

Capacity-Tradeoffs in Networks with Mixed-Delay Traffics and Random Arrivals

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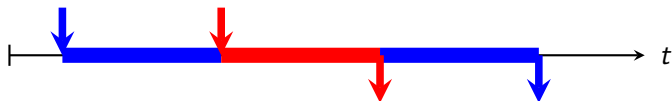
Heterogeneous Traffics in 5G Networks

- **Enhanced Mobile Broadband (eMBB):**
streaming, data communication;
→ requires high rates
- **Ultra-Reliable Low-Latency Communication (URLLC) :**
control applications such as autonomous driving, remote surgery;
→ requires **small delays**
- **Massive Machine-Type Communications (MTC):**
Internet of Things;
→ sporadic and large number of devices

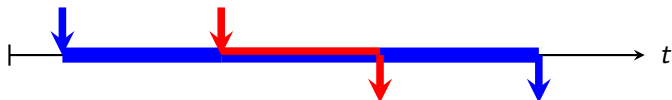
Mixed Delays Networks

Coexistence of eMBB (delay-tolerant) and URLLC (delay-sensitive) on same bandwidth

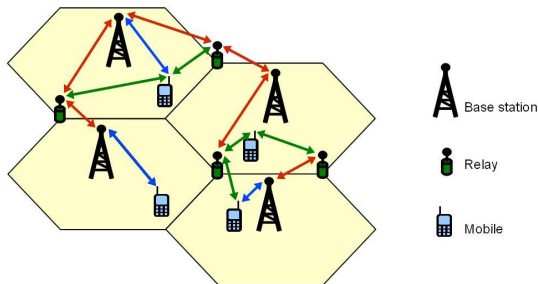
- Key challenge: heterogeneous delays of URLLC and eMBB
- Standard proposition to cope with stringent delay constraint: Smart scheduling of URLLC messages



In this talk: Benefits from joint coding of mixed-delay traffics



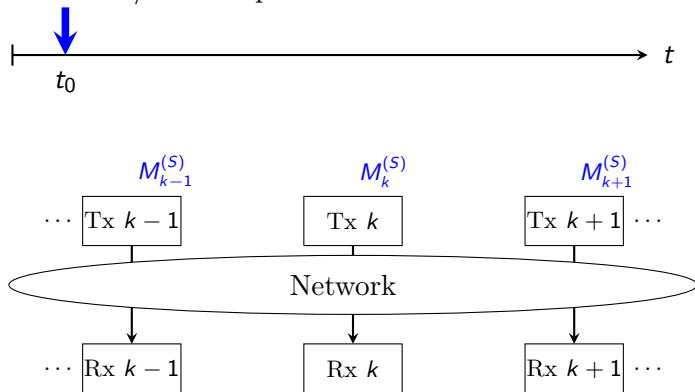
High Rates Enabled by Cooperation



- Cooperation allows for path-diversity and interference mitigation
- Cooperation hops induce additional delays
→ Delay-sensitive communications cannot *directly* profit from cooperation

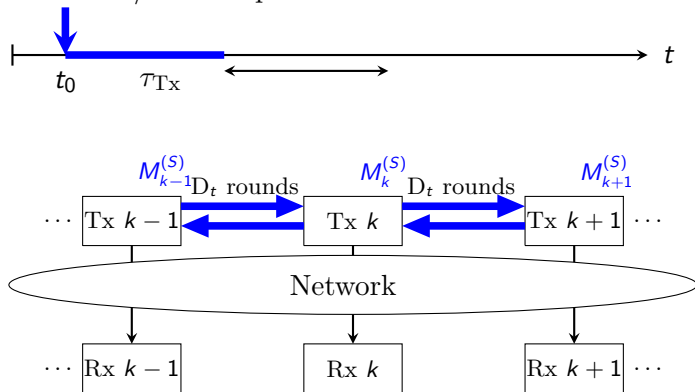
Mixed Delay Traffic in Cooperative Networks

- K transmitter/receiver pairs



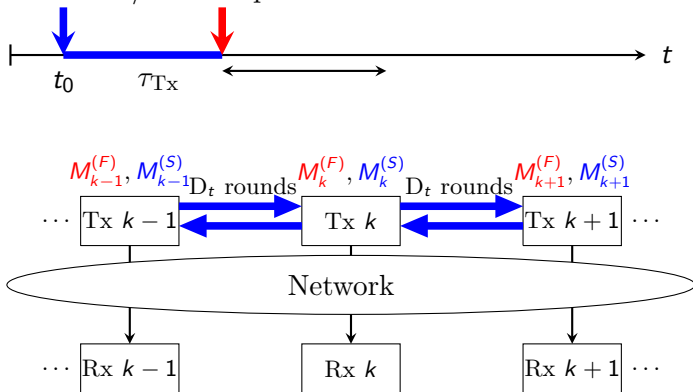
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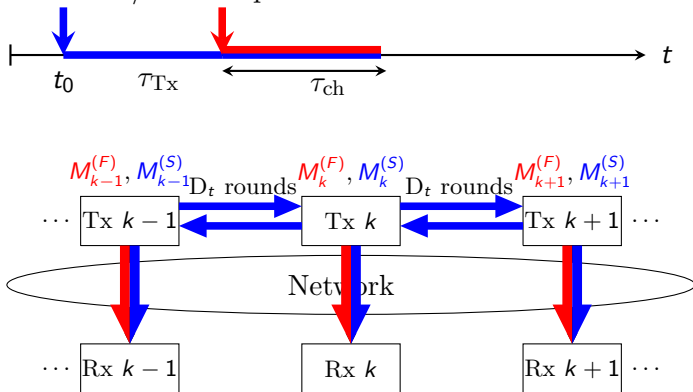
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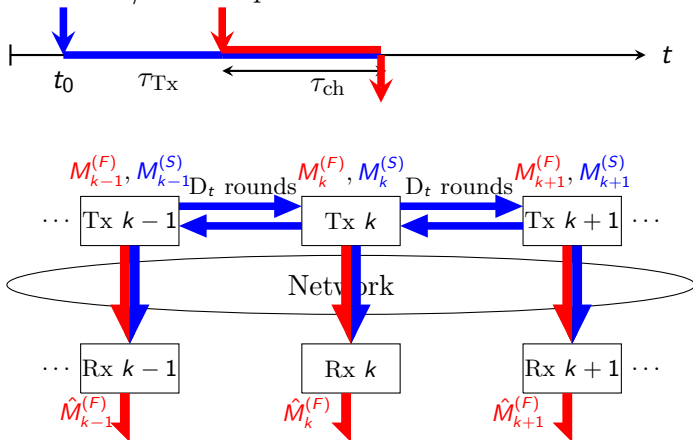
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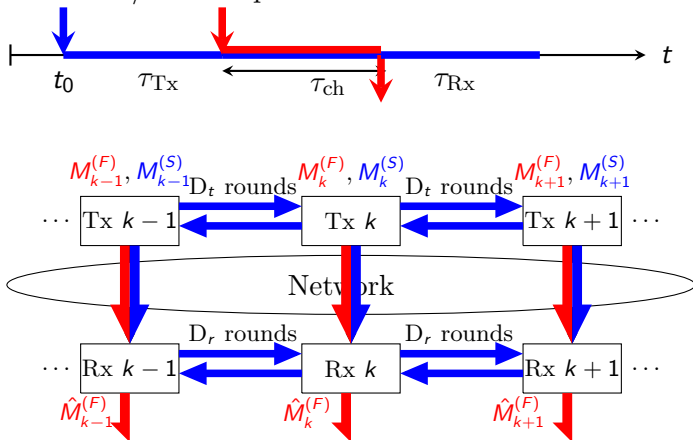
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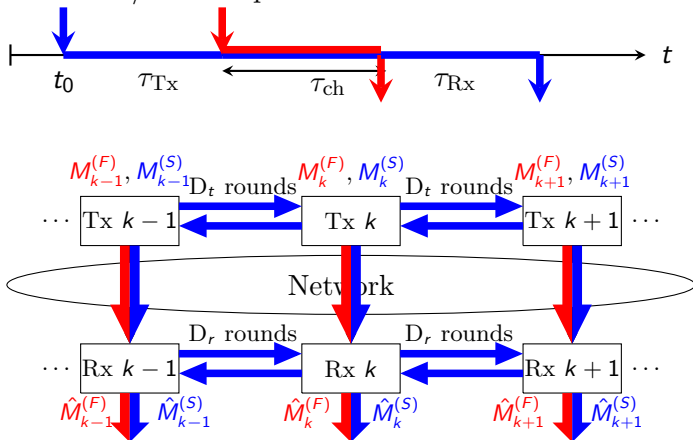
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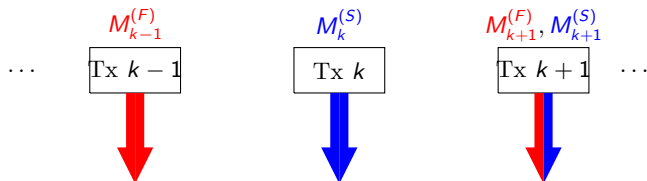


Mixed Delay Traffic in Cooperative Networks

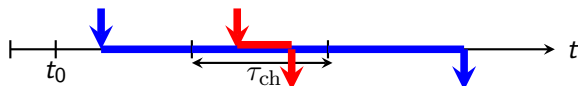
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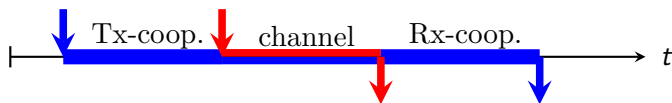
Random Arrivals of Data



- Each Tx might have “slow” or “fast” data to send or both
- Arrivals of new “fast” or “slow” data at random times, not necessarily at beginning of a block (\rightarrow negligible for “slow” messages)
- A typical “fast” transmission time is smaller than the duration of a single block



The “Easiest” Model



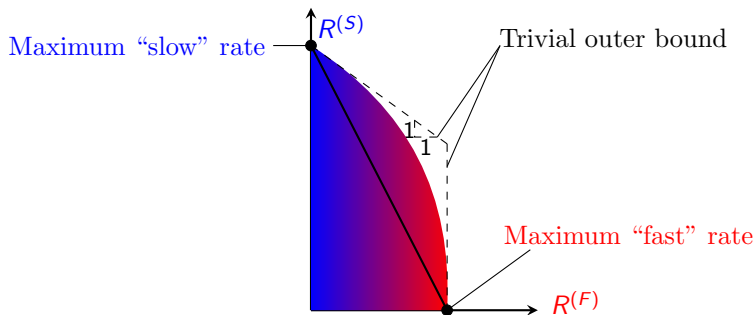
- Each Tx k has “fast” data $M_k^{(F)}$ and “slow” data $M_k^{(S)}$ to send
- Transmission of “fast” data can last an entire block
- Large blocklengths \rightarrow we are interested in capacity, i.e., we require that probability of error tends to 0 as $n \rightarrow \infty$

Questions we wish to address with this model

Best interference mitigation when cooperation only for “slow” data?
Penalty for not being able to cooperate on “fast” data?

Mixed-Delay Capacity Region

- $(R^{(F)}, R^{(S)})$: average achievable “fast” and “slow” rates



Timesharing: large $R^{(F)}$ harms overall performance (sum-rate)
→ Inherent or artefact of time-sharing?

Mixed-Delay High-SNR Capacity for Hexagonal Model

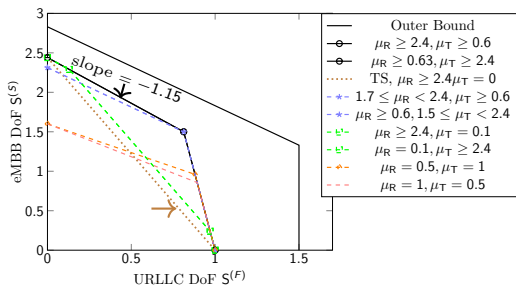
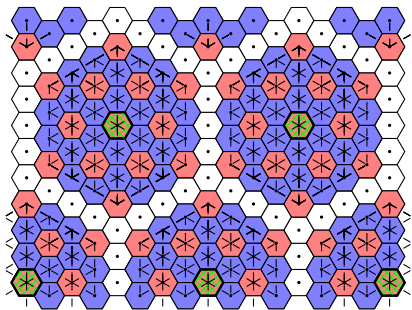


Figure: Hexagonal network.

(Plots assume three antennas at each terminal.)

Mixed-Delay DoF Region for Sectorized Hex. Model

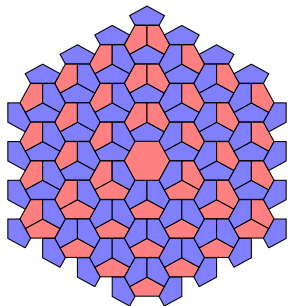
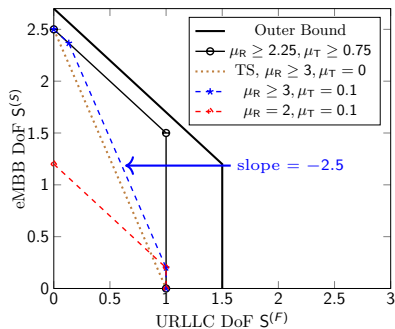


Figure: Sectorized Hexagonal Network.



Mixed-Delay Capacity of the Wyner Symmetric Model

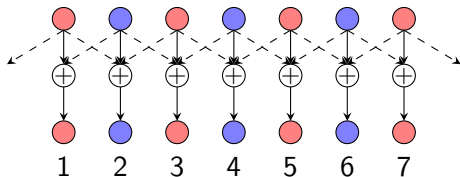
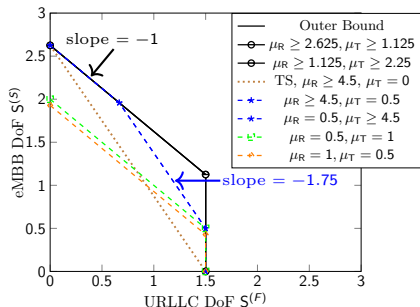
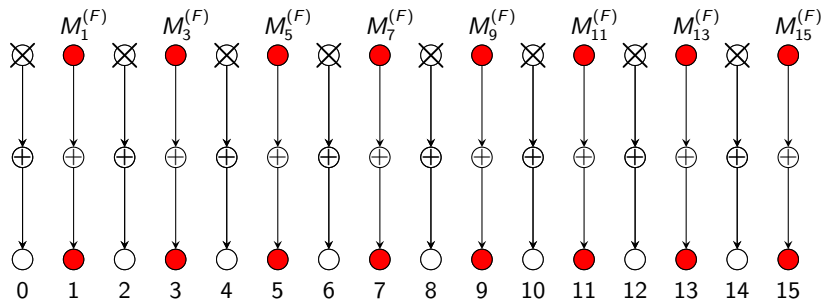


Figure: Symmetric Wyner Network.



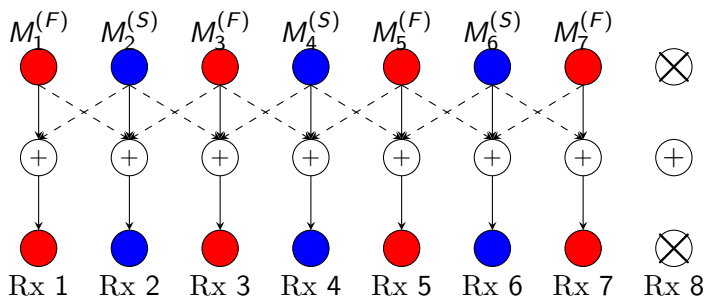
The Coding Scheme for the Wyner-Network

- K transmitter/receiver pairs
- Deactivate every other transmitter
- $S^{(F)} = \frac{1}{2}$



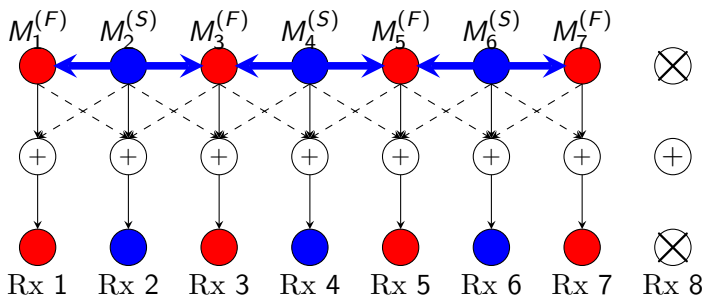
The Coding Scheme for the Wyner-Network

- Coordinated multi-point reception: $D_t = 1, D_r = 5$.



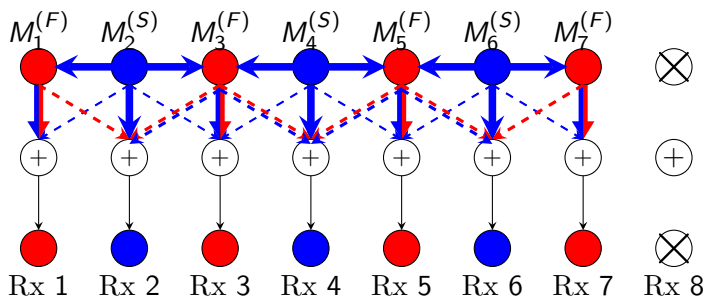
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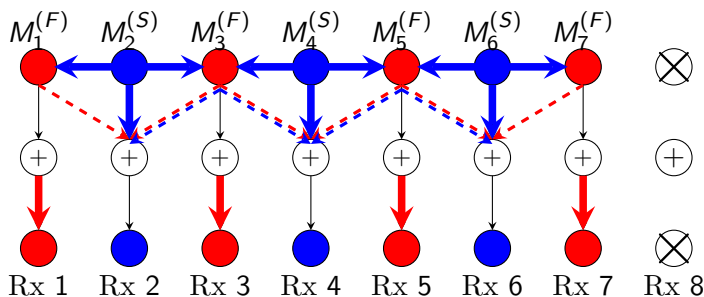
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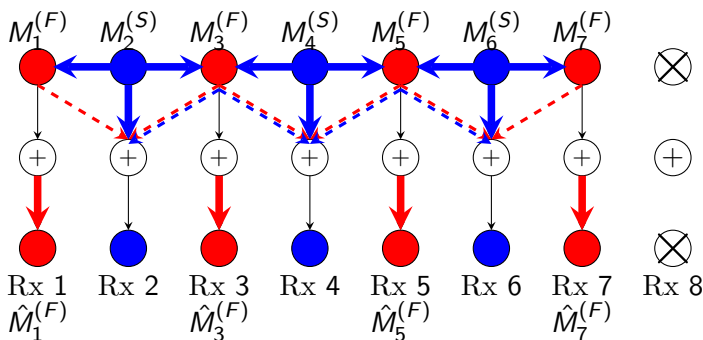
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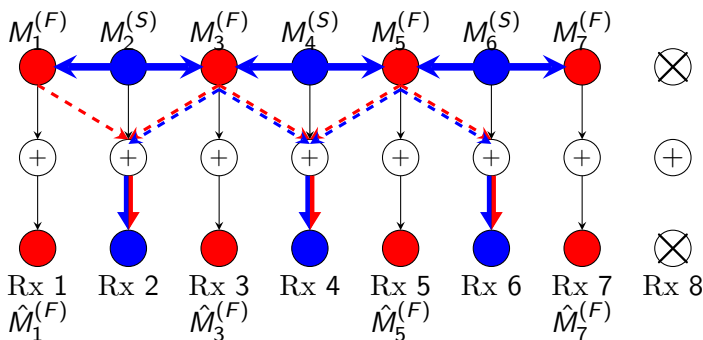
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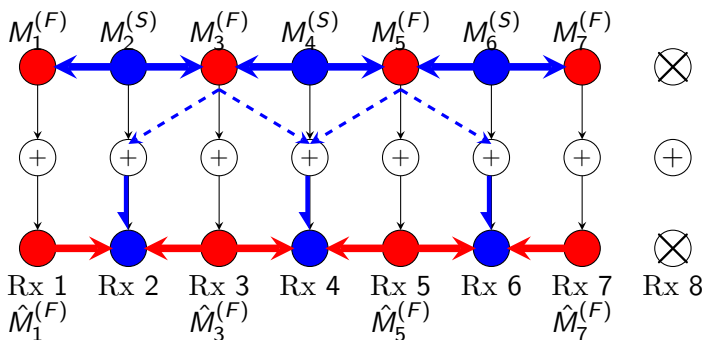
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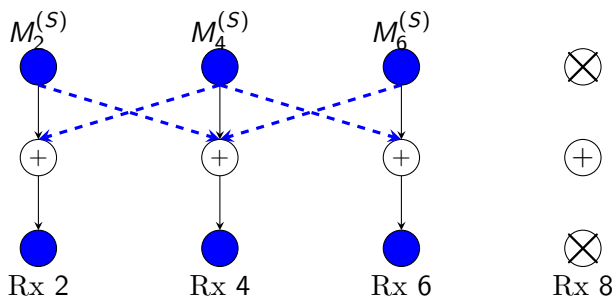
The Coding Scheme for the Wyner-Network

- Coordinated multi-point reception: $D_t = 1, D_r = 5$.



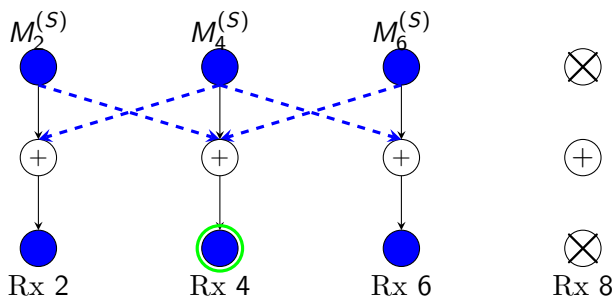
The Coding Scheme for the Wyner-Network

- Coordinated multi-point reception: $D_t = 1$, $D_r = 5$.



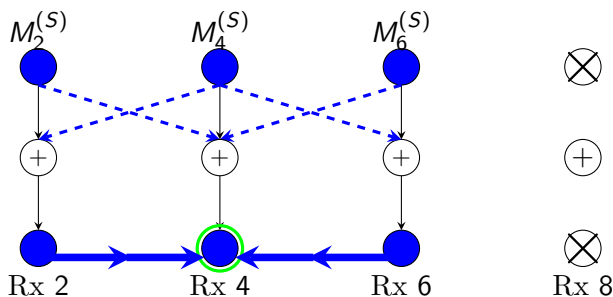
The Coding Scheme for the Wyner-Network

- Coordinated multi-point reception: $D_t = 1$, $D_r = 5$.



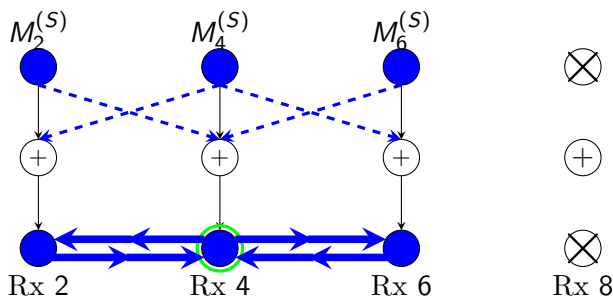
The Coding Scheme for the Wyner-Network

- Coordinated multi-point reception: $D_t = 1$, $D_r = 5$.



The Coding Scheme for the Wyner-Network

- Coordinated multi-point reception: $D_t = 1$, $D_r = 5$.



The Coding Arrangement for Hexagonal Networks

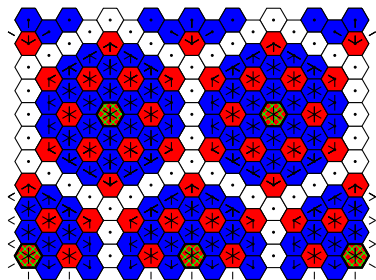


Figure: Hexagonal network.

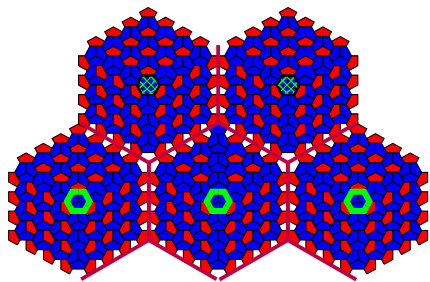
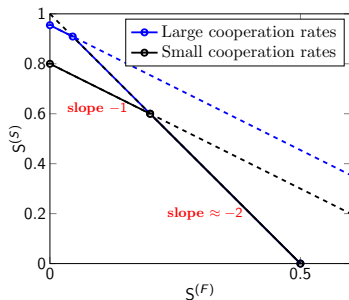
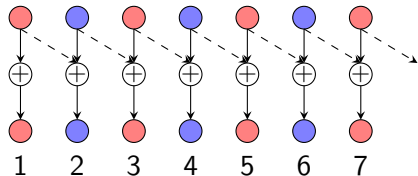
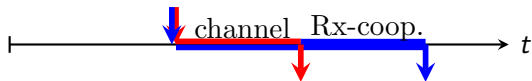


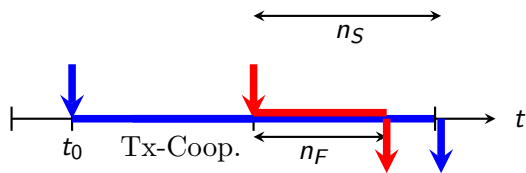
Figure: Sectorized hexagonal model.

Receiver Cooperation Only



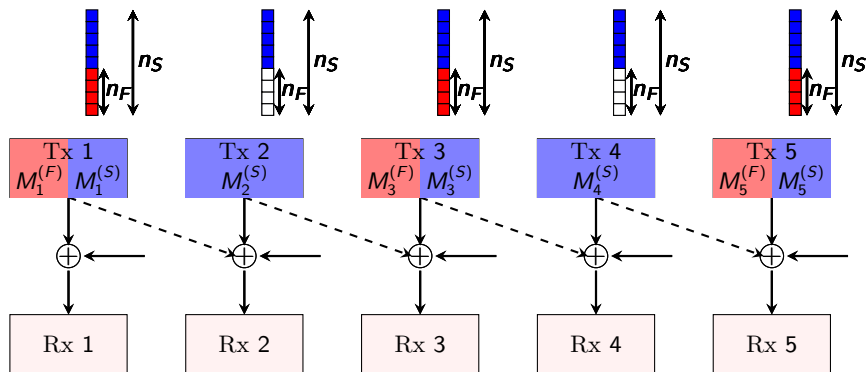
- Small $S(F)$: sum-rate not decreased by insisting on fast decoding
- Large $S(F)$: 1 “fast” bit costs 2 “slow” bits

A More Complicated Model: Finite Blocklengths



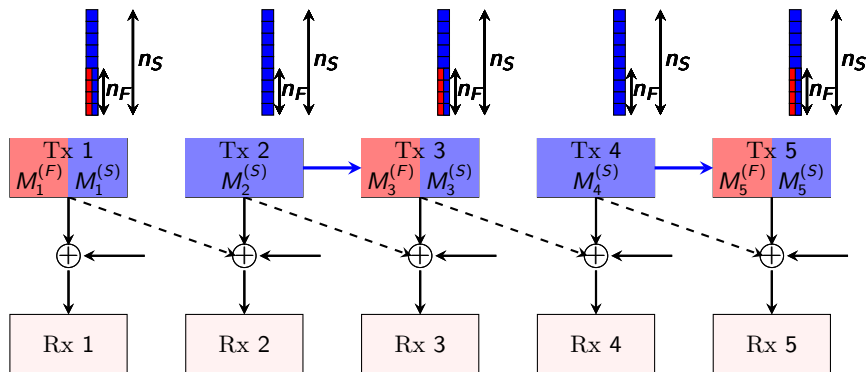
- “Fast” data has to be decoded after n_F channel uses
- “Slow” data can be decoded after $n_S > n_F$ channel uses
- All transmissions start at time $t = 1$
- “Slow” data can also be shared with neighbouring TxS
- We fix rates $R^{(F)}$ and $R^{(S)}$ and power P
- Performance is measured by the error probabilities ϵ_F and ϵ_S .

Scheduling: URLLC and eMBB Assignment



- Odd Txs send “fast” data over the first n_F channel uses and “slow” data over the remaining $n_S - n_F$ channel uses.
- To send “fast” data interference-free, even Txs send “slow” data only over the last $n_S - n_F$ channel uses.

Joint Coding Scheme: Encoding at the Txs in $\mathcal{K} \setminus \mathcal{K}_U$

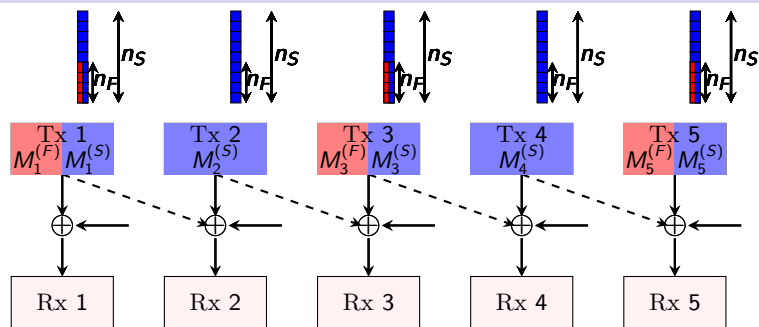


- Txs 2, 4: Power allocation: $\beta_S \in [0, 1]$

$$\|\mathbf{x}_k^{(S,1)}\|^2 = n_F \beta_S P, \quad \|\mathbf{x}_k^{(S,2)}\|^2 = (n_S - n_F)(1 - \beta_S)P$$

- Txs 2 and 4 also describe their input signal $\mathbf{x}_k^{(S,1)}$ to their right neighbours

Joint Coding Scheme: Encoding at the Tx's in \mathcal{K}_U



- Power allocation: $\beta_F, \beta_{S,1}, \beta_{S,2} \in [0, 1]$ such that $\beta_F + \beta_{S,1} + \beta_{S,2} = 1$

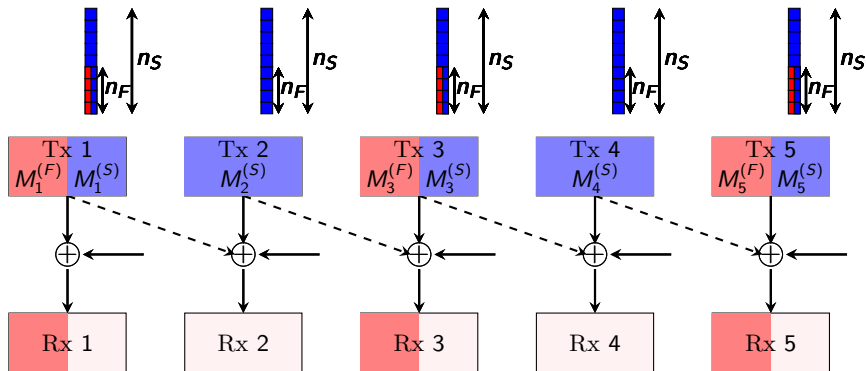
$$\|\mathbf{X}_k^{(S,1)}\|^2 = n_F \beta_{S,1} P, \quad \mathbf{X}_k^{(F)}, \quad \|\mathbf{X}_k^{(S,2)}\|^2 = (n_S - n_F) \beta_{S,2} P$$

- Dirty paper coding to encode “fast” data:

$$\mathbf{X}_k^{(F)} := \mathbf{V}_k - \alpha_{k,1} \mathbf{X}_k^{(S,1)} - \alpha_{k,2} \mathbf{X}_{k-1}^{(S,1)}$$

Decoding “Fast” messages

- Decoding “fast” messages $M_k^{(F)}$ with $k \in \{1, 3, 5\}$

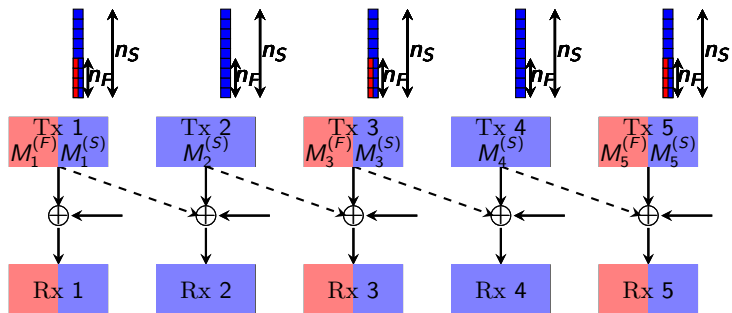


- After n_F channel uses: $\mathbf{Y}_{k,1} = h_{k,k}(\mathbf{X}_k^{(F)} + \mathbf{X}_k^{(S,1)}) + h_{k-1,k}\mathbf{X}_{k-1}^{(S,1)} + \mathbf{Z}_{k,1}$
- Rx k estimates $M_k^{(F)}$ as an index m for which $\mathbf{v}_k(m, i)$ maximizes

$$i(\mathbf{v}_k; \mathbf{y}_{k,1}) := \ln \frac{f(\mathbf{y}_{k,1} | \mathbf{v}_k)}{f(\mathbf{y}_{k,1})}, \text{ among all codewords } \mathbf{v}_k = \mathbf{v}_k(m', j).$$

Decoding “Slow” Data

- Decoding “Slow” data $M_k^{(S)}$



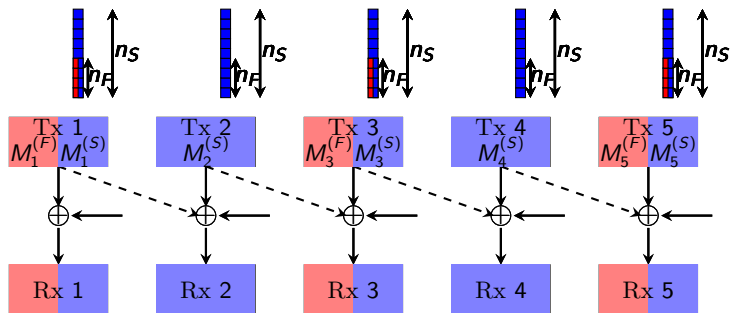
- The first n_F channel uses:

$$\mathbf{Y}_{k,1} = h_{k,k}(\mathbf{X}_k^{(F)} + \mathbf{X}_k^{(S,1)}) + h_{k-1,k}\mathbf{X}_{k-1}^{(S,1)} + \mathbf{Z}_{k,1}$$

- The last $n_S - n_F$ channel uses: $\mathbf{Y}_{k,2} = h_{k,k}\mathbf{X}_k^{(S,2)} + h_{k-1,k}\mathbf{X}_{k-1}^{(S,2)} + \mathbf{Z}_{k,2}$,

Decoding “Slow” Data

- Decoding “Slow” data $M_k^{(S)}$



- Rx k estimates $M_k^{(S)}$ as an index m for which its codewords maximize

$$i_2(\mathbf{x}_k^{(S,1)}, \mathbf{x}_k^{(S,2)}; \mathbf{y}_{k,1}, \mathbf{y}_{k,2}) := \ln \frac{f(\mathbf{y}_{k,1} | \mathbf{x}_k^{(S,1)}) f(\mathbf{y}_{k,2} | \mathbf{x}_k^{(S,2)})}{f(\mathbf{y}_{k,1}) f(\mathbf{y}_{k,2})}$$

Lemma

Consider the vector $\mathbf{Y} = a_1\mathbf{X}_1 + a_2\mathbf{X}_2 + a_3\mathbf{X}_3 + \mathbf{Z}$ where $\|\mathbf{X}_i\|^2 = nP_i$ for $i \in \{1, 2, 3\}$, $\mathbf{Z} \sim \mathcal{N}(0, \sigma_{z^*}^2 I_n)$, and a_i s with $i \in \{1, 2, 3\}$ are constants. Let $f_{\mathbf{Y}}(\mathbf{Y})$ be the pdf of \mathbf{Y} and

$$\tilde{Q}_{\mathbf{Y}}(\mathbf{y}) \sim \mathcal{N}(\mathbf{y}; 0, \sigma_{z^*}^2 I_n),$$

$$Q_{\mathbf{Y}}(\mathbf{y}) \sim \mathcal{N}(\mathbf{y}; 0, (a_1^2 P_1 + a_2^2 P_2 + a_3^2 P_3 + \sigma_{z^*}^2) I_n).$$

One can prove that

$$\frac{f_{\mathbf{Y}}(\mathbf{Y})}{\tilde{Q}_{\mathbf{Y}}(\mathbf{y})} \geq 2^{\frac{3(n-2)}{2}} (a_1 a_2 a_3)^{(n-2)} e^{-\frac{n}{2} \left(\frac{a_1^2 P_1}{\sigma_{z_1}^2} + \frac{a_2^2 P_2}{\sigma_{z_2}^2} + \frac{a_3^2 P_3}{\sigma_{z_3}^2} \right)},$$

$$\frac{f_{\mathbf{Y}}(\mathbf{Y})}{Q_{\mathbf{Y}}(\mathbf{y})} \leq e^{\kappa} e^{\frac{c_{\Gamma} a_2^2 P_2}{\sqrt{2\pi a_1^2 P_1}}},$$

where $\kappa := \left(\ln\left(\frac{1}{2}\right) + c_{\Gamma} + \ln\left(\sqrt{\frac{\pi}{8}}\right) - 2 \ln(a_3) \right)$ with $c_{\Gamma} \leq 2$, and $\sigma_{z_1}^2 + \sigma_{z_2}^2 + \sigma_{z_3}^2 = \sigma_{z^*}^2$.

Simulation Results

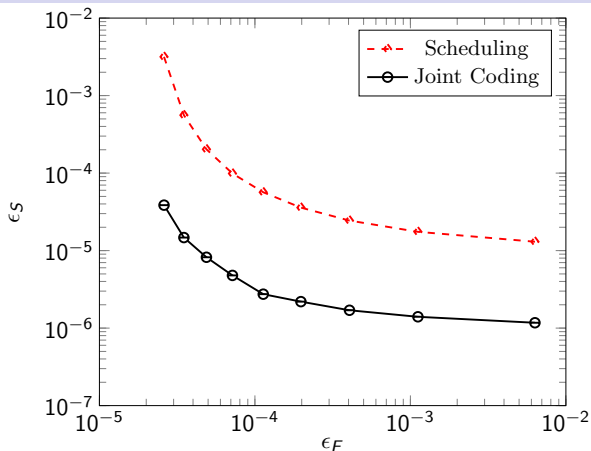
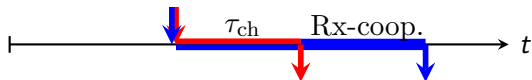


Figure: ϵ_S vs ϵ_F for $P = 10$, $n_S = 100$ and n_F from 90 to 10 with steps of 10.

The values of the parameters β_S , β_F , $\beta_{S,1}$, $\beta_{S,2}$, $\alpha_{k,1}$ and $\alpha_{k,2}$ are optimized to minimize ϵ_S for a given ϵ_F .

Random Arrival Models

- Transmitters can be inactive (no data arrived)
- Active transmitters can have “slow” or “fast” data to transmit
- Back to large blocklengths and capacity
- “Fast” transmissions can last an entire block but cannot profit from cooperation
- Cooperation only at Rx-side (for decoding of “slow” data)

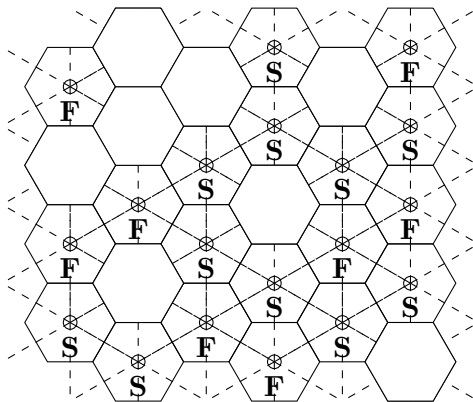


Model 1: Active TxS Have “Slow” or “Fast” data

For $\rho \in [0, 1]$ and $\rho_f \in [0, 1]$:

- Tx k is active with probability ρ .
- Active TxS send with prob. ρ_f “fast” data at rate $R^{(F)}$; otherwise it sends “slow” data at user-dependent rate $R_k^{(S)}$.
- Interested in average expected “slow” rate $\bar{R}^{(S)}$.

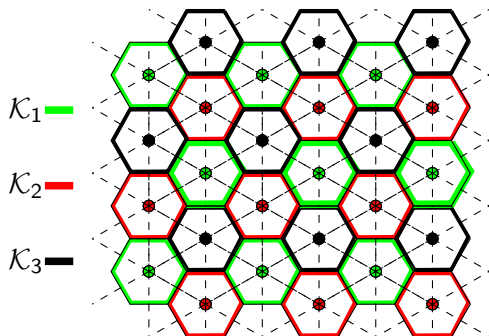
Random Arrivals in the Hexagonal Model



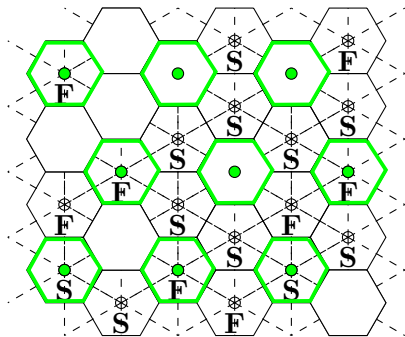
Random arrivals can change network structure

Coding Scheme for Hexagonal Model

- Partition $\mathcal{K} = \{1, \dots, K\}$ into 3 subsets $\mathcal{K}_1, \mathcal{K}_2$ and \mathcal{K}_3
- Divide the total transmission time into 3 equally-sized phases.

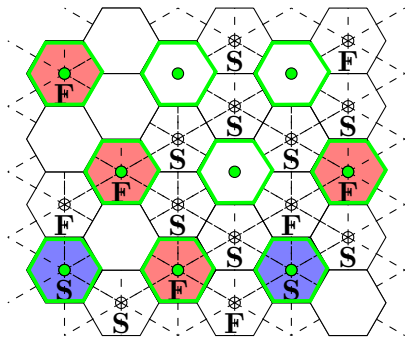


Coding Scheme in the First Phase



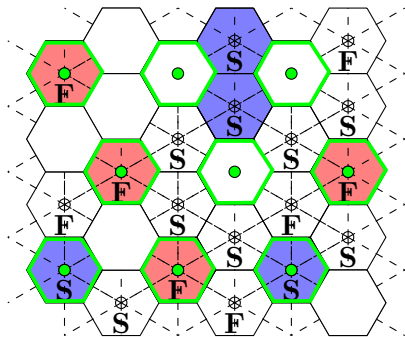
Coding Scheme in the First Phase

- Schedule all users in \mathcal{K}_1



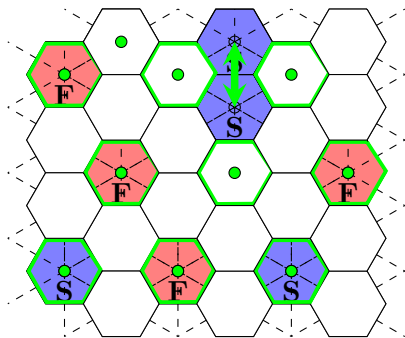
Coding Scheme in the First Phase

- Schedule all users in \mathcal{K}_1
- Schedule all “slow” users not interfering “fast” transmissions



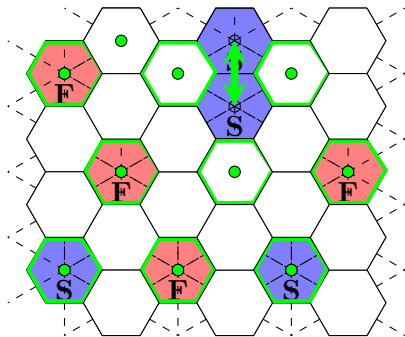
Coding Scheme in the First Phase

- Schedule all users in \mathcal{K}_1
- Schedule all “slow” users not interfering “fast” transmissions
- Jointly decode “slow” messages \rightarrow DoF 1.



Coding Scheme in the First Phase

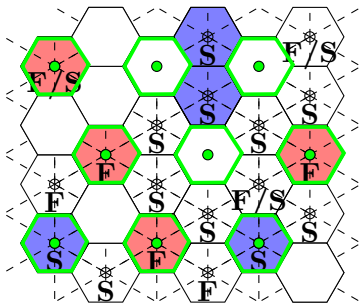
- Schedule all users in \mathcal{K}_1
- Schedule all “slow” users not interfering “fast” transmissions
- Jointly decode “slow” messages \rightarrow DoF 1.



Penalty of transmitting “fast” messages on sum DoF increases with ρ

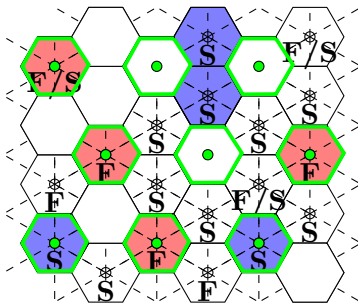
Variations on the Coding Scheme

- If all active TxS had “slow” messages to send \rightarrow can add additional “slow” TxS
-

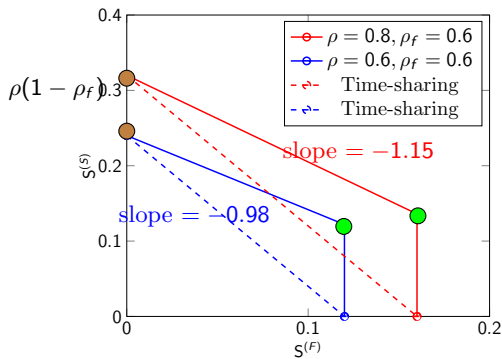


Variations on the Coding Scheme

-
- If TxS and RxS could cooperate on “slow” data → no need to cancel TxS around “fast” TxS



Statistical DoF Regions: Hexagonal Network



- Max. Sum-DoF at $S^{(F)} = 0$ or $S_{\max}^{(F)} = \frac{\rho\rho_f}{3}$
- $\rho \ll 1$: Silence few “slow” TxS

The following pairs $(S^{(F)}, S^{(S)})$ are achievable

$$S^{(F)} \leq \frac{\rho\rho_f}{3}, \quad \underbrace{2\rho(1-\rho_f)(3-3\rho\rho_f+\rho^2\rho_f^2)}_{\approx 6\rho(1-\rho_f) \text{ if } \rho_f \ll 1} S^{(F)} + S^{(S)} \leq \rho(1-\rho_f).$$

Cellular Network Models with Less Connectivity

Wyner's symmetric network

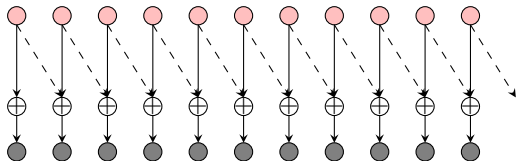
All pairs achievable satisfying

$$S^{(F)} \leq \frac{\rho\rho_f}{2}, \quad \underbrace{\rho(1-\rho_f)(2-\rho\rho_f)}_{\approx 2\rho(1-\rho_f) \text{ if } \rho_f \ll 1} S^{(F)} + S^{(S)} \leq \rho(1-\rho_f).$$

Wyner's soft-handoff network

All pairs achievable satisfying

$$S^{(F)} \leq \frac{\rho\rho_f}{2}, \quad \underbrace{\rho(1-\rho_f)} S^{(F)} + S^{(S)} \leq \rho(1-\rho_f). \quad \text{Exact}$$



Converse of Wyner's Soft-Handoff Model

Fix K and realizations of the sets $\mathcal{T}_{\text{slow}}$ and $\mathcal{T}_{\text{fast}}$. For each $k \in \mathcal{T}_{\text{slow}}$:

$$\begin{aligned} R_k^{(F)} + R_k^{(S)} + R_{k+1}^{(F)} \\ \leq \frac{1}{2} \log(1 + (1 + |h_{k,k+1}|^2)P) + \frac{1}{2} \log(1 + |h_{k,k+1}|^2) \\ + \max\{-\log |h_{k,k+1}|, 0\} + \frac{\epsilon_n}{n}, \end{aligned}$$

- Sum up for all values of $k \in \mathcal{T}_{\text{slow}}$:

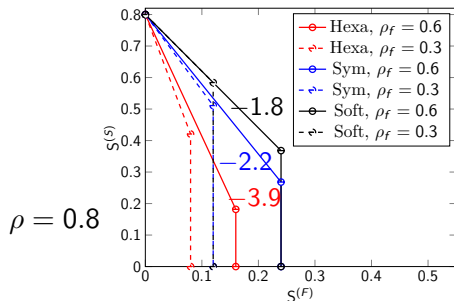
$$\sum_{k \in \mathcal{T}_{\text{slow}}} \left(R_k^{(S)} + R_{k+1}^{(F)} \right) \leq |\mathcal{T}_{\text{slow}}| \cdot \tilde{\Delta}.$$

- Taking expectation and dividing by K , we obtain:

$$\mathbb{E}[\bar{R}^{(S)}] + R^{(F)}(\rho\rho_f \cdot \rho(1 - \rho_f)) \leq \rho(1 - \rho_f) \cdot \tilde{\Delta}.$$

Model 2: An Active Tx Always Has a “Slow” Message

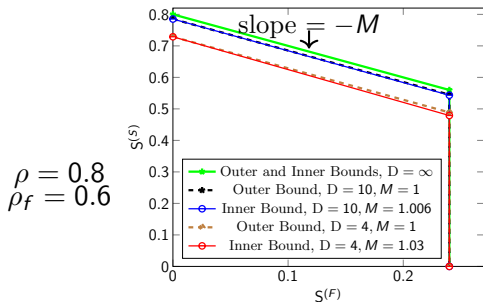
- With prob. ρ_f an active Tx sends “fast” data and **always “slow” data** \rightarrow can schedule more “slow” Txs



- Sum-MG is decreased with increasing “fast” MG.
- The penalty increases with ρ and the number of interfering links.

With Tx- and Rx-Cooperation

- No need to silence all Tx's around “fast” Tx
→ Penalty for transmitting “fast” messages becomes vanishing (slope ≈ -1)



$D \rightarrow \infty$ or $\rho = 1$: matching inner and outer bounds

Conclusions

- Jointly designing mixed-delay systems can yield significant performance benefits in networks with cooperation
- Benefits are much larger when txs **and** rxs can cooperate
- For certain configurations, there is no loss in overall performance due to stringent delay constraints
- Similar observations extend to random arrivals and finite blocklengths (the latter needs more validation)

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