### TELECOM204

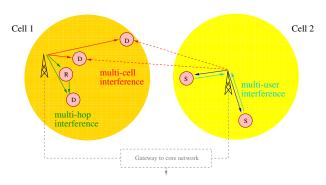
### "Deterministic Multiple Access Techniques"

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### Interference issues

### Cellular network (3G/4G/5G)



- Several information flows to manage
- Different kinds of interference: multi-hop (green), multi-cell (red), multi-user "uplink/downlink" (cyan/blue)

⇒ Multi-User Interference (MUI)

# Toy example 1

• One link of interest (1TX  $\rightarrow$  1RX) but N-1 interferers (with the same receive power):

$$y = x + \sum_{k=1}^{N-1} x_k + w$$

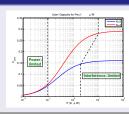
Assumption: interference seen as an extra (Gaussian) noise:

$$C_{\text{user}} = \log_2\left(1 + \frac{P}{(N-1)P + P_w}\right)$$

with user power P and noise power  $P_w$ 

#### Result

- $C_{\mathrm{user}} \to \log_2\left(1 + \frac{1}{(N-1)}\right)$ when  $P \to \infty$
- $C_{\text{target}}$  achievable iff  $N \leq 1 + \frac{1}{2^{C_{\text{target}}}-1}$



# Toy example 2

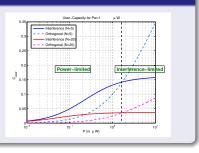
### Simple idea: separate the flows ⇔ orthogonality principle

- in time (deterministic TDMA: 2G; random CSMA/CA: Wifi)
- in frequency (FDMA: 2G; **OFDMA**: 4G/5G)
- more generally through a particular signature (CDMA: 3G)

#### Result

$$C_{\mathrm{user}}^{\perp} = \frac{1}{N} \log_2 \left( 1 + \frac{P}{P_{\mathrm{w}}} \right)$$

- $C_{\mathrm{user}}^{\perp} \to \infty$  when  $P \to \infty$ , no upper bound
- For low and medium P
   (depending on N)
   C<sub>user</sub> > C<sup>⊥</sup><sub>user</sub>.



- ⇒ Orthogonality can not be used for any flow (N too large)
  - in practice in downlink and uplink only, ...
- ⇒ Even if orthogonality used, partially broken at the receiver
  - in practice multi-path, Doppler effect, ...

### Outline

- Section 1: Multi-user Information Theory
  - Capacity region
  - Special case: orthogonal access
- Section 2: Code-Division Multiple Access (CDMA)
  - Transmitter
  - Some receivers
  - Performances
- Section 3: Orthogonal Frequency Division Multiple Access (OFDMA)
  - Subcarrier assignement
  - Diversity
- Section 4: Resource allocation
  - Single-user: waterfilling
  - Problem 1: SNR-target based problem (Perron-Frobenius theorem)
  - Problem 2: Iterative power allocation
  - Problem 3: Sum-rate maximization

**Section 1: Multi-user Information Theory** 

### General scheme

Rates depend on power, receiver algorithm, multiple access, ...

#### Question

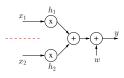
achievable rates regardless of the technique?

⇒ Multi-user Information Theory

Multi Access Channel (MAC/uplink)

$$y = h_1 x_1 + h_2 x_2 + w$$

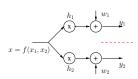
 $\rightsquigarrow$  Decode  $x_1$  and  $x_2$  from y



Broadcast Channel (BC/downlink)

$$\begin{cases} y_1 = h_1 x + w_1 \\ y_2 = h_2 x + w_2 \end{cases}$$

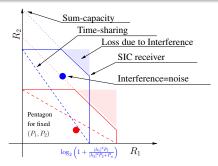
 $\rightsquigarrow$  Decode  $x_1$  from  $y_1$  (resp.  $x_2, y_2$ )



### **Answer for MAC**

### Capacity region [1974, 2004]

$$\begin{split} R_1 & \leq \log_2\left(1 + \frac{|h_1|^2 P_1}{P_w}\right), R_2 \leq \log_2\left(1 + \frac{|h_2|^2 P_2}{P_w}\right), \\ R_1 & + R_2 \leq \log_2\left(1 + \frac{|h_1|^2 P_1 + |h_2|^2 P_2}{P_w}\right) \end{split}$$



- ⇒ Loss due to interference is the triangle (weak or strong)
- ⇒ Large loss if nothing done (the points)
- $\Rightarrow$  Sum-capacity  $R = R_1 + R_2$

# Practical orthogonal multiple access schemes

- TDMA: time separation
- FDMA: frequency separation
- CDMA : code separation
  - Time Hopping (TH) → Ultra-Wide Band (UWB)
  - Frequency Hopping (FH) → 4G (diversity in Rayleigh channel)
  - Direct Sequence (DS) → IS95, 3G

Let us consider 2 users

- U1:  $\alpha$ % of time with average power  $P_1$ . (power  $\frac{P_1}{\alpha}$  when active)
- U2:  $(1 \alpha)$ % of time with average power  $P_2$ . (power  $\frac{P_2}{1 \alpha}$  when active)

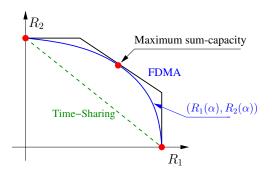
**Warning:**  $\neq$  Time-Sharing (U1 with power  $P_1$  when active, U2 with power  $P_2$  when active)

#### Result for TDMA/FDMA/CDMA

$$R_1 = \alpha \log_2 \left( 1 + \frac{|h_1|^2 P_1}{\alpha P_w} \right)$$
 and  $R_2 = (1 - \alpha) \log_2 \left( 1 + \frac{|h_2|^2 P_2}{(1 - \alpha) P_w} \right)$ 

Any orthogonal scheme (in AWGN) offers same capacity region

# Sum-capacity



$$\begin{split} C^{\perp} &= \alpha \log \left(1 + \frac{|h_1|^2 P_1}{\alpha P_w}\right) + (1 - \alpha) \log \left(1 + \frac{|h_2|^2 P_2}{(1 - \alpha) P_w}\right) \\ C^{\text{Time-Sharing}} &= \alpha \log \left(1 + \frac{|h_1|^2 P_1}{P_w}\right) + (1 - \alpha) \log \left(1 + \frac{|h_2|^2 P_2}{P_w}\right) \\ C^{\perp} &\text{ reachs the sum-capacity for } \alpha^{\star} &= \frac{|h_1|^2 P_1}{|h_1|^2 P_1 + |h_2|^2 P_2} \end{split}$$

Philippe Ciblat

Section 2 : CDMA

# Example

- User 1 :  $s^{(1)} \to \mathbf{x}^{(1)} = [c_1^{(1)} s^{(1)}, c_2^{(1)} s^{(1)}] = \underbrace{[c_1^{(1)}, c_2^{(1)}]}_{\mathbf{c}^{(1)}} s^{(1)}$
- User 2 :  $s^{(2)} \to \mathbf{x}^{(2)} = [c_1^{(2)} s^{(2)}, c_2^{(2)} s^{(2)}] = \underbrace{[c_1^{(2)}, c_2^{(2)}]}_{\mathbf{c}^{(2)}} s^{(2)}$

$$y = x^{(1)} + x^{(2)} + w$$

- Spread spectrum of factor 2
- User separation (through projection) iff  $\langle \mathbf{c}^{(1)} | \mathbf{c}^{(2)} \rangle = 0$
- In noiseless case,

$$\left\{ egin{array}{lll} s^{(1)} & = & < \mathbf{c}^{(1)} | \mathbf{y} > \ s^{(2)} & = & < \mathbf{c}^{(2)} | \mathbf{y} > \ \end{array} 
ight.$$

# Advantages and Applications

- Hidden information
- Robust to multi-user interference as soon as  $|<\mathbf{c}^{(1)}|\mathbf{c}^{(2)}>|\ll 1$
- Simple MAC (Multiple Access Layer) management (see HSPA)
- Inherent –frequency– Diversity (as large bandwidth)
- Military communications
- Multiple access
- Localization (GPS) due to high resolution

# Mathematical framework: transmit signal

#### User k

$$x^{(k)}(t) = \sum_{m=0}^{M-1} s_m^{(k)} h^{(k)}(t - mT_s) \text{ with } h^{(k)}(t) = \sum_{n=0}^{M-1} c_n^{(k)} g(t - nT_c)$$

#### where

- g(t) shaping filter of bandwidth  $\propto 1/T_c$
- T<sub>c</sub> chip period, T<sub>s</sub> symbol period
- M number of transmit information symbols
- $N = T_s/T_c$  spreading factor
- $\{c_n^{(k)}\}_n$  chip sequence of period N for user k
- $\{s_m^{(k)}\}_{m\in\mathbb{Z}}$  information symbols sequence for user k

## Receive signal

- Multipath channel for each user : attenuation  $\lambda_\ell^{(k)}$  and delay  $\tau_\ell^{(k)}$  for the  $\ell$ -th path of user k
- Additive white Gaussian noise w(t)
- K users. Usually  $K \leq N$

$$y(t) = \sum_{k=0}^{K-1} \sum_{\ell=0}^{L_k} \lambda_{\ell}^{(k)} x^{(k)} (t - \tau_{\ell}^{(k)}) + w(t)$$

$$= \sum_{k=0}^{K-1} \sum_{\ell=0}^{L_k} \sum_{m=0}^{M-1} s_m^{(k)} \lambda_{\ell}^{(k)} h^{(k)} (t - mT_s - \tau_{\ell}^{(k)}) + w(t)$$

$$= \sum_{k=0}^{K-1} \sum_{\ell=0}^{L_k} \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} s_m^{(k)} \lambda_{\ell}^{(k)} c_n^{(k)} g(t - nT_c - mT_s - \tau_{\ell}^{(k)}) + w(t)$$

**Remark:** if downlink, multipath channel independent of *k* 

# Chip sequence for synchronous mode

AWGN channel and identical arrival time:  $L_k = 0$ ,  $\tau_\ell^{(k)} = 0$ 

$$y(t) = \sum_{k=0}^{K-1} \sum_{m=0}^{M-1} s_m^{(k)} \underbrace{\sum_{n=0}^{N-1} \lambda^{(k)} c_n^{(k)} g(t - nT_c - mT_s)}_{\Phi_{m,k}(t)} + w(t)$$

$$\Phi_{m,k}(t)$$
 orthogonal basis  $\Leftrightarrow <\mathbf{c}^{(k)}|\mathbf{c}^{(k')}>=\delta_{k,k'}$ 

Let  $N = 2^P$  and  $H_0 = [1]$ 

$$H_p = \left[ \begin{array}{cc} H_{p-1} & H_{p-1} \\ H_{p-1} & -H_{p-1} \end{array} \right]$$

- $\Rightarrow$   $H_P N \times N$  orthogonal matrix (divided by  $\sqrt{N}$  for energy purpose)
  - Walsh-Hadamard sequence
  - Impossible to exhibit (N + 1) orthogonal users

## Chip sequence for asynchronous mode

neither AWGN channel nor identical arrival time

$$y(t) = \sum_{k=0}^{K-1} \sum_{m=0}^{M-1} s_m^{(k)} \sum_{\ell=0}^{L_k} \sum_{n=0}^{N-1} \lambda_\ell^{(k)} c_n^{(k)} g(t - nT_c - mT_s - \tau_\ell^{(k)}) + w(t)$$

$$\Psi_{m,k}(t) \text{ not orthogonal basis anymore but ...}$$

- Solution: Pseudo-Noise (PN) sequence of Gold and Kasami
- Let  $\mathbf{c}^{(k)}(\tau) = [c_{\tau}^{(k)}, \cdots, c_{(N-1+\tau) \mod N}^{(k)}]$  be the shifted sequence by  $\tau$ . For  $k \neq k'$  or  $\tau \neq \tau'$ , we have

$$<\mathbf{c}^{(k)}( au)|\mathbf{c}^{(k')}( au')> pprox rac{1}{\sqrt{N}}$$

# Receivers design

Synchronous mode: it is straightforward

#### Asynchronous mode:

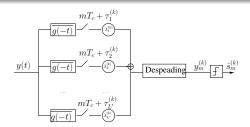
- Single-user detection
  - ⇒ multi-user interference seen as a noise
- Multi-user detection (MUD)
  - ⇒ multi-user interference structure used (codes required)

### Rake receiver [1958]

$$y(t) = \sum_{m=0}^{M-1} s_m^{(k)} \underbrace{\sum_{\ell=0}^{L-1} \lambda_\ell^{(k)} h^{(k)} (t - mT_s - \tau_\ell^{(k)})}_{\Psi_{m,k}(t)} + \text{other users} + \text{noise}$$

#### Projection = (truncated) matched filter + sampling at baud rate

$$y_m^{(k)} = < y(t) | \sum_{\ell \in C} \lambda_\ell^{(k)} h^{(k)} (t - mT_s - \tau_\ell^{(k)}) >$$



### Discussion

Floor effect

$$\begin{aligned} y_{m}^{(k)} &= s_{m}^{(k)} \sum_{\ell,\ell'} \lambda_{\ell}^{(k)} \lambda_{\ell'}^{(k)} < h^{(k)}(t - mT_{s} - \tau_{\ell'}^{(k)}) | h^{(k)}(t - mT_{s} - \tau_{\ell}^{(k)}) > \\ &+ \sum_{m' \neq m \atop \ell,\ell'} s_{m'}^{(k)} \lambda_{\ell}^{(k)} \lambda_{\ell'}^{(k)} < h^{(k)}(t - m'T_{s} - \tau_{\ell'}^{(k)}) | h^{(k)}(t - mT_{s} - \tau_{\ell}^{(k)}) > \\ &+ \sum_{k' \neq k \atop m',\ell,\ell'} s_{m'}^{(k')} \lambda_{\ell}^{(k)} \lambda_{\ell'}^{(k')} < h^{(k')}(t - m'T_{s} - \tau_{\ell'}^{(k')}) | h^{(k)}(t - mT_{s} - \tau_{\ell}^{(k)}) > \\ &\underbrace{\sum_{m',\ell,\ell'} s_{m'}^{(k')} \lambda_{\ell}^{(k)} \lambda_{\ell'}^{(k')} < h^{(k')}(t - m'T_{s} - \tau_{\ell'}^{(k')}) | h^{(k)}(t - mT_{s} - \tau_{\ell}^{(k)}) > }_{\text{MUI}} \end{aligned}$$

- + noise
- Near-far effect: power control required (IS95, 3G)
- but  $y_m^{(k)}$  non-exhaustive statistics for symbol  $s_m^{(k)}$  [1983]

$$y(t) = \sum_{k=0}^{K-1} \sum_{m=0}^{M-1} s_m^{(k)} \Psi_{m,k}(t) + w(t)$$

# Optimal detector: Maximum Likelihood

$$\mathbf{y} = \mathbf{H}\mathbf{s} + \mathbf{w}$$

with

$$\mathbf{y} = [\mathbf{y}_0, \cdots, \mathbf{y}_{M-1}] \text{ with } \\ -\mathbf{y}_m = [y_m^{(0)}, \cdots, y_m^{(K-1)}] \\ -y_m^{(k)} = < y(t)|\Psi_{m,k}(t)>$$
 
$$\mathbf{s} = [s_0^{(0)}, \cdots, s_0^{(K-1)}, \cdots, s_{M-1}^{(0)}, \cdots, s_{M-1}^{(K-1)}]$$

- **H** is non-diagonal and deals with inter-symbol interference and multi-user interference (actually **H** corresponds to the entries  $<\Psi_{m,k}(t)|\Psi_{m',k'}(t)>>_{m,m',k,k'}$ , so **H** is square Hermitian definite-positive matrix)
- w is Gaussian noise with correlation matrix 2N₀H

$$\hat{\boldsymbol{s}}_{ML} = \arg\min_{\boldsymbol{s}} \|\boldsymbol{y} - \boldsymbol{H}\boldsymbol{s}\|_{\boldsymbol{H}^{-1}}^2$$

- Exhaustive search:  $\mathcal{O}(\operatorname{card}(\mathbb{S})^{KM})$  with the constellation  $\mathbb{S}$
- Viterbi algorithm (finite memory):  $\mathcal{O}(KM(\operatorname{card}(\mathbb{S}))^{KL}) \Rightarrow \operatorname{still} \operatorname{huge}$

# Zero-Forcing (ZF)

$$\mathbf{y} = \mathbf{H}\mathbf{s} + \mathbf{w} \qquad \mathbf{z} \qquad \hat{\mathbf{s}} \qquad \mathbf{p} \qquad$$

$$P_{\rm ZF} = H^{-1}$$

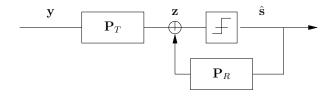
- MUI completely vanishes
- No near-far effect
- Noise enhancement issue

# Minimum Mean Square Error (MMSE)

$$P_{\text{MMSE}} = (H + 2N_0)^{-1}$$

- If low SNR, then MUI not treated
- If high SNR, close to ZF
- Expensive large matrix inversion (size *KM* × *KM*)

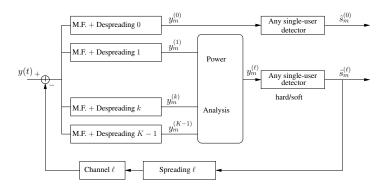
# Decision feedback equalizer principle (DFE)



How  $\hat{\mathbf{s}}$  available for feeding back the information

- Time causality: straightforward
- Multi-user causality:
  - the first one
  - the strongest one

# Example: Successive Interference Canceller (SIC)



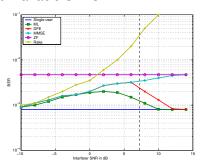
A lot of combinations via any single-user detector

### Performances

• N = 7, K = 4, and AWGN channels with non-orthogonal codes

$$\mathbf{H} = \frac{1}{7} \begin{bmatrix} 7 & 3 & -1 & -1 \\ 3 & 7 & -1 & 3 \\ -1 & -1 & 7 & -1 \\ -1 & 3 & -1 & 7 \end{bmatrix}$$

- User of interest with fixed SNR of 7dB
- Interferers with variable SNRs



**Section 3: OFDMA** 

### **Principle**

- In one subcarrier, only one user is assigned
- Each user may have several subcarriers

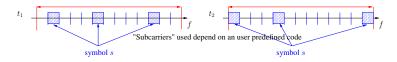
#### This is an orthogonal technique (inspired by FDMA)

Question: How assigning the subcarriers?

- when CSIT: find out relevant subcarrier assignement?
- 2. when no CSIT: diversity management?
  - 2.1 Multi-Carrier-CDMA (MC-CDMA) [1993]: not used anymore



2.2 Frequency-Hopping-OFDMA (FH-OFDMA): used in practice



## When CSIT, fair subcarrier assignement 1

#### Let

- $H_k(n)$  be the channel frequency response for user k on subcarrier n
- $P_k(n)$  be the power for user k on subcarrier n
- $\gamma_k(n)$  the assignement policy:
  - $-\gamma_k(n) = 1$  iff subcarrier *n* assigned to user *k*,
  - $-\gamma_k(n)=0$  otherwise

$$R_k = \sum_{n=1}^N \gamma_k(n) \log_2 \left( 1 + \frac{|H_k(n)|^2 P_k(n)}{P_w} \right)$$

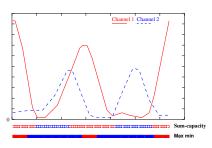
# When CSIT, fair subcarrier assignement 2

$$\max_{\text{OFDMA allocation}} \sum_{k=1}^{K} \omega_k R_k$$

 $\max_{\text{OFDMA allocation } k} \min_{k} R_k$ 

 $\sim$  Subcarrier n assigned to user k iff it maximizes for this n  $\omega_k \log_2(1 + |H_k(n)|^2 P_k(n)/P_w)$ 

Users definitively offer the same rate at the expense of a low sum rate



### **Section 4: Resource allocation**

# **Principle**

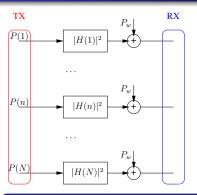
#### Play with

- power
- subcarrier assignement
- modulation and coding scheme
- ...

to improve the rate, the energy consumption, the latency, ...

In context of multi-user/multi-cell/... interference-disturbed communications, try to mitigate the interference degradation

## Single-user example: the waterfilling [1948]



- Data rate maximization
- Power constraint:

$$\sum_{n=1}^{N} P(n) = P_{\text{max}}$$

with maximum power  $P_{\text{max}}$ .

Perfect CSIT

#### Problem: maximum capacity?

$$[P(1)^*, \cdots, P(N)^*] = \arg\max_{P(1), \cdots, P(N)} \sum_{n=1}^N \log_2 \left(1 + |H(n)|^2 \frac{P(n)}{P_w}\right)$$

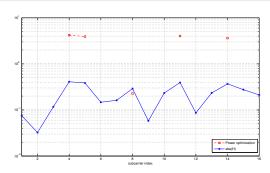
Convex optimization problem (⇒ KKT conditions)

# Corresponding algorithm

$$P(n)^* = \left(\nu - \frac{P_w}{|H(n)|^2}\right)^+$$

with

- $\nu$  chosen s.t.  $\sum_{n=1}^{N} P(n)^* = P_{\text{max}}$ .
- $\bullet \ (\bullet)^+ = \max(0, \bullet).$

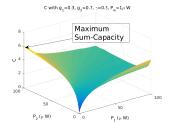


### Multi-user context

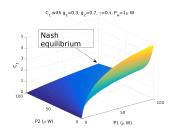
**Exemple :** uplink or multi-cell interference  $\gamma$  with  $(P_1, P_2) \in [0, P_{\text{max}}]^2$ 

$$\left\{ \begin{array}{ll} y_1 = h_1 x_1 + \gamma h_2 x_2 + w_1 & \Rightarrow & R_1 = \log_2 \left( 1 + \frac{|h_1|^2 P_1}{\gamma^2 |h_2|^2 P_2 + P_w} \right) \\ y_2 = \gamma h_1 x_1 + h_2 x_2 + w_2 & \Rightarrow & R_2 = \log_2 \left( 1 + \frac{|h_2|^2 P_2}{\gamma^2 |h_1|^2 P_1 + P_w} \right) \end{array} \right.$$

### "Social" optimization maximization of $R = R_1 + R_2$ If $|h_2| > |h_1|$ , $P_1^* = 0$ et $P_2^* = P_{\text{max}}$



### Individual optimization game theory with $(R_1, R_2)$ Nash eq. if $P_1^* = P_2^* = P_{max}$



## Problem 1: Power allocation with target SNR [1992]

K TX and K RX with interference

$$y_k = h_{k,k} x_k + \sum_{n \neq k} h_{k,n} x_n + w_k$$

with  $P_k = \mathbb{E}[|x_k|^2]$ 

Problem statment: find  $\{P_n\}$  satisfying target SNR  $\beta_k$  for user k,  $\forall k$ 

$$\frac{|h_{k,k}|^2 P_k}{\sum_{n \neq k} |h_{k,n}|^2 P_n + P_w} \ge \beta_k, \ \forall k$$



Problem statment: find  $\mathbf{p} = [P_1, \dots, P_K]^T$  s.t.

$$(Id_K - F)p = b$$

with  $\mathbf{F} = \{\overline{\delta}_{k,n} | h_{k,n}|^2 \beta_k / |h_{k,k}|^2 \}_{k,n}$ ,  $\mathbf{b} = P_w[\beta_1 / |h_{1,1}|^2, \cdots, \beta_K / |h_{K,K}|^2]^T$ 

### Problem 1: cont'd

- F non negative matrix (NNM)
- b and p non-negative vectors

#### NNM theory ⇔ Perron-Frobenius theorem

#### Result

If **F** primitive ( $\exists m \text{ s.t. } \mathbf{F}^m > 0$ ), then following propositions are equivalent

- The eigenvalue with the largest absolute value of **F** lies in (0, 1)
- $(\mathbf{Id}_K \mathbf{F})^{-1}$  exists and is strictly positive
- $\mathbf{p}^* = (\mathbf{Id}_K \mathbf{F})^{-1}\mathbf{b}$  is the positive solution of problem statment Hint:  $(\mathbf{Id}_K - \mathbf{F})^{-1} = \sum_{\ell} F^{\ell}$
- Problem is sometimes not feasible (see toy example 1 -slide 3-)
- Can be overcome by orthogonalization or receiver improvement

## Problem 1: example

We would like to solve the problem

$$\left\{ \begin{array}{l} \frac{|h_1|^2 P_1}{\gamma^2 |h_2|^2 P_2 + P_w} = \beta \\ \frac{|h_2|^2 P_2}{\gamma^2 |h_1|^2 P_1 + P_w} = \beta \end{array} \right.$$

- 1. Find constraints on  $\gamma$ ,  $\beta$  for existence of  $P_1$  and  $P_2$
- 2. Find closed-form expressions for  $P_1$  and  $P_2$  wrt  $\gamma$ ,  $\beta$ ,  $h_1$ ,  $h_2$  et  $P_w$
- 3. Analyse impact of each parameter
- 4. Numerical illustrations : calculate  $P_1$  and  $P_2$  for  $\gamma=1/\sqrt{6}$  and  $\gamma=1/\sqrt{2}$  when  $\beta=1$ ,  $h_1=h_2=1$  and  $P_w=1\mu W$

### Problem 2: Iterative power allocation [1995]

Uplink scheme with power allocation and BTS assignement (for K users and K BTS)

At BTS  $\ell$ , we have for user k

$$y_{\ell} = h_{\ell,k} x_k + \sum_{n \neq k} h_{\ell,n} x_n + w_{\ell}$$

We have at time 1

- initial power allocation  $\mathbf{p}^{(1)} = [p_1^{(1)}, \cdots, p_K^{(1)}]^{\mathrm{T}}$
- initial BTS assignement:  $c_k^{(1)}$  provide the index of BTS for user k

At BTS ℓ

$$\frac{|h_{\ell,k}|^2 P_k}{\sum_{n \neq k} |h_{\ell,n}|^2 P_n + P_w} = \beta_k \Leftrightarrow \underbrace{P_k}_{\text{required at BTS } \ell} = \frac{\beta_k (\sum_{n \neq k} |h_{\ell,n}|^2 P_n + P_w)}{|h_{\ell,k}|^2}$$

### Problem 2: cont'd

We choose for user k the BTS leading to its smallest power at time m+1 assuming the other users play with their power of time m, then we get the power for user k at time m+1.

Therefore given the power at time m, we have at time m+1

$$\begin{cases} c_k^{(m+1)} = \arg\min_{\ell} \frac{\beta_k(\sum_{n \neq k} |h_{\ell,n}|^2 P_n^{(m)} + P_w)}{|h_{\ell,k}|^2} \\ P_k^{(m+1)} = \min_{\ell} \frac{\beta_k(\sum_{n \neq k} |h_{\ell,n}|^2 P_n^{(m)} + P_w)}{|h_{\ell,k}|^2} \end{cases}$$

#### Standard interference function

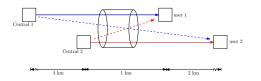
$$f: \mathbf{p}^{(m)} \mapsto \mathbf{p}^{(m+1)}$$

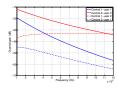
- positivity:  $f(\mathbf{p}) > 0$  for any  $\mathbf{p} \ge 0$
- monotonicity:  $f(\mathbf{p}) \ge f(\mathbf{p}')$  if  $\mathbf{p} \ge \mathbf{p}'$
- scalability:  $f(\alpha \mathbf{p}) \leq \alpha f(\mathbf{p})$  for any  $\alpha > 1$

If f has a fixed point  $p^*$ , then the algorithm converges to it

### Problem 3: Sum-rate maximization [2010]

#### Context: Interference between twister pairs in ADSL





#### Optimization problem

$$\max_{P_1(1),\dots,P_1(N),P_2(1),\dots,P_2(N)} \omega \left( \sum_{n=1}^{N} R_1(n) \right) + (1-\omega) \left( \sum_{n=1}^{N} R_2(n) \right)$$

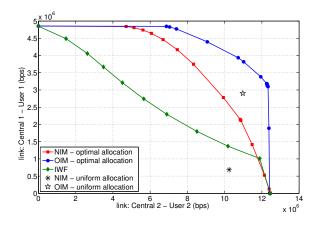
with

$$R_k(n) = \log_2\left(1 + \frac{|h_{k,k}(n)|^2 P_k(n)}{|h_{k,k'}(n)|^2 P_{k'}(n) + P_w}\right)$$

under constraints  $\sum_{n=1}^{N} P_1(n) \leq P_{\text{max}}$  and  $\sum_{n=1}^{N} P_2(n) \leq P_{\text{max}}$ 

### Problem 3: cont'd

- NIM : Interference seen as "noise"
- OIM: Interference optimally managed



### Conclusion

- Multi-user communications are a crucial issue
- Extension to Network Communications
- We omit to discuss about
  - no CSIT available for doing resource allocation
  - numerous problems : actually one problem per configuration
  - numerous mathematical techniques: convex optimization, operational research, game theory, deep learning, ...
- Here, just some preliminary results on resource allocation
- Resource allocation analyzed deeply in
  - Master IP Paris "Information Processing: Machine Learning, Communications, and Security" (M2 MICAS)

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