Hybrid ARQ optimizations for wireless networks

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Outline

A very short introduction to Hybrid ARQ (HARQ)

• HARQ improvement:

superposition coding

• HARQ parameters' optimization:

o adaptive modulation and coding scheme

• Resource allocation optimization for HARQ based system:

o energy efficiency with Ricean channel

Part 1 : Introduction to HARQ

From ARQ (Automatic ReQuest) ...

Let $\mathbf{S} = [s_0, \cdots, s_{N-1}]$ be a packet composed by N uncoded symbols



- Pros: Adaptability to the real propagation states (noise, channel)
 - Robustness to no instantaneous Channel State Information at the Transmitter (CSIT)
 - Diversity if time-varying channel
 - High granularity with adapted Modulation and Coding Scheme (MCS) related to instantaneous channel behavior
- Pros: Cheap feedback link (one bit)
- Cons: High latency, Buffer size

... Towards Hybrid ARQ (HARQ): Type-I HARQ

Remark

Retransmission does not contradict forward error coding (FEC)

Type-I HARQ: packet **S** is composed by coded symbols s_n

- first packet is more protected
- there is less retransmission
- transmission delay is reduced
- Efficiency is upper-bounded by the code rate

Drawbacks

- Each received packet is treated independently
- Mis-decoded packet is thrown in the trash

Type-II HARQ

Memory at RX side is considered \Rightarrow Type-II HARQ



Main examples:

- Chase Combining (CC)
- Incremental Redundancy (IR)

Examples: CC-HARQ and IR-HARQ

CC

$$\begin{array}{rcl} Y_1 & = & S_1 + N_1 \\ Y_2 & = & S_1 + N_2 \end{array}$$

then detection on

$$Y = (Y_1 + Y_2)/2$$

SNR-Gain equal to 3dB



IR

 $\begin{array}{rcl} Y_1 & = & S_1(1) + N_1 \\ Y_2 & = & S_1(2) + N_2 \end{array}$

then detection on

 $Y = [Y_1, Y_2]$

Coding gain



Delayed feedback management

Management for T:

Stop-and-Wait



Parallel Stop-and-Wait/Selective Repeat



Standard Assumption:

- No error on feedback
- No delay (T = 1)

Performance metrics

• Packet Error Rate (PER):

PER = Prob(message is not decoded)

• Efficiency (*Throughput/Goodput/*etc):

 $\eta = \frac{\text{information bits received without error}}{\text{transmitted bits}}$

(Mean) delay:

d = # transmitted packets when message is correctly received

Jitter:

 σ_d = delay standard deviation

Quality of Service (QoS)

- Data: PER and efficiency
- Voice on IP: delay
- Video Streaming: efficiency and jitter

Closed-form expressions for metrics

PER =
$$1 - \sum_{k=1}^{L} p(k)$$

 $\eta \propto \frac{\sum_{k=1}^{L} p(k)}{L(1 - \sum_{k=1}^{L} p(k)) + \sum_{k=1}^{L} kp(k)}$
 $d = \frac{\sum_{k=1}^{L} kp(k)}{\sum_{k=1}^{L} p(k)}$
 $\sigma_d = \sqrt{\frac{\sum_{k=1}^{L} k^2 p(k)}{\sum_{k=1}^{L} p(k)} - d^2}$

with [Leduc12]

- *p*(*k*) probability to receive information packet in exactly *k* transmissions
- L maximum number of transmissions per message

Example: Type-I HARQ

• Let π_0 be the probability the message is not well decoded with one transmission. Then

$$p(k) = (1 - \pi_0)\pi_0^{k-1}$$

• Let a message be composed by *N* BPSK uncoded symbols. Then, on Gaussian channel,

$$\pi_0 = 1 - \left(1 - Q\left(\sqrt{2\mathsf{SNR}}\right)\right)^{\mathsf{A}}$$



Part 2: HARQ optimizations

- 2.1 HARQ improvement
- 2.2 HARQ parameters' optimization
- 2.3 Resource allocation optimization for HARQ based system

2.1 - HARQ improvement with delayed feedback

In practice, $T \neq 1$ (T = 8 in LTE)

Idea for parallel Stop-and-Wait

Send redundant packets **in advance** between pre-assigned time-slots <u>and</u> superpose them with packets related to other messages

- Similar idea when T = 1 [Shamai08,Assimi09,Szczecinski14]
- In SotA, with perfect CSIT or past CSIT (multi-bit feedback)
- Why could it work? non-orthogonal transmission with potential of Multiple Access Channel decoding

Expected gains

- Lower latency
- Higher reliability

2.1 - Proposed protocol

Let $\mathbf{p}_k(\ell)$ be the ℓ -th packet/chunk associated with the message kWe do a transmission with two layers

- Layer 1: parallel Stop-and-Wait HARQ
- Layer 2: superposed redundant packets

How do we choose the superposed redundant packets?

- Superpose packets of the most recent messages ⇒ Low latency
- Superpose unsent redundant packets ⇒ High reliability



2.1 - How to decode?

Received signal until time-slot 2

$$y_1 = h(1)p_1(1) + w(1)$$

$$y_2 = h(2)\sqrt{\alpha}p_2(1) + h(2)\sqrt{1-\alpha}p_1(2) + w(2)$$

Equivalent to a MIMO-MAC

Decoders:

- Multi-message based Decoder
- Single-message based Decoder



Improvement Parameters' optimization Resource allocation

2.1 - Numerical results: Throughput and MER

- HARQ protocol : IR-HARQ with L = 3, R = 0.8, best α
- Feedback delay : T = 3 time-slots
- Transmit energy : *E_s* (per symbol)



- Around 2dB-gain at moderate SNR
- 10% throughput gain at 0dB
- Diversity gain due to multi-layer transmission

Improvement Parameters' optimization Resource allocation

2.1 - Numerical results: Latency



- More packets served with small delays (< 4 time-slots)
- but average delay close to each other

Improvement Parameters' optimization Resource allocation

2.1 - Numerical results: Practical scheme

- IR-HARQ with L = 3
- RCPC whose successive rates are 0.8, 0.4, and 0.26.
- BPSK modulated symbols
- Decoding of message k:
 - Combining observations samples sharing the same packet $\mathbf{p}_k(\ell)$
 - Calculating LLR for each observation sample
 - Computing Soft Viterbi's algorithm



2.2 - Modulation and Coding scheme optimization

Main goal

Selecting the Modulation and Coding Scheme (MCS) per packet

- when IR-HARQ is used (packet=chunk)
- based on the available partially-outdated CSI
- Why is it of interest?
 - o if BPSK: a few redundant bits sent but well protected
 - if QAM: a lot of redundant bits sent but not well protected

LTE context

- Downlink from a base station (BS) to K mobile users
- Transmission done by Resource Block (RB) = Q channel uses
 - *B* assigned RBs per frame and TX power per user constant during long duration, e.g., the so-called "semi-persistent scheduling" mode
 MCS constant within 1 frame but adjustable frame by frame

 $\rightarrow \text{MCS}_{k,t} \stackrel{\text{def}}{=} (m_{k,t}, R_{k,t})$: the MCS during frame t

2.2 - IR-HARQ structure

- 1 HARQ round/transmission per frame
- When new transmission
 - Choose (by our algo.) a MCS with $2^{m_{k,t}}$ -QAM and coding rate $R_{k,t}$
 - Thus $D_{k,t} = m_{k,t}R_{k,t}$.(QB) information bits to send
 - Apply a mother code of rate R₀ on these information bits
 - Then pick up $m_{k,t}$.(QB) coded bits to send

• When retransmission (after NACK): $D_{k,t}$ already fixed, and

$$R_{k,t} = \frac{D_{k,t}}{QB\sum_{j=t-\ell_{k,t}}^{t}m_{k,j}},$$

so choose $m_{k,t}$ only, such that, $R_{k,t} \ge R_0$



2.2 - Channel model between BTS and user k

block fading and frequency selective:

- channel impulse response $\mathbf{h}_{k,t} = [h_{k,t}(0), \dots, h_{k,t}(M-1)]^{\mathrm{T}}$ constant on frame *t*
- taps are independent and Rayleigh distributed

time correlated:

• $(\mathbf{h}_{k,t})_t$ is a first-order Gauss-Markov process

$$\mathbf{h}_{k,t} = \alpha \mathbf{h}_{k,t-1} + \sqrt{1 - \alpha^2} \mathbf{w}_{k,t}(m), \ t \ge 0 \ .$$

• $\alpha \in (0, 1)$ is the temporal fading coefficient from Jakes' model

frequency response: N-FFT of h_{k,t}

$$\mathbf{H}_{k,t} = [H_{k,t}(\mathbf{0}), \dots, H_{k,t}(N-1)]^{\mathrm{T}}$$

2.2 - Performance metrics: Block Error Rate (BLER)

 $\pi_{k,t}$: Block Error Rate (BLER) based on the so-far received frames

$$\pi_{k,t} = 1 - de^{-c_F \overline{\epsilon}_{k,t}^F - \dots - c_1 \overline{\epsilon}_{k,t}}$$

- $F \in \mathbb{N}^*$: approximation order
- d, c_1, \ldots, c_F : curve-fitting parameters
- $\overline{\epsilon}_{k,t}$: average physical-layer Bit Error Rate (BER) associated with the hard-decision made on the so-far received coded bits [Vandendorpe09]

$$\bar{\epsilon}_{k,t} = \frac{\sum_{j \in \text{HARQ rounds}} m_{k,t} \sum_{n \in \text{assigned channel uses}} 0.2e^{-1.6\frac{E_k |H_{k,j}(n)|^2}{(2^{m_{k,j}}-1)N_0}}}{\#\text{of assigned channel uses} \times \sum_{j \in \text{HARQ rounds}} m_{k,j}}$$

2.2 - Mathematical Goal

Our objectives

- For each frame, determine
 - the modulation scheme $m_{k,t}$
 - the coding rate $R_{k,t}$ (when new transmission)
- based on delayed CSI
 - $\mathbf{h}_{k,t-1}$ or $\overline{\epsilon}_{k,t-1}$
- to maximize the average throughput

Appropriate tool: Markov Decision Process (MDP)

2.2 - MDP definition

MDP framework

- state space S: a set of states
- action space A: a set of actions
 - $\mathcal{A}(s)$: admissible actions for state $s \in S$
- state transition distribution Q(.|s, a): $a \in A(s)$
- reward: a function $r : S \to \mathbb{R}$

A deterministic policy

A function $f : S \rightarrow A$

• such that $f(s) \in \mathcal{A}(s), \forall s \in \mathcal{S}$

Goal

Find out a policy maximizing an average reward

2.2 - Our MDP

State:

 $(\ell_{k,t}, h_{k,t-1}, \overline{\epsilon}_{k,t-1}, \#$ of data bits in the codeword, #of so-far received coded bits $) \in S$

with $\ell_{k,t}$ corresponds to the number of previous transmissions but

- $\ell_{k,t} = 0$: a new transmission after an ACK
- $\ell_{k,t} = L$: a new transmission after L NACKs
- Action:

• for new transmission: $(D_{k,t} = \# \text{of data bits}, m_{k,t})$ (29 values in LTE)

• for retransmission: $m_{k,t}$ (3 values in LTE)

• Reward:

$$r(s) \stackrel{\text{def}}{=} \begin{cases} \frac{\# \text{of data bits in } s}{T_{\text{frame}}}, & \text{if } \ell = 0, \\ 0, & \text{otherwise,} \end{cases}$$

and

$$\eta_k^{f_k}(\boldsymbol{s}_{k,0}) = \liminf_{t \to \infty} \frac{1}{t} \mathbb{E}\left[\sum_{j=0}^{t-1} r(\boldsymbol{s}_{k,j})\right] \text{ bits/sec}$$

2.2 - Optimal policy

Main result

Under mild assumptions, the problem is solvable, i.e., it exists an optimal policy f_k^* such that

$$\eta_k^{f_k^*} = \eta_k^* \quad \text{with} \quad \eta_k^* \stackrel{\text{def}}{=} \sup_{f_k \in \mathcal{F}} \eta_k^{f_k}(s_{k,0})$$

Algorithm (Value Iteration)

$$f_{k,t}(oldsymbol{s}) = rg\max_{oldsymbol{a}\in\mathcal{A}(oldsymbol{s})} \left[r(oldsymbol{s}) + \int_{\mathcal{S}} v_{k,t-1}(oldsymbol{y}) Q(oldsymbol{d}oldsymbol{y}|oldsymbol{s},oldsymbol{a})
ight]$$

and

$$v_{k,t}(s) = r(s) + \int_{\mathcal{S}} v_{k,t-1}(y) Q(dy|s, f_{k,t}(s))$$

with $v_{k,0} = 0$

2.2 - Numerical results (LTE setup)

- In red, our proposed policy
- In blue, MCS leading to the smallest BLER $\overline{\epsilon}_{k,t}$ for the (outdated) $\mathbf{h}_{k,t-1}$ (channel correlation not taken into account)
- In cyan, MCS leading to the smallest BER for the (outdated)
 h_{k,t-1} (HARQ and channel correlation not taken into account)
- In black, random MCS



2.3 - Statistical CSIT based resource allocation

Only channel statistics known at the transmitter

- fast-varying Rayleigh/Rice fading channel
- costly to report instantaneous channel realizations
- cheap to report statistics due to its coherence time

HARQ to handle unknown channel variation

Applications

- Mobile Ad Hoc networks (MANET)
- Cellular networks with high mobility

2.3 - Communication model

PHY layer within a cell

- OFDMA: no Inter-Symbol and Multi-User interferences
- No multi-cell interference assumption

• Statistical channel model (for the k-th link)

- Let $h_k(j, m)$ be the *m*-th filter tap at OFDMA symbol *j* Independent but not identically distributed ~ $CN(A_k\delta_{m,0}, \varsigma_{k,m}^2)$
- Let $H_k(j, n)$ be the *n*-th Fourier component at OFDMA symbol *j* non-independent wrt *n* but identically distributed ~ $CN(A_k, \varsigma_k^2)$ with $\varsigma_k^2 = \sum_m \varsigma_{k,m}^2$

k-th link characterization

- Subcarriers are statistically equivalent
 - γ_k : bandwidth proportion assigned to link k
 - Q_k: energy used by link k in one OFDM symbol
 - independent of subcarrier
 - $-E_k = Q_k / \gamma_k$: energy of link k in entire bandwidth
- Rice fading channel

2.3 - Resource allocation optimization problem

Energy-efficiency based problem

$$\min_{\boldsymbol{\gamma},\mathbf{E}} f(\{\mathcal{E}_k(\boldsymbol{\gamma}_k,\boldsymbol{E}_k)\}_{k=1,\ldots,K})$$

s.t.
$$\mathbf{QoS}_{k}(\gamma_{k}, E_{k}) \geq \mathbf{QoS}_{k}^{(0)}, \forall k \in \{1, \dots, K\}$$
$$\sum_{k=1}^{K} \gamma_{k} \leq 1$$
$$\gamma_{k} \geq 0, \ E_{k} \geq 0, \ \forall k \in \{1, \dots, K\}$$

with $\mathcal{E}_k = \frac{\# \text{ total amount of data correctly delivered by link } k}{\# \text{ total consumed energy on link } k}$ the energy efficiency

Extensions:

- Cost functions: sum-goodput (MGO), sum-power (MPO)
- QoS constraints: MER, delay, goodput

2.3 - Why Energy Efficiency?

Example 1:

- **O1**: minimum power with goodput constraint (> 1Mbits/s)
- O2: maximum goodput with power constraint (≤ 35dBm)
- O3: maximum energy efficiency



Example 2: Q_r battery state (%), T_t time to transmit the messages (s) N_r number of transmitted messages, and goodput (Mbits/s)

τ,, μ					
		Qr	T_t (s)	Np	Goodput
10 ⁷ sent messages	EE	96	297	10 ⁷	4.3
	MGO	85	256	10 ⁷	5
	MPO	89	1 280	10 ⁷	1
Full battery drain	EE	0	8327	$2.8 imes10^8$	4.3
	MGO	0	1 800	7×10^{7}	5
	MPO	0	12180	$9.5 imes 10^{7}$	1

2.3 - Practical optimization problem

Type-I HARQ with Rice channel and minimum goodput constraints

$$\max_{\gamma,\mathsf{E}}\sum_{k=1}^{K}\frac{m_{k}R_{k}\gamma_{k}(1-q_{k}(G_{k}\boldsymbol{E}_{k}))}{\kappa_{1,k}\gamma_{k}\boldsymbol{E}_{k}+\kappa_{2,k}}$$

s.t. $m_k R_k \gamma_k (1 - q_k(G_k E_k)) \ge \eta_k^{(0)}, \sum_{k=1}^K \gamma_k \le 1, \gamma_k \ge 0, E_k \ge 0$ with

- $G_k = |A_k|^2 + \varsigma_k^2$
- *q_k* probability that one frame in error

$$q_k(G_k \boldsymbol{E_k}) \approx a_k \left(b_k \sum_{\ell=1}^4 c_\ell \frac{e^{-\frac{|A_k|^2 G_k \boldsymbol{E_k} \theta_\ell d_k}{1+\varsigma_k^2 G_k \boldsymbol{E_k} \theta_\ell d_k}}}{1+\varsigma_k^2 G_k \boldsymbol{E_k} \theta_\ell d_k} \right)^{\delta_k}$$

Remark: Real MCS instead of information-theoretic metrics (like outage probability)

2.3 - How to solve it?

- $f_k : x \mapsto 1 q_k(G_k x)$ concave
- change of variables $(\gamma_k, E_k) \mapsto (\gamma_k, Q_k)$, then

$$(\gamma_k, Q_k) \mapsto \gamma_k (1 - q_k (G_k Q_k / \gamma_k)) = \gamma_k f_k (Q_k / \gamma_k)$$

is concave as perspective of f_k Consequently, in (γ_k, Q_k)

- Numerator: concave
- Denominator: convex (as linear)
- Constraints set: convex set

Results (fractional programming tool)

• Jong's algorithm: solve at iteration *i* (with the above constraints) $\max_{\gamma,\mathbf{Q}} \sum_{k=1}^{K} u_k^{(i)} m_k R_k \gamma_k (1 - q_k (G_k \mathbf{Q}_k / \gamma_k)) - v_k^{(i)} \kappa_{1,k} \mathbf{Q}_k$

and update $u_k^{(i)}$ and $v_k^{(i)}$ according to well-defined equations

KKT can be written in closed-form

2.3 - Numerical results

- K = 10 links, Bandwidth W = 5 MHz
- QPSK, convolutional code of rate 1/2
- Rician factor: 10 (dashed line), 0 (solid line)



Future works

• Multi-layer HARQ: why does it work so well?

while multi-layer single-user communications w/o feedback is useless

$$\bm{y}=\bm{x}_1+\bm{x}_2+\bm{w}$$

does not increase the capacity

$$R = R_1 + R_2 < \log_2(1 + P_1 + P_2) = \log_2(1 + P)$$

with P the transmit power

- Design system with statistical CSI: time-varying Rician factor (joint work with French Thales company on MANET)
- Age of Information (AoI): relationship between HARQ and information refreshness

Our publications devoted to HARQ: a long story

HARQ improvement: superposition coding, IP level

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