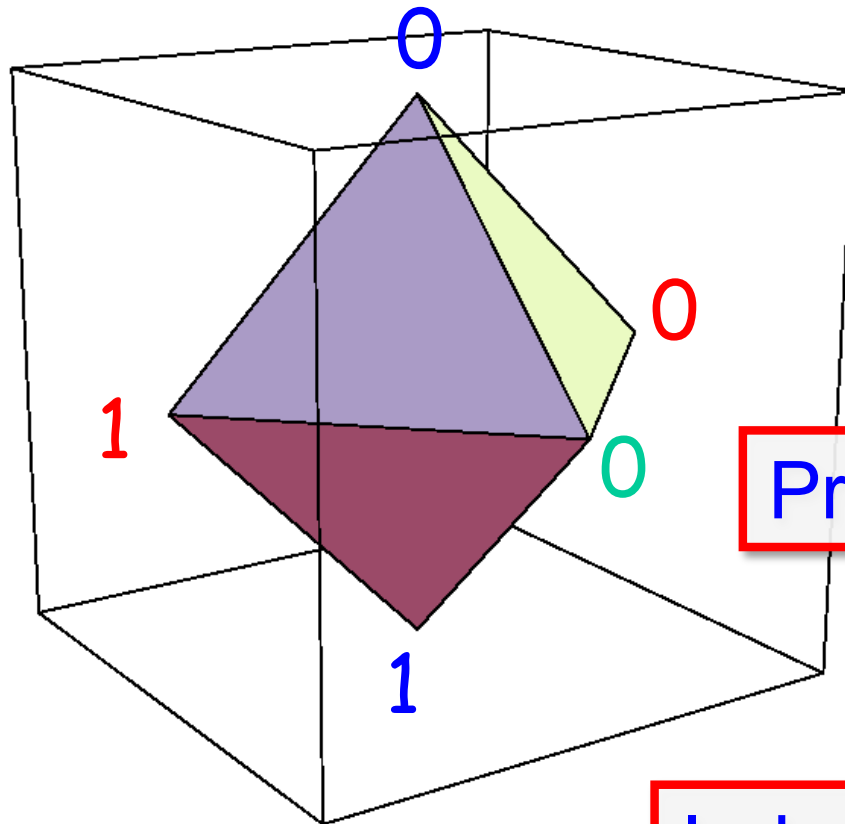


Complex = Global States



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Input Complex for Binary Consensus

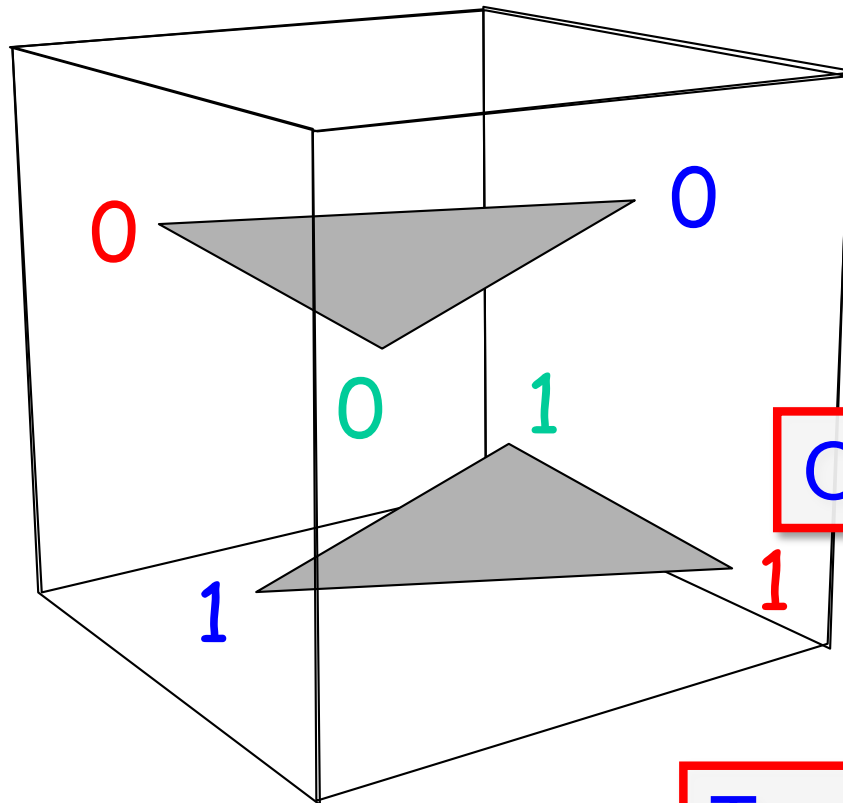


All possible initial states

Processes: red, green, blue

Independently assigned 0 or 1

Output Complex for Binary Consensus

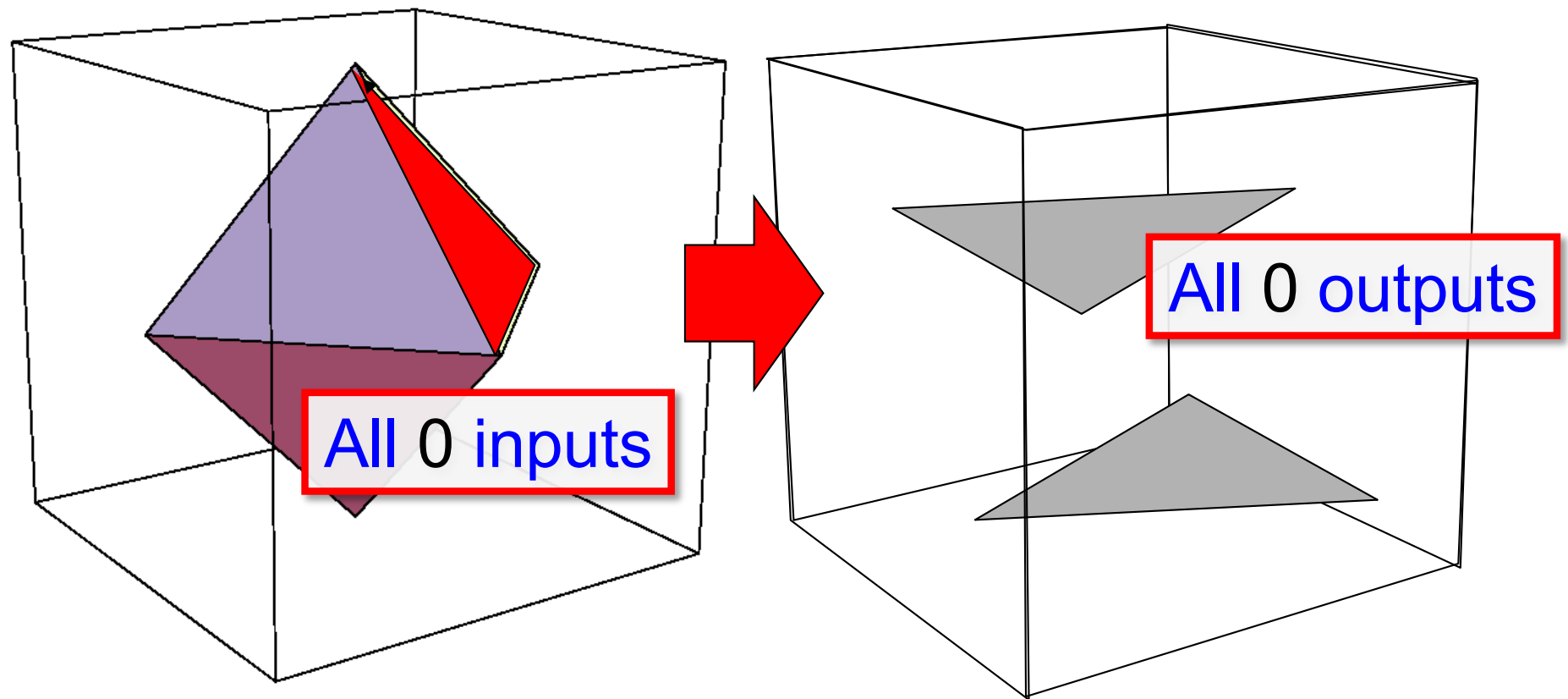


All possible final states

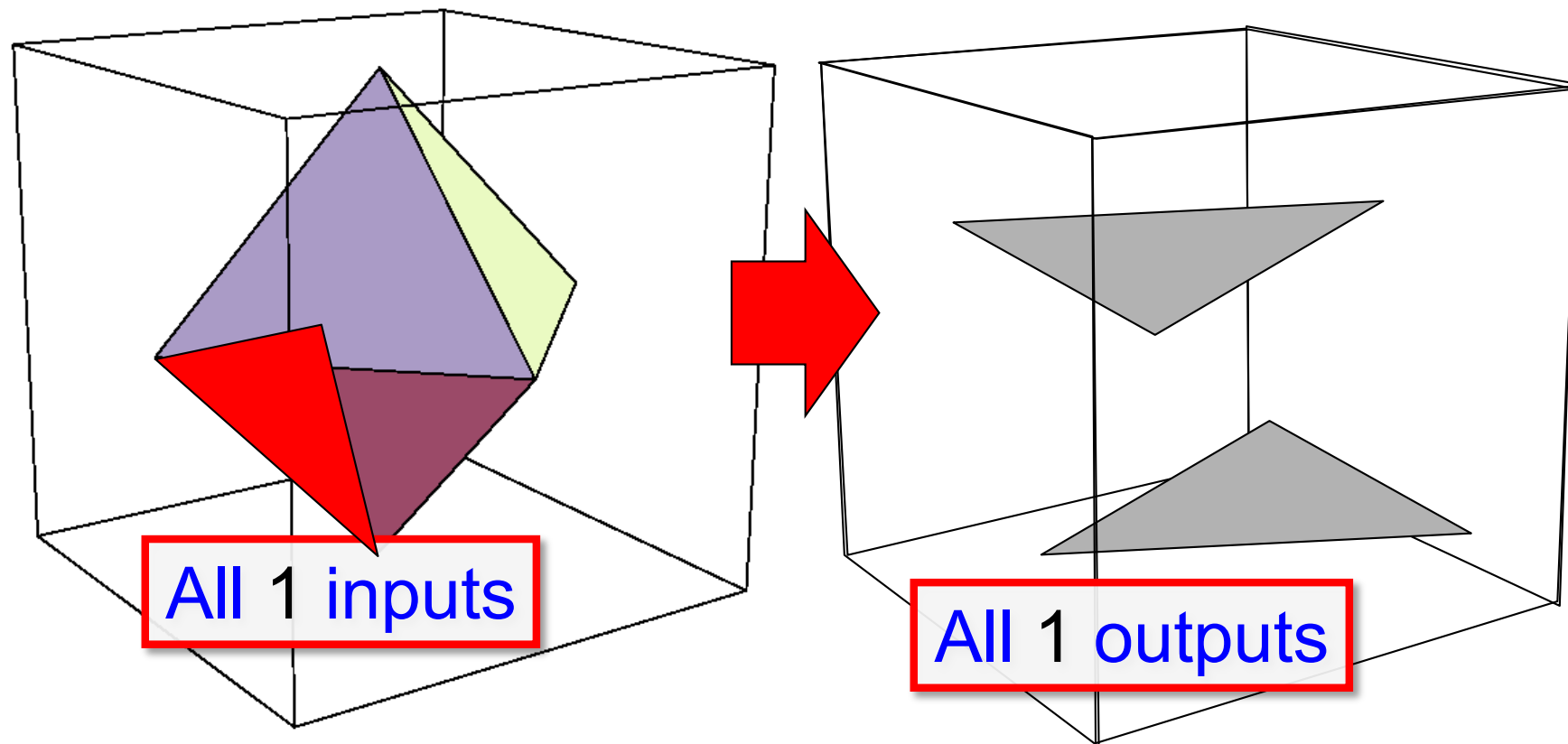
Output values all 0 or all 1

Two disconnected simplexes

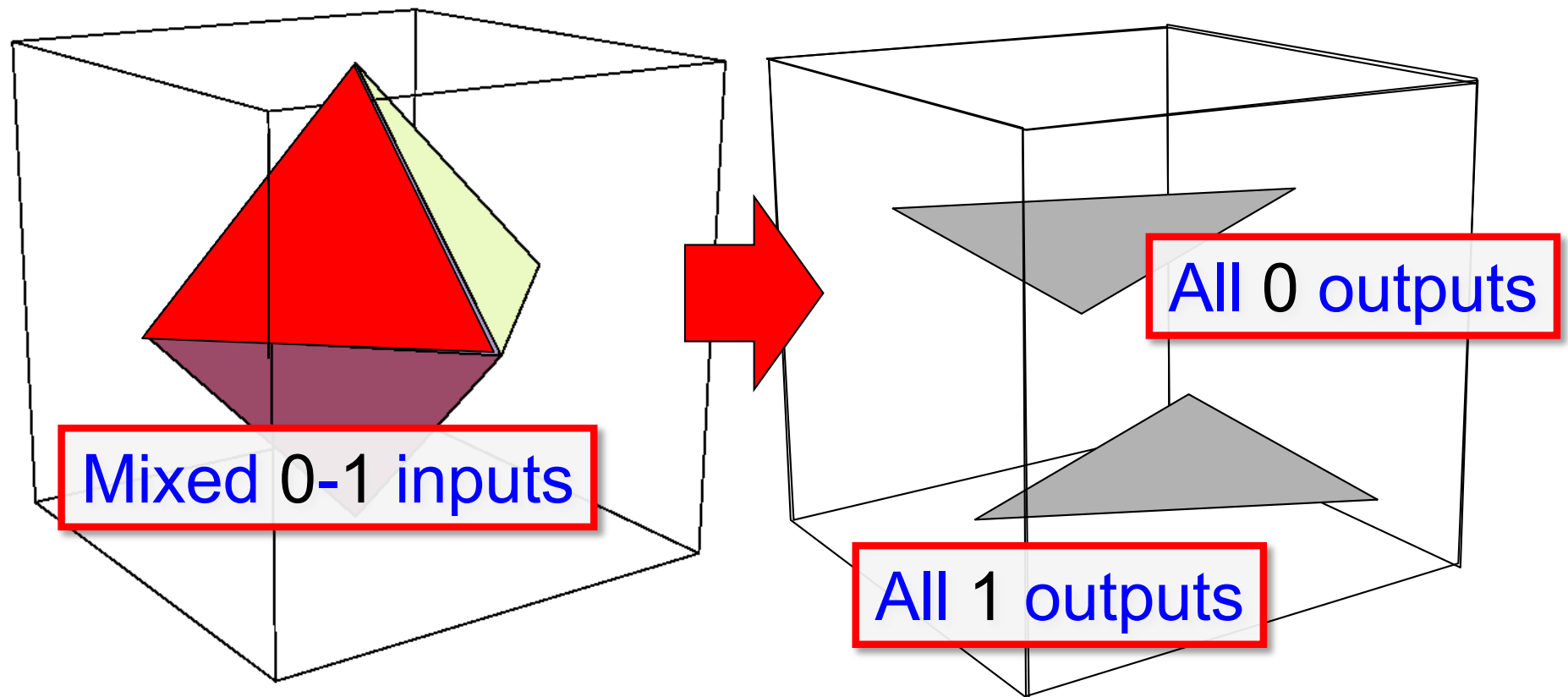
Carrier Map for Consensus



Carrier Map for Consensus

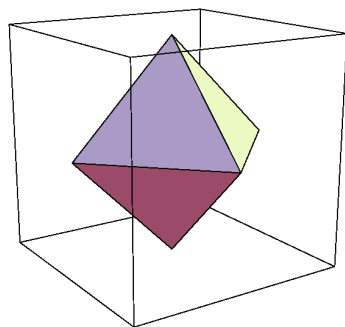


Carrier Map for Consensus

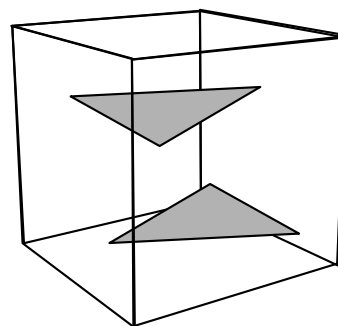


Task Specification

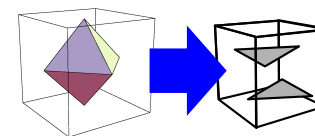
$(\mathcal{I}, \mathcal{O}, \Delta)$



Input complex



Output complex



Carrier map

$$\Delta: \mathcal{I} \rightarrow 2^{\mathcal{O}}$$



Colorless Tasks

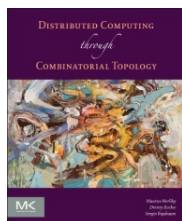
$(\mathcal{I}, \mathcal{P}, \Xi)$

(colorless) input complex

strict carrier map

$$\Xi: \mathcal{I} \rightarrow 2^{\mathcal{P}}$$

(colorless) protocol complex



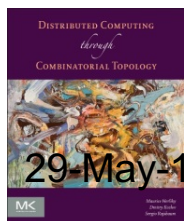
Protocol Complex

Vertex: process name, view

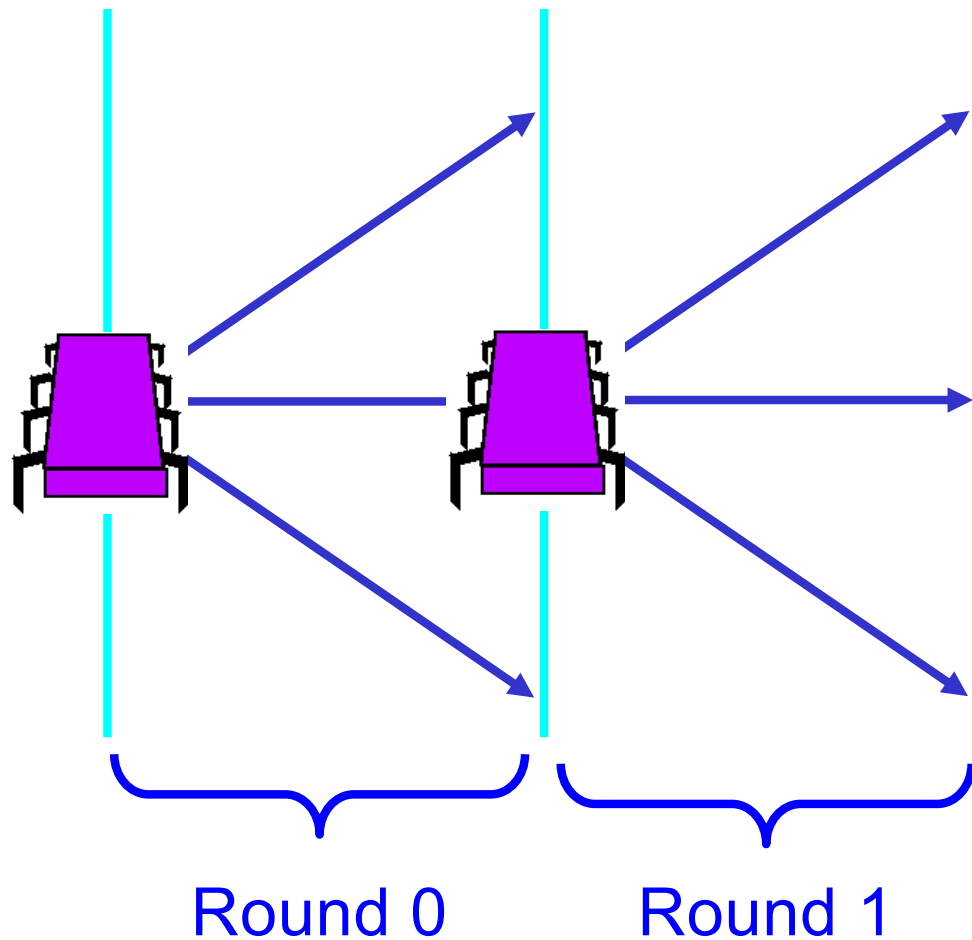
all values read and written

Simplex: compatible set of views

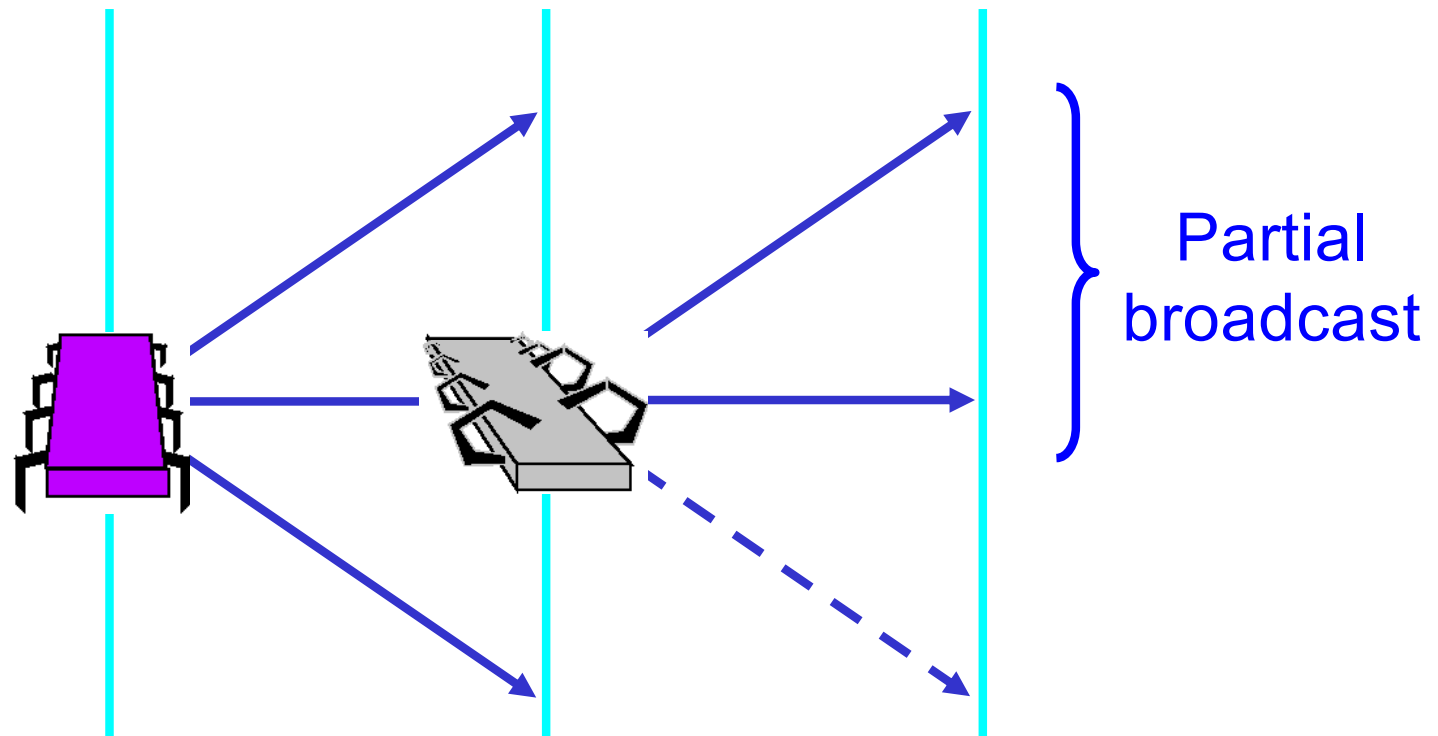
Each execution defines a simplex



Example: Synchronous Message-Passing

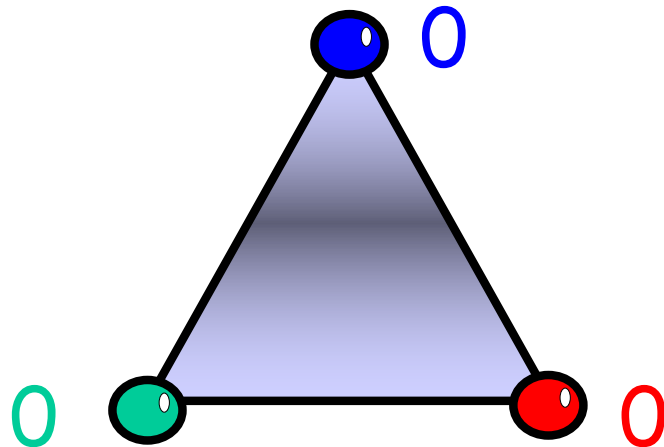


Failures: Fail-Stop



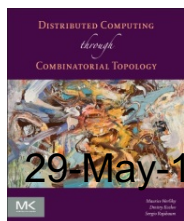
Single Input: Round Zero

No messages sent

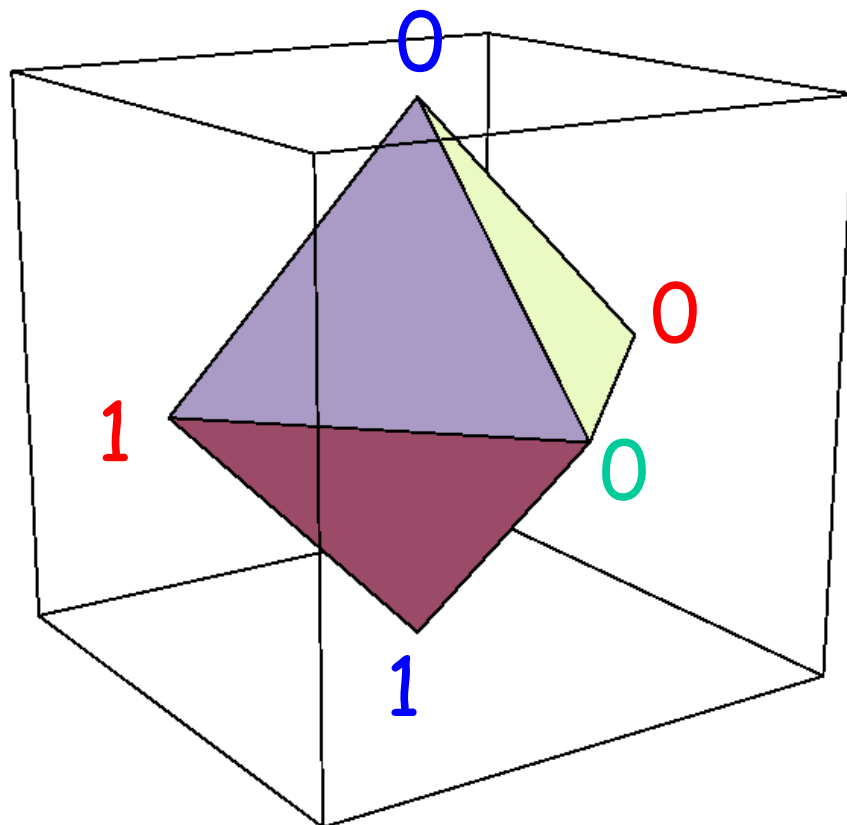


View is input value

Same as input simplex



Round Zero Protocol Complex



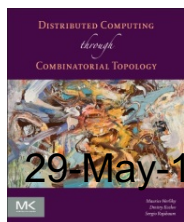
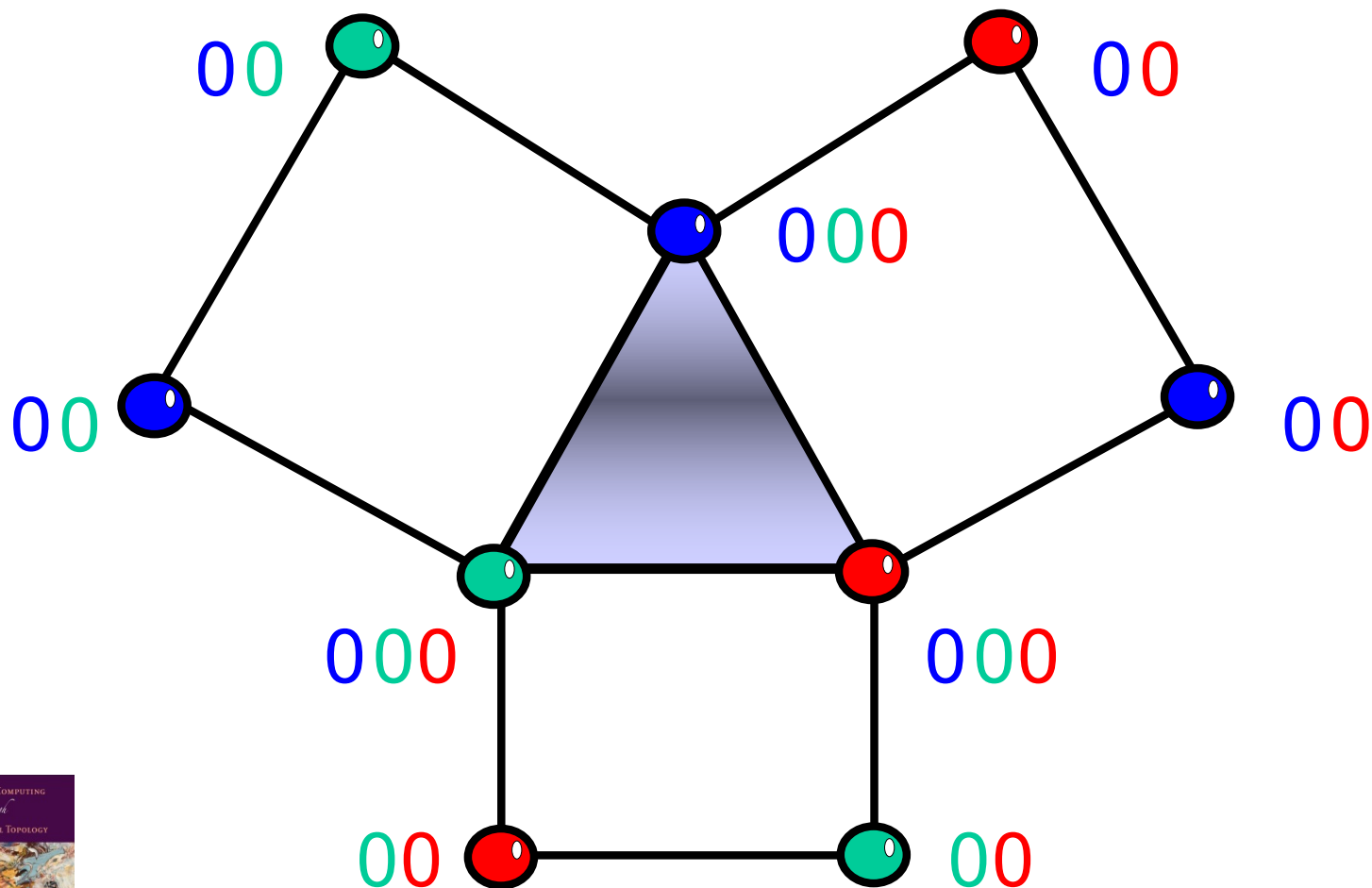
No messages sent

View is input value

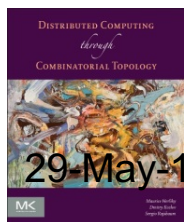
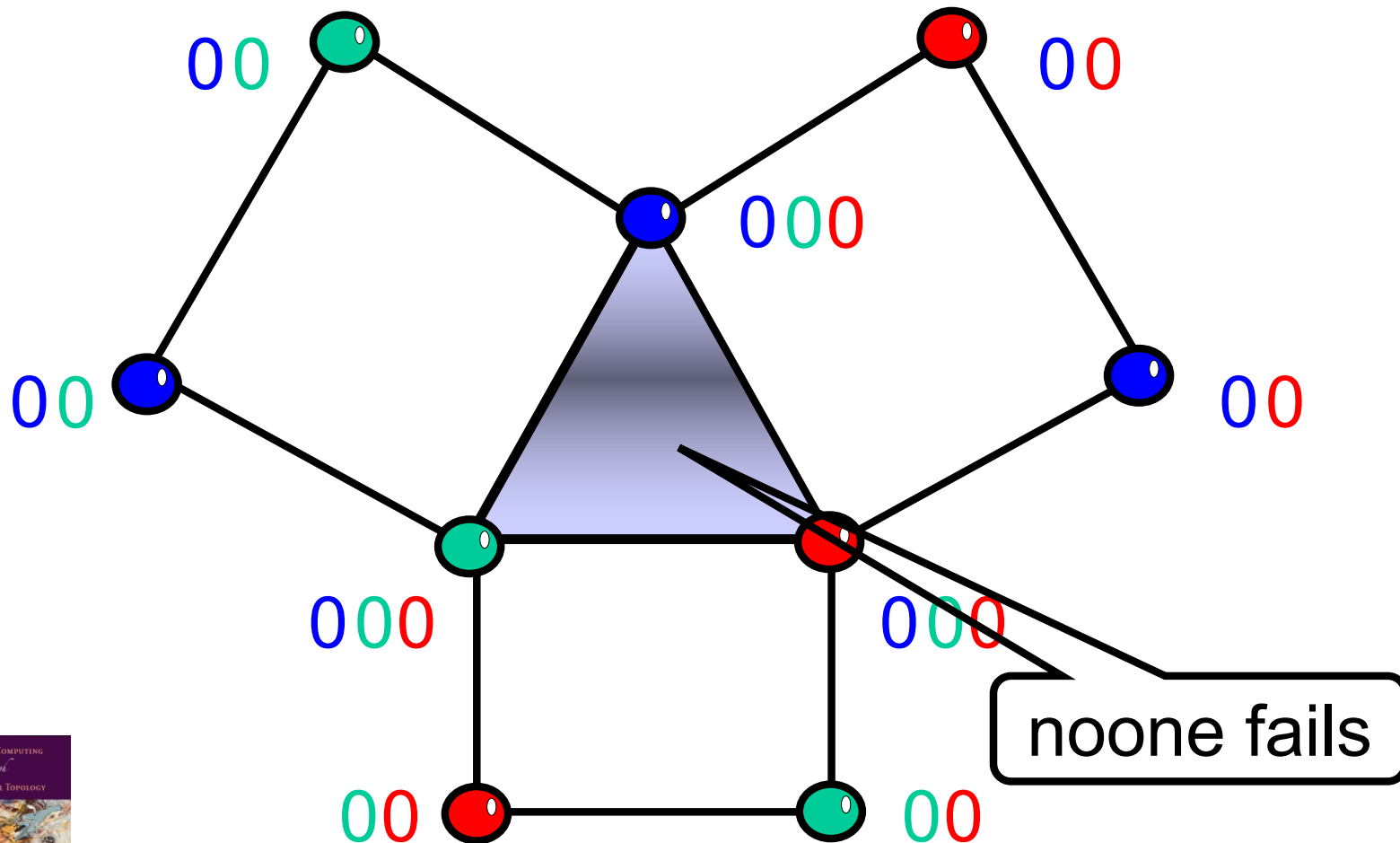
Same as input complex



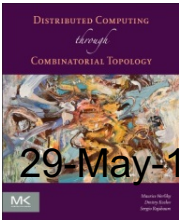
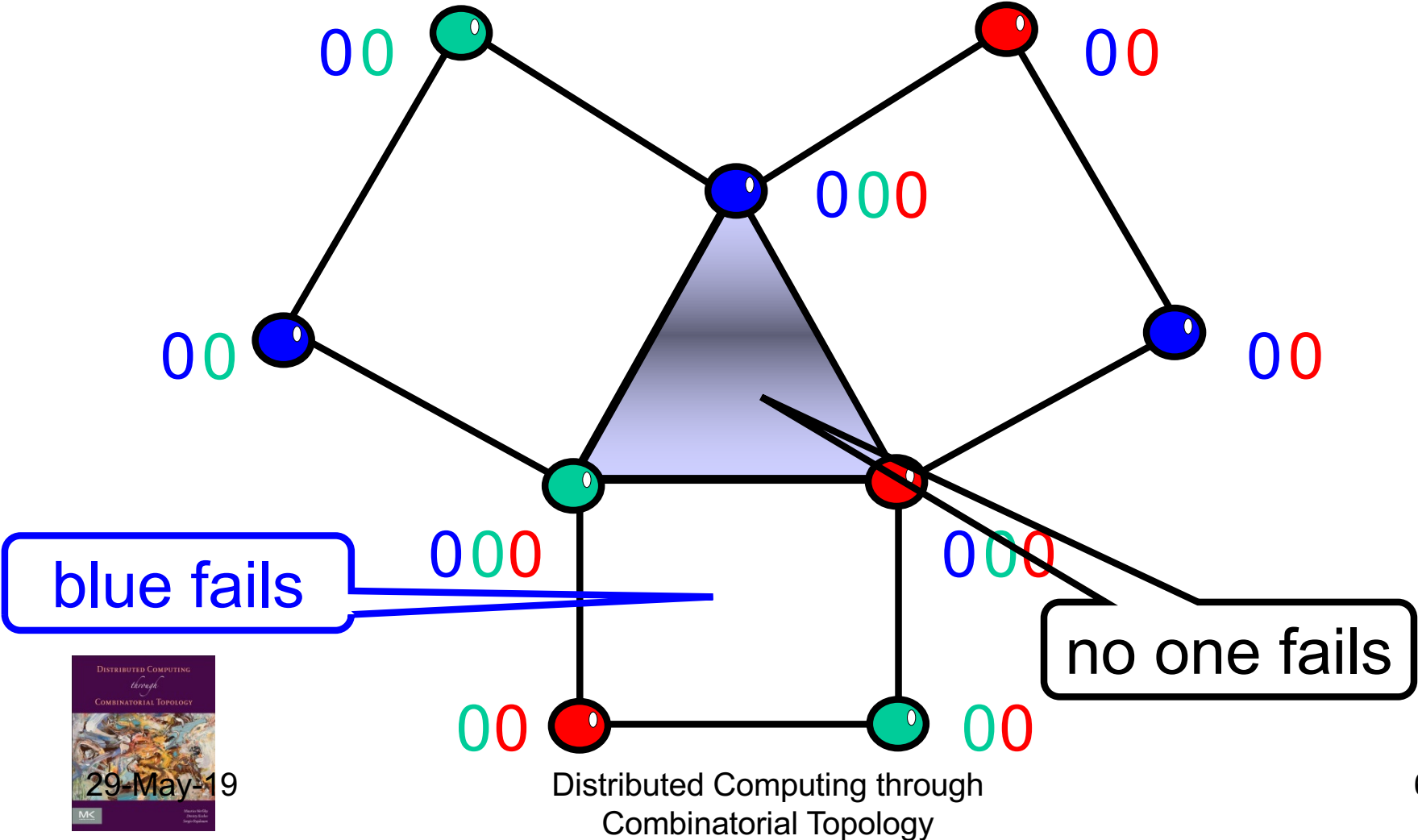
Single Input: Round One



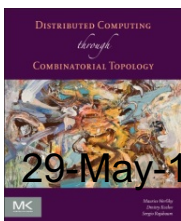
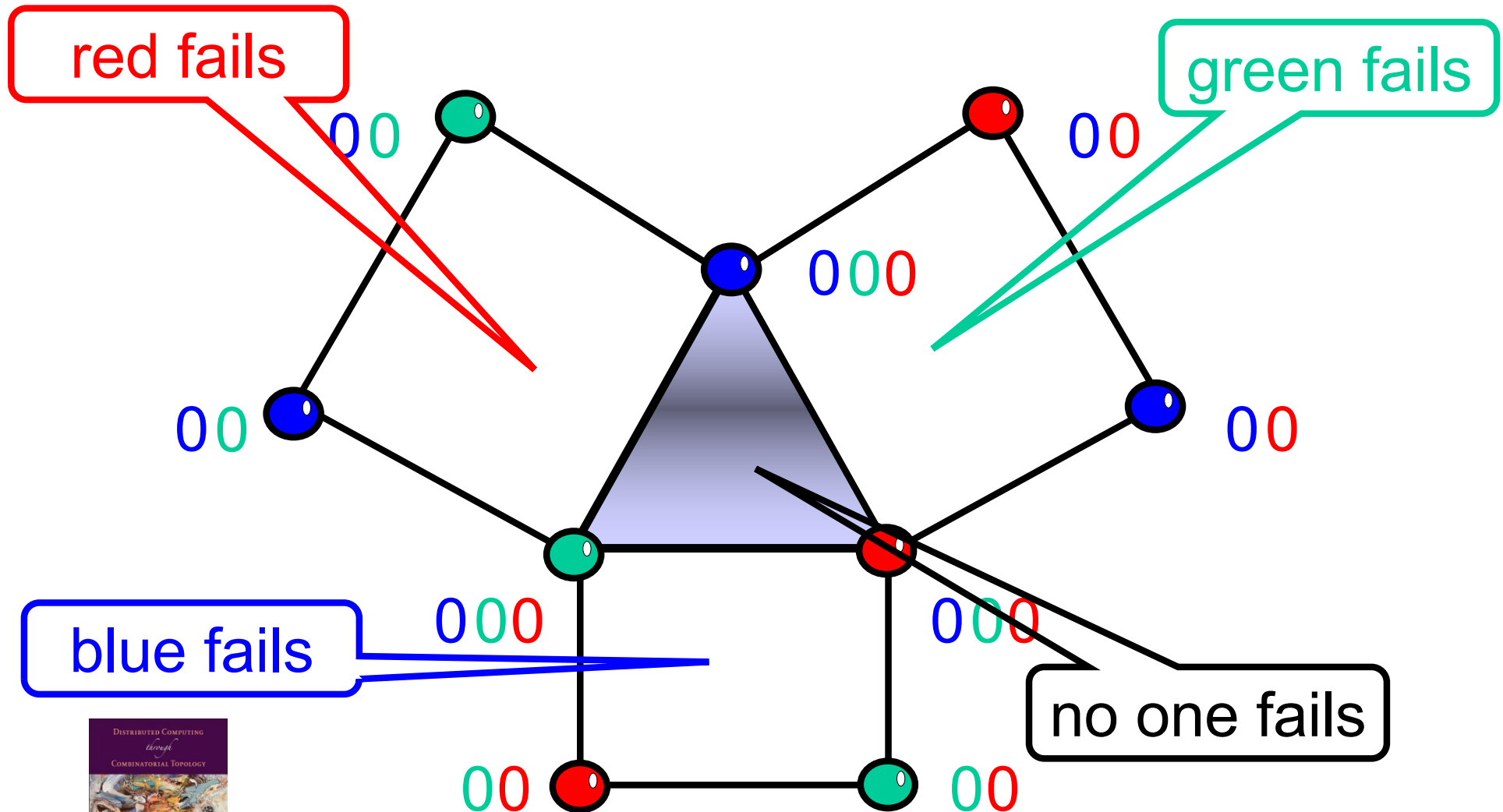
Single Input: Round One



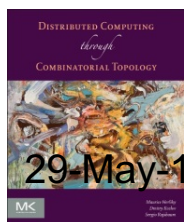
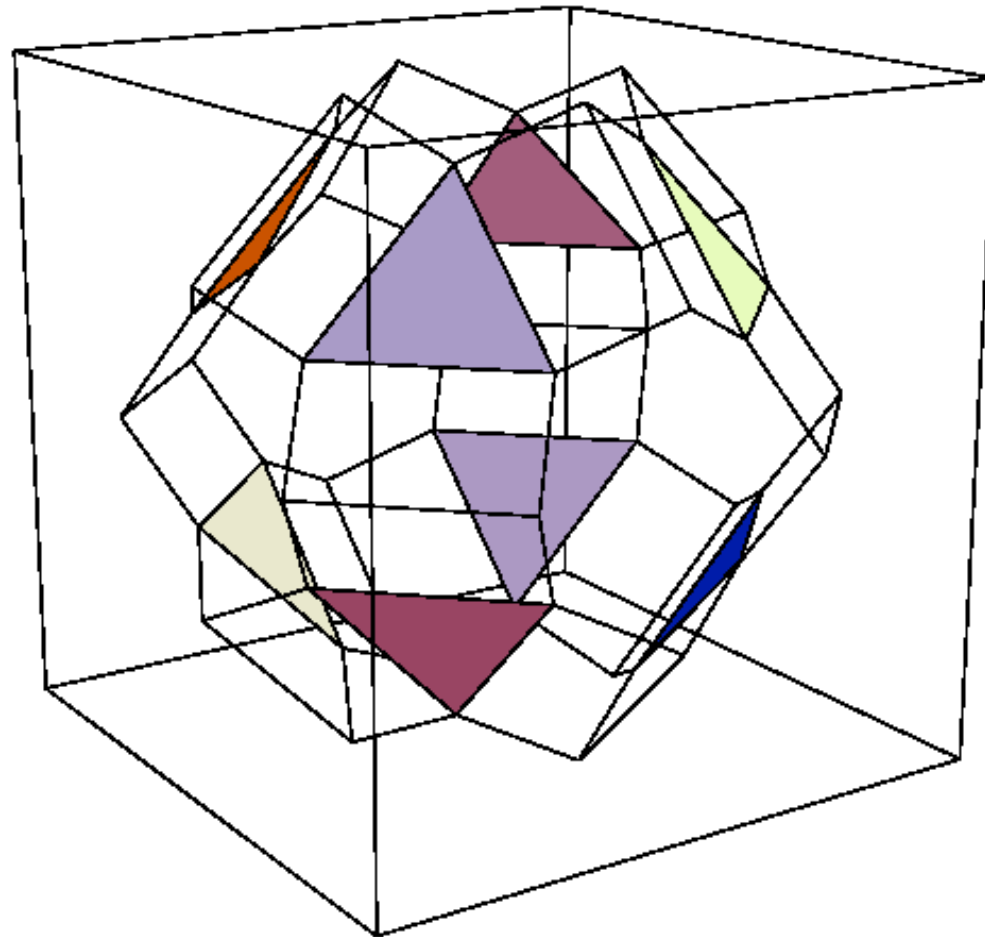
Single Input: Round One



Single Input: Round One

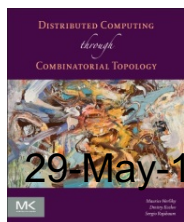
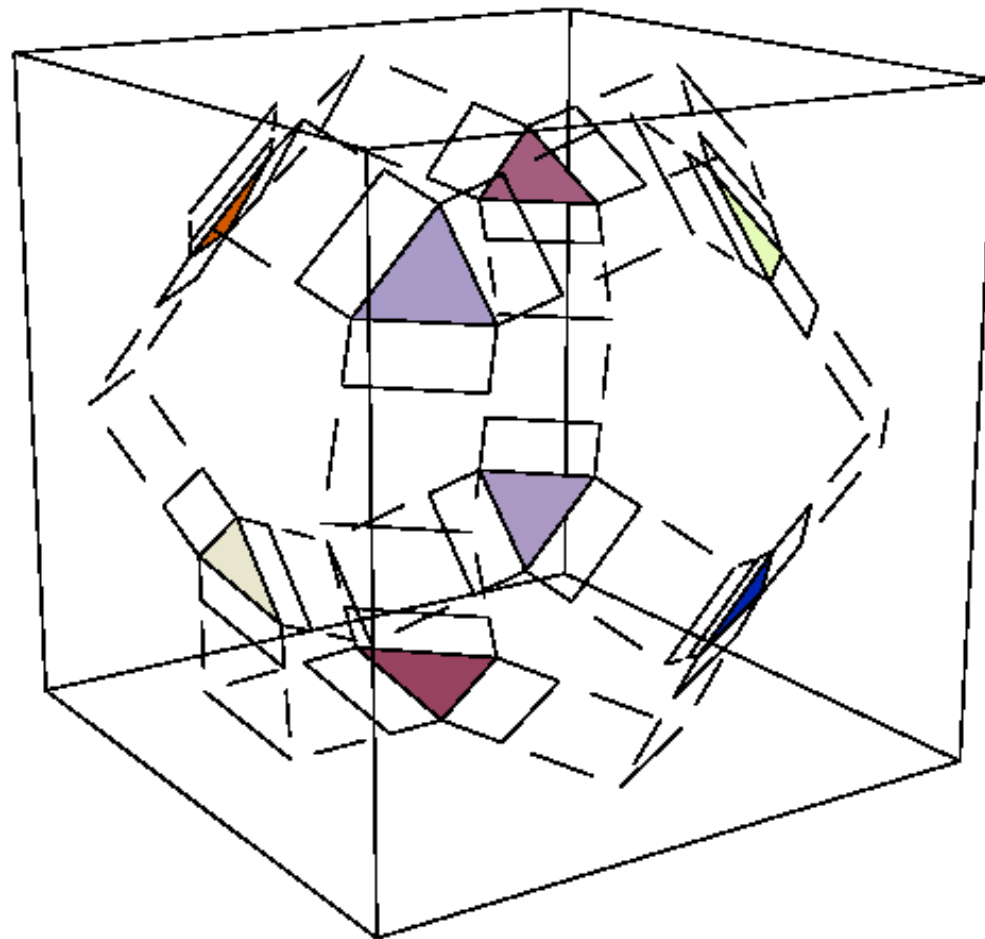


Protocol Complex: Round One



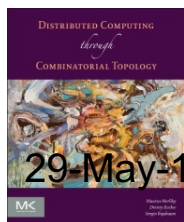
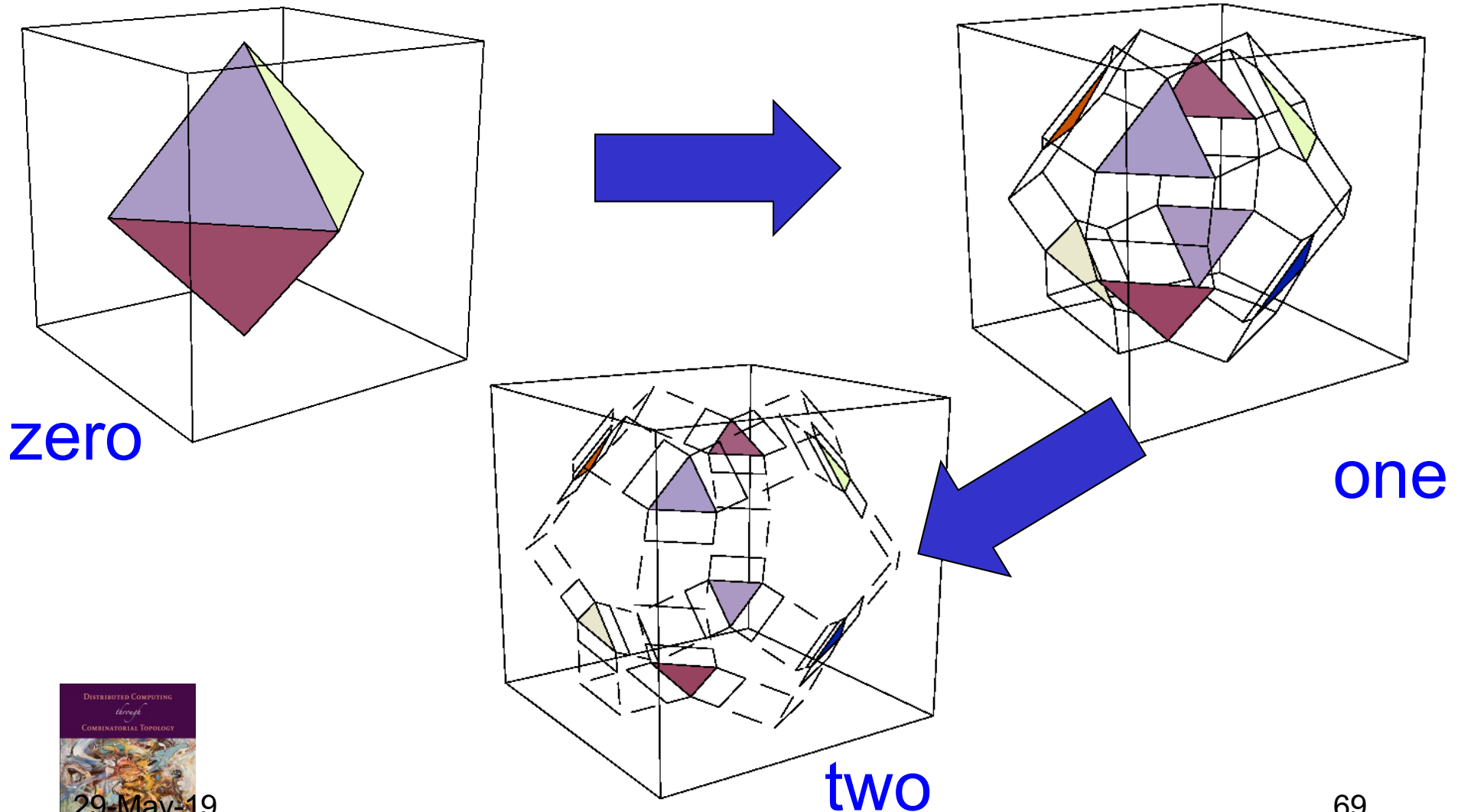
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Protocol Complex: Round Two

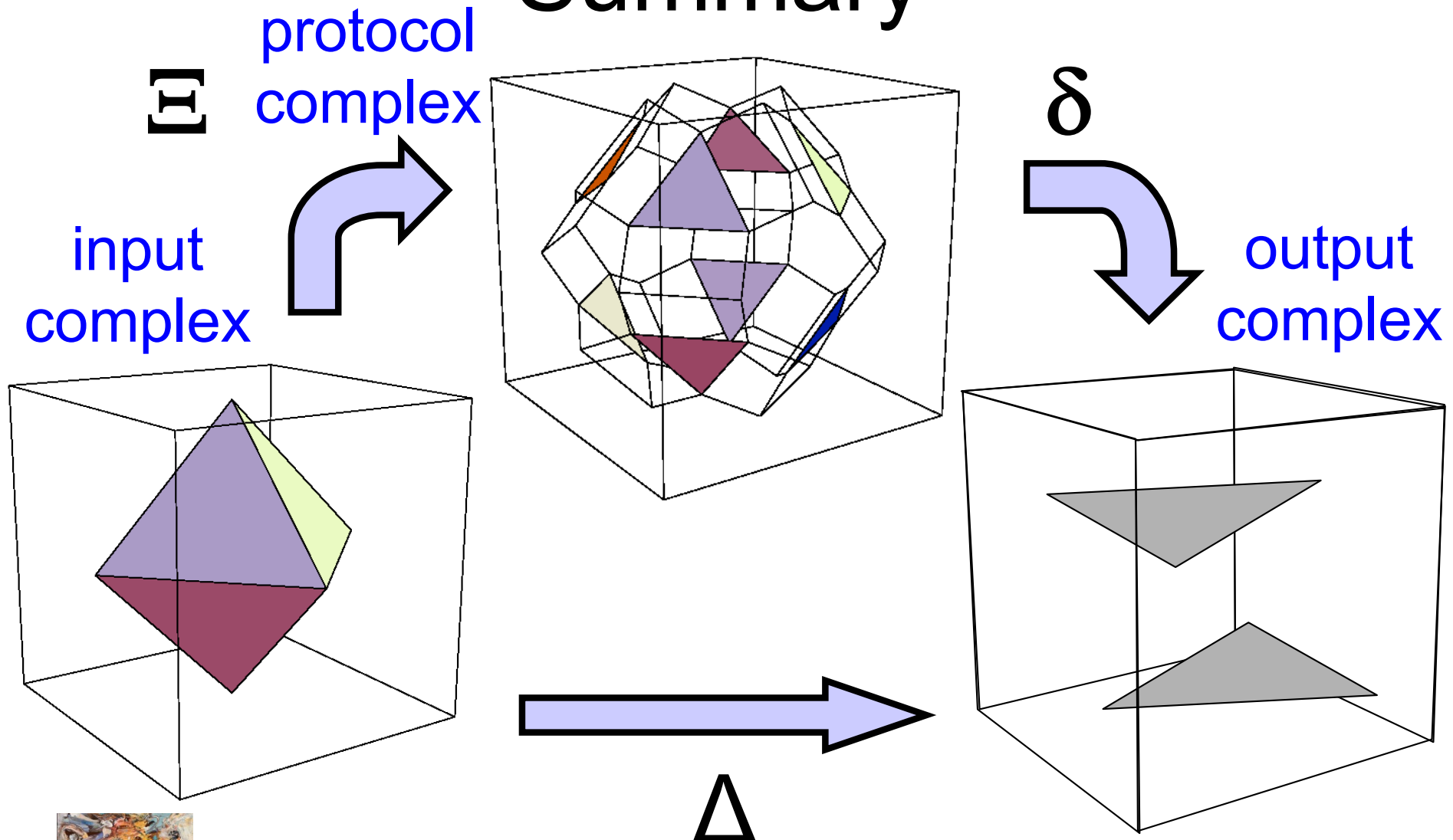


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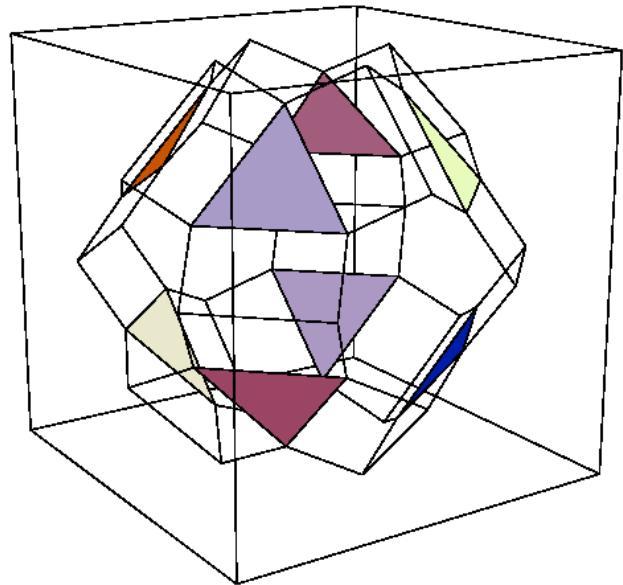
Protocol Complex Evolution



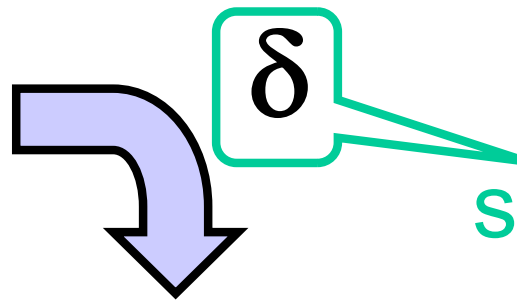
Summary



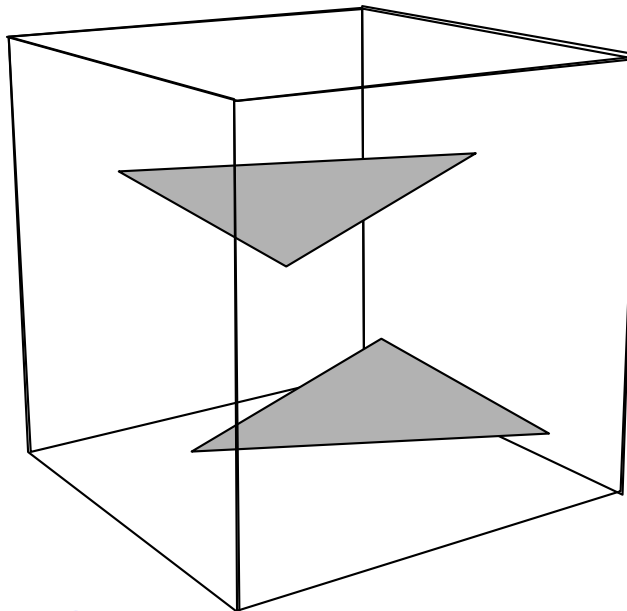
Decision Map



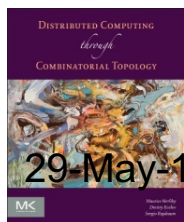
Protocol complex



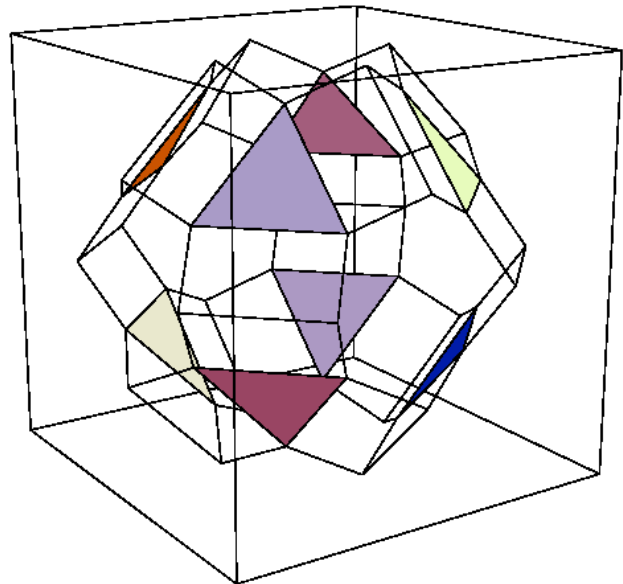
Simplicial map,
sending simplexes
to simplexes



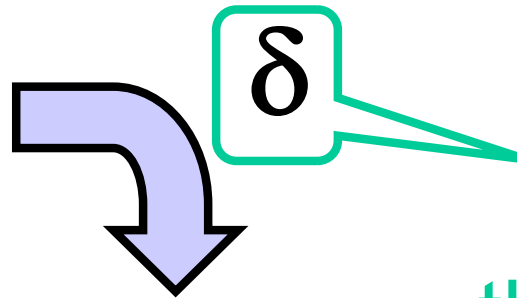
Output complex



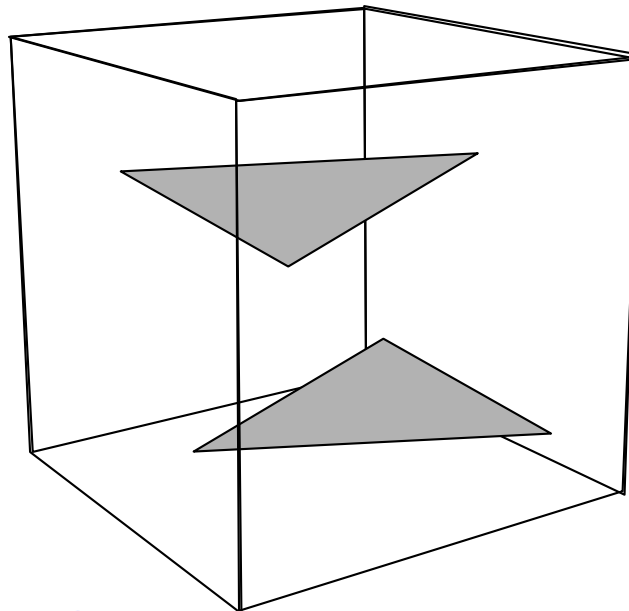
Strategy for Lower Bounds/Impossibility Results



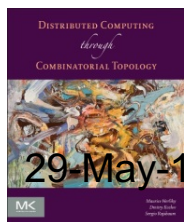
Protocol complex



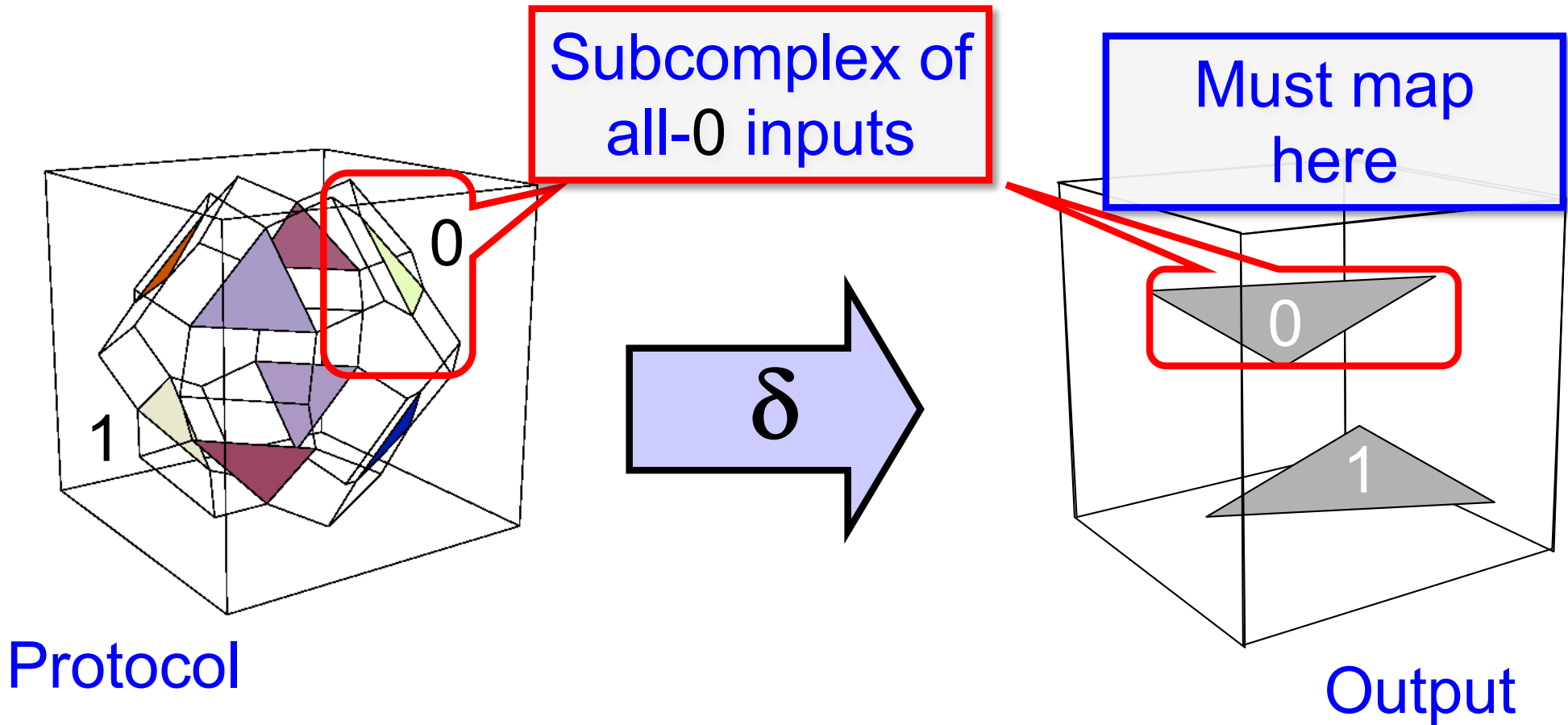
Find topological
“obstruction” to
this simplicial map



Output complex

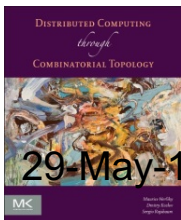


Consensus Example

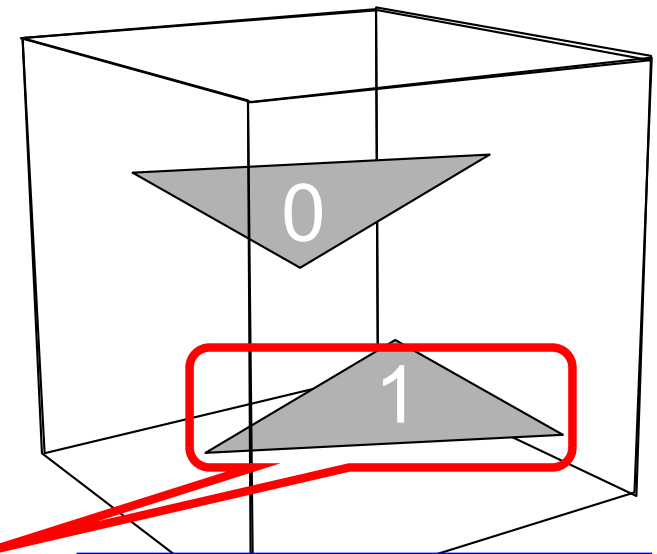
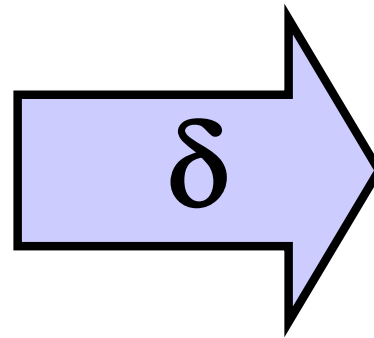
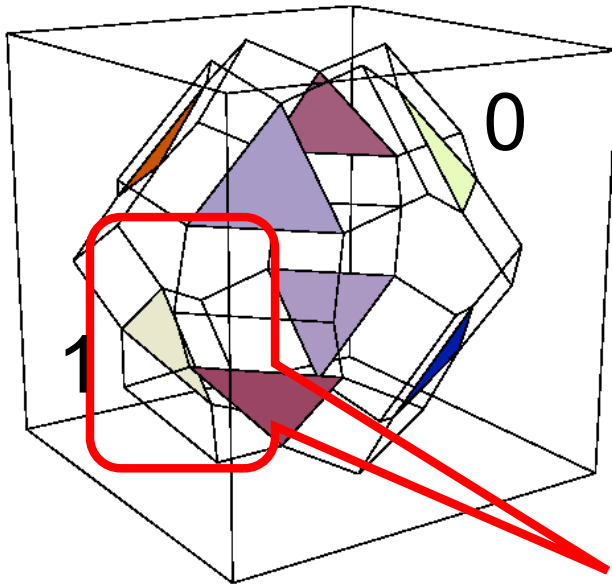


Protocol

Output



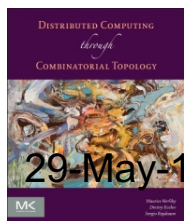
Consensus Example



Protocol

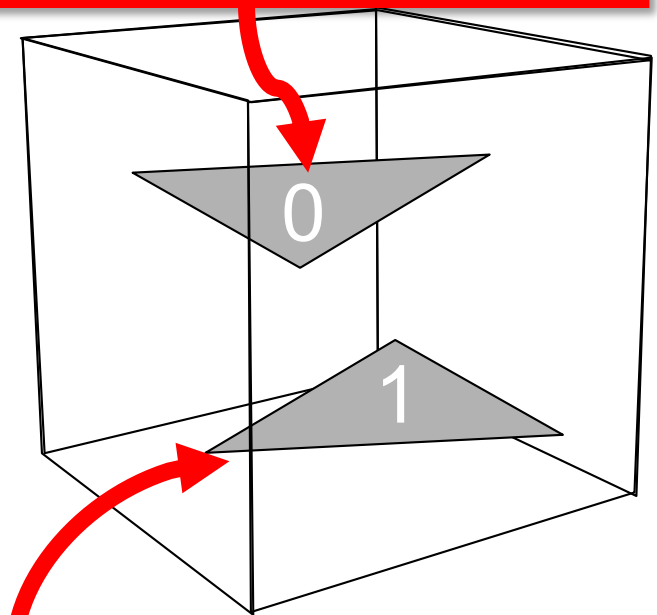
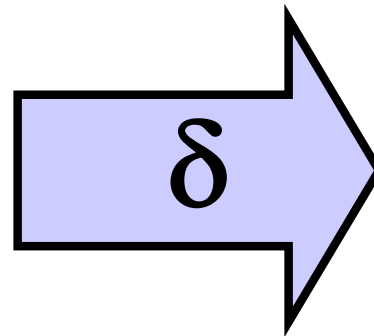
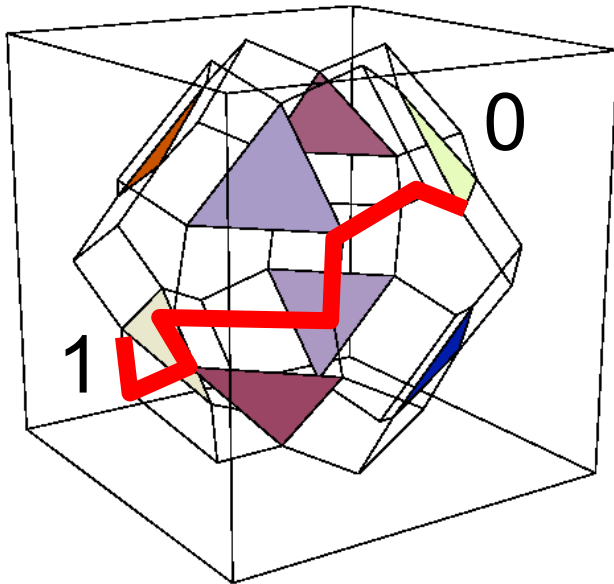
Subcomplex of
all-1 inputs

Must map
here



Consensus Example

Image under δ must start here ..

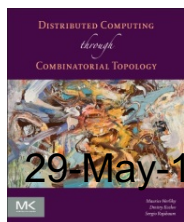
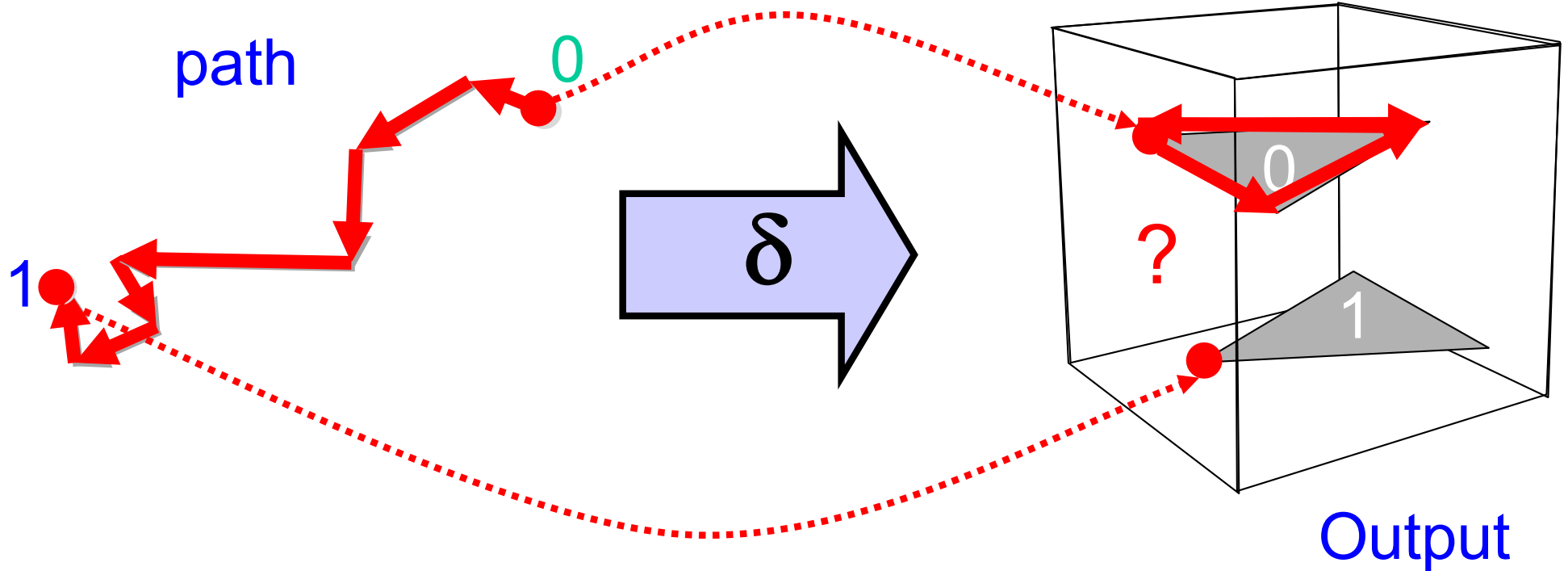


and end here

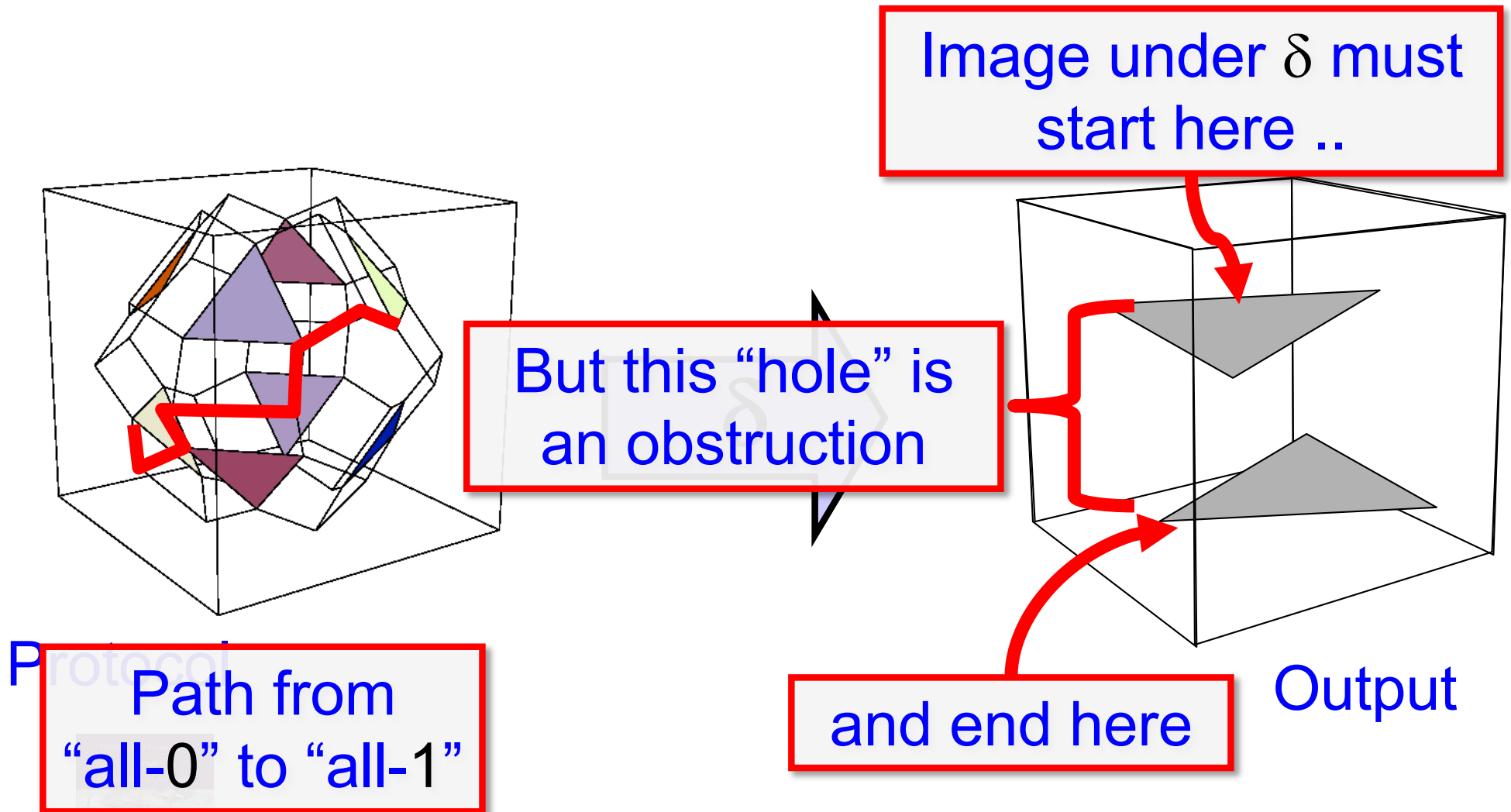
Output

Path from
"all-0" to "all-1"

Consensus Example



Consensus Example

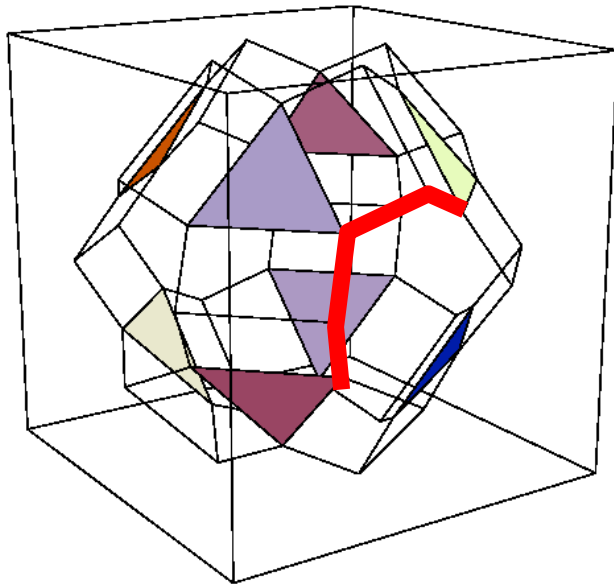


Protocol

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MC

Conjecture



A protocol cannot solve consensus if its complex is ***path-connected***

Model-independent!



If Adversary keeps Protocol Complex path-connected ...

Forever ...

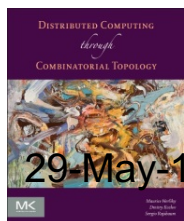
Consensus is *impossible*

For r rounds ...

A *round-complexity* lower bound

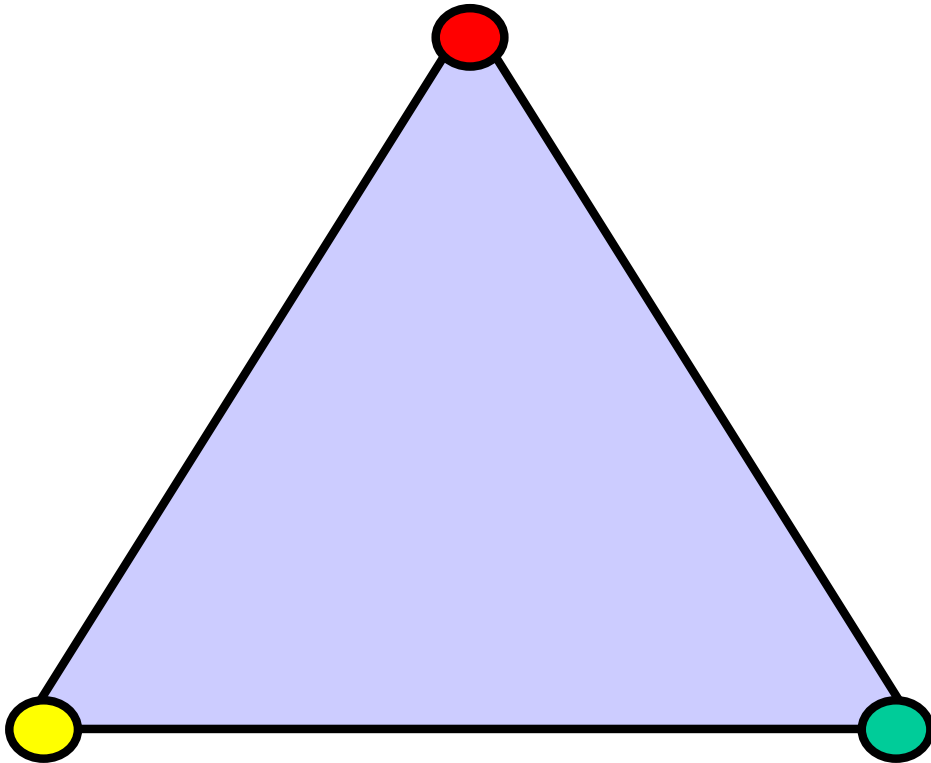
For time t ...

A *time-complexity* lower bound

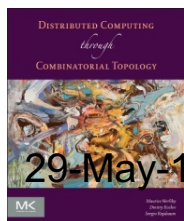


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Barycentric Subdivision

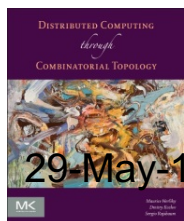
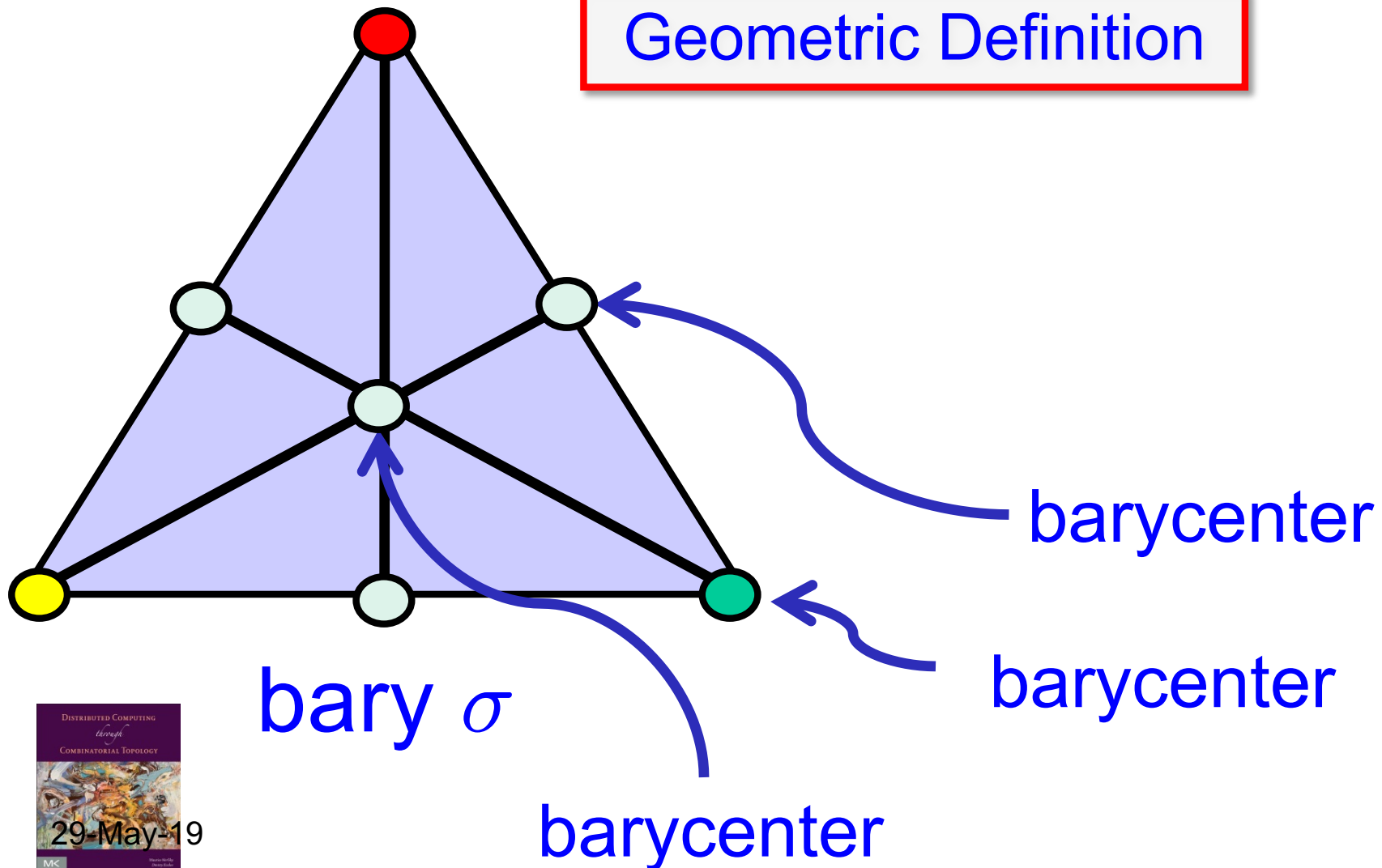


σ

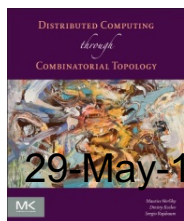
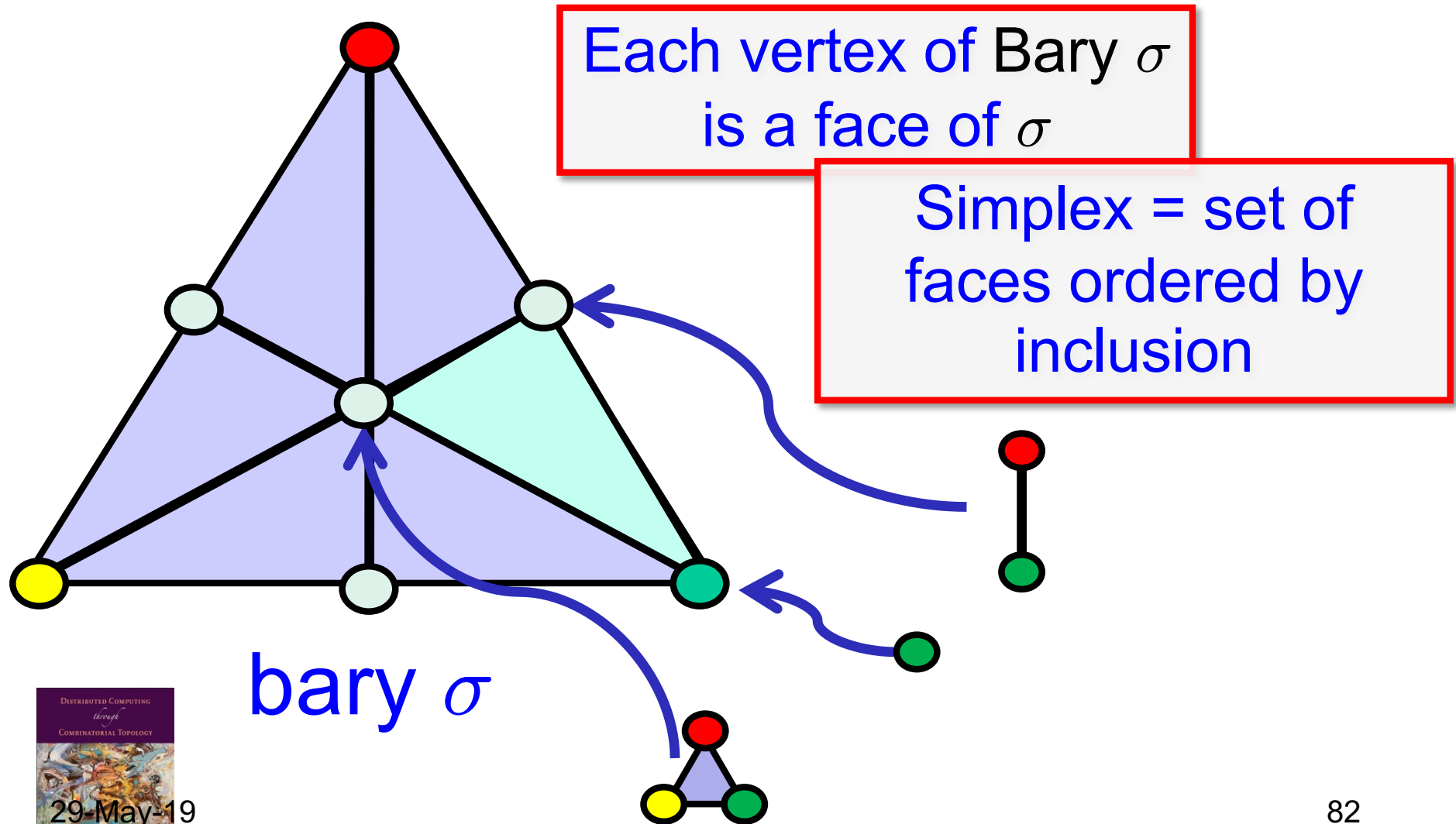


Barycentric Subdivision

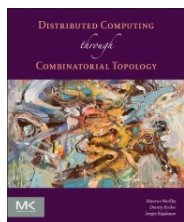
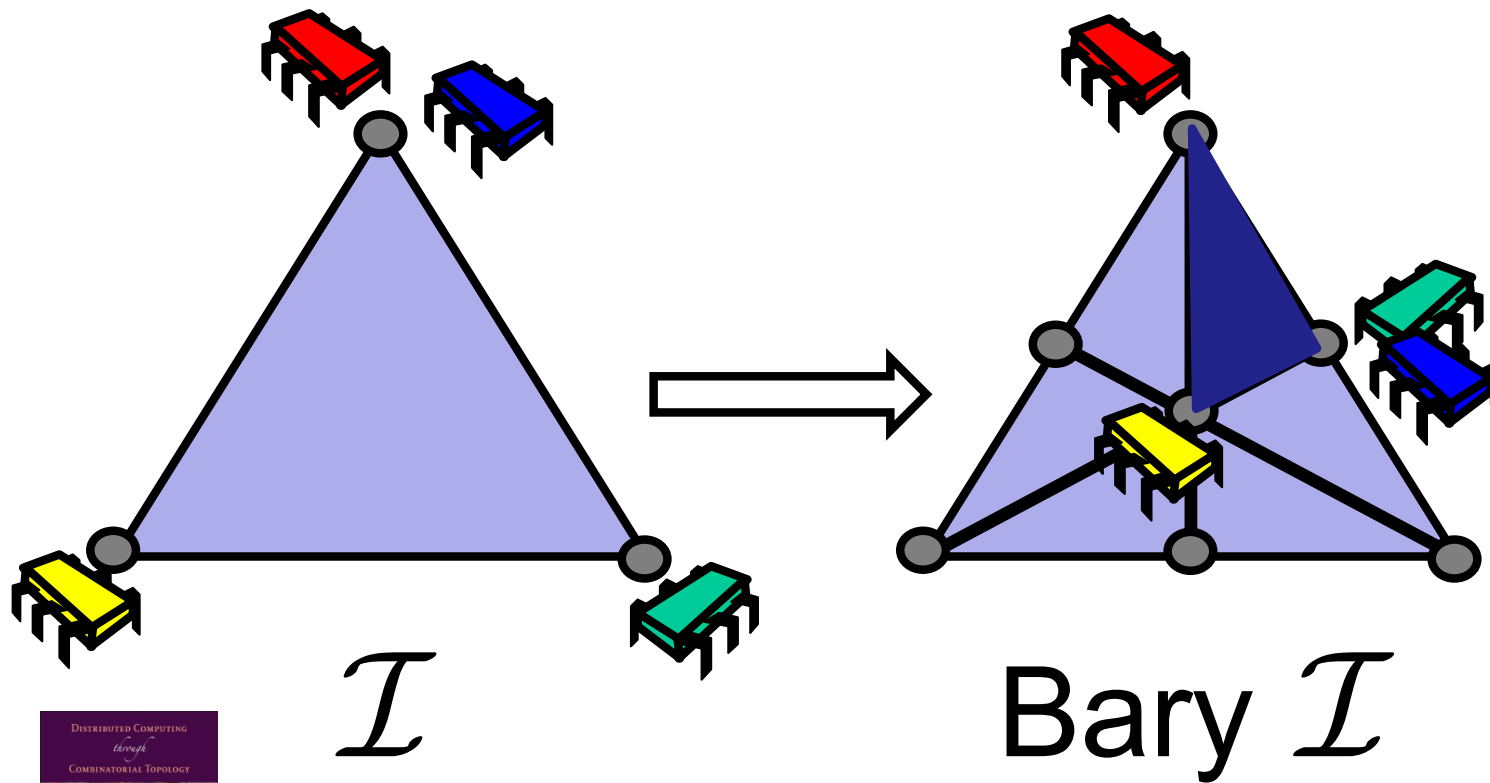
Geometric Definition



Barycentric Subdivision



Barycentric Agreement



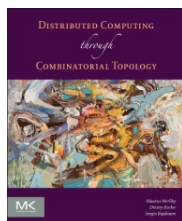
Barycentric Agreement

$(\mathcal{I}, \text{bary } \mathcal{I}, \text{bary}(\cdot))$

arbitrary input complex

subdivided output complex

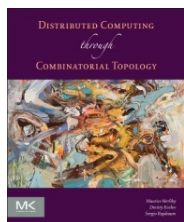
subdivision as carrier map



If There are $n+1$ Processes

$(\mathcal{I}, \text{bary skel}^n \mathcal{I}, \text{bary skel}^n)$

Inputs only from n -skeleton of input complex



Theorem

A one-layer immediate snapshot protocol solves the $(n+1)$ -process barycentric agreement task $(\mathcal{I}, \text{bary skel}^n \mathcal{I}, \text{bary skel}^n)$

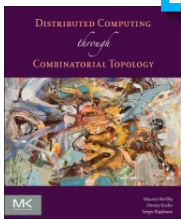
Proof

All input simplices belong to $\text{skel}^n \mathcal{I}$

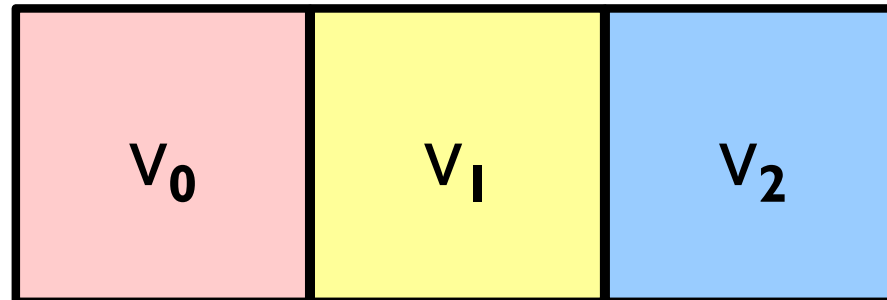
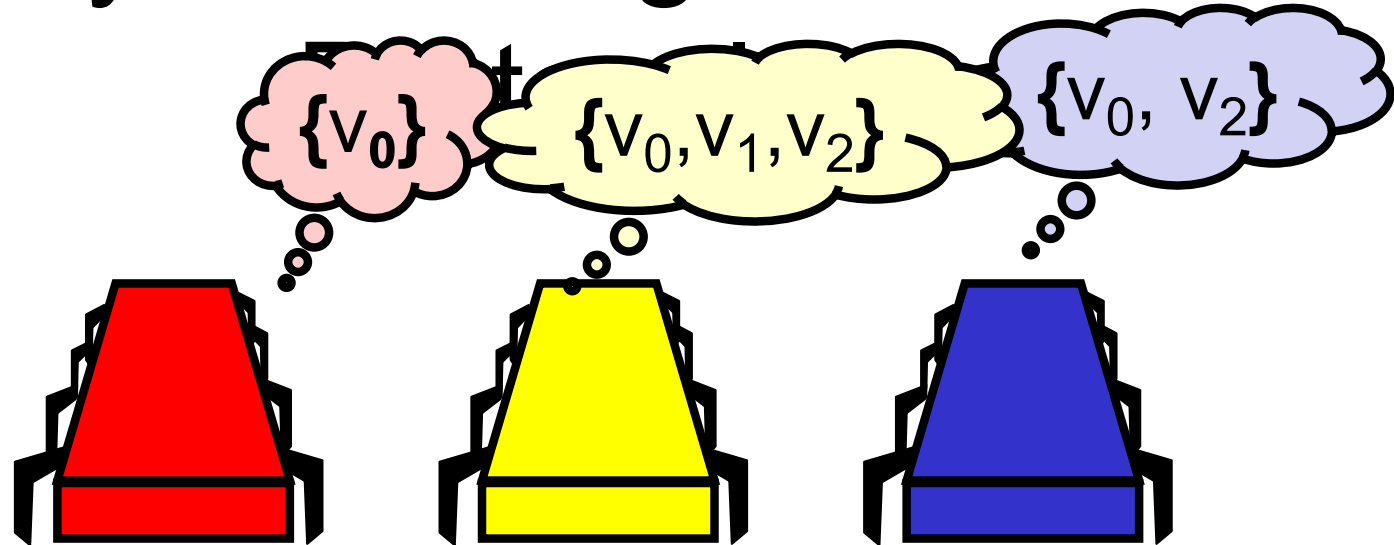
Immediate snapshot returns

Set of input vertices (face of input simplex)

Faces ordered wrt one another

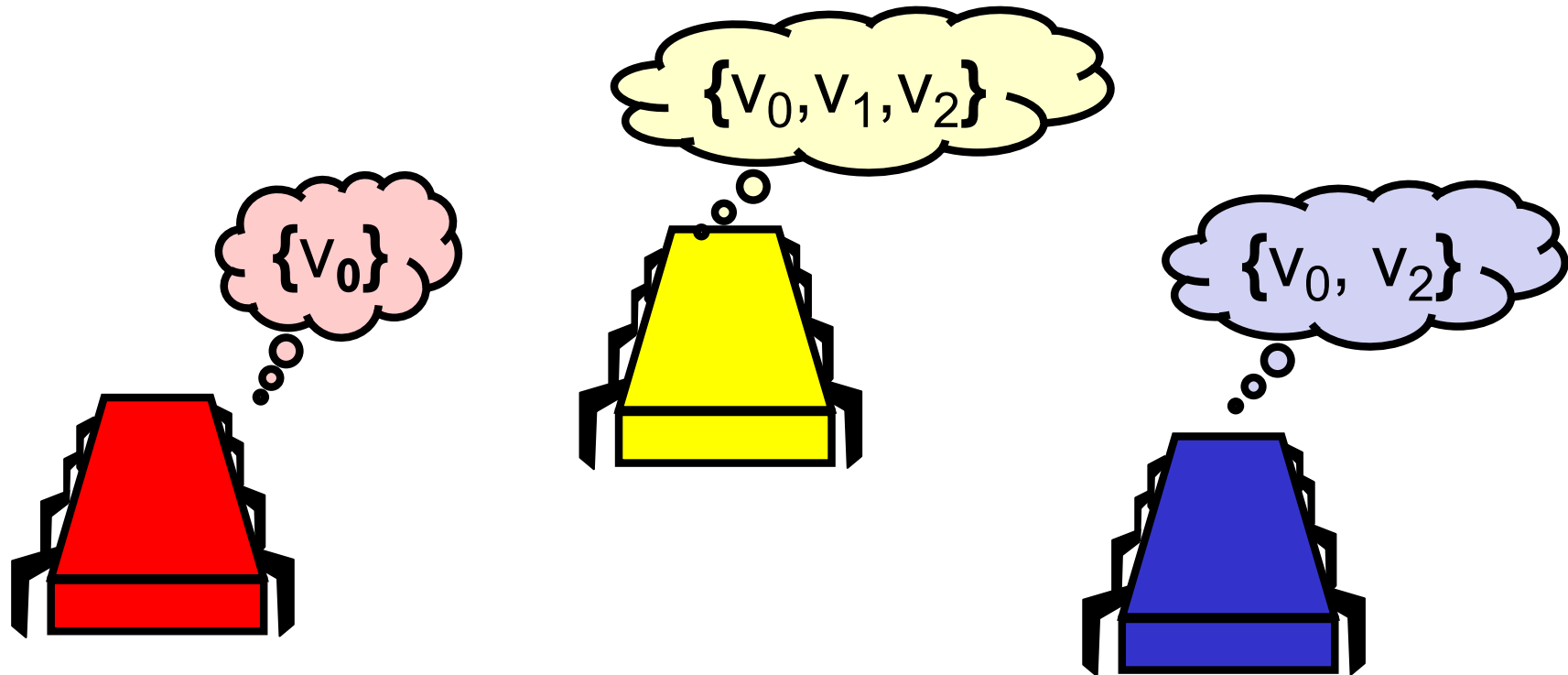


Barycentric Agreement

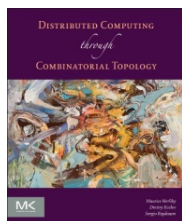


Snapshots are ordered

Barycentric Agreement Protocol

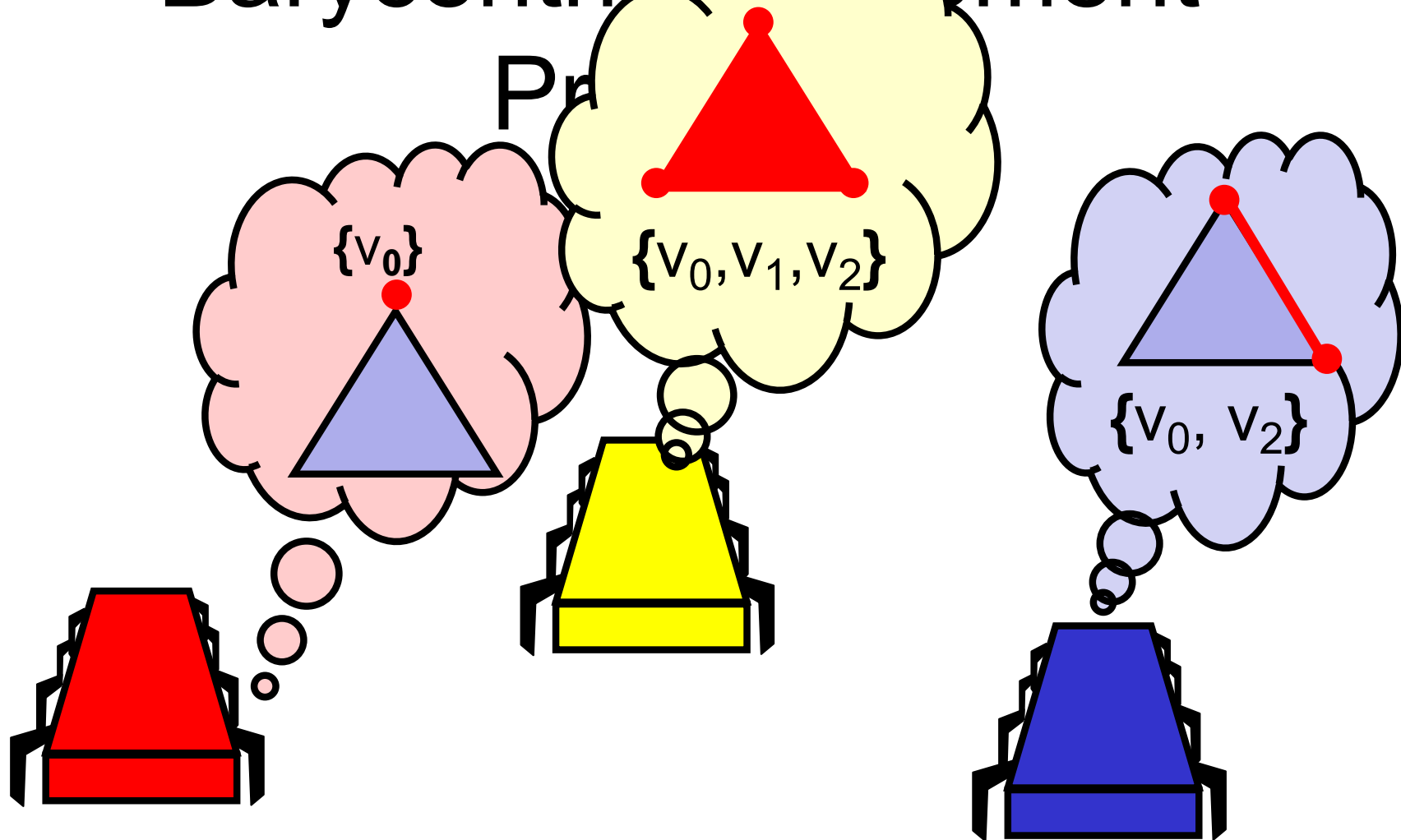


Each view is a face of σ

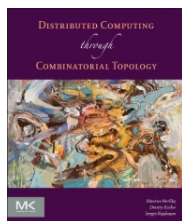


Barycentric Arrangement

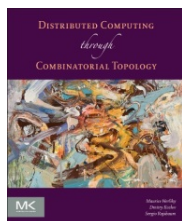
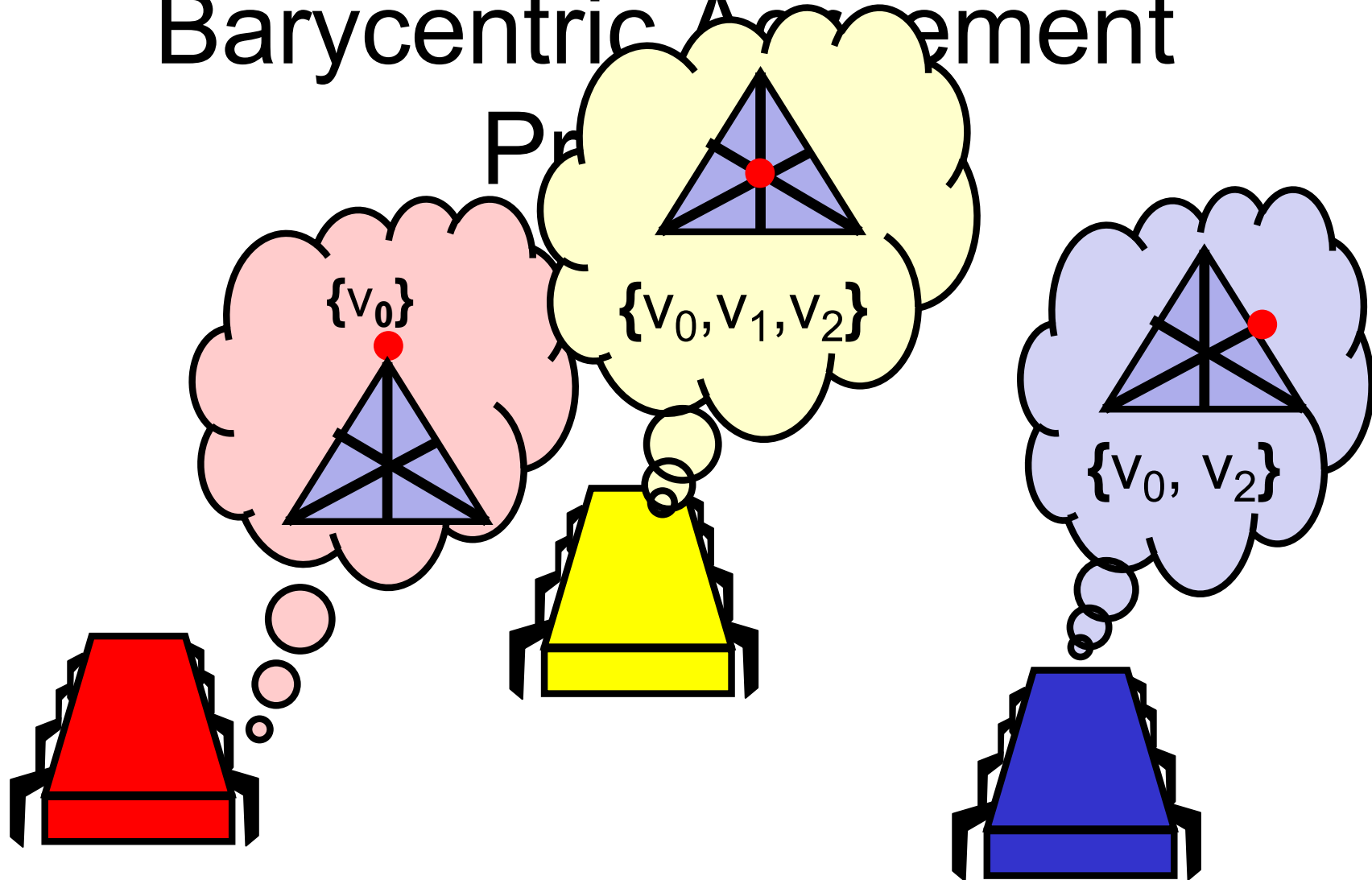
Pr



Each view is a face of σ



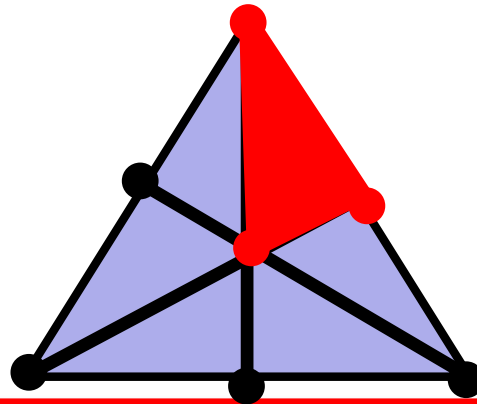
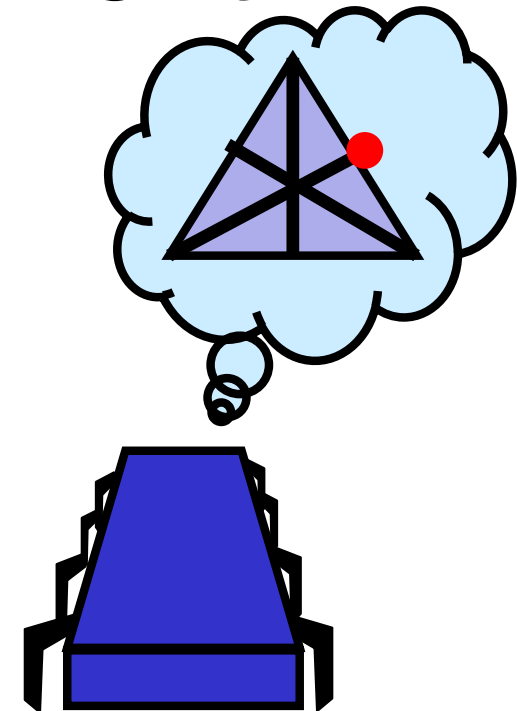
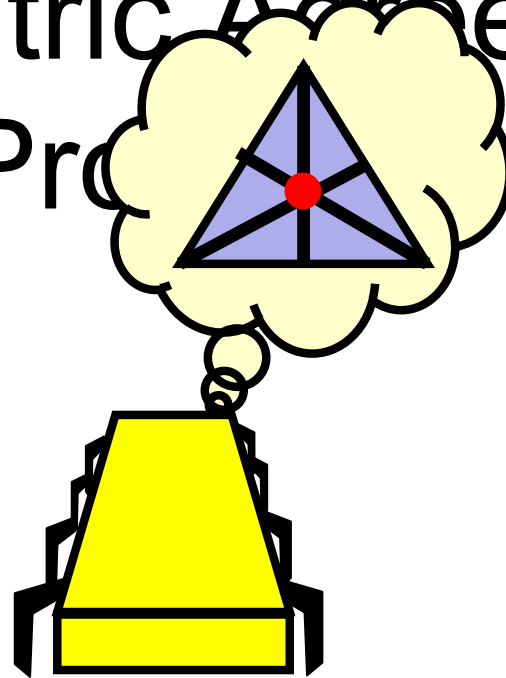
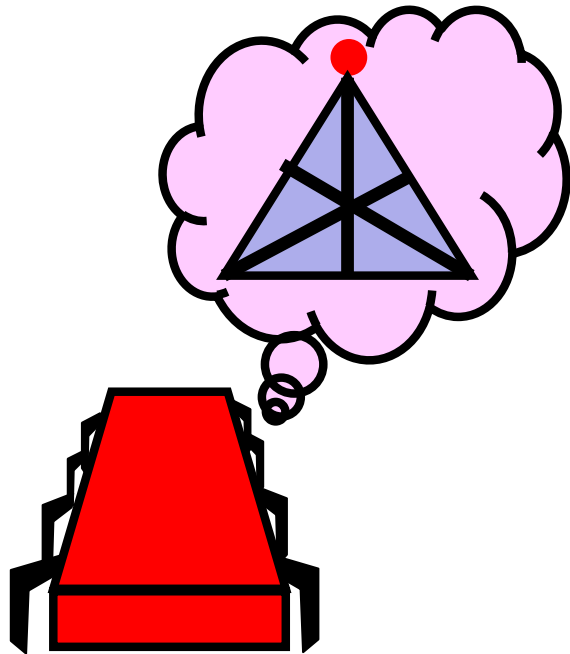
Barycentric Arrangement



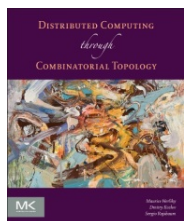
Each face of σ is a vertex of Bary σ

Barycentric Arrangement

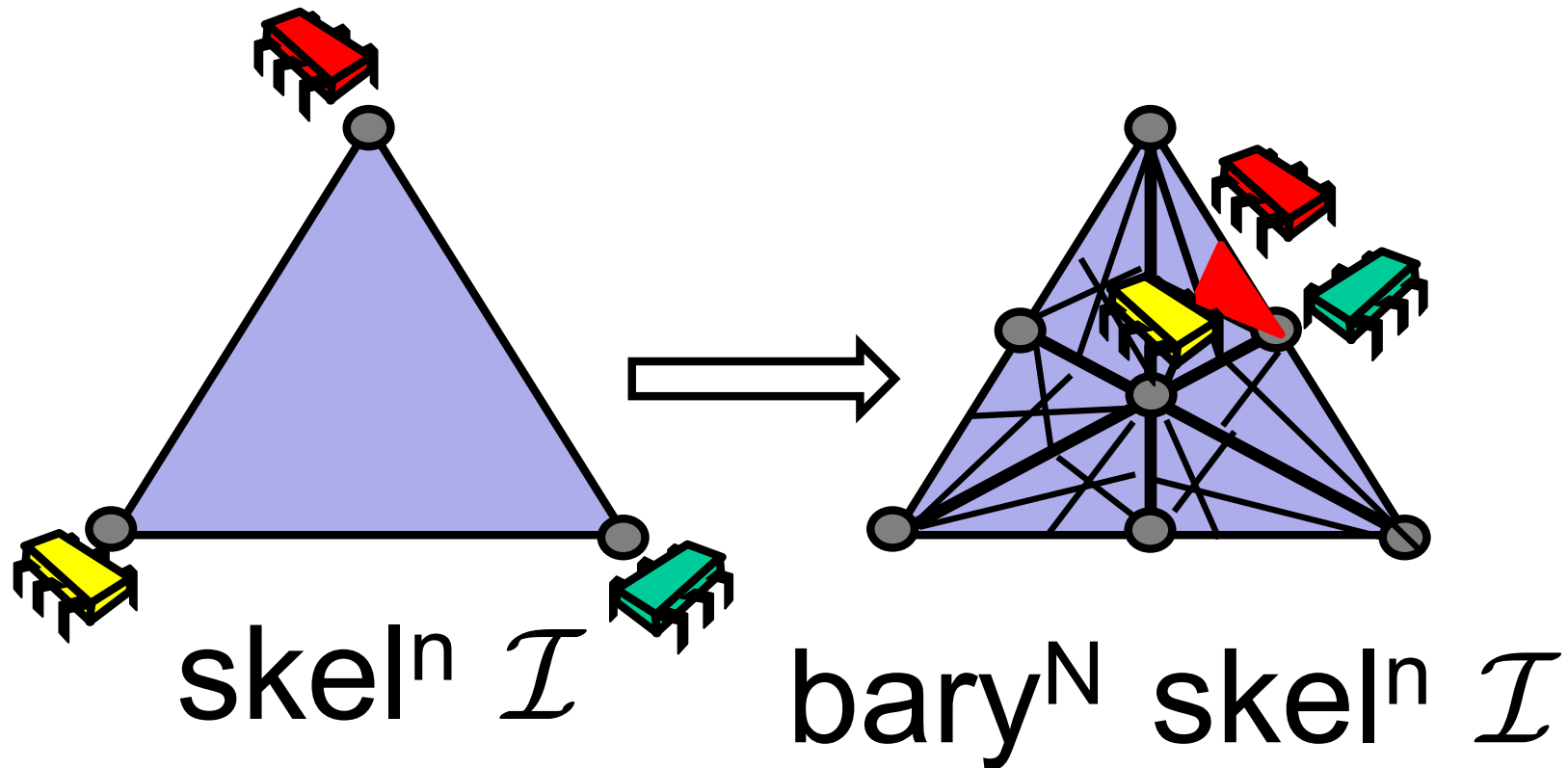
Proc



Ordered faces \Rightarrow simplex of Bary σ

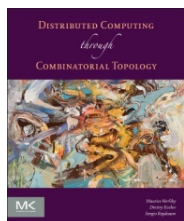


Iterated Barycentric Agreement

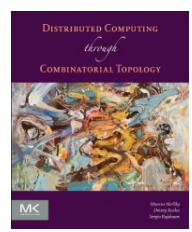
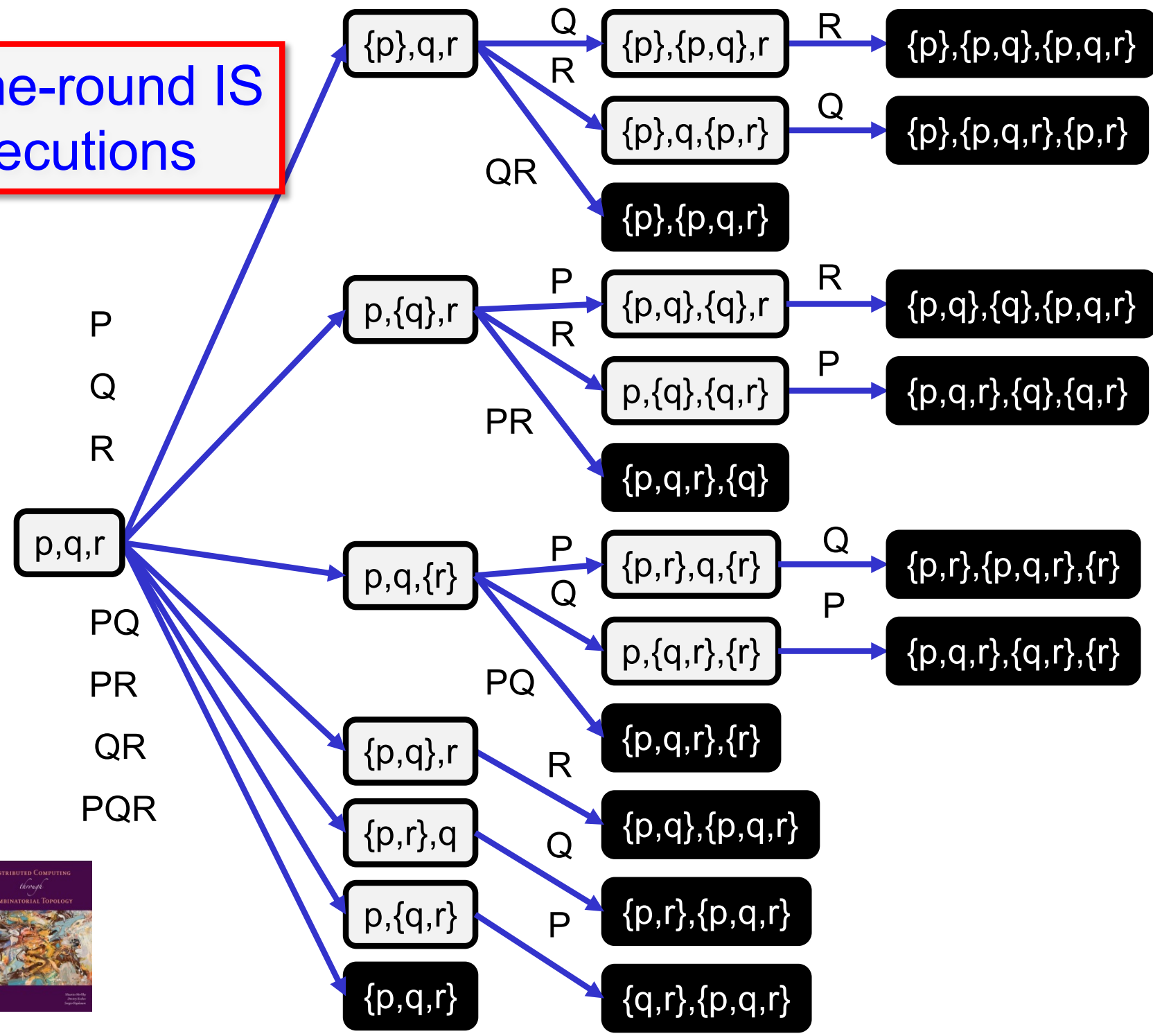


Iterated Barycentric Agreement

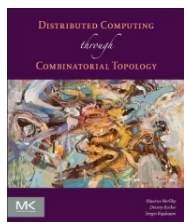
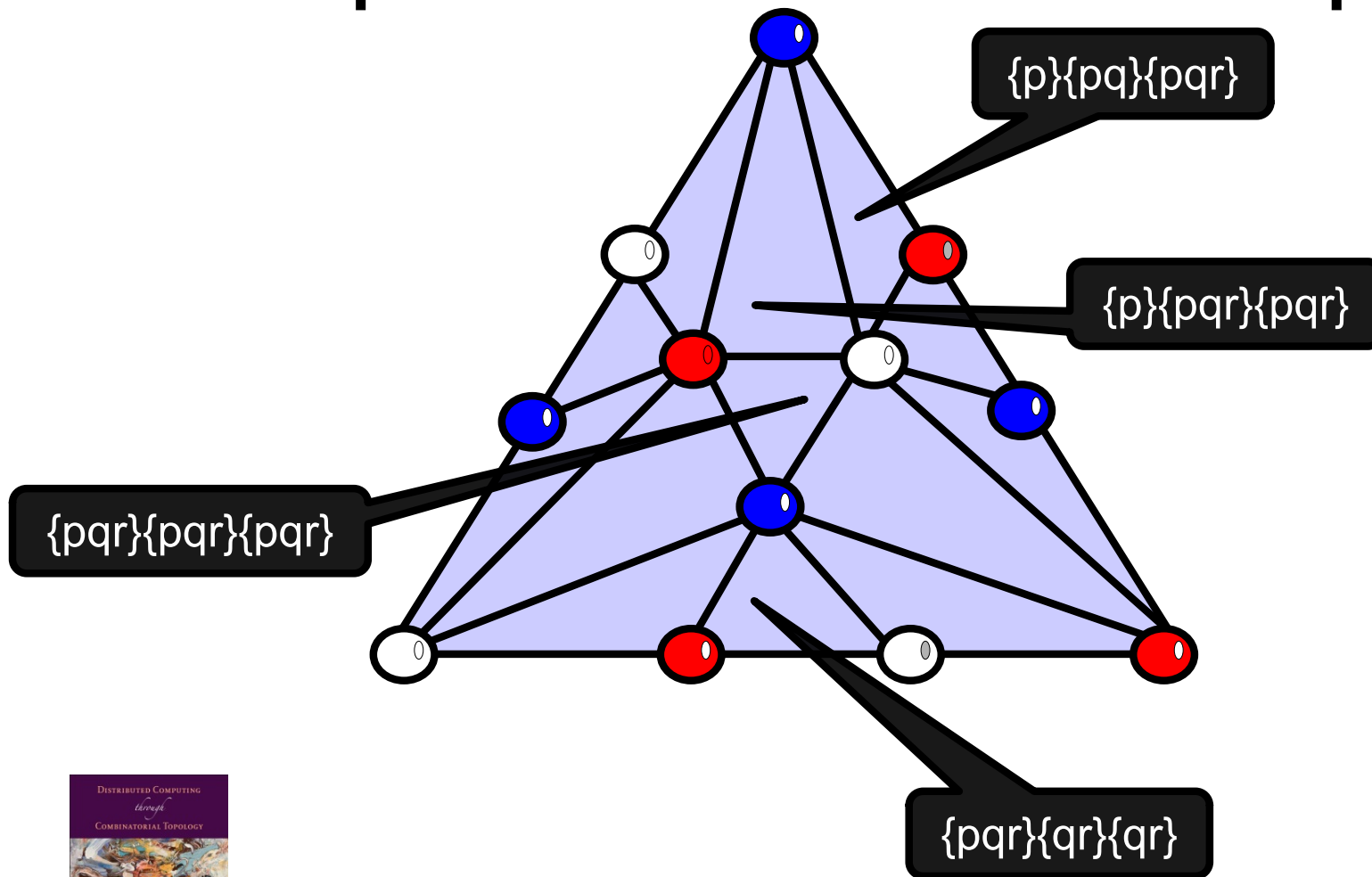
$(\mathcal{I}, \text{bary}^N \text{skel}^n \mathcal{I}, \text{bary}^N \text{skel}^n)$



One-round IS executions

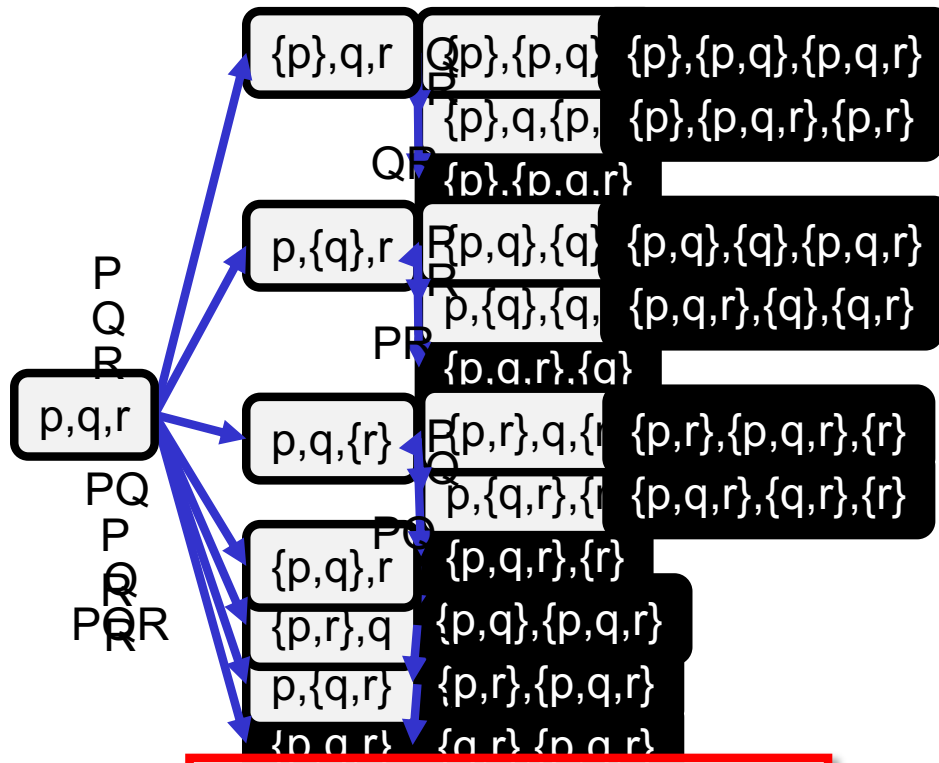


One-Layer Immediate Snapshot Protocol Complex

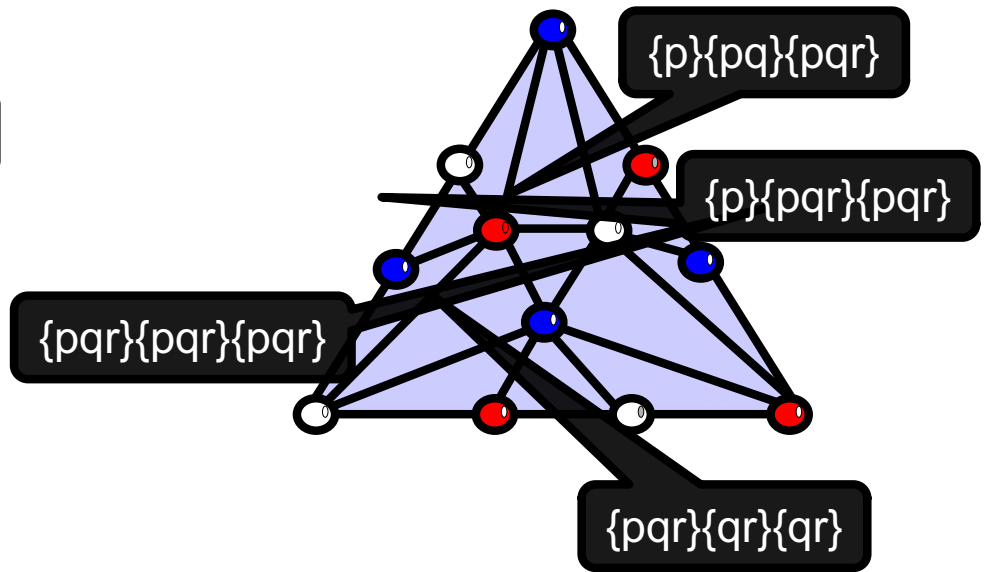


Distributed Computing through
Combinatorial Topology

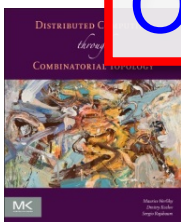
Compare Views



Operational view



Combinatorial view



Compositions

Given protocols

$(\mathcal{I}, \mathcal{P}, \Xi)$

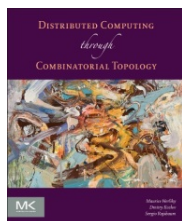
$(\mathcal{I}, \mathcal{P}', \Xi')$

where $\mathcal{P} \subseteq \mathcal{I}$

their *composition* is

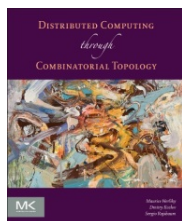
$(\mathcal{I}, \mathcal{P}'', \Xi'')$

where $\Xi'' = \Xi' \circ \Xi$ and $\mathcal{P}'' = \Xi''(\mathcal{I})$



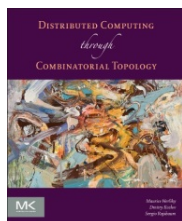
Theorem

The protocol complex for a single-layer colorless IS protocol $(\mathcal{I}, \mathcal{P}, \Xi)$ is
Bary \mathcal{I}



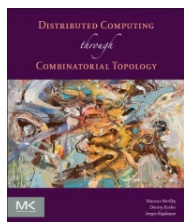
Theorem

The protocol complex for an N -layer
IS protocol $(\mathcal{I}, \mathcal{P}, \Xi)$ is
 $\text{Bary}^N \mathcal{I}$



Corollary

The protocol complex for an N -layer
IS protocol $(\mathcal{I}, \mathcal{P}, \Xi)$ is
 n -connected

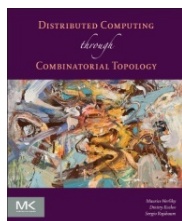


Road Map

Operational Model

Combinatorial Model

Main Theorem



Fundamental Theorem

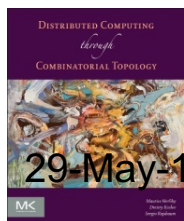
Theorem

Colorless task $(\mathcal{I}, \mathcal{O}, \Delta)$ has a wait-free $(n+1)$ -process layered IS protocol iff there is a continuous map

$$f: |\text{skel}^n \mathcal{I}| \rightarrow |\mathcal{O}| \dots$$

carried by Δ

$$\forall \sigma \in \text{skel}^n \mathcal{I}, f(|\sigma|) \subseteq |\Delta(\sigma)|$$



Map \Rightarrow Protocol

Lemma

If ...

there is a continuous
 $f: |\text{skel}^n \mathcal{I}| \rightarrow |\mathcal{O}|$ carried by Δ

then ...

there is a WF layered protocol for $(\mathcal{I}, \mathcal{O}, \Delta)$



Recall: Simplicial Approximation

$\phi : \mathcal{A} \rightarrow \mathcal{B}$ is a simplicial approximation of $f : |\mathcal{A}| \rightarrow |\mathcal{B}|$ if ...

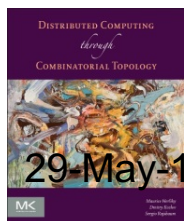
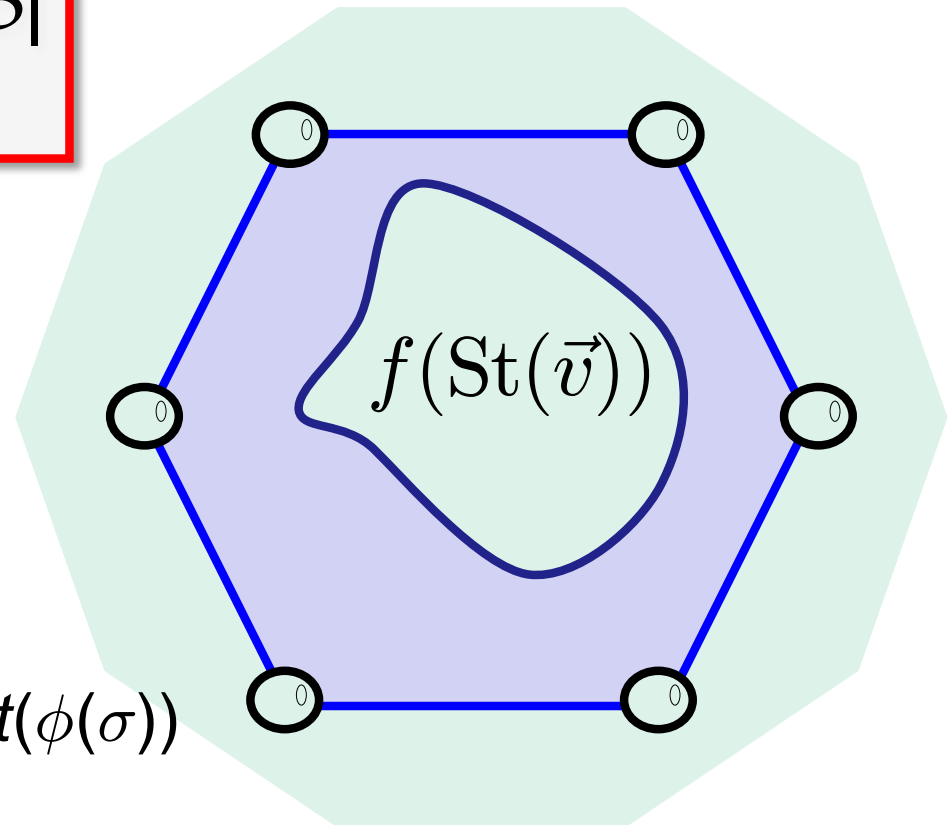
for every v in \mathcal{A} ...

$$f(\text{St}(\vec{v})) \subseteq \text{St}(\phi(\vec{v}))$$

Alternatively:

$$\forall \sigma \in \mathcal{A}, f(|\sigma|) \subseteq \bigcap_{v \in \sigma} \text{St}(\phi(v)) = \text{St}(\phi(\sigma))$$

(open stars)



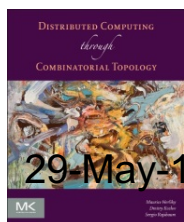
Recall: Simplicial Approximation Theorem

- Given a continuous map

$$f : |A| \rightarrow |B|$$

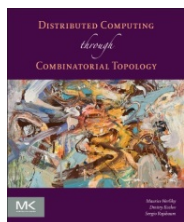
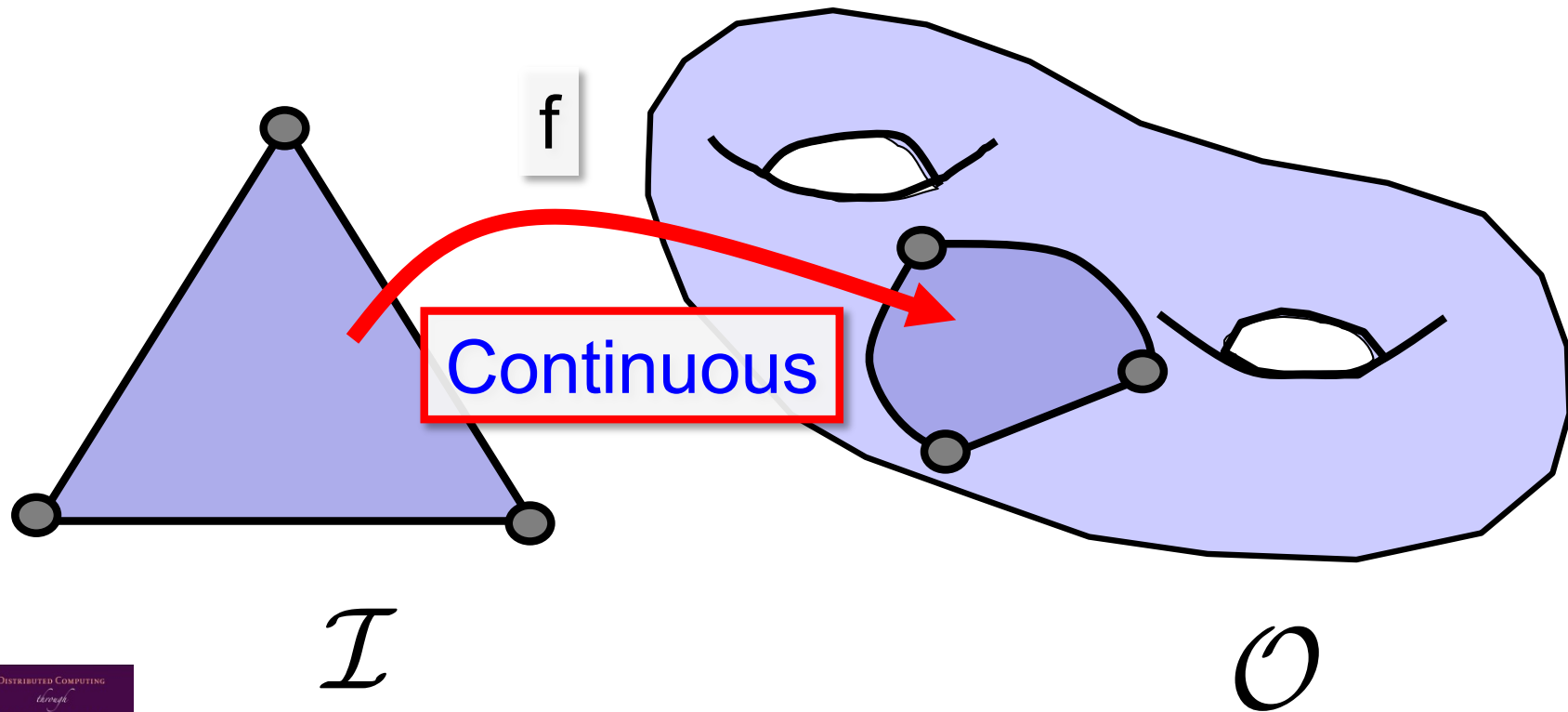
- there is an N such that f has a simplicial approximation

$$\phi : \text{Bary}^N A \rightarrow B$$

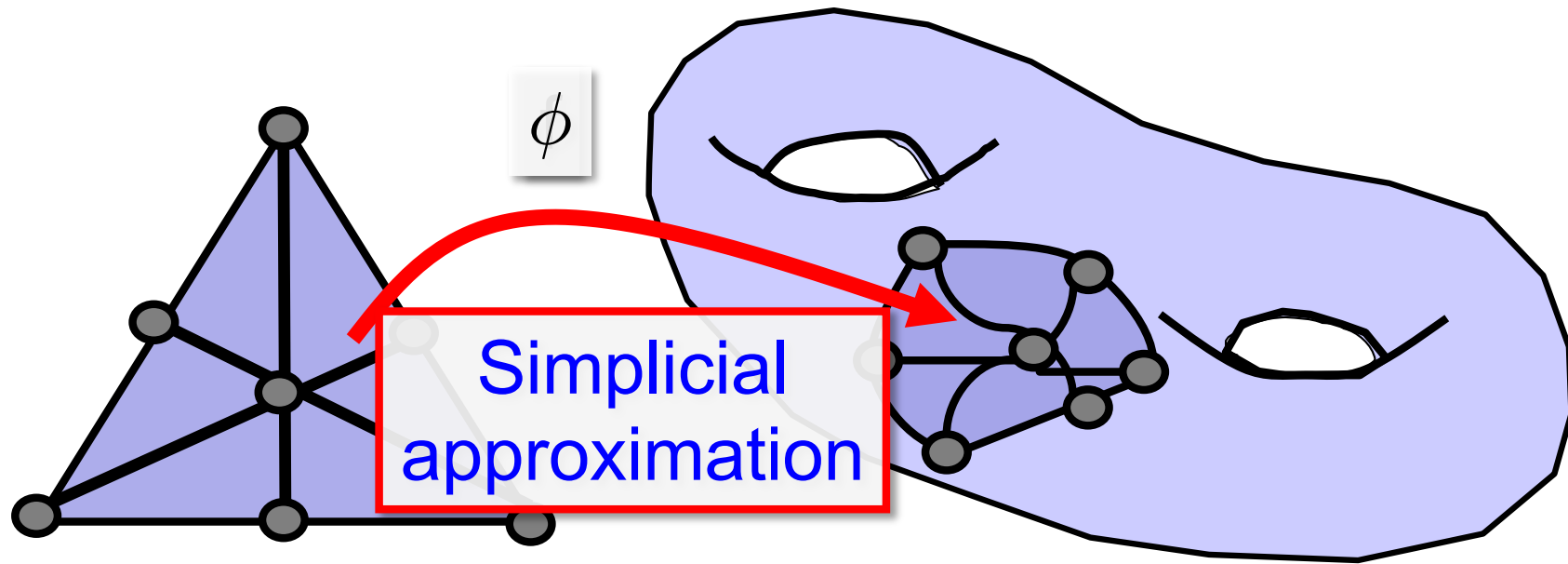


Map \Rightarrow Protocol

Hypothesis

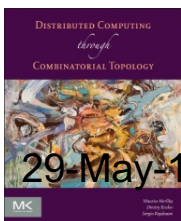


Map \Rightarrow Protocol

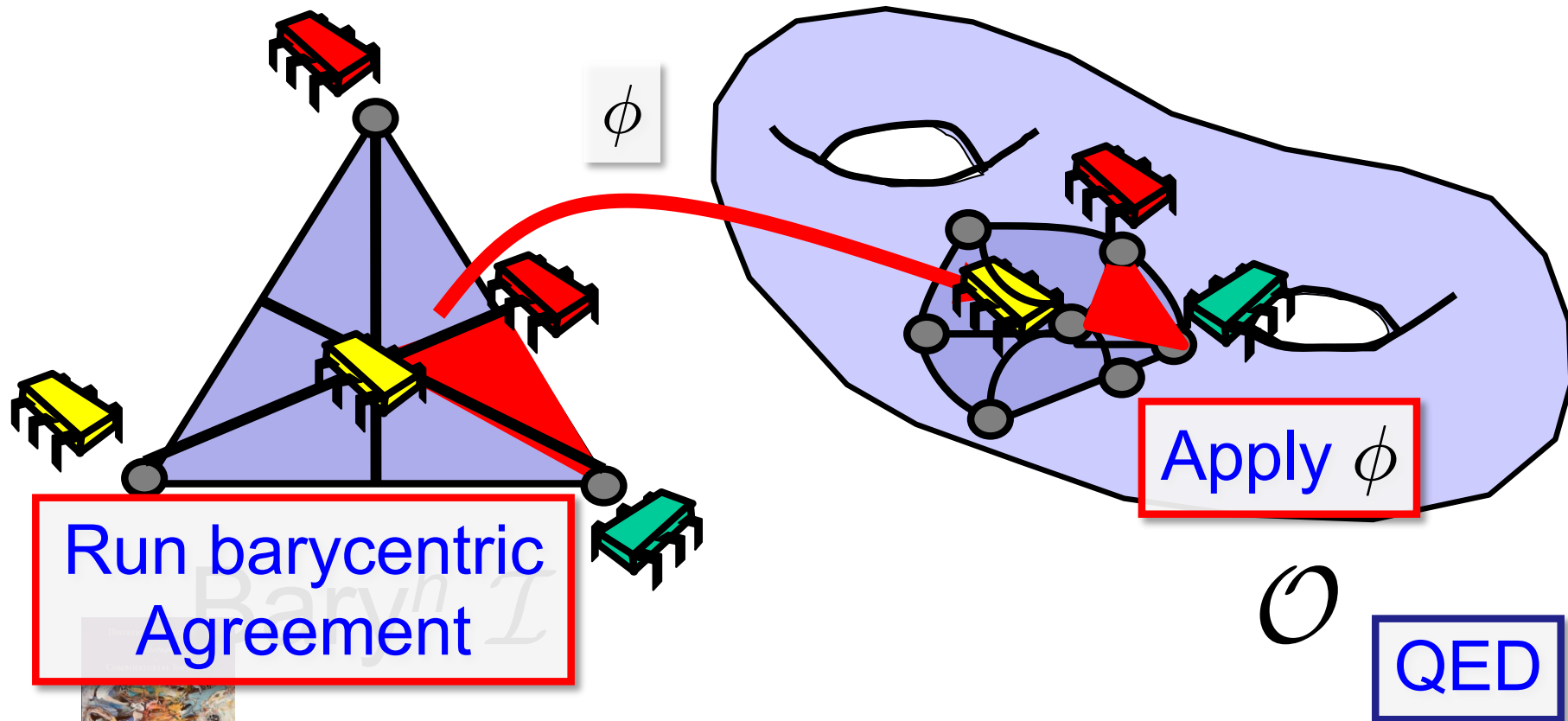


$\text{Bary}^N \mathcal{I}$

\mathcal{O}



Map \Rightarrow Protocol



29-May-19

Protocol \Rightarrow Map

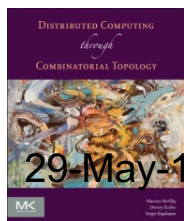
Lemma

If ...

there is a WF-RW protocol for
 $(\mathcal{I}, \mathcal{O}, \Delta) \dots$

then ...

there is a continuous
 $f: |\text{skel}^n \mathcal{I}| \rightarrow |\mathcal{O}|$ carried by Δ .

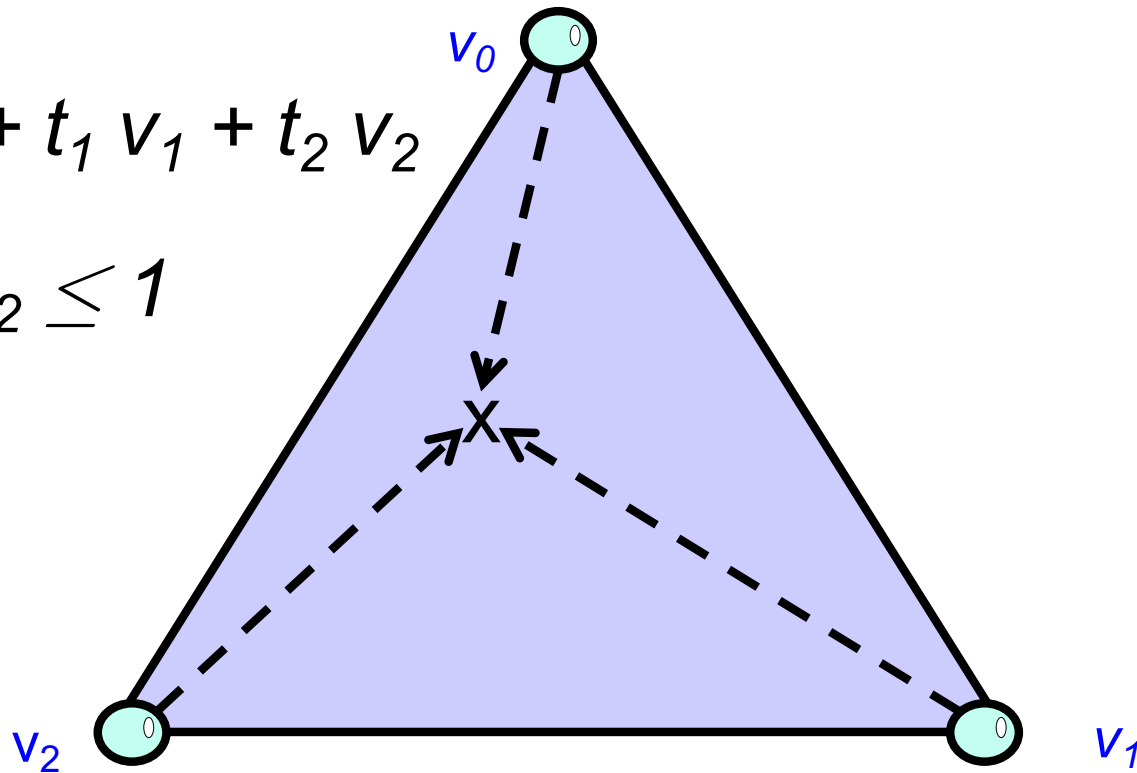


Recall: Barycentric Coordinates

$$x = t_0 v_0 + t_1 v_1 + t_2 v_2$$

$$0 \leq t_0, t_1, t_2 \leq 1$$

$$\sum_i t_i = 1$$



Given a complex \mathcal{C} , every point of $|\mathcal{C}|$ has a unique representation using barycentric coordinates



Protocol \Rightarrow Map

- Bary^N - the protocol map
- $\delta: \text{Bary}^N \mathcal{I} \rightarrow \mathcal{O}$ - the decision map

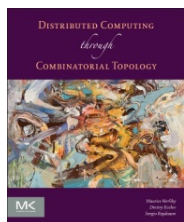
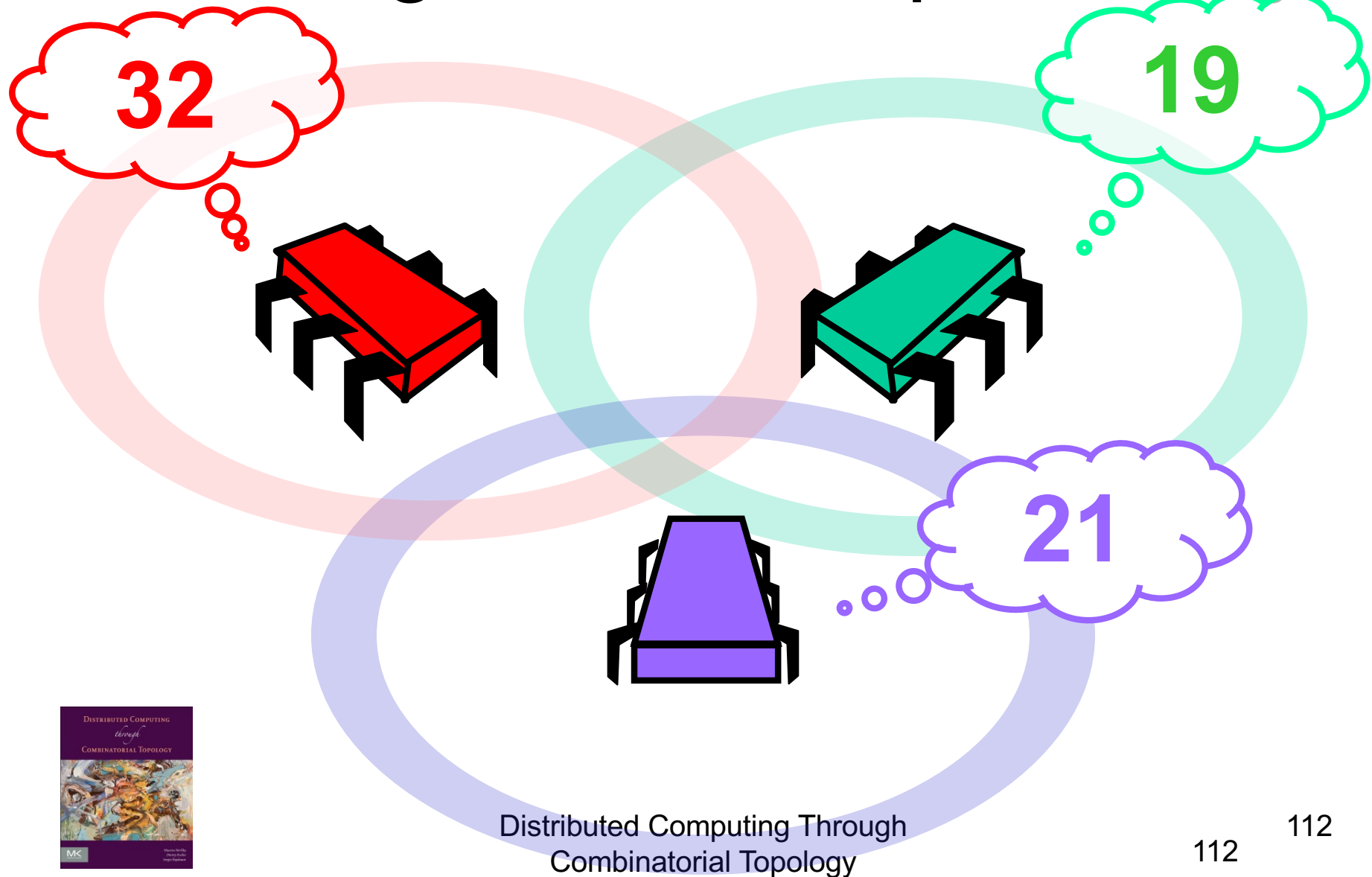
$\delta \circ \text{Bary}^N$ is **carried** by Δ :
 $\forall \sigma \in \mathcal{I}, \delta \circ \text{Bary}^N(\sigma) \subseteq \Delta(\sigma)$

Take $\phi = |\delta|: |\text{Bary}^N \mathcal{I}| \rightarrow |\mathcal{O}|$
(Barycentric extension of δ to $|\text{Bary}^N(\mathcal{I})| = |\mathcal{I}|$) is
carried by Δ :

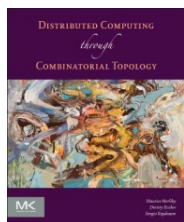
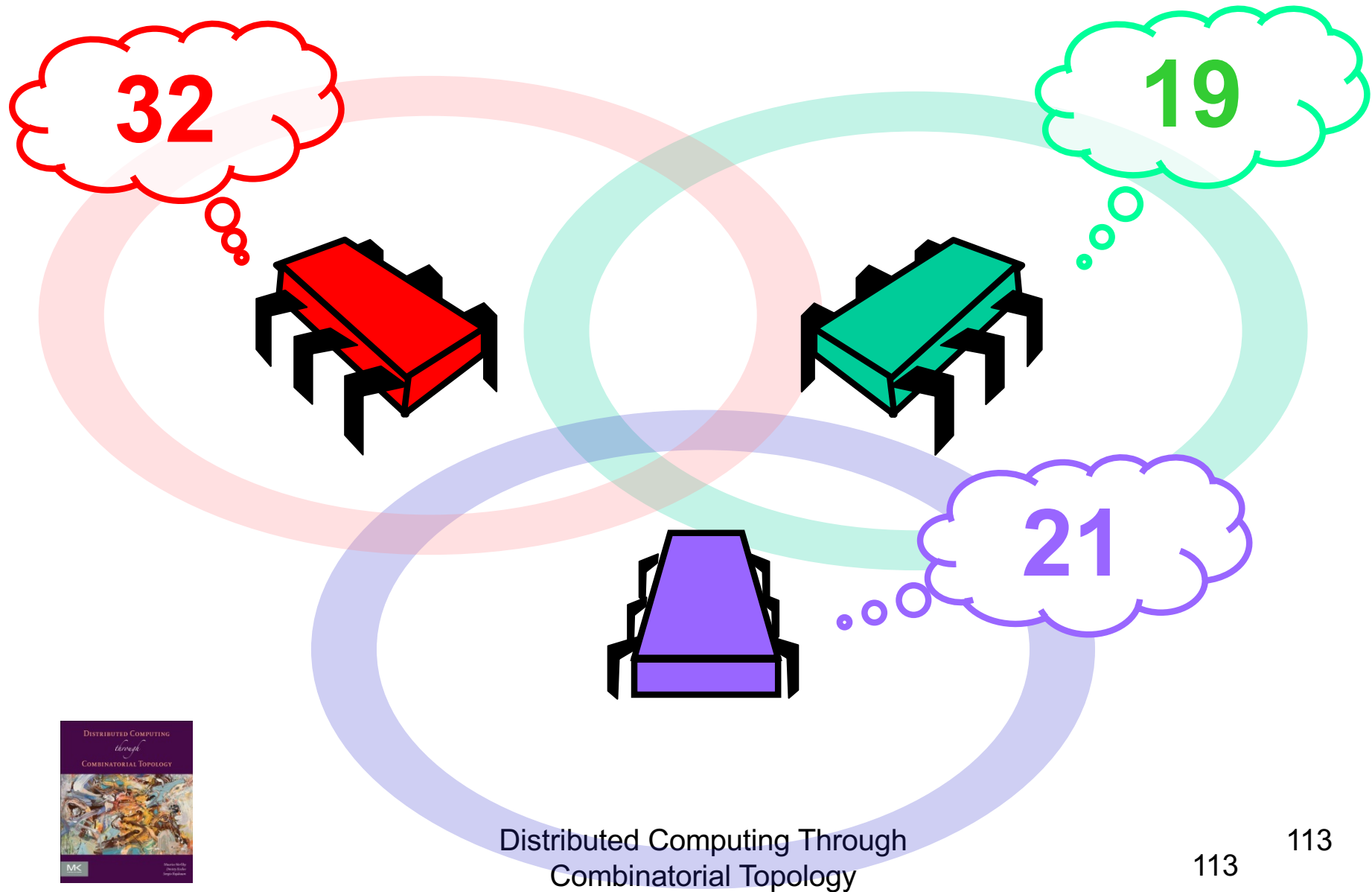
$\forall \sigma \in \mathcal{I}, \phi(|\sigma|) \subseteq |\delta \circ \text{Bary}^N(\sigma)| \subseteq |\Delta(\sigma)|$

QED

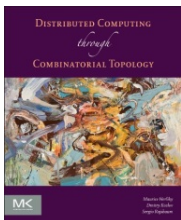
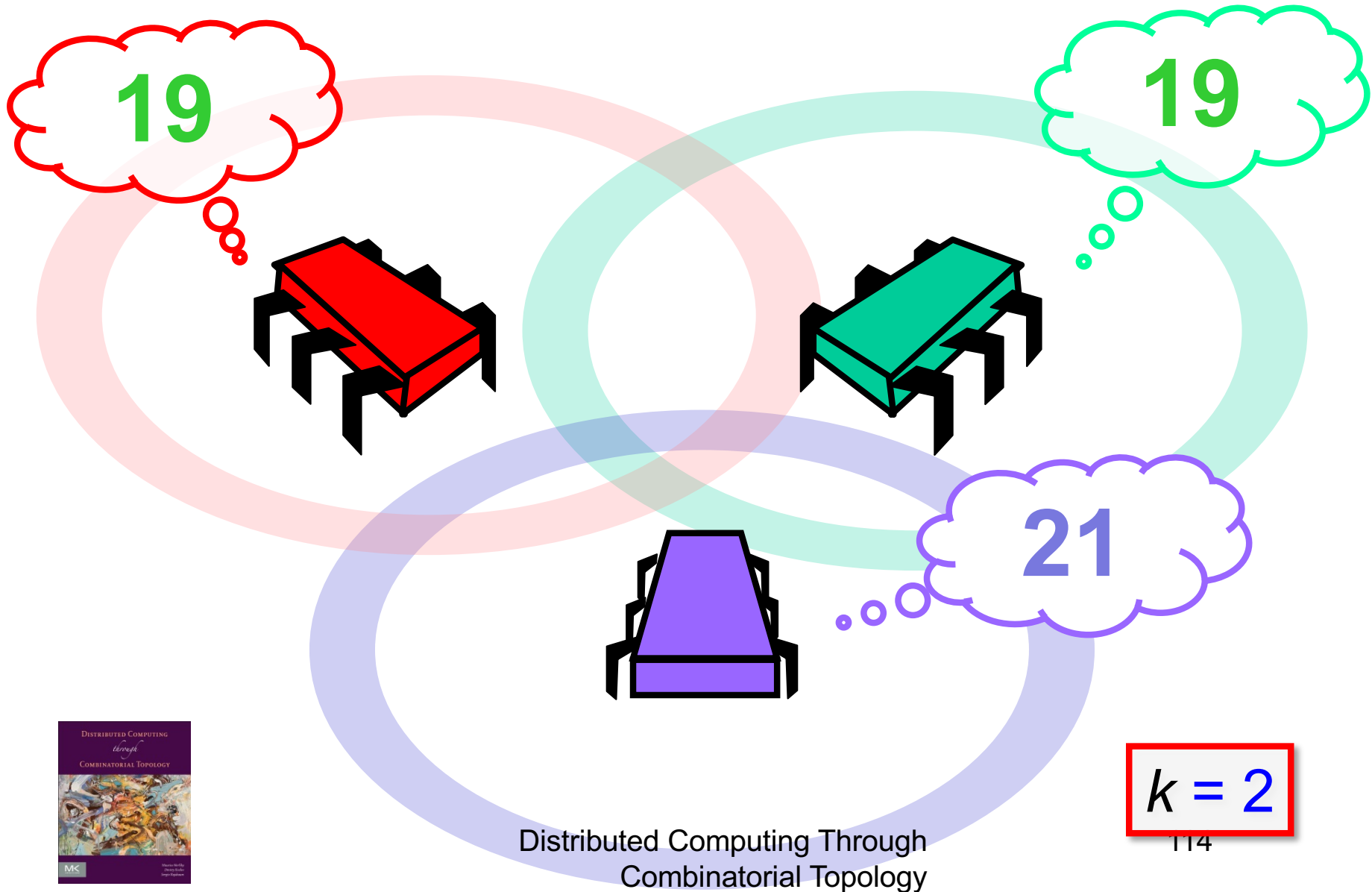
Application: *k*-set Agreement Impossibility



k -set Agreement: before



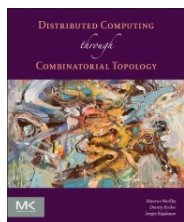
k -set Agreement: after



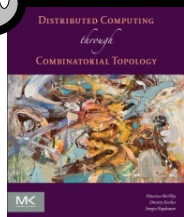
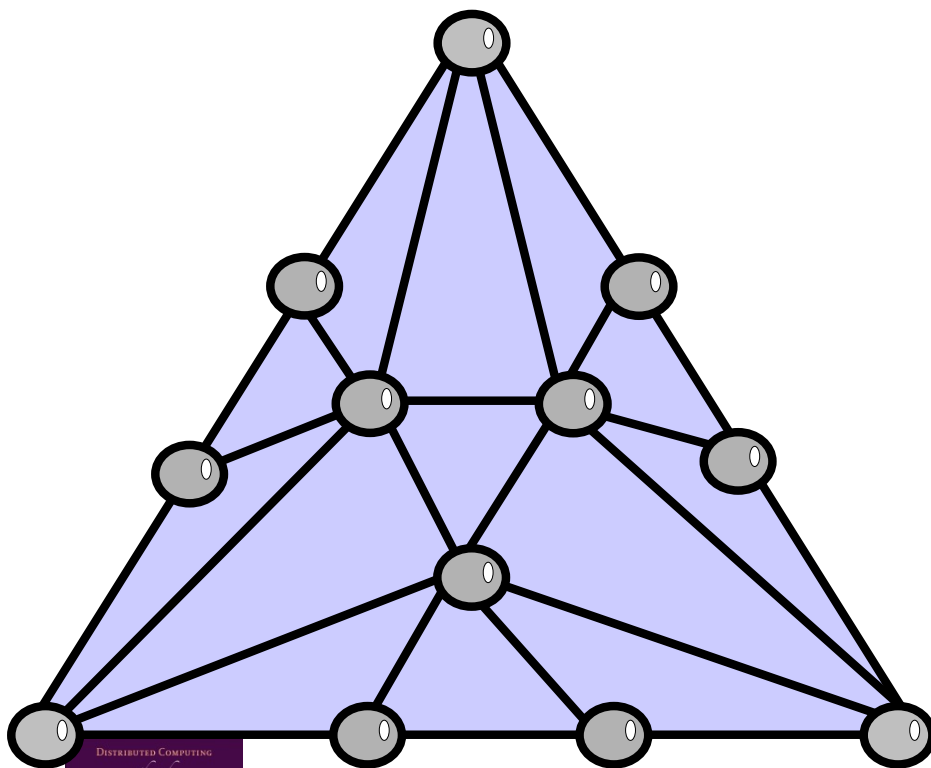
$k = 2$

Theorem

No layered $(n+1)$ -process IS protocol can solve n -set agreement

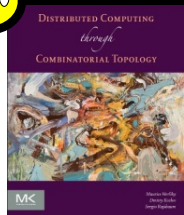
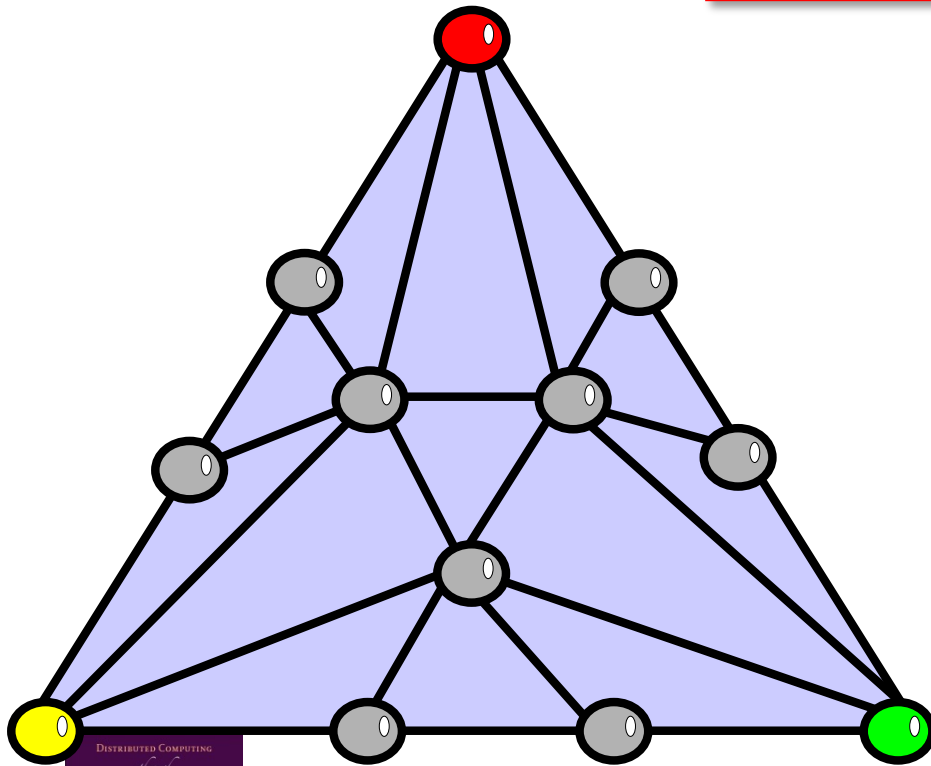


Sperner Coloring



Sperner Coloring

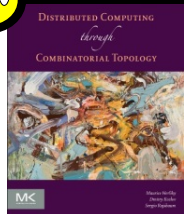
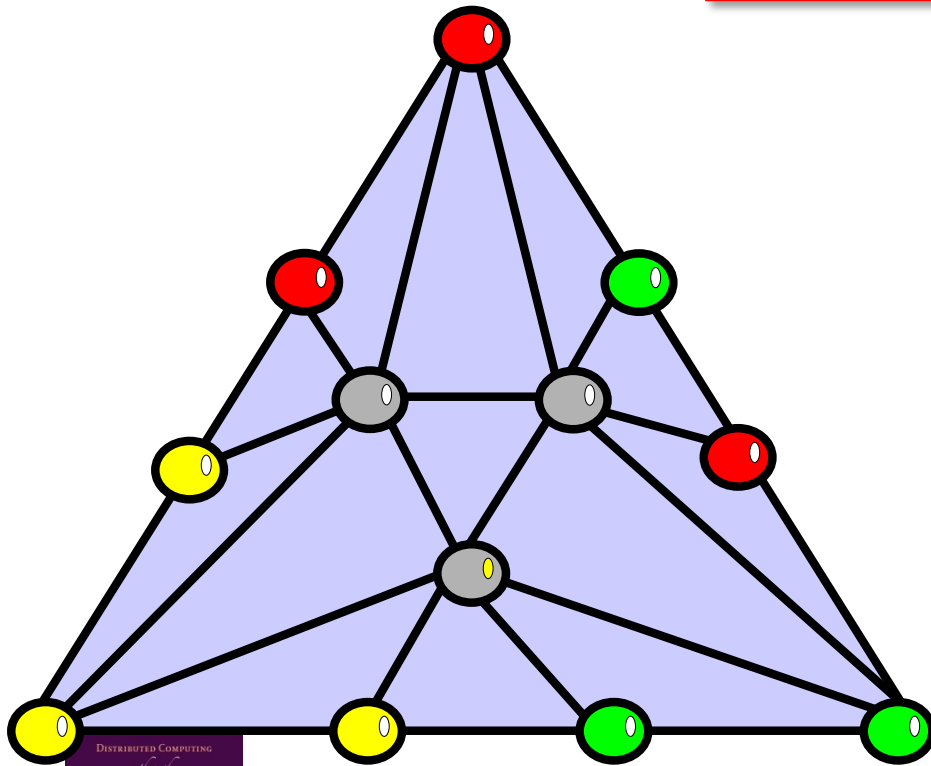
“Corners” have distinct colors



Sperner Coloring

“Corners” have distinct colors

Edge vertexes have corner colors

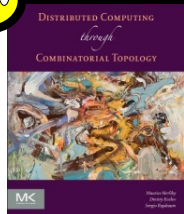
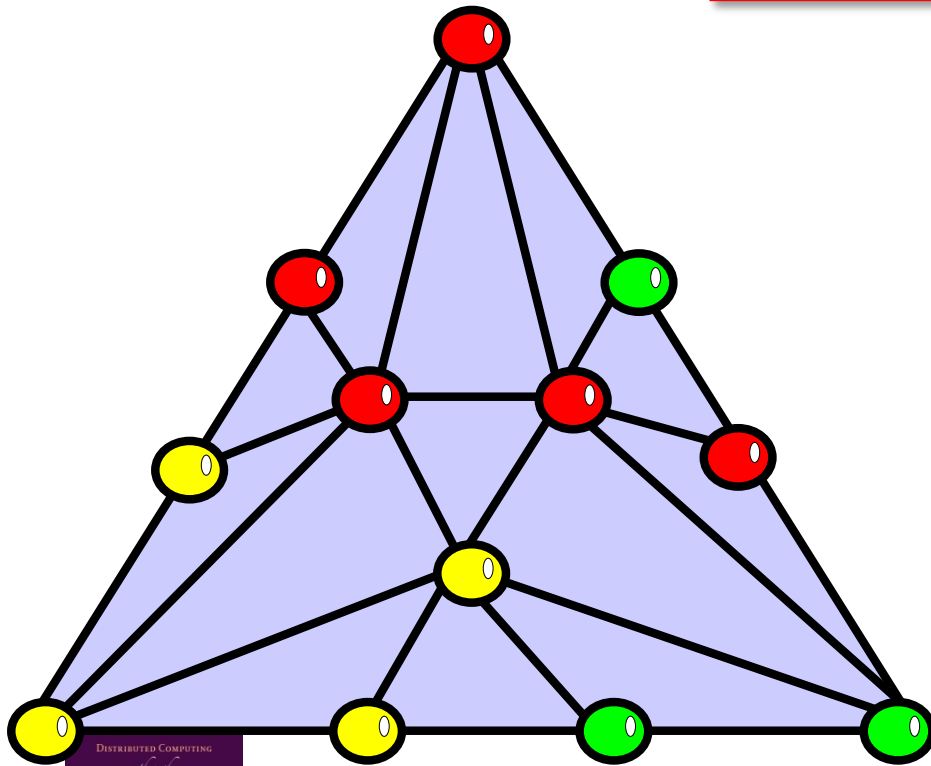


Sperner Coloring

“Corners” have distinct colors

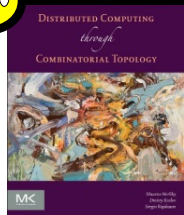
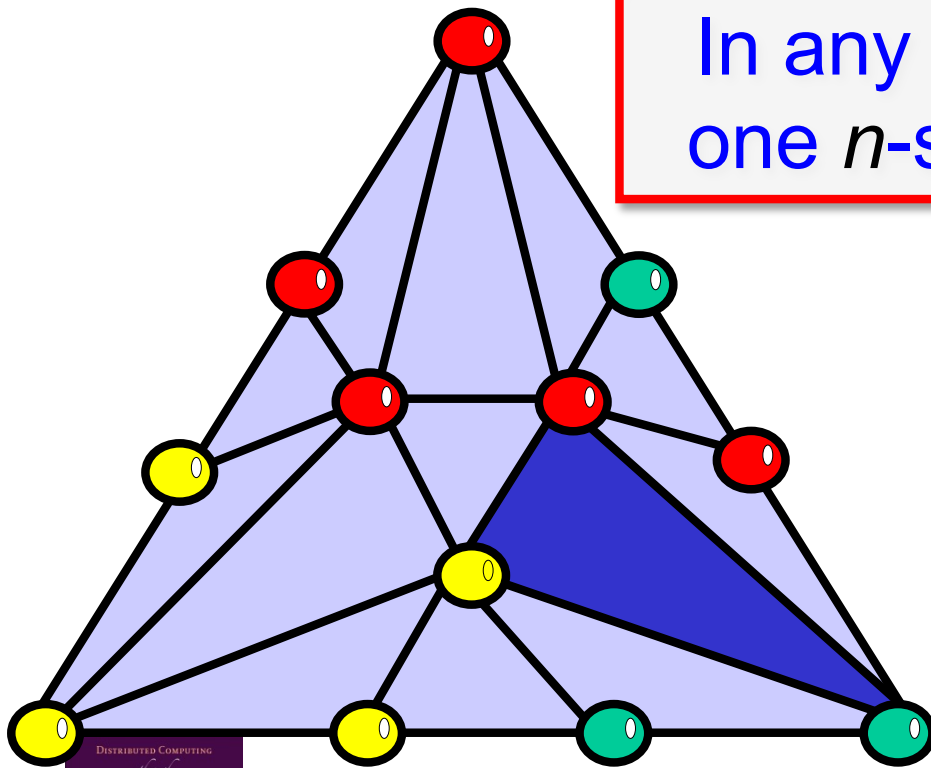
Edge vertexes have corner colors

Every vertex has face boundary colors



Sperner's Lemma

In any Sperner coloring, at least one n -simplex has all $n+1$ colors

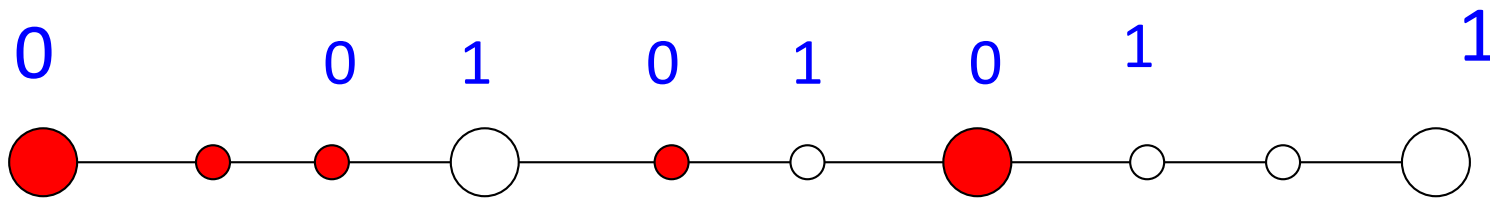


Sperner's lemma: inductive step

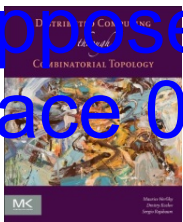
Claim: for each $k=0,\dots,N$, face $0,\dots,k$ contains an odd number of k -dimensional simplexes colored $0,\dots,k$

By induction: $k=0$ - trivial (exactly one)

$k=1$, simple counting



Suppose the claim holds for $k=N-1$ and consider the face $0,\dots,N$

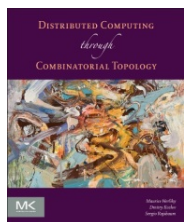
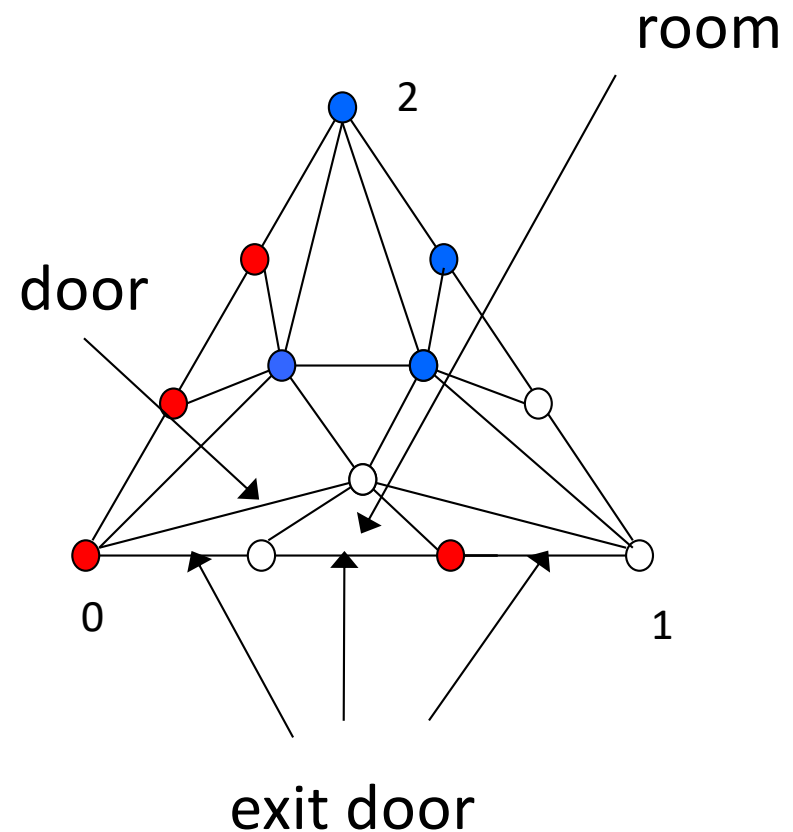


Sperner: rooms and doors

Each N -simplex is a room

An $(N-1)$ -dimensional face
(a subset of $N-1$ vertices)
of a room colored in
 $0, \dots, N-1$ is a door

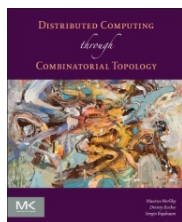
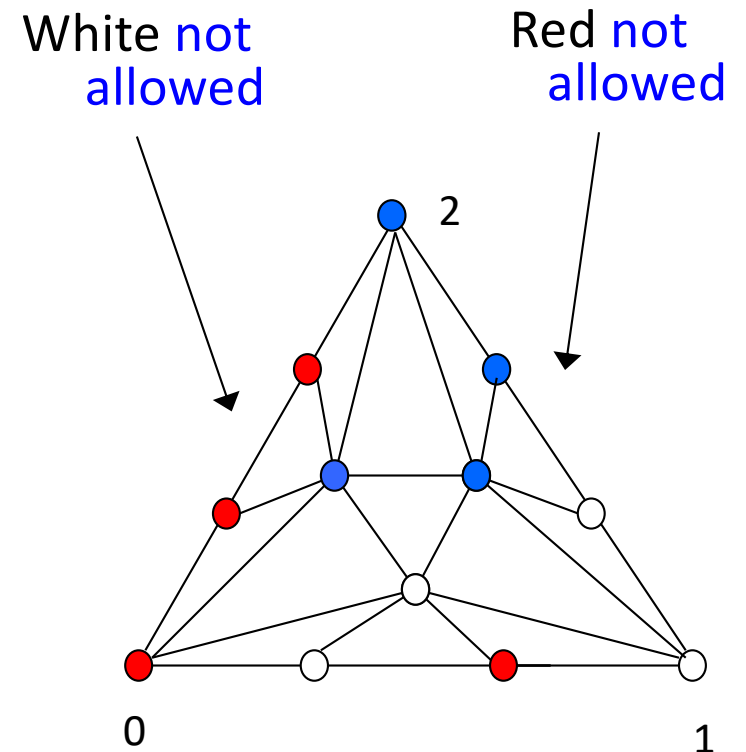
A door is an exit if it is
contained in the face
 $0, \dots, N-1$



Sperner: exit doors

There is an odd number of exits!

- No face other than $0, \dots, N-1$ can contain simplexes colored $0, \dots, N-1$
- Exits may only be contained in $0, \dots, N-1$

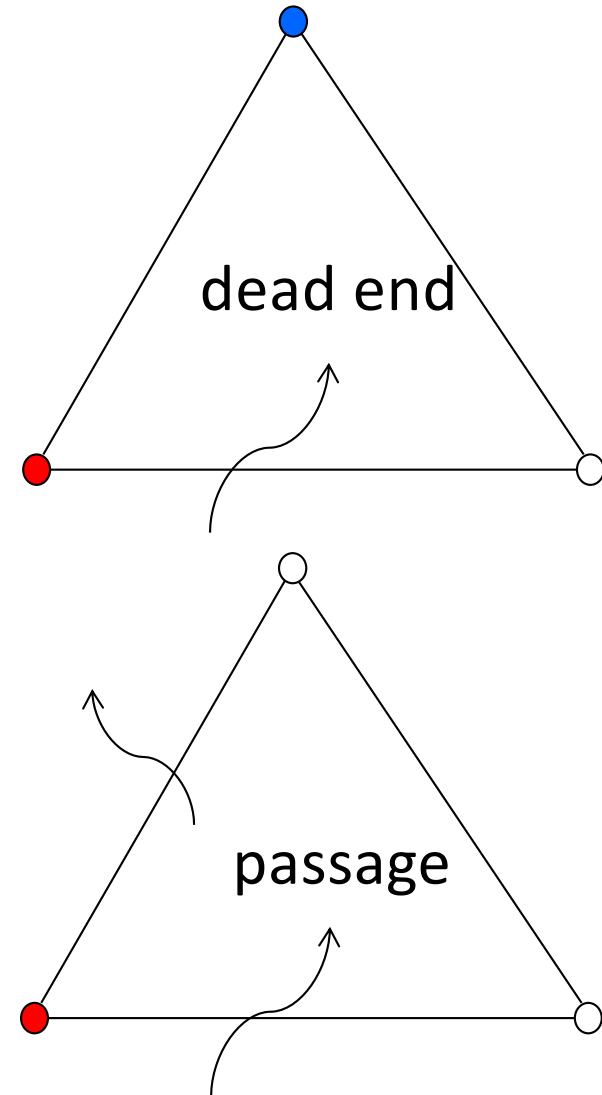


Sperner: passages and dead ends

A room with a door is either:

- A passage (has two doors),
or
- A dead end (has no doors)

There must be an odd number of dead ends (fully colored simplexes)



Sperner's: counting fully colored rooms

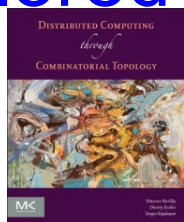
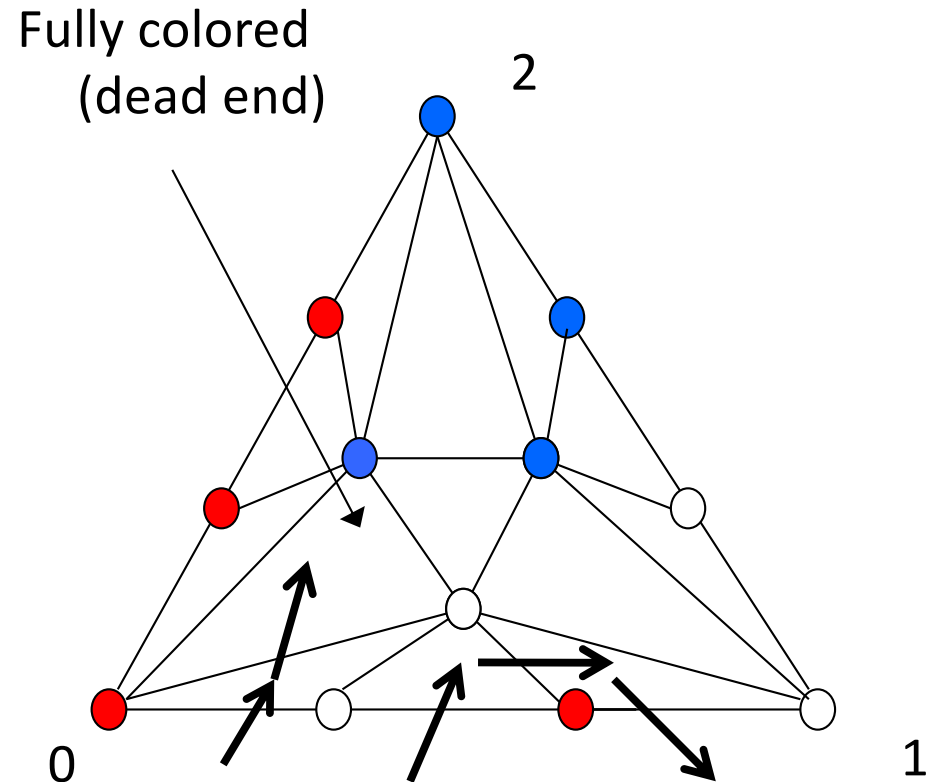
Start with an exit and walk through the doors

Two cases are possible:

- Stop in a dead end
- Reach another exit

The number of exit doors is odd =>

The total number of fully colored rooms is odd



No Layered IS Protocol can solve n-Set Agreement

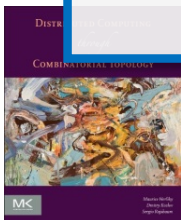
Assume protocol exists:

Run layered IS protocol

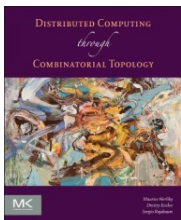
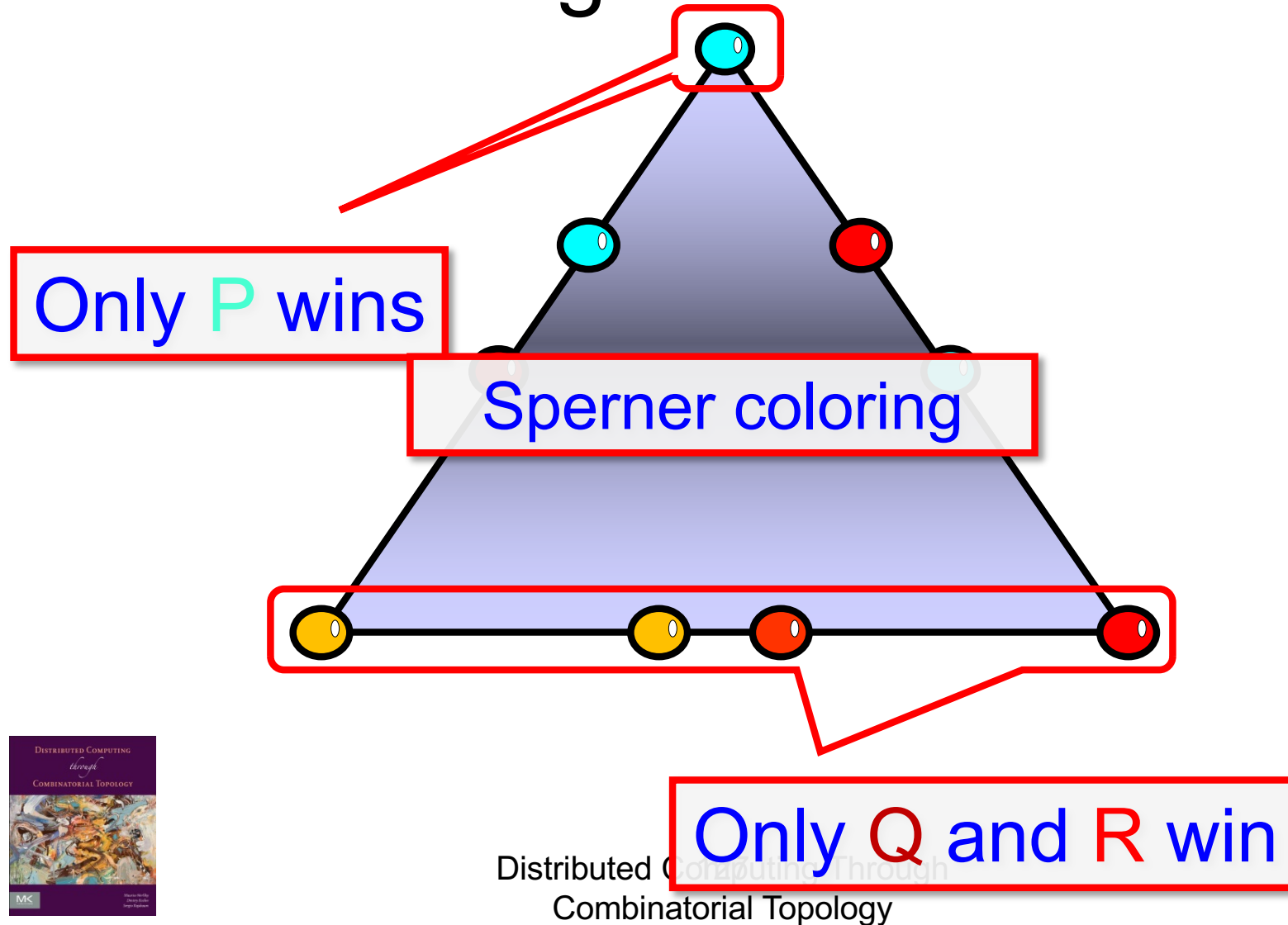
Choose value based on vertex

Idea:

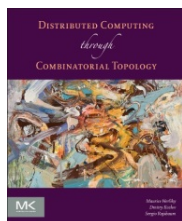
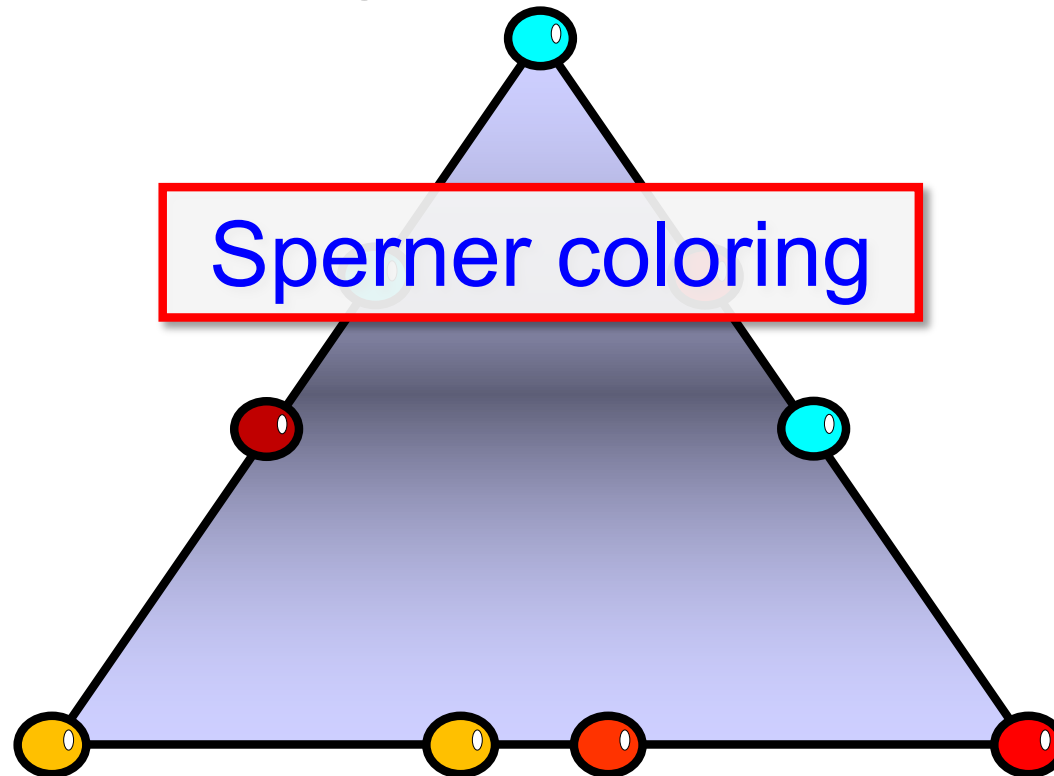
Color vertex with “winning”
process name ...



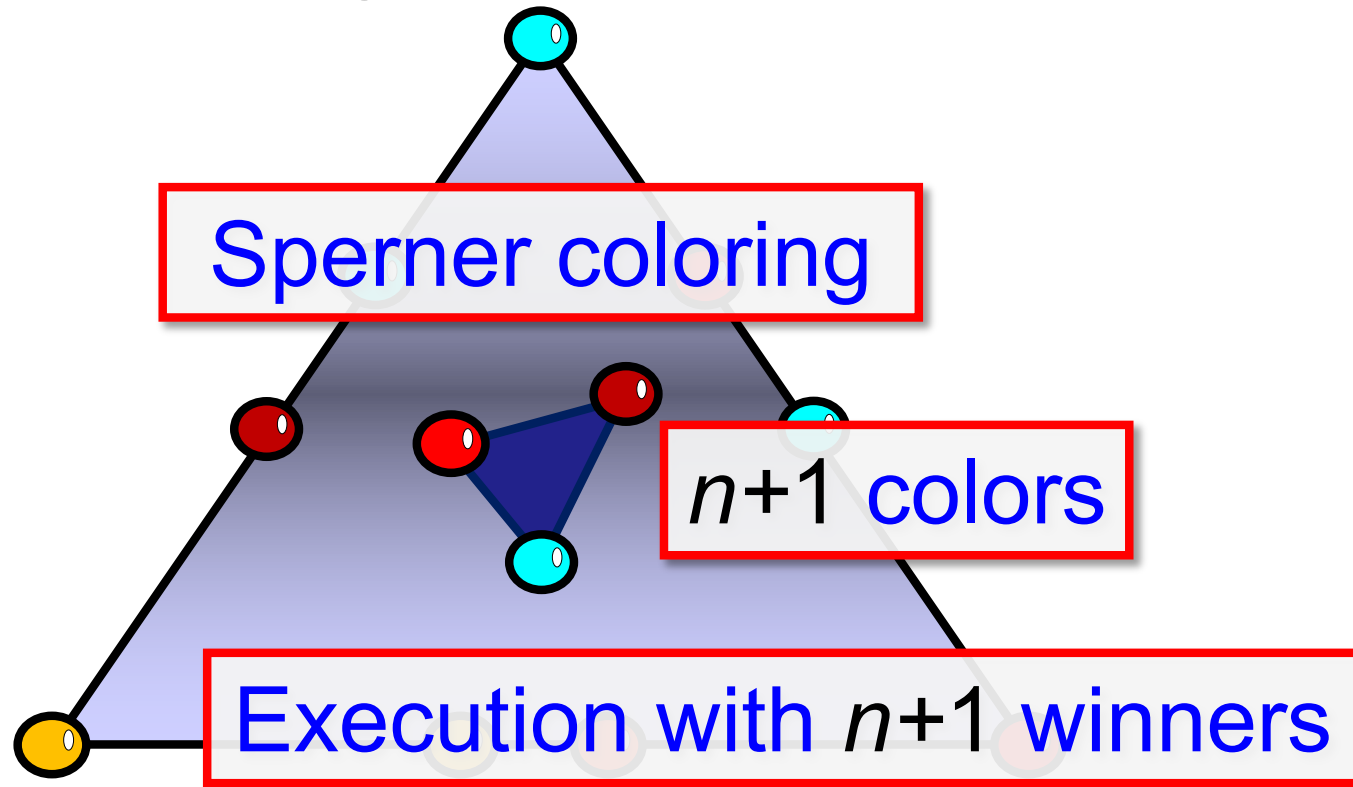
Layered IS protocol for n -Set Agreement



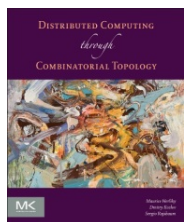
Layered IS protocol for n -Set Agreement



Layered IS protocol for n -Set Agreement



Contradiction: at most n can win





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