



AI Suggestions for Continuous MDE

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MODELSWARD '26 – Marbella



Outline

Introduction

Contributions: ContinuousAI

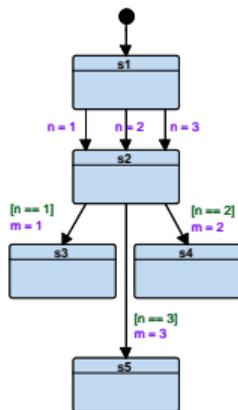
Evaluation

Takeaways

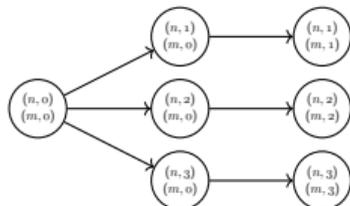
A few preliminary words

Our (first) scope: formal MDE

- Mathematically-grounded modeling languages
- Expression of requirements in temporal logic properties
- Formal verification (including model checking)
- Simulation



$\langle s_0, S, T \rangle \mapsto \langle V, E, A, val \rangle$
 $- E \subseteq V \times V$
 $- val : V \rightarrow \{(a, x) \mid a \in A, x \in type(a)\}$
 $- type : A \rightarrow \{\mathbb{B}ool, \mathbb{Z}\}$

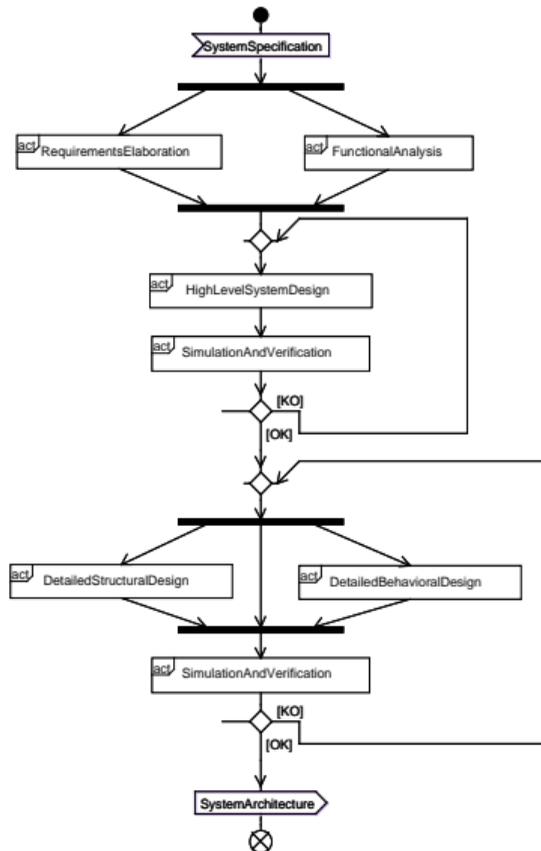


$\top E \langle \rangle n = m$

$\top A[] n = m$

$\top A \langle \rangle n = m$

A few preliminary words



Our (second) scope: incremental MDE

- MDE as a dynamic, iterative process
- Model mutations
- Incremental model checking

AI-assisted MDE

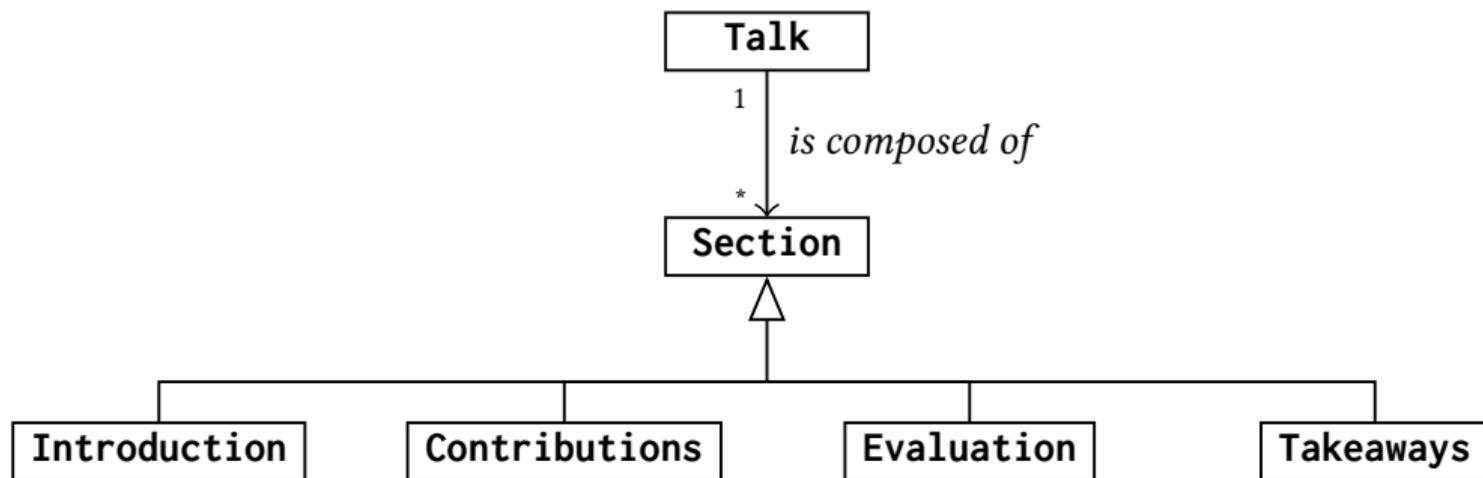
- Drafting models from specification, generating mutation scripts, deriving CTL formulas from requirements, ...
- Yet, **triggered by the user**

A few preliminary words

ContinuousAI

- Proactive user assistance
- Modeling suggestions
- Triggered either by the user, by a model change, or continuously as a background task
- Implementation compatible with local LLMs to reduce both cost and environmental footprint

Outline





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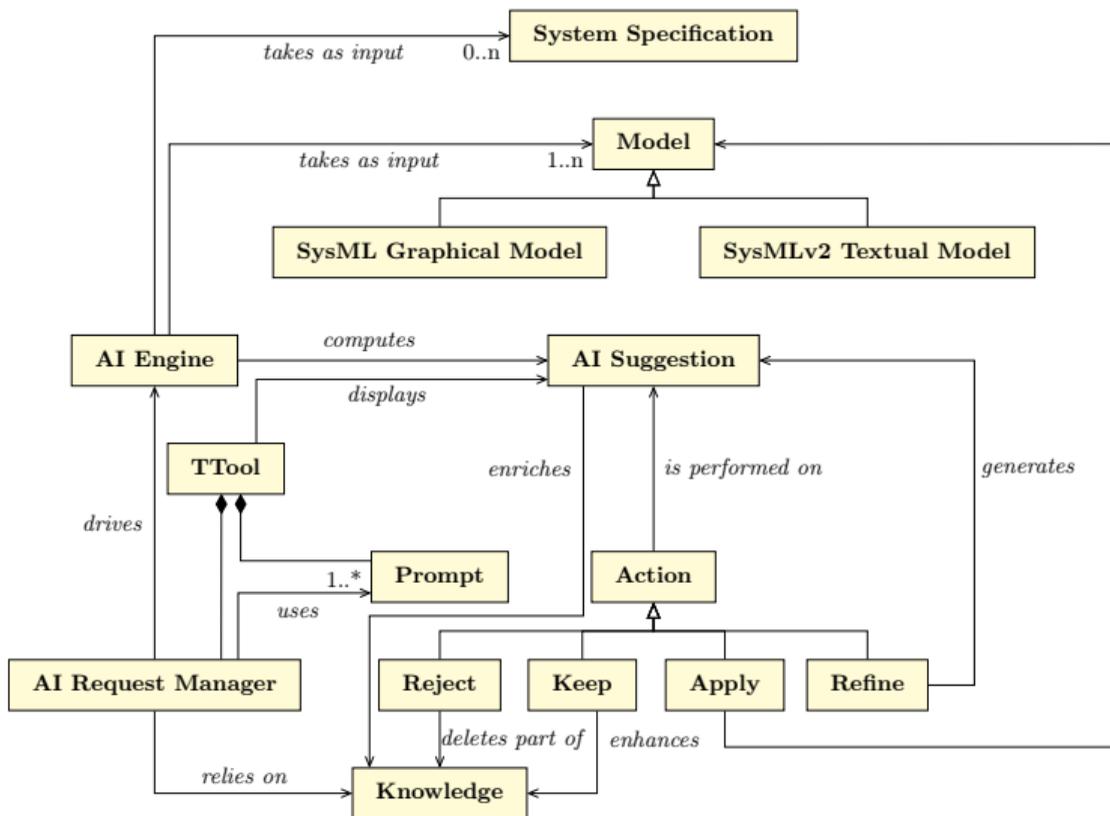
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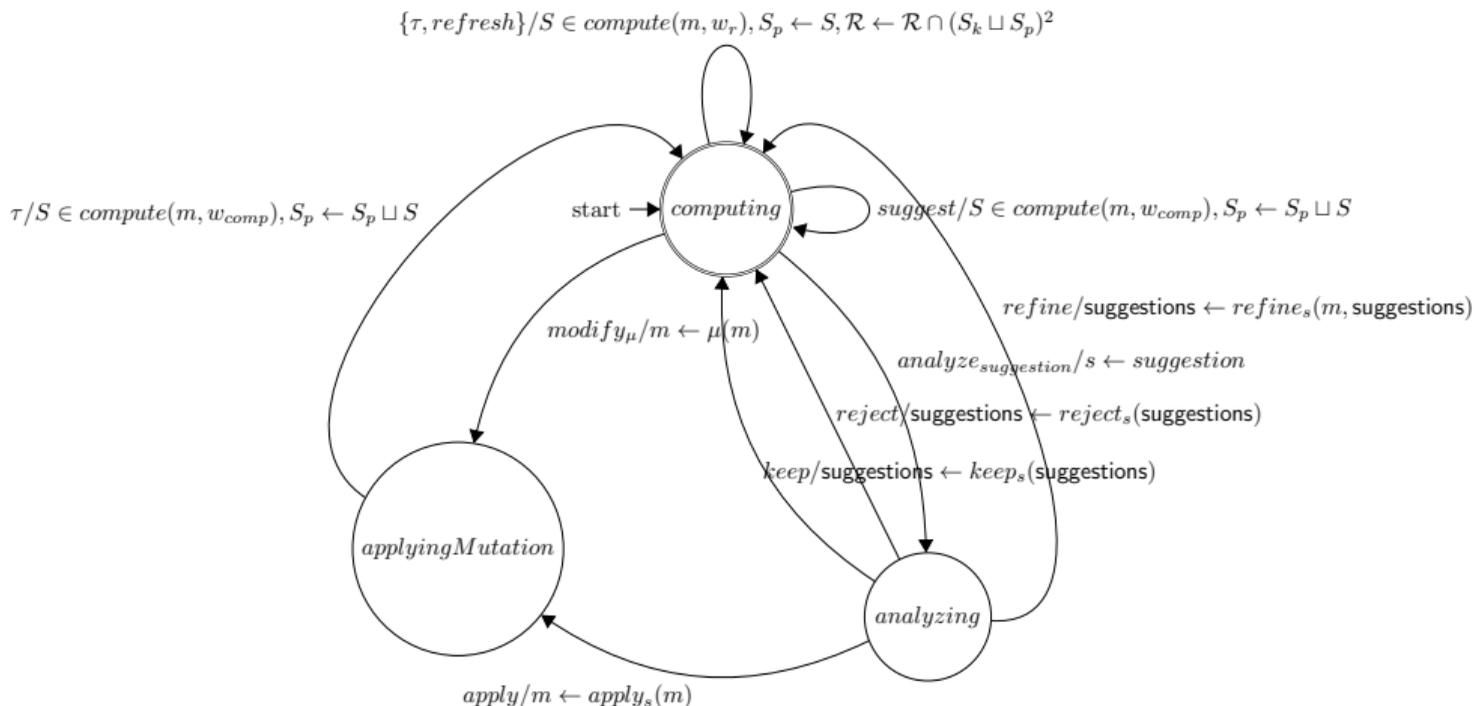
Evaluation

Takeaways

ContinuousAI: core concepts



ContinuousAI: dynamic behavior



ContinuousAI: implementation



Platform

- Open-source MDE toolkit TTool
- Interfaced with local LLMs (gpt-oss-120b, qwen3-coder-30b, devstral-small-2-2512, etc., through LMStudio) or remote LLMs
- GUI or CLI (← adaptability with other MDE environments)

Supported languages and diagrams

- UML/SysML v1/SysML v2
- Use cases, state machines, requirement diagrams, sequence diagrams, block diagrams, attack trees

ContinuousAI: implementation

TTool: /home/bastienultra/Bureau/TTool/modeling/AVATAR/CoffeeMachine_Avatar.xml

File Edit V&V Code Generation View Tool Help

AVATAR Requirements AVATAR Design Design_20230620_182150 Design_20230623_175303 Design_20230623_181115

Block Diagram CoffeeButton TeaButton CoffeeMachine Wallet

```

classDiagram
    class Wallet {
        -nbOfCoins : 2 int
        -> 1 int
        -minUserDelay : 30 int
        -nbOfUserDelay : 30 int
        -coinDelay : nbOfCoins
        + in getCoin() int nbOfCoins
        + out putCoin() int nbOfCoins
    }
    class CoffeeMachine {
        -teaMinDelay : 3 int
        -teaMaxDelay : 0 int
        -coffeeMinDelay : 5 int
        -> 0 int
        -> 0 int
        -nbOfCoins : 0 int
        + beverageReady()
        + in pushCoffeeButton()
        + in pushTeaButton()
        + in getCoin() int nbOfCoins
        + out ejectCoin() int nbOfCoins
    }
    class CoffeeButton {
        -mechanicalDelay : 10 int
        + out push()
    }
    class TeaButton {
        -mechanicalDelay : 10 int
        + out push()
    }
    Wallet -- CoffeeMachine
    CoffeeMachine -- CoffeeButton
    CoffeeMachine -- TeaButton
  
```

Safety Pragmas

- ✓ A[] CoffeeMachine.nbOfCoins <= 2
- ✓ T E <=> CoffeeMachine.nbOfCoins > 0
- ✓ E => CoffeeMachine.nbOfCoins > 1
- ✓ E[] CoffeeMachine.nbOfCoins < 2
- ✓ A[] Wallet.nbOfCoins < 3
- ✓ A[] Wallet.nbOfCoins >= 0
- ✓ E[] Wallet.nbOfCoins >= 1
- ✓ F CoffeeMachine.Beverage -> CoffeeMachine.CoffeeDelivered
- ✓ CoffeeMachine.Beverage -> CoffeeMachine.CoffeeDelivered && CoffeeMachine.TeaDelivered
- ✓ CoffeeMachine.Beverage -> CoffeeMachine.CoffeeDelivered || CoffeeMachine.TeaDelivered
- ✓ F CoffeeMachine.WaitingForFirstCoin -> CoffeeMachine.EjectState
- ✓ F CoffeeMachine.WaitingForFirstCoin -> CoffeeMachine.EjectState || CoffeeMachine.WaitingForSecondCoin
- ✓ CoffeeMachine.coffeeDelivered -> CoffeeMachine.nbOfCoins < 2

Add security pragmas to the currently opened TTool diagram

ContinuousAI: implementation

TTool: /home/bastienultra/Bureau/TTool/modeling/AVATAR/CoffeeMachine_Avatar.xml

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AVATAR Requirements AVATAR Design Design_20230620_182150 Design_20230623_175303 Design_20230623_181115

Block Diagram CoffeeButton TeaButton CoffeeMachine Wallet

```

block
  Wallet
  -nbOfCoins = 2 : int.
  ->= 1 : int.
  -minUserDelay = 30 : int.
  -minBeverageDelay = 30 : int.
  -coinDelay = nbOfCoins : int.
  -getCoin() : nbOfCoins
  -putCoin() : nbOfCoins
  
```

```

block
  CoffeeMachine
  -minDelay = 1 : int : Constant
  -maxDelay = 0 : int.
  -coffeeDelay = 5 : int.
  -coffeeMaxDelay = 10 : int.
  -coinDelay = 50 : int.
  ->= 0 : int.
  -nbOfCoins = 0 : int.
  -beverageReady()
  -isPushCoffeeButton()
  -isPushTeaButton()
  -isGetCoin() : nbOfCoins
  -out ejectCoin() : nbOfCoins
  
```

```

block
  CoffeeButton
  -mechanicalDelay = 10 : int.
  -out pushB
  
```

```

block
  TeaButton
  -mechanicalDelay = 10 : int.
  -out pushB
  
```

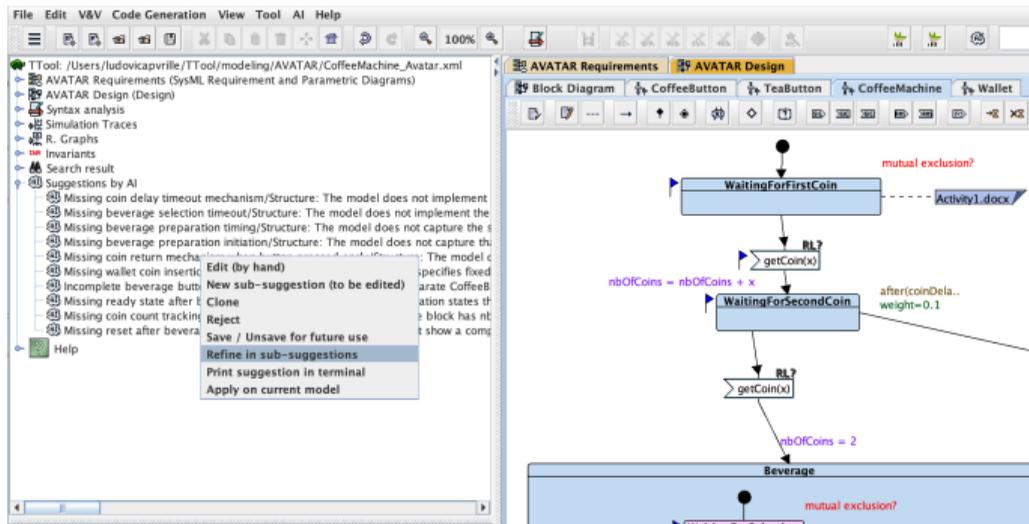
Name: Missing Coin Ejection Timeout Logic
Type: Structure
The model does not implement the 30-second timeout rule for coin ejection after the first coin is inserted. According to the specification, if there's a substantial delay between coin insertions, the machine should return the initial coin.
How to solve? Add a timer mechanism in the CoffeeMachine block that starts when the first coin is received and cancels if the second coin arrives within 30 seconds. If the timeout occurs, transition to an eject state and send a signal to return the first coin.
Main component: Block0/CoffeeMachine

```

Safety Pragmas
A[] CoffeeMachine.nbOfCoins <= 2
T E => CoffeeMachine.nbOfCoins > 0
E => CoffeeMachine.nbOfCoins > 1
E[] CoffeeMachine.nbOfCoins <= 2
A[] Wallet.nbOfCoins <= 3
A[] Wallet.nbOfCoins >= 0
E[] Wallet.nbOfCoins >= 1
F CoffeeMachine.Beverage -> CoffeeMachine.CoffeeDelivered
CoffeeMachine.Beverage -> CoffeeMachine.CoffeeDelivered && CoffeeMachine.TeaDelivered
CoffeeMachine.Beverage -> CoffeeMachine.CoffeeDelivered || CoffeeMachine.TeaDelivered
F CoffeeMachine.Beverage -> CoffeeMachine.WaitingForFirstCoin
F CoffeeMachine.WaitingForFirstCoin -> CoffeeMachine.EjectState
CoffeeMachine.WaitingForFirstCoin -> CoffeeMachine.EjectState || CoffeeMachine.WaitingForSecondCoin
CoffeeMachine.CoffeeDelivered -> CoffeeMachine.nbOfCoins <= 2
  
```

Add security pragmas to the currently opened TTool diagram

ContinuousAI: implementation



The screenshot displays the AVATAR tool interface, which is used for modeling and analyzing systems. The interface is divided into several panes:

- Left Pane (Project Explorer):** Shows the project structure, including requirements and design files.
- Top Pane (Suggestions by AI):** Lists various suggestions generated by the AI, such as "Missing coin delay timeout mechanism/Structure: The model does not implement the..." and "Missing beverage selection timeout/Structure: The model does not implement the...". A context menu is open over this pane, offering options like "Edit (by hand)", "New sub-suggestion (to be edited)", "Clone", "Reject", "Save / Unsave for future use", "Refine in sub-suggestions", "Print suggestion in terminal", and "Apply on current model".
- Right Pane (UML Diagram):** Displays a state machine diagram for a coffee machine. The diagram includes states like "WaitingForFirstCoin", "WaitingForSecondCoin", and "Beverage". Transitions are labeled with events and actions, such as "getCoin(x)" and "nbOfCoins = nbOfCoins + x". Annotations include "mutual exclusion?", "RL?", and "after(coinDela... weight=0.1)".



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Evaluation

Evaluation setup

- Four kinds of diagrams: RD, UCD, BD, SMD
- Three systems: fault-tolerant satellite communication system, ICS of a packaging chain, ICS of a smart greenhouse
 - Diagrams produced by final-year MSc in engineering students
- Both component-level and overall suggestions
- Two local LLMs: gpt-oss-120b and qwen3-coder-30b

Metrics

- Relevance of the suggestion
- Ability to improve the model
- Computation time
- Carbon footprint

Evaluation

	Model grade /10	Before applying suggestions				After applying suggestions			
		Quality of suggestions: score /10				Model quality evolution (-3 to +3)			
		GPT-OSS-20b		Qwen3		Score OSS	Score Qwen		
Score	Time (in ms)	Score	Time (in ms)						
RD	9.4	7.7	9,337	8.7	17,241	+1.7	+2.5		
UCD	8.9	9	6,544	9	26,088	+2.7	+2.7		
BD	9.2	8.8	8,070	8.7	15,644	+2.7	+2.7		
		Average	8.3	7,940	8.8	21,664	Average	+2.2	+2.6

Suggestions bearing on the whole diagram

	Model grade /10	Before applying suggestions				After applying suggestions			
		Quality of suggestions: score /10				Model quality evolution (-3 to +3)			
		GPT-OSS-20b		Qwen3		Score OSS	Score Qwen		
Score	Time (in ms)	Score	Time (in ms)						
RD	9.4	8.7	1,935	5.7	9,564	+2.7	+1.7		
UCD	8.9	6.3	1,995	10	8,878	+1.7	+3		
BD	9.2	9.2	2,571	10	11,885	+2.7	+3		
		Average	7.5	1,965	7.8	9,221	Average	+2.2	+2.3

Suggestions bearing on a given component

Evaluation

Key points

- In almost all cases, at least the half of the proposed suggestions were judged relevant
- Ability to improve model:
 - Applying ContinuousAI suggestions would have kept or improved model quality in 98.6% of the cases
 - Strictly improved it in 88.9%
- Computation time:
 - Overall model: ~ 9 s with gpt-oss to ~ 26.4 s with qwen3-coder
 - Single component: ~ 3.8 s with gpt-oss to ~ 7.7 s with qwen3-coder

Evaluation

	GPT-OSS-20b	Qwen3
Average power consumption per request (J)	966	1529
Grams of CO2 per request	0.0135	0.0214
Average power consumption per suggestion (J)	293	463
Grams of CO2 per suggestion	0.0041	0.0065

Some thoughts

- Average Google query: 0.2g CO²
- Yet: those figures depend on the energy mix of the country
 - In France we rely widely on nuclear plants, so on average kWh-to-CO² is low



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ContinuousAI

- Continuous AI assistance for MDE
- Several modes: model change, user's request, *continuous*
- Several analysis scopes: overall model vs selected component
- Compatible with self-hosted LLMs
- Free and open source!

Takeaways

Pros

- Encouraging results in terms of relevance/ability to improve model quality
- Reasonable computation times
- User in the loop

Limits and improvement directions

- Suggestions are textual: the user needs to apply them manually
 - Future works: return a list of (formal) mutation operators ready to apply
- Some suggestions are not relevant
 - Future works: algorithmic analysis of the mutations
- Opens the way to integration of ContinuousAI with TTool's incremental model checker

Questions?



Latest version of TTool includes what has been presented in the paper... and much more! <https://ttool.telecom-paris.fr/ttoolai>

Detailed evaluation results and detailed guidance on how to use ContinuousAI are available on the paper's GitHub repository: <https://github.com/ZebreDeSoixanteQuatorzeCanons/ContinuousAI>