

ROSP/DCOM1

Digital Information Processing

Part on "Blind Equalization"

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Goal: decode the data from $n = 0, \dots, N$

$$y(n) = \sum_{\ell=0}^L h_{\ell} s_{n-\ell} + w(n)$$

with $w(n)$ white Gaussian

$$\mathbf{y} = \mathbf{H}\mathbf{s} + \mathbf{w}$$

with $\mathbf{y} = [y(0), \dots, y(N)]^T$
and $\mathbf{s} = \underbrace{[s_{-L}, \dots, s_{-1}, s_0, \dots, s_N]}_{\text{known}}^T$

Knowledge for the receiver to work:

- The data \mathbf{y}
- The channel matrix \mathbf{H}

If \mathbf{H} not known at the receiver side

- estimate it thanks to training sequence
- or blindly

Blind equalization: two approaches

- estimate \mathbf{H} blindly
- directly estimate the equalizer \mathbf{P} blindly

Here, find out \mathbf{P} blindly

- SISO model: $y(n) = \sum_{\ell=0}^L h_{\ell} s_{n-\ell} + w(n)$
- Extension to MIMO model (source separation): straightforward

Second-order statistics

$$S_{yy}(e^{2i\pi f}) = \sum_{\tau} r_{yy}(\tau) e^{-2i\pi f\tau} = E_s |h(e^{2i\pi f})|^2$$

with $r_{yy}(\tau) = \mathbb{E}[y(t + \tau)\overline{y(t)}]$

Remarks

- No phase information
- **High order statistics are required!**

Let $\mathbf{x} = [x(1), \dots, x(N)]$ be a stationary random vector

$$M_X : \mathbf{f} \mapsto \mathbb{E}[e^{2i\pi \mathbf{f}^T \mathbf{x}}] \quad \left(= \int p_X(\mathbf{x}) e^{2i\pi \mathbf{f}^T \mathbf{x}} d\mathbf{x} \right)$$

s-order moments \propto s-order coefficient of series expansion of M_X

$$C_X : \mathbf{f} \mapsto \log(M_X(\mathbf{f}))$$

s-order cumulants \propto s-order coefficient of series expansion of C_X

$$\underbrace{S_{yyyy}(e^{2i\pi f_1}, e^{2i\pi f_2}, e^{2i\pi f_3})}_{\text{trispectrum}} = \sum_{\tau_1, \tau_2, \tau_3} \text{cum}(\tau_1, \tau_2, \tau_3) e^{2i\pi(f_1\tau_1 + f_2\tau_2 + f_3\tau_3)}$$
$$\propto h(e^{2i\pi f_1}) \overline{h(e^{2i\pi f_2})} \overline{h(e^{2i\pi f_3})} h(e^{2i\pi(-f_1 + f_2 + f_3)})$$

with $\text{cum}(\tau_1, \tau_2, \tau_3) = \text{cum}_4(y(n), y(n + \tau_1), \overline{y(n - \tau_2)}, \overline{y(n - \tau_3)})$

⇒ Trispectrum contains phase information

Problem

- How extracting phase information?
- This is the goal of high-order blind equalization algorithms

High-order algorithms

$$\min_p \mathbb{E} [f(z(n))]$$

with

- $z(n) = p \star y(n)$
- f a nonlinear and nonquadratic cost function

Sato Algorithm [Sato1975]

$$J = \mathbb{E} [(z(n) - \text{sign}(z(n)))^2]$$

Constant Modulus Algorithm (CMA) [Godard1980]

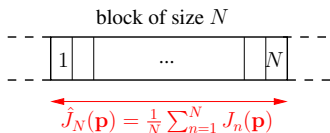
$$J = \mathbb{E} [(|z(n)|^2 - \text{Const})^2]$$

with $\text{Const} = \mathbb{E}[|s_n|^4] / \mathbb{E}[|s_n|^2]$

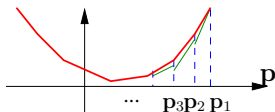
Implementation issue

How finding the minimum of $J(\mathbf{p}) = \mathbb{E}[J_n(\mathbf{p})]$?

Blockwise processing



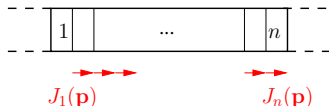
We replace $J(\mathbf{p})$ with $\hat{J}_N(\mathbf{p})$



Gradient algo.

$$\mathbf{p}_{i+1} = \mathbf{p}_i - \mu \frac{\partial \hat{J}_N(\mathbf{p})}{\partial \mathbf{p}} \Big|_{\mathbf{p}_i}$$

Adaptive processing



We replace $J(\mathbf{p})$ with $J_n(\mathbf{p})$ at time/iteration n

- LMS
- Newton

(Stochastic) Gradient algo.

$$\mathbf{p}_{n+1} = \mathbf{p}_n - \mu \frac{\partial J_n(\mathbf{p})}{\partial \mathbf{p}} \Big|_{\mathbf{p}_n}$$

Application to CMA

Adaptive implementation

$$\begin{aligned}\mathbf{p}_{n+1} &= \mathbf{p}_n - \overline{\mu \mathbf{y}_{L_p}(n) z(n)} (|z(n)|^2 - \text{Const}) \\ &= \mathbf{p}_n - \overline{\mu \mathbf{y}_{L_p}(n)} (z(n) - \text{fct}(z(n)))\end{aligned}$$

with

- $\mathbf{y}_{L_p}(n) = [y(n), \dots, y(n - L_p)]^T$
- $\text{fct}(z(n)) = z(n)(1 + \text{Const} - |z(n)|^2)$

Special case: training sequence (**known** s_n)

$$J = \mathbb{E}[|z(n) - s_n|^2]$$

Adaptive implementation

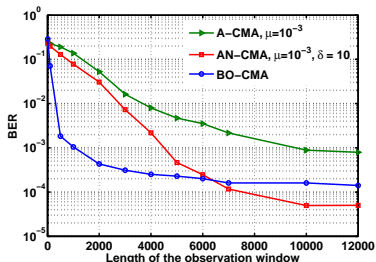
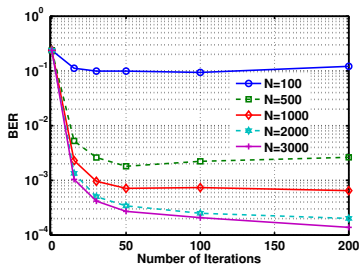
$$\mathbf{p}_{n+1} = \mathbf{p}_n - \overline{\mu \mathbf{y}_{L_p}(n)} (z(n) - s_n)$$

Remarks

- s_n replaced with \hat{s}_n after initial convergence (Decision Directed)
- s_n replaced with $\text{fct}(z(n))$ which plays the role of “training”

Numerical illustrations: simulations

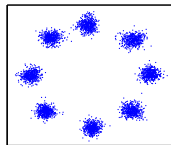
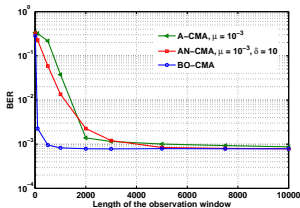
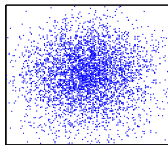
- PolMux 16-QAM, 112Gbits/s, range 1000km
- CD=1000ps/nm
- DGD=50ps
- OSNR=20dB



- Blockwise algorithm converges with $N = 1000$ and few iterations
- Adaptive algorithms need more samples to converge
- BER target ($\approx 10^{-3}$) satisfied

Numerical illustrations: experimentation

- PolMux 8-PSK, 60Gbits/s, range 800km
- SSMF fiber OSNR=23.7dB



It works!

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[Godard1980] D. Godard, Self-recovering equalization and carrier tracking in two-dimensional data communications systems, IEEE Trans. on Communications, Nov. 1980

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[Selmi2011] M. Selmi, Advanced signal processing tools for QAM-based optical fiber communications, PhD thesis, Telecom ParisTech, 2011