

Quiz

- What if we reverse the order of the first two lines the 2-process Peterson's algorithm

P0:

turn = 1;

flag[0] = true;

P1:

turn = 0;

flag[1] = true;

...

Would it work?

- Prove that Peterson's N-process algorithm ensures:
 - ✓ mutual exclusion: no two processes are in the critical section at a time
 - ✓ starvation freedom: every process in the trying section eventually reaches the critical section (assuming no process fails in the trying, critical, or exit sections)
- Show that the bounded (black-white) Bakery algorithm is correct

Bakery [Lamport'74,original]

```
// initialization
flag: array [1..N] of bool = {false};
label: array [1..N] of integer = {0}; //assume no bound

// code for process i that wishes to enter CS
flag[i] = true; //enter the doorway
label[i] = 1 + max(label[1], ..., label[N]); //pick a ticket
flag[i] = false; //exit the doorway
for j=1 to N do
    while (flag[j]); //wait until j is not in the doorway
    while (label[j]≠0 and (label[j],j)<<(label[i],i));
    // wait until j is not "ahead"
...
// critical section
...
label[i] = 0; // exit section
```

Ticket withdrawal is “protected” with flags: a very useful trick

Black-White Bakery [Taubenfeld'06]

```
// initialization
color: {black,white};
flag: array [1..N] of bool = {false};
label[1..N]: array of type {0,...,n} = {0} //bounded ticket numbers
mycolor[1..N]: array of type {black,white}

// code for process i that wishes to enter CS
flag[i] = true; //enter the "doorway"
mycolor[i] = color;
label[i] = 1 + max({label[j] | j=1,...,N: mycolor[i]=mycolor[j]});
flag[i] = false; //exit the "doorway"
for j=1 to N do
    while (flag[j]);
    if mycolor[j]=mycolor[i] then
        while (label[j]≠0 and (label[j],j)<<(label[i],i) and mycolor[j]=mycolor[i] );
    else
        while (label[j]≠0 and mycolor[i]=color and mycolor[j] ≠ mycolor[i]);

// wait until all processes "ahead" of my color are served
...
// critical section
...
If mycolor[i]=black then color = white else color = black;
label[i] = 0; // exit section
```

Colored tickets => bounded variables!