



High resolution methods

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M2 MVA
Audio signal analysis,
indexing and transformation



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 - ▶ pairs or triplets of strings in a piano, plus coupling of the vertical and horizontal vibration modes

Part I

Parametric signal model

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- ▶ The observed signal $x[t]$ is modeled as the signal $s[t]$ plus a complex Gaussian white noise $b[t]$ of variance σ^2

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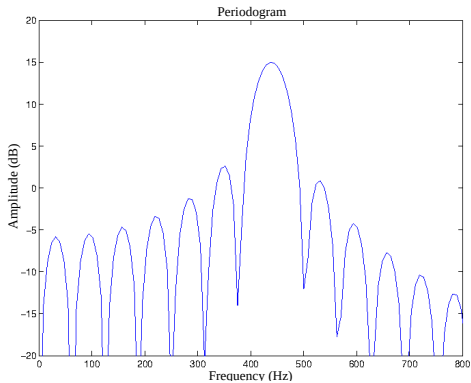
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 - ▶ trade-off between the width of the principal lobe and the height of the secondary lobes induced by the window shape
 - ▶ widening of the peak in case of exponential damping

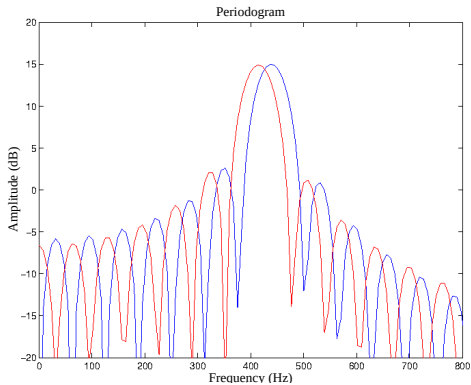
Test signal:

- ▶ Sampling frequency: 8000 Hz
- ▶ First sinusoid: 440 Hz (A)
- ▶ Second sinusoid: 415,3 Hz (G#)
- ▶ No damping, all amplitudes equal to 1
- ▶ Length of the rectangular window: $N = 128$ (16 ms)
- ▶ Length of the transform: 1024 samples

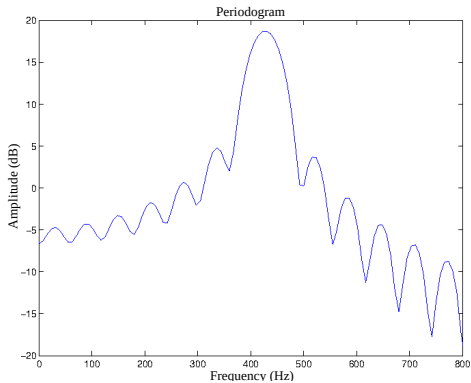
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- ▶ High resolution parametric estimation methods overcome the limits of Fourier analysis

Part II

High resolution methods

Linear prediction methods

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- ▶ Drawback: mediocre performance in presence of noise

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- ▶ Let us define the **empirical covariance matrix** $\mathbf{R}_{SS} = \frac{1}{I} \mathbf{S} \mathbf{S}^H$
- ▶ Then $\mathbf{R}_{SS} = \mathbf{V}^n \mathbf{P} \mathbf{V}^{nH}$, where $\mathbf{P} = \frac{1}{I} \mathbf{A} \mathbf{V}^I T \mathbf{V}^{I*} \mathbf{A}^H$
- ▶ Matrix \mathbf{R}_{SS} has rank K
- ▶ \mathbf{R}_{SS} is diagonalizable in an orthonormal basis $\{\mathbf{w}_0 \dots \mathbf{w}_{n-1}\}$
- ▶ Its eigenvalues $\lambda_0 \geq \lambda_1 \geq \dots \geq \lambda_{n-1} \geq 0$ are such that
 - ▶ $\forall i \in \{0 \dots K-1\}, \lambda_i > 0;$
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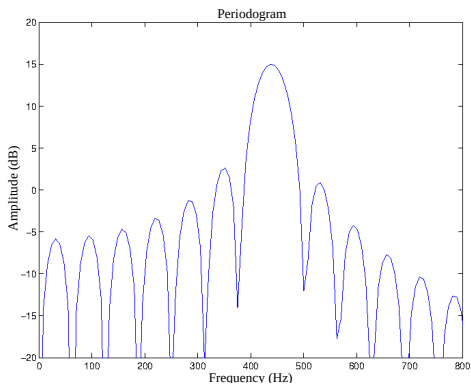
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- ▶ The **Spectral-MUSIC** method consists in detecting the K highest peaks in function $z \mapsto \frac{1}{\|\mathbf{W}_\perp^H \mathbf{v}(z)\|^2}$.

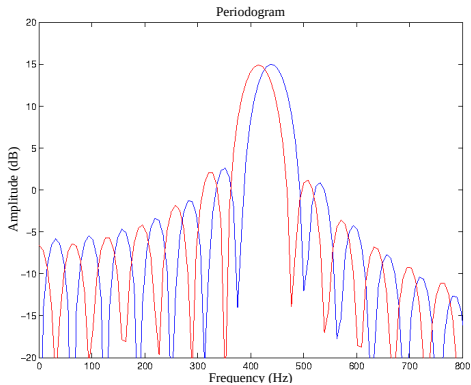
Test signal:

- ▶ Sampling frequency: 8000 Hz
- ▶ First sinusoid: 440 Hz (A)
- ▶ Second sinusoid: 415,3 Hz (G#)
- ▶ No damping, all amplitudes equal to 1
- ▶ Length of the rectangular window: $N = 128$ (16 ms)
- ▶ Length of the transform: 1024 samples

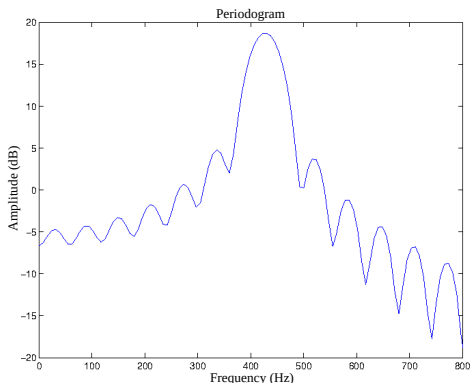
Spectral MUSIC method



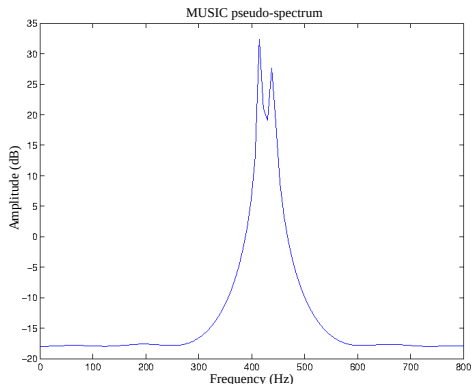
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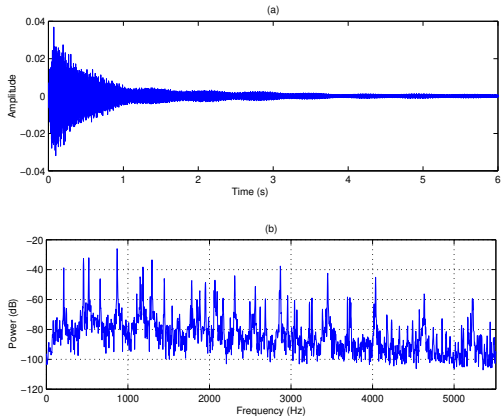
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- ▶ We finally get $\hat{a}_k = |\hat{\alpha}_k|$ and $\hat{\phi}_k = \arg(\hat{\alpha}_k)$

Part III

Signals to be processed

Bell sound



(a) Signal waveform
(b) Fourier transform (dB)