

Making Modeling Assumptions an Explicit Part of Real-Time Systems Models

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1 Introduction

Facing parallelism, determinism, and timelines problems, a real-time system designer attempts to master design complexity by making abstractions and creating models. For instance, somebody modeling a pressure controller may assume the pressure sensor and the alarm never fail. Beyond this simple example, it clearly turns that a real-time system model is valid for a precise set of assumptions. An explicit knowledge of these assumptions is an asset to make the model easy to share. Moreover, this knowledge contributes to remove ambiguities.

Surprisingly, little work has been published on the necessity to make modeling assumptions a full part of a system model. Conversely, this paper advocates for an explicit inclusion of modeling assumptions into the system model and discusses solutions in the context of the OMG’s System Modeling Language (SysML [1]). The solution illustrated on the definition of so-called ”Modeling Assumptions Diagrams” is not restricted to SysML and may be reused, e.g., for UML or AADL. An important issue discussed by the paper is the versioning one. Indeed, our approach proposes to explicitly set or release modeling assumptions along an incremental modeling process.

The paper is organized as follows. Section 2 sketches a process that explicitly include modeling assumptions definition. Section 3 introduces Modeling Assumption Diagrams (MADs for short). The TTool tool [4] adds MADs to SysML. Section 4 discusses a case study: a UAV platform for autonomous navigation across buildings. Section 5 surveys related work. Section 6 concludes the paper.

2 Process

The SysML standard defines a notation, not a method. We thus need to associate a process with the SysML language. The one described below is supported by the free (i.e., ”libre”) TTool tool [4]. The latter supports several UML/SysML profiles. The SysML framework considered in this paper is called AVATAR [2]. TTool supports the Modeling Assumption Diagram presented in this paper as well as the whole AVATAR process described below.

1. *Assumptions*. One or several Modeling Assumption Diagrams captures assumptions linked with the system under design and its environment.
2. *Requirement capture*. A Requirement Diagram hierarchically organizes safety and security requirements with explicit notion of refinement and derivation of technical requirements from logical ones.
3. *Analysis*. One or several Use-Case Diagrams identify the main functions and services offered by the system. The use cases are documented by scenarios (sequence diagrams) and flow charts (activity diagrams).
4. *Design*. An AVATAR design defines the architecture of the system and the behaviors of the block instances the architecture is made up of. The architecture and the behaviors are respectively modeled by a Block Instance Diagram and State Machine Diagrams.
5. *Design validation*. To check an AVATAR design against errors and its expected requirements, the model itself is analyzed using simulation and verification tools directly accessible from TTool with a push-button approach. Available techniques include early debugging using step-by-step and random simulation, safety property verification using invariants search techniques or UPPAAL [5], and security flaws detection using Proverif [3]. Both simulation and safety/security verification are driven from TTool and the results are displayed on the SysML model itself or at a high level that does not oblige the SysML model designer to investigate an intermediate formal code.
6. *Design prototyping*. Model transformations techniques enable generation of C/POSIX code from AVATAR design diagrams. Linking TTool to SocLib allows one to prototype the generated code in complex platforms [21].

3 Modeling Assumptions Diagrams

A Modeling Assumption Diagram captures a set of assumptions, with their respective attributes, as well as the interconnections between assumptions.

3.1 Assumption Nodes

There exists two types of assumption nodes, respectively stereotyped by `<< System >>` and `<< Environment >>`. The former (resp. the latter) is used for assumption linked to the system itself (respectively the environment of the system). Both System and Environment assumption nodes share the following list of attributes:

- *Durability*. Because modeling is usually an incremental process, a modeling assumption does not necessarily apply to all the versions of the model. For instance, a system model that first ignores maintenance may be upgraded to make the user interface interact with a supervisor in charge of maintenance. The assumptions associated with the maintenance receives a *Durability* attribute equal to *temporary* (as opposed to *permanent*). Another attribute states whether the assumption remains *applied* in the current version of the model or whether it has been *alleviated* in the current or in a previous version of the model.

- *Source*. An assumption may originate from the *end-user*, the *stakeholder* or the *creator* of the model, respectively.
- *Status*. The status gives an information on whether an assumption is totally *applied* or partially applied (*alleviated*) in the model.
- *Scope* may take one or several of the following values:
 - *Language* addresses either a syntactical restriction, a semantics-related limitation, or a limited expression power of the modeling language.
 - *Tool* denotes a limitation of the tool (e.g., an unsupported construct of the modeling language, a limited resource, e.g., memory).
 - *Modeling activity* relates the way the company uses the modeling language and the tools, e.g., by forbidding non deterministic constructs.
 - *Verification* deals with the verification limitation introduced by specific underlying verification toolkits. Examples include state space explosion problem, undecidability, and non support of temporal constraints.

3.2 Relations between assumptions

The metamodel also defines relations that link pairs of assumptions.

- *Containment*. A complex modeling assumption is split up into two or several elementary assumptions. Its semantics is similar to the one of the requirement containment in SysML.
- *Versioning*. It links two assumption nodes *a* and *b*. The relationship $\ll \textit{versioning} \gg$ going from *a* to *b*, and qualified with $\{x \rightarrow y\}$ means that assumption *a* applies until version number *x* and is superceded by assumption *b* starting at version number *y*.
- *Relation between an assumption and a reference to a modeling element*. The $\ll \textit{impact} \gg$ relation states that the referenced element at the destination of the link is directly impacted by the assumption at the origin of the link. The referenced elements can either be a diagram, or a modeling element, e.g., a block, the state of a state machine, etc.
- *Composition relations between a reference to a diagram and references to elements*. The composition relation can be used to make more explicit the fact that a diagram contains impacted elements.

4 Case Study

A UAV system serves as case study. All the diagrams have been edited using the latest release of TTool, which supports MADs.

4.1 Informal specification of the UAV

In the incoming years, micro-drones could play a key role in our society, namely the role of assistant, in particular in the scope of disasters. However, their manipulation currently requires specific skills (flying skills, mission-related skills)

that rescue teams are not ready to invest on. Thus, drone autonomy is a research topics on which Telecom ParisTech and EURECOM have been working on for several years in the *drone4u* project [22]. In particular, drone4u studies how to perform autonomous drone navigation in harsh conditions, in particular inside buildings. Drone4u has already investigated three scenarios of autonomous navigation:

1. Following and understanding marks, e.g., a red line located on the floor, indication marks on doors.
2. Analyzing the environment (obstacles, etc.) with image-based processing techniques (3D reconstruction).
3. 3D reconstruction with human assistance in order to go through obstacles that a drone cannot handle on its own, e.g., entering in a room when the entrance door is closed.

4.2 Modeling assumptions

The first model considers only the first scenario. The corresponding MAD is given in Figure 1. The main assumption concerns the signs that are necessary to navigate, in particular the red line located on the floor. *DroneDesign1* handles that line-based guidance, and implements it, in particular, with a block named *LineRecognitionAlgorithm*, see Figure 2.

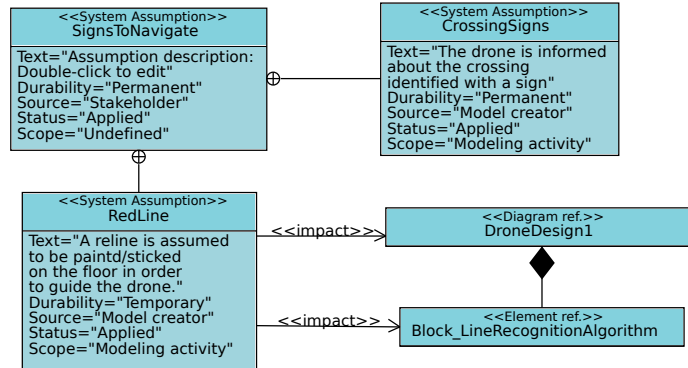


Fig. 1. Modeling Assumption Diagram - version 1

In scenario 2, the drone does not follow a line anymore, but uses images from the camera to detect paths to follow and obstacles. The *RedLine* assumption is thus now deprecated and replaced by a new assumption named *Three-DRecognition* (see Figure 3). The design named *DroneDesign2* handles that new assumption by two means. First, the introduction of a new block named *Three-DRecognitionAlgorithm* and second, the modification of the block *Camera*.

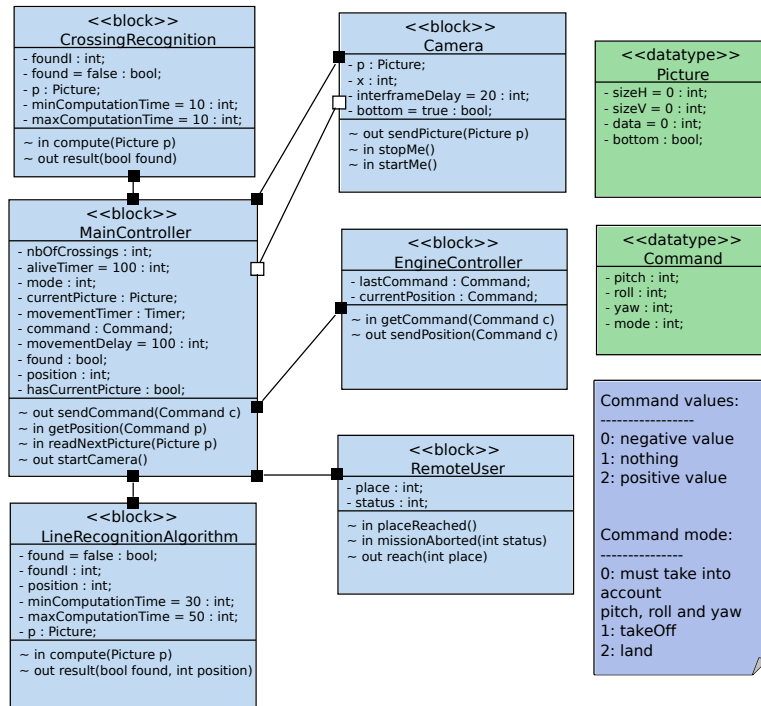


Fig. 2. Avatar block instance diagram - Drone Design 1

At last, scenario 3 takes into account the fact that the drone can go through doors. It means that scenario 2 was assuming there was no door (but negative assumption are more rarely expressed), and scenario 3 now assumes that a person must assist the drone to go through doors. A new MAD is thus used to express those new assumptions (see Figure 4). In particular, the temporary "NoDoor" assumptions applies until version 2, but no more in version 3, in which the "FollowingPersons" applies.

The design *DroneDesign3* (see Figure 5) handles the *FollowingPersons* assumption. Modifications to meet that assumption impact two blocks: *MainController* and *RemoteUser*. The two blocks are enhanced with signals (e.g., *DoorDetected*, *DoorHandled*), attributes and their state machine diagram can handle the new situation (going through doors).

4.3 Discussion and limitations

The case study demonstrates the facility to manage assumptions for different versions of the same system: assumptions, as well as their main characteristics can easily be captured, and the versioning is explicit in the diagram. The impact of modifying assumptions can be traced both at diagram level, and at modeling elements level.

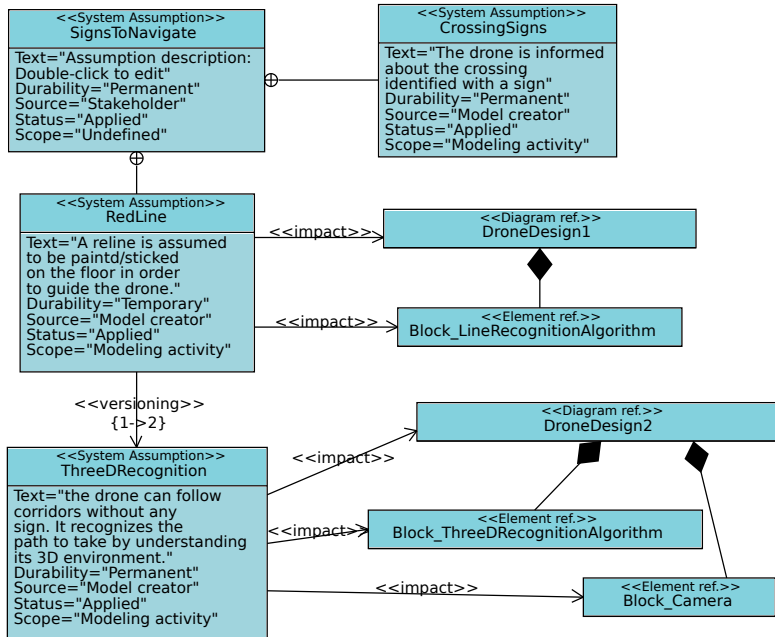


Fig. 3. Modeling Assumption Diagram - version 2

Consistency checking inside of Modeling Assumption Diagrams, and with regards to referenced elements, has also been defined. For example, concerning versioning, an assumption modeled as deprecated in version x , should not itself deprecate another assumption in version x . For referenced elements, if an element, e.g., a block, meets a new assumption in version x , it should be different from the same block in version y with $y < x$. TTool already partly performs these coherency checking, which are necessary for correctly handling assumptions traceability and interest. Similarly, helping the designer to rework the MAD while improving the other diagrams is a point that we intend to address in a near future.

Currently, one needs to open a MAD to see which elements are impacted ($\ll impact \gg$ relations) by given assumptions. It could also be interesting to visualize directly on design diagrams the assumptions linked to elements, e.g., blocks, states of state machines. For example, when passing the mouse pointer over a given element, TTool could display in a popup window all the related elements. Table-oriented views could also be used to better trace assumptions and modeling elements, in the same way as TTool can currently make it for requirements.

Last but not least, TTool can perform simulation and formal verification of safety and security properties on designs. However, TTool cannot (yet) use the modeling assumption diagrams to evaluate which parts of the design have

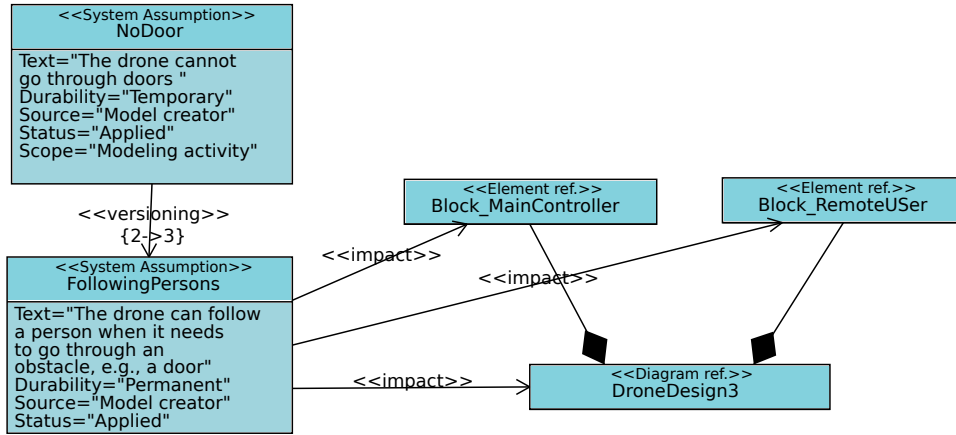


Fig. 4. Modeling Assumption Diagram - version 3

evolved - using the `<< impact >>` relation - in order to restrict the proof to the properties that still have to be proved again in a new design version.

5 Related Work

A survey of the literature indicates that numerous authors (e.g. [14] [15]) share the following idea: specifying the assumptions is a system-engineering task.

[14] adds that "model assumptions must be stated explicitly". [17] says "Some authors treat a list of assumptions as if were a conceptual model. It is not; but a conceptual model should include a list of assumptions". [18] further states "We want to have an argument that increases our confidence that the model represents the system correctly". Therefore we document some of the modeling decisions in form of a list of the systems assumptions made while modeling. Given a real-time system boiled down to a controller and an environment termed as "plant", [18] categorizes assumptions that respectively apply to the system's components, to the properties related to the mechanical, electrical and software that form the aspects of a system.

[16] categorizes the artifacts of conceptual modeling into "knowledge acquisition" and "model abstraction". The former demands to acquire knowledge about the real world and to derive a system description. The latter abstracts a conceptual model from a system description, which implies specifications are made.

[10] further categorizes assumptions into technical assumptions, organizational assumptions and managerial assumptions. Examples of technical assumptions include programming languages as well as database and operating systems. Conversely, the paper advocates for a clear distinction between the system's environment (in terms e.g. of network connection and operating system) and the modeling or programming language used to design and develop the system. In

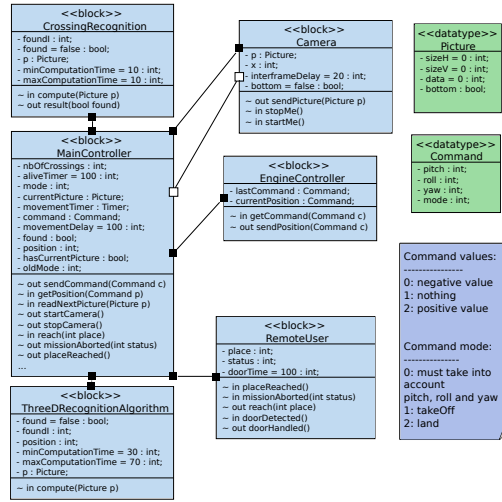


Fig. 5. Avatar block instance diagram - version 3

terms of organizational assumptions, our paper does not cover all the issues (development team, workflow, company standard) addressed by [10], assuming the method associated with AVATAR is compatible with the practice in use in the company. Also, the paper does not address managerial assumptions. Finally, [10] associates assumptions to architectural models and therefore to design decision where the paper also enables to link assumptions to analysis and behavioral diagrams.

[17] defines an assumption and the way a system uses it. [17] terms as "referent" the model or system component that the assumption is about; it compares to the "impact" relation in MADs. Also, [17] terms as "scope" a description of which parts the assumption refers to; it compares to the "impact" relation in MADs. [17] also distinguishes between the system and its components.

Assumptions management is a key issue for versioning. [17]'s classification on change management in the context of requirement diagrams may be a source of inspiration for classifying the operations associated with a << versioning >> relationship: (1) New assumption added, (2) Existing assumption removed, (3) Part remove from an assumption, and (4) New part added to an assumption. Whatever the operation, the effect of applying a new modeling assumption at the end side of a << versioning >> relation may easily span over several diagrams. Evaluating that effect may rely on a dependency graph computed from the relations that link assumptions to diagram and diagram elements.

The tutorial in [8] mentions "List requirement and assumptions" as an early stage of a process applied to a distiller. The authors use the "Rationale" keyword to characterize an assumption described in a comment. The latter is attached to a requirement. Nothing is said about the traceability of the assumption made as a comment.

[20] addresses assumptions in a UML/SysML context. The paper proposes to extend UML/SysML with contracts. A contract associated with one component is a pair (assumption, guarantee) where an assumption is abstraction of the component's environment behavior and the guarantee is an abstraction of the component's behavior given that the environment behaves according to the assumption.

[19] also addresses assumptions in a SysML context. Given safety requirements arise from assumptions about the system's context, [19] introduces the concept of environmental assumptions and describes them by two means: SysML parametric diagrams for continuous properties of a hardware entity, and OCL constraints for discrete properties of a software entity. Besides standards, customers and domain experts, environmental assumptions belong to the list of sources the requirements come from.

6 Conclusions

A model is hard to understand and transmit as long as one ignores the assumptions made by the engineers who elaborate that model. Therefore, the authors of the paper strongly advocate for an explicit inclusion of modeling assumptions inside the model. The paper implements the idea in the context of AVATAR, the real-time variant of SysML that is supported by the TTool tool. Adding Modeling Assumption Diagrams to AVATAR is the main purpose of the paper. A MAD defines a set of modeling assumptions nodes that describe and categorize the assumptions made to elaborate the model. A complex assumption may be split up into elementary ones. A versioning arrow between two assumptions enables to achieve versioning. Also, an assumption may be linked to a diagram it has an influence on. Precision may be added on the way diagram elements are impacted by the diagrams themselves influences by one or several assumptions. The autonomous UAV that serves as case study is a real UAV (<https://www.youtube.com/watch?v=tamYpmGvzRw>).

All the diagrams presented in the paper have been edited using TTool.

The concept of Modeling Assumption Diagram could be applied to OMG's SysML and to UML, as well as to UML profiles in general. The concept of versioning deserves further investigations in the view of optimizing the simulation and formal verification activities that may be applied on AVATAR models.

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