

# Quelques Tunnels Sécurisés 2020

PPTP, SSH, IPSEC, TLS/DTLS

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# Authenticated Encryption

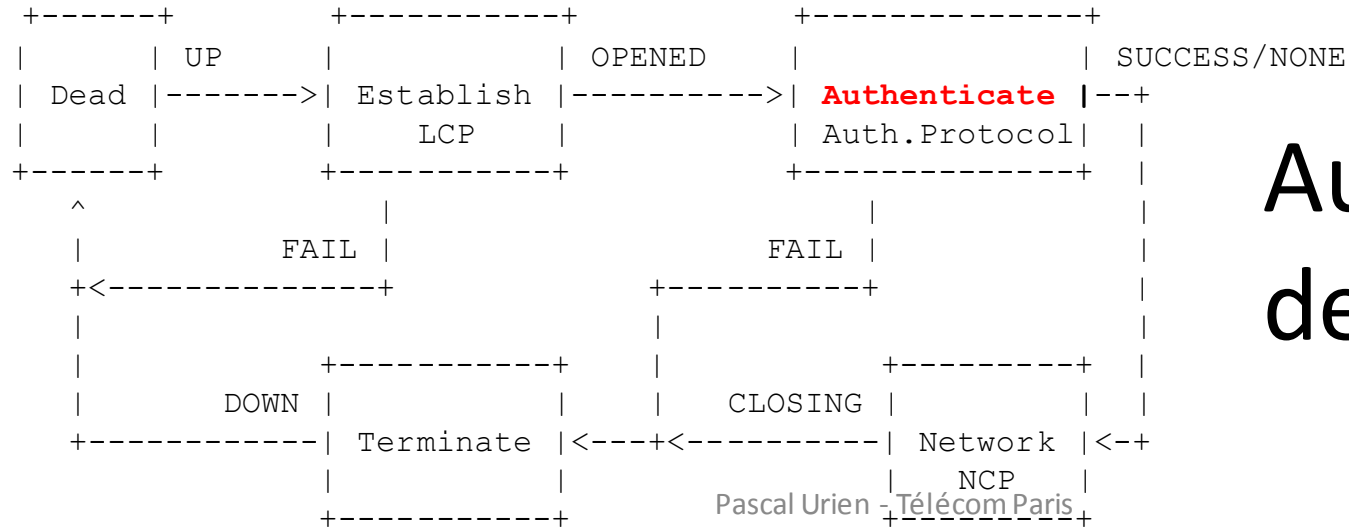
- Un schéma assurant à la fois intégrité et confidentialité garantit la sécurité contre les attaques à chiffrés choisis :
  - $\text{IND-CPA} + \text{INT-CTXT} \Rightarrow \text{IND-CCA}$ 
    - $\text{IND-CPA}$ = Chosen Plaintext Attack
    - $\text{INT-CTXT}$ = Integrity of CipherText
    - $\text{IND-CCA}$ = Chosen-Ciphertext Attack
- **MAC-And-Encrypt**, non sûr
  - $\text{MAC}(M) || E(M)$ , exemple Keystore Android, SSH
- **MAC-Then-Encrypt**, mode non génériquement sûr, mais en pratique, on peut construire des schémas sûrs avec ce principe
  - $E(M || \text{MAC}(M))$ , exemple TLS 1.0/1.1/1.2
  - **Exemple AES-CCM**
- **Encrypt-Then-MAC**, si le mode de chiffrement est « sûr » et si le MAC assure l'intégrité alors cette composition est « sûre »
  - $E(M) || \text{MAC}(E(M))$ , exemple IPSEC

# PPTP

## Point to Point Protocol

Flag 0x7E	Address 0xFF	Control 03	Protocol 2 bytes	information 1500 octets max	CRC 2 bytes	Flag 0x7E
--------------	-----------------	---------------	---------------------	--------------------------------	----------------	--------------

- PPP (RFC 1661, 1994) est un protocole très utilisé par les MODEMS et les accès DSL
- La trame PPP utilise le format HDLC (ISO 3309).
- L'authentification PPP est réalisée avant l'allocation d'une adresse IP
- Protocol Field Value
  - 0x0021 : IP
  - 0xC021 : Link Control Protocol (LCP)
  - 0x8021 : Network Control Protocol (NCP)
  - 0xC023 : Password Authentication Protocol (PAP)
  - 0xC025 : Link Quality Report (LQR)
  - 0xC223 : Challenge Handshake Authentication Protocol (CHAP)



# Au sujet de PPP

# PPP Authentication 1/2

## LCP Coding

```
0                               1                               2                               3
0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+-----+-----+-----+-----+
| Code   | Identifier | Length   |
+-----+-----+-----+
| Data ...
+-----+
LCP (code), 1-Request 2-Ack 3-Nak 4-Reject C-IDENTITY
```

## LCP Option=3, Authentication Request

```
0                               1                               2                               3
0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+-----+-----+-----+-----+
| Type=3  | Length=5  | Authentication-Protocol= c223 |
+-----+-----+-----+
| Algorithm=5 MD5 |
+-----+
```

## CHAP coding

```
0                               1                               2                               3
0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+-----+-----+-----+-----+
| Code   | Identifier | Length   |
+-----+-----+-----+
| Data ...
+-----+
```

## Code

1- Challenge, 2-Response

```
0                               1                               2                               3
0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+-----+-----+-----+-----+
| Code   | Identifier | Length   |
+-----+-----+-----+
| Value-Size | Value ...
+-----+-----+-----+
| Name ...
+-----+
```

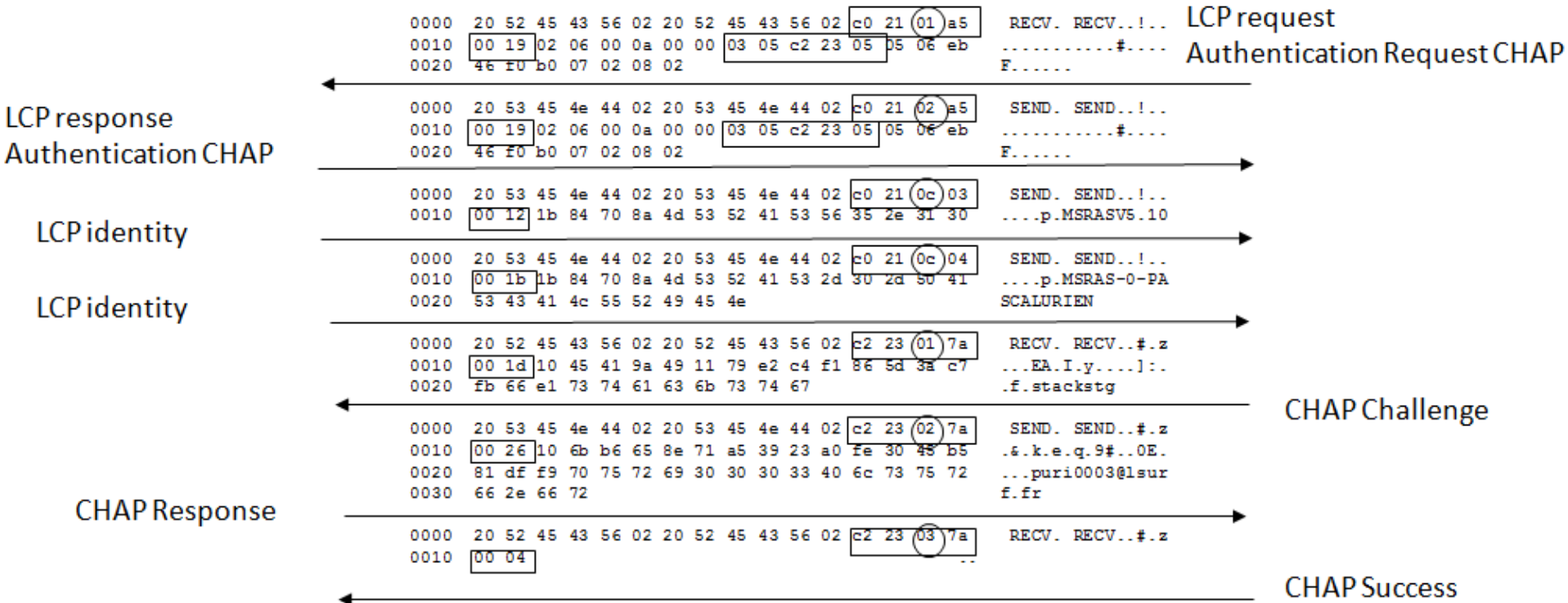
3-Success, 4-Failure

```
0                               1                               2                               3
0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+-----+-----+-----+-----+
| Code   | Identifier | Length   |
+-----+-----+-----+
| Message ...
+-----+
```

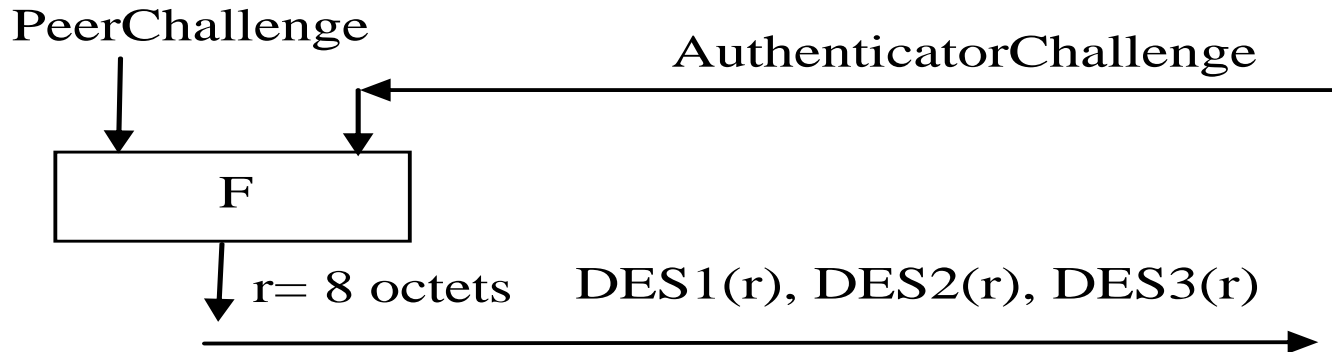
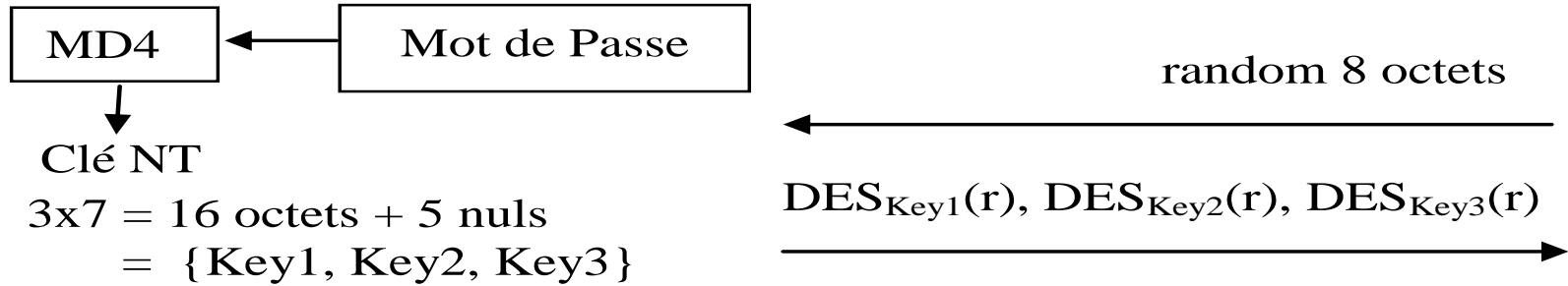
# PPP Authentication 2/2

Client

Server



# Clé NT, MSCHAPv1, MSCHAPv1



# PPTP Point to Point Tunneling Protocol

- PPTP: utilise le port serveur 1723
- Il établit une connexion TCP entre un client PPTP et un serveur PPTP
- PPTP permet d'ouvrir plusieurs sessions PPP, optionnellement chiffrées selon le protocole MPPE (Microsoft Point To Point Encryption).
  - Chaque session PPP est encapsulée par un entête GRE (*Generic Routing Encapsulation*) et identifiée par un attribut CallID



# PPTP: principaux messages

- **Start-Control-Connection-Request**
  - Ce message est envoyé par le client PPTP pour établir une connexion de contrôle PPTP.
- **Start-Control-Connection-Reply**
  - Réponse au message Start-Control-Connection-Request.
- **Set-Link-Info**
  - Ce message émis par le client PPTP ou le serveur PPTP pour fixer les options PPP négociées.

# PPTP: principaux messages

- Call-Clear-Request
  - Envoyé par le client PPTP pour la fermeture d'un tunnel PPP.
- Call-Disconnect-Notify
  - Fermeture d'un tunnel PPP par le serveur PPTP en réponse à Call-Clear-Request ou pour une autre raison
- Stop-Control-Connection-Request
  - Notification par le client PPTP ou le serveur PPTP de la fermeture d'une session PPTP.
- Stop-Control-Connection-Reply
  - Réponse au message Stop-Control-Connection-Request

# PPTP: principaux messages

- **Outgoing-Call-Request**
  - Envoyé par le client PPTP pour créer un tunnel PPTP.
  - Comporte un identifiant d'appel (*Call ID*) qui est utilisé dans l'en-tête GRE pour identifier le trafic d'un tunnel spécifique.
- **Outgoing-Call-Reply**
  - Réponse du serveur PPTP au message Outgoing-Call-Request
  - Comporte *Call ID* et un attribut *Peer Call ID (Call ID du request)*

# Outgoing-Call-Request

```
119 19.989371000 192.168.2.33 137.194.4.241 PPTP 222 Outgoing-Call-Request
+ Frame 119: 222 bytes on wire (1776 bits), 222 bytes captured (1776 bits) on interface 0
+ Ethernet II, Src: LiteonTe_4b:0f:54 (30:10:b3:4b:0f:54), Dst: Netgear_3e:a1:76 (e4:f4:c6:3e:a1:76)
+ Internet Protocol Version 4, Src: 192.168.2.33 (192.168.2.33), Dst: 137.194.4.241 (137.194.4.241)
+ Transmission Control Protocol, Src Port: 52253 (52253), Dst Port: 1723 (1723), Seq: 157, Ack: 157, Len: 168
+ Point-to-Point Tunnelling Protocol
  Length: 168
  Message type: Control Message (1)
  Magic Cookie: 0x1a2b3c4d (correct)
  Control Message Type: outgoing-call-request (7)
  Reserved: 0000
  Call ID: 28781
  Call Serial Number: 2
  Minimum BPS: 300
  Maximum BPS: 100000000
  Bearer Type: Either access supported (3)
  Framing Type: Either Framing supported (3)
  Packet Receive Window Size: 64
  Packet Processing Delay: 0
  Phone Number Length: 0
  Reserved: 0000
  Phone Number:
  Subaddress:
```

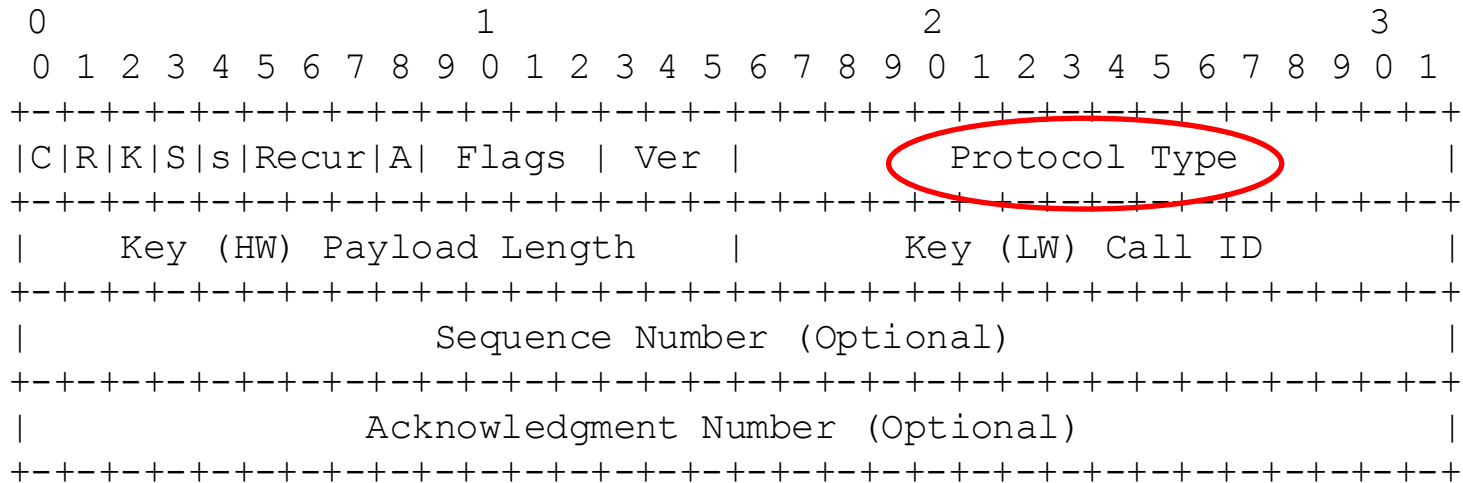
Client

0000	e4	f4	c6	3e	a1	76	30	10	b3	4b	0f	54	08	00	45	00	...	>.	v0.	.	K.	T.	E.
0010	00	d0	4b	88	40	00	80	06	5d	23	c0	a8	02	21	89	c2	...	K.	@.	...	]#.	...	!..
0020	04	f1	cc	1d	06	bb	18	74	73	c9	56	79	dc	fc	50	18	...	...	t	s.	Vy.	..	P.
0030	10	dd	0a	3f	00	00	00	a8	00	01	1a	2b	3c	4d	00	07	...	?	...	...	+	<	M.
0040	00	00	70	6d	00	02	00	00	01	2c	05	f5	e1	00	00	00	...	pm.	...	...	...	...	...
0050	00	03	00	00	00	03	00	40	00	00	00	00	00	00	00	00	...	...	@	...	...	...	...
0060	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	...	...	...	...	...	...	...
0070	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	...	...	...	...	...	...	...
0080	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	...	...	...	...	...	...	...
0090	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	...	...	...	...	...	...	...
00a0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	...	...	...	...	...	...	...
00b0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	...	...	...	...	...	...	...
00c0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	...	...	...	...	...	...	...
00d0	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	...	...	...	...	...	...	...



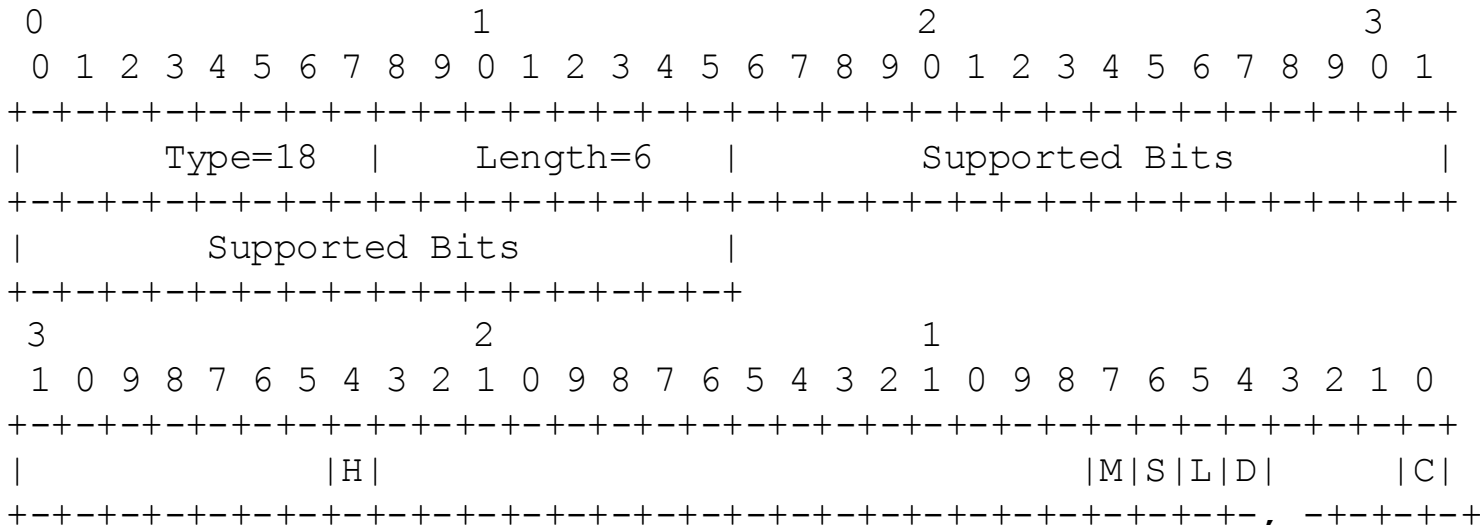


# Enhanced GRE (PPTP)



# MPPE: Microsoft Point to Point Encryption – RFC 3078

- L'option MPPE est négociée via le protocole CCP Configuration (Compression Control Protocol de PPP), et l'option 18.
- Le PID (PPP) du protocole MPPE est 0x00FD
- Les paquets PPP sont chiffrés par l'algorithme RC4
  - 00FD [paquet PPP Chiffré]
  - MPPE chiffre les protocoles PPP dont les identifiants sont dans l'intervalle [0x0021, 0x00FA]
- MPPE ne peut s'appliquer que dans l'état *Opened* du *CCP Control Protocol*.



128-bit encryption ('S' bit set),  
56-bit encryption ('M' bit set),  
40-bit encryption ('L' bit set)



Internet Protocol Version 4, Src: 137.194.4.241 (137.194.4.241), Dst: 192.168.2.33 (192.168.2.33)

- Version: 4
- Header Length: 20 bytes
- Differentiated Services Field: 0x00 (DSCP 0x00: Default; ECN: 0x00: Not-ECT (Not ECN-Capable Transport))
- Total Length: 48
- Identification: 0xac3c (44092)
- Flags: 0x00
- Fragment offset: 0
- Time to live: 52
- Protocol: Generic Routing Encapsulation (47)
- Header checksum: 0x88e6 [validation disabled]
- Source: 137.194.4.241 (137.194.4.241)
- Destination: 192.168.2.33 (192.168.2.33)
- [Source GeoIP: Unknown]
- [Destination GeoIP: Unknown]

Generic Routing Encapsulation (PPP)

- Flags and Version: 0x3081
- Protocol Type: PPP (0x880b)
- Payload Length: 12
- Call ID: 28781
- Sequence Number: 12
- Acknowledgment Number: 10

Point-to-Point Protocol

- Protocol: Compression Control Protocol (0x80fd)

PPP Compression Control Protocol

- Code: Configuration Request (1)
- Identifier: 2 (0x02)
- Length: 10
- Options: (6 bytes), Microsoft PPE/PPC
  - Microsoft PPE/PPC
    - Type: Microsoft PPE/PPC (18)
    - Length: 6
    - Supported Bits: 0x00000040, 5
      - .....0..... = H: Stateless mode OFF
      - .....0... = M: 56-bit encryption OFF
      - .....1.. = S: 128-bit encryption ON
      - .....0. = L: 40-bit encryption OFF
      - .....0 = D: Obsolete (should ALWAYS be 0)
      - .....0 = C: No desire to negotiate MPPE

# MPPE: Microsoft Point to Point Encryption

## Serveur

0000	30 10 b3 4b 0f 54 e4 f4 c6 3e a1 76 08 00 45 00	0..K.T..>..v..E.
0010	00 30 ac 3c 00 00 34 2f 88 e6 89 c2 04 f1 c0 a8	.0.<..4/.....
0020	02 21 30 81 88 0b 00 0c 70 6d 00 00 00 0c 00 00	!0. p.....
0030	00 0a 80 fd 01 02 00 0a 12 06 00 00 00 00 00 00	.....@

# MPPE: Microsoft Point to Point Encryption

## Client

```
156 20.301177000 192.168.2.33 137.194.4.241 PPP CCP 62 Configuration Ack
[-] Internet Protocol version 4, Src: 192.168.2.33 (192.168.2.33), Dst: 137.194.4.241 (137.194.4.241)
  Version: 4
  Header Length: 20 bytes
  [+ Differentiated Services Field: 0x00 (DSCP 0x00: Default; ECN: 0x00: Not-ECT (Not ECN-Capable Transport))
  Total Length: 48
  Identification: 0x4b9b (19355)
  [+ Flags: 0x00
  Fragment offset: 0
  Time to live: 128
  Protocol: Generic Routing Encapsulation (47)
  [+ Header checksum: 0x9d87 [validation disabled]
  Source: 192.168.2.33 (192.168.2.33)
  Destination: 137.194.4.241 (137.194.4.241)
  [Source GeoIP: Unknown]
  [Destination GeoIP: Unknown]
[-] Generic Routing Encapsulation (PPP)
  [+ Flags and Version: 0x3081
  Protocol Type: PPP (0x880b)
  Payload Length: 12
  Call ID: 34176
  Sequence Number: 13
  Acknowledgment Number: 12
[-] Point-to-Point Protocol
  Protocol: Compression Control Protocol (0x80fd)
[-] PPP Compression Control Protocol
  Code: Configuration Ack (2)
  Identifier: 2 (0x02)
  Length: 10
  [+ Options: (6 bytes), Microsoft PPE/PPC
  [-] Microsoft PPE/PPC
  Type: Microsoft PPE/PPC (18)
  Length: 6
  [-] Supported Bits: 0x00000040, S
    ....0..... = H: Stateless mode OFF
    .....0... = M: 56-bit encryption OFF
    .....1... = S: 128-bit encryption ON
    .....0. = L: 40-bit encryption OFF
    .....0 = D: obsolete (should ALWAYS be 0)
    .....0 = C: No desire to negotiate MPPC

0000 e4 f4 c6 3e a1 76 30 10 b3 4b 0f 54 08 00 45 00 ...>.vO. .K.T..E.
0010 00 30 4b 9b 00 00 80 2f 9d 87 c0 a8 02 21 89 c2 .OK.../.....!..
0020 04 f1 30 81 88 0b 00 0c 85 80 00 00 00 00 00 00 @...@...@...@...
0030 00 0c 80 fd 02 02 00 0a 12 06 00 00 00 40 ..@.....@
```

# RFC 3079 MPPE Key Derivation

## 2.5.3. Sample 128-bit Key Derivation Initial Values

Password = "clientPass"

Challenge = 10 2d b5 df 08 5d 30 41

Step 1: NtPasswordHash>Password, PasswordHash)

PasswordHash = 44 eb ba 8d 53 12 b8 d6 11 47 44 11 f5 69 89 ae

Step 2: PasswordHashHash = MD4>PasswordHash)

PasswordHashHash = 41 c0 0c 58 4b d2 d9 1c 40 17 a2 a1 2f a5 9f 3f

Step 3: GetStartKey(Challenge, PasswordHashHash, InitialSessionKey)

InitialSessionKey = a8 94 78 50 cf c0 ac ca d1 78 9f b6 2d dc dd b0

Step 4: Copy InitialSessionKey to CurrentSessionKey

CurrentSessionKey = a8 94 78 50 cf c0 ac c1 d1 78 9f b6 2d dc dd b0

Step 5: GetKey(InitialSessionKey, CurrentSessionKey, 16)

CurrentSessionKey = 59 d1 59 bc 09 f7 6f 1d a2 a8 6a 28 ff ec 0b 1e

- 154 20.30061000 192.168.2.33 137.194.4.241 PPP IPCP 74 Configuration Request
- ⊕ Frame 154: 74 bytes on wire (592 bits), 74 bytes captured (592 bits) on interface 0
- ⊕ Ethernet II, Src: LiteonTe\_4b:0f:54 (30:10:b3:4b:0f:54), Dst: Netgear\_3e:a1:76 (e4:f4:c6:3e:a1:76)
- ⊖ Internet Protocol Version 4, Src: 192.168.2.33 (192.168.2.33), Dst: 137.194.4.241 (137.194.4.241)
  - Version: 4
  - Header Length: 20 bytes
  - ⊕ Differentiated Services Field: 0x00 (DSCP 0x00: Default; ECN: 0x00: Not-ECT (Not ECN-Capable Transport))
  - Total Length: 60
  - Identification: 0x4b9a (19354)
  - ⊕ Flags: 0x00
  - Fragment offset: 0
  - Time to live: 128
  - Protocol: Generic Routing Encapsulation (47)
  - ⊕ Header checksum: 0x9d7c [validation disabled]
  - Source: 192.168.2.33 (192.168.2.33)
  - Destination: 137.194.4.241 (137.194.4.241)
  - [Source GeoIP: Unknown]
  - [Destination GeoIP: Unknown]
  - ⊖ Generic Routing Encapsulation (PPP)
    - ⊕ Flags and version: 0x3081
    - Protocol Type: PPP (0x880b)
    - Payload Length: 24
    - Call ID: 34176
    - Sequence Number: 12
    - Acknowledgment Number: 11
  - ⊖ Point-to-Point Protocol
    - Protocol: Internet Protocol Control Protocol (0x8021)
  - ⊖ PPP IP Control Protocol
    - Code: Configuration Request (1)
    - Identifier: 8 (0x08)
    - Length: 22
    - ⊖ Options: (18 bytes), IP address, Primary DNS Server IP Address, Secondary DNS Server IP Address
      - ⊖ IP address: 0.0.0.0
        - Type: IP address (3)
        - Length: 6
        - IP Address: 0.0.0.0 (0.0.0.0)
      - ⊕ Primary DNS Server IP Address: 0.0.0.0
      - ⊕ Secondary DNS Server IP Address: 0.0.0.0

# IPCP Client

```

0000  e4 f4 c6 3e a1 76 30 10 b3 4b 0f 54 08 00 45 00  ...>.v0. .K.T.E.
0010  00 3c 4b 9a 00 00 80 2f 9d 7c c0 a8 02 21 89 c2  <K.../ .|...!.
0020  04 f1 30 81 88 0b 00 18 85 80 00 00 00 0c 00 00  Pascal-Griffon - Télécom-Paris
0030  00 0b 80 21 01 08 00 16 03 06 00 00 00 00 81 06  [..].....
0040  00 00 00 00 83 06 00 00 00 00  .....
```

```

+ Frame 160: 74 bytes on wire (592 bits), 74 bytes captured (592 bits) on interface 0
+ Ethernet II, Src: Netgear_3e:a1:76 (e4:f4:c6:3e:a1:76), Dst: LiteonTe_4b:0f:54 (30:10:b3:4b:0f:54)
+ Internet Protocol Version 4, Src: 137.194.4.241 (137.194.4.241), Dst: 192.168.2.33 (192.168.2.33)
  Version: 4
  Header Length: 20 bytes
  + Differentiated Services Field: 0x00 (DSCP 0x00: Default; ECN: 0x00: Not-ECT (Not ECN-Capable Transport))
  Total Length: 60
  Identification: 0xac3f (44095)
  + Flags: 0x00
  Fragment offset: 0
  Time to live: 52
  Protocol: Generic Routing Encapsulation (47)
  + Header checksum: 0x88d7 [validation disabled]
  Source: 137.194.4.241 (137.194.4.241)
  Destination: 192.168.2.33 (192.168.2.33)
  [Source GeoIP: Unknown]
  [Destination GeoIP: Unknown]
+ Generic Routing Encapsulation (PPP)
  + Flags and version: 0x3081
  Protocol Type: PPP (0x880b)
  Payload Length: 24
  Call ID: 28781
  Sequence Number: 15
  Acknowledgment Number: 12
+ Point-to-Point Protocol
  Protocol: Internet Protocol Control Protocol (0x8021)
+ PPP IP Control Protocol
  Code: Configuration Nak (3)
  Identifier: 8 (0x08)
  Length: 22
  + Options: (18 bytes), IP address, Primary DNS Server IP Address, Secondary DNS Server IP Address
    + IP address: 137.194.20.176
      Type: IP address (3)
      Length: 6
      IP Address: 137.194.20.176 (137.194.20.176)
    + Primary DNS Server IP Address: 137.194.2.17
    + Secondary DNS Server IP Address: 255.255.255.255
  
```

# IPCP Serveur

```

0000 30 10 b3 4b 0f 54 e4 f4 c6 3e a1 76 08 00 45 00  0..K.T..>..V..E.
0010 00 3c ac 3f 00 00 34 2f 88 d7 89 c2 04 f1 c0 a8  .<?...4/.....
0020 02 21 30 81 88 0b 00 18 70 6d 00 00 00 0f 00 00  pm.....
0030 00 0c 80 21 03 08 00 16 03 06 89 c2 14 b0 81 06  ..[.....
0040 89 c2 02 11 83 06 ff ff ff ff                    .....
  
```



135 20.203341000 137.194.4.241 192.168.2.33 PPP CHAP 69 Challenge (NAME="", VALUE=0xc14785ae0cab8be3e6aab5b50bab9676)

- ⊕ Frame 135: 69 bytes on wire (552 bits), 69 bytes captured (552 bits) on interface 0
- ⊕ Ethernet II, Src: Netgear\_3e:a1:76 (e4:f4:c6:3e:a1:76), Dst: LiteonTe\_4b:0f:54 (30:10:b3:4b:0f:54)
- ⊖ Internet Protocol Version 4, Src: 137.194.4.241 (137.194.4.241), Dst: 192.168.2.33 (192.168.2.33)
  - Version: 4
  - Header Length: 20 bytes
  - ⊕ Differentiated Services Field: 0x00 (DSCP 0x00: Default; ECN: 0x00: Not-ECT (Not ECN-Capable Transport))
  - Total Length: 55
  - Identification: 0xac35 (44085)
  - ⊕ Flags: 0x00
  - Fragment offset: 0
  - Time to live: 52
  - Protocol: Generic Routing Encapsulation (47)
  - ⊕ Header checksum: 0x88e6 [validation disabled]
  - Source: 137.194.4.241 (137.194.4.241)
  - Destination: 192.168.2.33 (192.168.2.33)
  - [Source GeoIP: Unknown]
  - [Destination GeoIP: Unknown]
- ⊖ Generic Routing Encapsulation (PPP)
  - ⊕ Flags and Version: 0x3001
  - Protocol Type: PPP (0x880b)
  - Key: 0x0017706d
  - Sequence Number: 5
- ⊖ Point-to-Point Protocol
  - Protocol: Challenge Handshake Authentication Protocol (0xc223)
- ⊖ PPP Challenge Handshake Authentication Protocol
  - Code: Challenge (1)
  - Identifier: 1
  - Length: 21
  - ⊖ Data
    - Value Size: 16
    - Value: c14785ae0cab8be3e6aab5b50bab9676

# Authentication Serveur Challenge

0000	30 10 b3 4b 0f 54 e4 f4 c6 3e a1 76 08 00 45 00	0..K.T.. .>.V..E.
0010	00 37 ac 35 00 00 34 2f 88 e6 89 c2 04 f1 c0 a8	.7.5..4/ .....
0020	02 21 30 01 88 0b 00 17 70 6d 00 00 00 05 c2 23	!.0.... pm. #
0030	01 01 00 15 10 c1 47	.....G. ....
0040	76	....V

```

140 20.206745000 192.168.2.33 137.194.4.241 PPP CHAP 107 Response (NAME='urien', VALUE=0xeb1825d756ac122b2f46d6668d2dc6fc00000000000000000...)
+ Frame 140: 107 bytes on wire (856 bits), 107 bytes captured (856 bits) on interface 0
+ Ethernet II, Src: LiteonTe_4b:0f:54 (30:10:b3:4b:0f:54), Dst: Netgear_3e:a1:76 (e4:f4:c6:3e:a1:76)
+ Internet Protocol Version 4, Src: 192.168.2.33 (192.168.2.33), Dst: 137.194.4.241 (137.194.4.241)
  Version: 4
  Header Length: 20 bytes
+ Differentiated Services Field: 0x00 (DSCP 0x00: Default; ECN: 0x00: Not-ECT (Not ECN-Capable Transport))
  Total Length: 93
  Identification: 0x4b92 (19346)
+ Flags: 0x00
  Fragment offset: 0
  Time to live: 128
  Protocol: Generic Routing Encapsulation (47)
+ Header checksum: 0x9d63 [validation disabled]
  Source: 192.168.2.33 (192.168.2.33)
  Destination: 137.194.4.241 (137.194.4.241)
  [Source GeoIP: Unknown]
  [Destination GeoIP: Unknown]
+ Generic Routing Encapsulation (PPP)
+ Flags and version: 0x3001
  Protocol type: PPP (0x880b)
  Key: 0x003d8580
  Sequence Number: 6
+ Point-to-Point Protocol
  Protocol: Challenge Handshake Authentication Protocol (0xc223)
+ PPP Challenge Handshake Authentication Protocol
  Code: Response (2)
  Identifier: 1
  Length: 59
+ Data
  Value Size: 49
  Value: eb1825d756ac122b2f46d6668d2dc6fc00000000000000000..
  Name: urien

```

# Authentication Client Response

```

0000 e4 f4 c6 3e a1 76 30 10 b3 4b 0f 54 08 00 45 00   ...>.v0. .K.T..E.
0010 00 5d 4b 92 00 00 80 2f 9d 63 c0 a8 02 21 89 c2   .]k..../.c....!.
0020 04 f1 30 01 88 0b 00 3d 85 80 00 00 00 06 c2 23   ..0....=#
0030 02 01 00 3b 31 eb 18 25 d7 56 ac 12 2b 2f 46 d6   .:;1..%.V..+/F.
0040 66 8d 2d c6 fc 00 00 00 00 00 00 00 10 84 6d   f.-.....m
0050 48 7a 01 0c c7 99 8e 8b ae 36 8e 46 48 0d 98 ba   Hz......6.FH...
0060 6d e8 60 0b 48 00 75 72 69 65 6e                   m.`.H.ur ien

```



- 142 20.254263000 137.194.4.241 192.168.2.33 PPP CHAP 98 Success (MESSAGE='S=B7750331D47749F15F8F72A8844BCE28A499527D')
- ⊕ Frame 142: 98 bytes on wire (784 bits), 98 bytes captured (784 bits) on interface 0
- ⊕ Ethernet II, Src: Netgear\_3e:a1:76 (e4:f4:c6:3e:a1:76), Dst: LiteonTe\_4b:0f:54 (30:10:b3:4b:0f:54)
- ⊖ Internet Protocol Version 4, Src: 137.194.4.241 (137.194.4.241), Dst: 192.168.2.33 (192.168.2.33)
  - Version: 4
  - Header Length: 20 bytes
  - ⊕ Differentiated Services Field: 0x00 (DSCP 0x00: Default; ECN: 0x00: Not-ECT (Not ECN-Capable Transport))
  - Total Length: 84
  - Identification: 0xac36 (44086)
  - ⊕ Flags: 0x00
  - Fragment offset: 0
  - Time to live: 52
  - Protocol: Generic Routing Encapsulation (47)
  - ⊕ Header checksum: 0x88c8 [validation disabled]
  - Source: 137.194.4.241 (137.194.4.241)
  - Destination: 192.168.2.33 (192.168.2.33)
  - [Source GeoIP: Unknown]
  - [Destination GeoIP: Unknown]
- ⊖ Generic Routing Encapsulation (PPP)
  - ⊕ Flags and Version: 0x3081
  - Protocol Type: PPP (0x880b)
  - Payload Length: 48
  - Call ID: 28781
  - Sequence Number: 6
  - Acknowledgment Number: 6
- ⊖ Point-to-Point Protocol
  - Protocol: Challenge Handshake Authentication Protocol (0xc223)
- ⊖ PPP Challenge Handshake Authentication Protocol
  - Code: Success (3)
  - Identifier: 1
  - Length: 46
  - Message: S=B7750331D47749F15F8F72A8844BCE28A499527D

# Authentication Serveur Success

```

0000  30 10 b3 4b 0f 54 e4 f4 c6 3e a1 76 08 00 45 00  0..K.T.. .>.V..E.
0010  00 54 ac 36 00 00 34 2f 88 c8 89 c2 04 f1 c0 a8  .T.6..4/ .....
0020  02 21 30 81 88 0b 00 30 70 6d 00 00 00 06 00 00  .!0....0 pm.....
0030  00 06 c2 23 03 01 00 2e 53 3d 42 37 37 35 30 33  ..#.... S=B77503
0040  33 31 44 34 37 37 34 39 46 31 35 46 38 46 37 32  31D47749 F15F8F72
0050  41 38 38 34 34 42 43 45 32 38 41 34 39 39 35 32  A8844BCE 28A49952
0060  37 44                                     7D

```

# Transport GRE Chiffré

```
⊕ Ethernet II, Src: LiteonTe_4b:0f:54 (30:10:b3:4b:0f:54), Dst: Netgear_3e:a1:76 (e4:f4:c6:3e:a1:76)
⊖ Internet Protocol Version 4, Src: 192.168.2.33 (192.168.2.33), Dst: 137.194.4.241 (137.194.4.241)
  Version: 4
  Header Length: 20 bytes
  ⊕ Differentiated Services Field: 0x00 (DSCP 0x00: Default; ECN: 0x00: Not-ECT (Not ECN-Capable Transport))
  Total Length: 92
  Identification: 0x4ba2 (19362)
  ⊕ Flags: 0x00
  Fragment offset: 0
  Time to live: 128
  Protocol: Generic Routing Encapsulation (47)
  ⊖ Header checksum: 0x9d54 [validation disabled]
    [Good: False]
    [Bad: False]
    Source: 192.168.2.33 (192.168.2.33)
    Destination: 137.194.4.241 (137.194.4.241)
    [Source GeoIP: Unknown]
    [Destination GeoIP: Unknown]
  ⊖ Generic Routing Encapsulation (PPP)
    ⊖ Flags and version: 0x3001
      0... .. = Checksum Bit: No
      .0.. .. = Routing Bit: No
      ..1. .... = Key Bit: Yes
      ....1 ..... = Sequence Number Bit: Yes
      .... 0.... = Strict Source Route Bit: No
      .... .000 .... = Recursion control: 0
      .... .. 0000 0... = Flags (Reserved): 0
      .... .. .001 = version: Enhanced GRE (1)
      Protocol Type: PPP (0x880b)
      Key: 0x003c8580
      Sequence Number: 17
  ⊖ Point-to-Point Protocol
```

Chiffrement RC4 sans  
contrôle d'intégrité !

```
0010 00 5c 4b a2 00 00 80 2f 9d 54 c0 a8 02 21 89 c2 .\K.... .T...!..
0020 04 f1 30 01 88 0b 00 3c 85 80 00 00 00 11 fd 90 ..0....< .....
0030 01 68 7c 18 07 f0 51 3b 02 71 fb 43 6a d9 7b 6e .h|...Q; .q.Cj.{n
0040 83 50 20 62 f4 67 b2 77 73 c3 33 e3 55 17 21 f7 .P b.g.w s.3.U.!.
0050 ed 2e ef 83 a0 a7 a3 d6 13 17 37 25 83 c3 05 cc ..... :7%....
0060 f1 5f c9 b0 c4 cb a4 d9 08 60 ..... .
```

# Au sujet de EAP

## Extensible Authentication Protocol

# EAP, what else ?

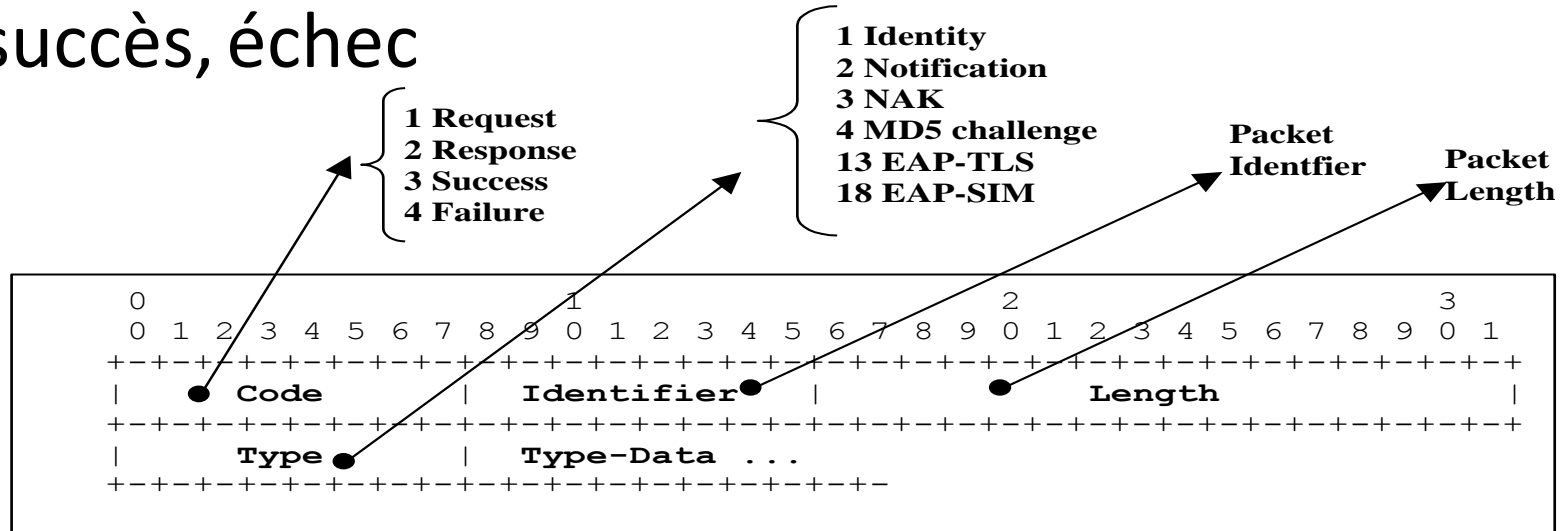
- The Extensible Authentication Protocol (EAP) was introduced in 1999, in order to define a flexible authentication framework.
- EAP, RFC 3748, "Extensible Authentication Protocol, (EAP)", June 2004.
  - EAP-TLS, RFC 2716, "PPP EAP TLS Authentication Protocol", 1999.
  - EAP-SIM, RFC 4186, " Extensible Authentication Protocol Method for Global System for Mobile Communications (GSM) Subscriber Identity Modules (EAP-SIM) ", 2006
  - EAP-AKA, RFC 4187, " Extensible Authentication Protocol Method for 3rd Generation Authentication and Key Agreement (EAP-AKA) ", 2006

# EAP Applications

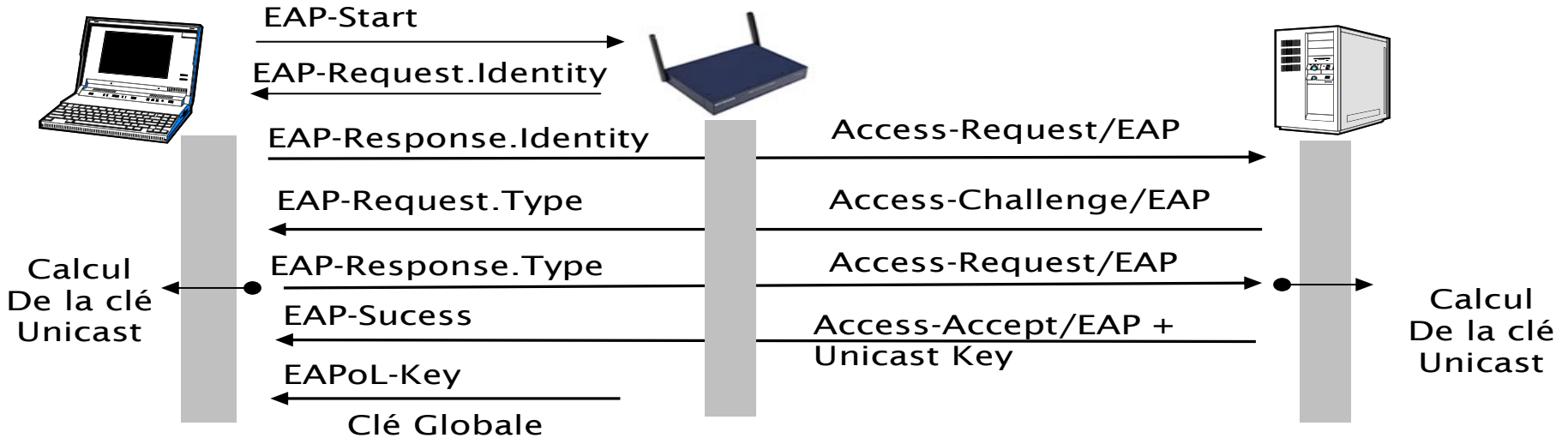
- Wireless LAN
  - Wi-Fi, IEEE 802.1x, 2001
  - WiMAX mobile, IEEE 802.16e, PKM-EAP, 2006
- Wired LANs
  - ETHERNET, IEEE 802.3
  - PPP, RFC 1661, “The Point-to-Point Protocol (PPP)”, 1994
- VPN (Virtual Private Network) technologies
  - PPTP, Point-to-Point Tunneling Protocol (PPTP), RFC 2637
  - L2TP, Layer Two Tunneling Protocol (L2TP), RFC 2661
  - IKEv2, RFC 4306, “Internet Key Exchange (IKEv2) Protocol”, 2005
- Authentication Server
  - RADIUS, RFC 3559, “RADIUS (Remote Authentication Dial In User Service) Support For Extensible Authentication Protocol (EAP)”, 2003
  - DIAMETER, RFC 4072, “Diameter Extensible Authentication Protocol Application”, 2005
- Voice Over IP
  - UMA, Unlicensed Mobile Access, <http://www.umatechnology.org>

# Le protocole EAP.

- EAP est conçu pour transporter des scénarios d'authentification.
- Quatre types de messages, requêtes, réponses, succès, échec

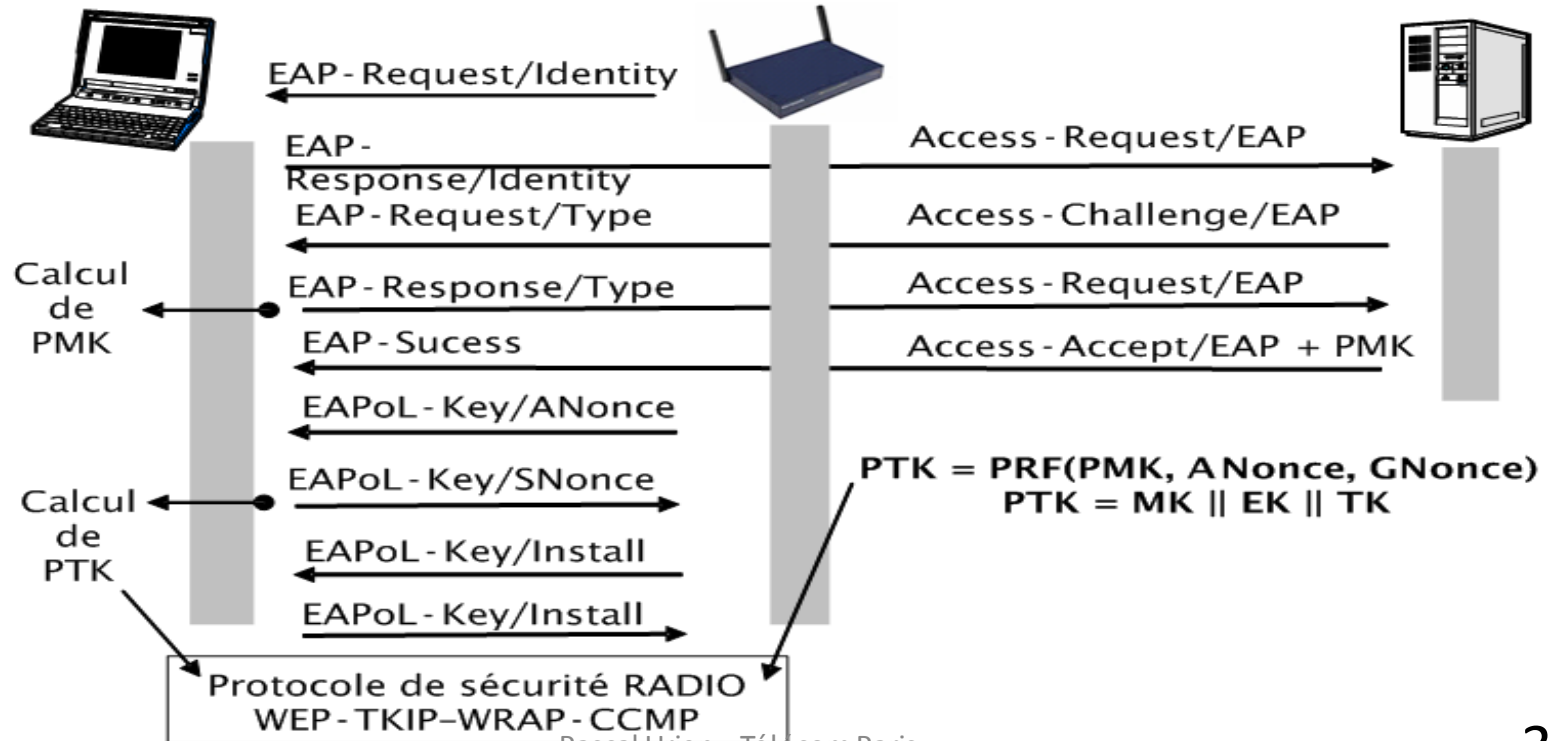


# IEEE 802.1x



# IEEE 802.11i : Distribution des clés

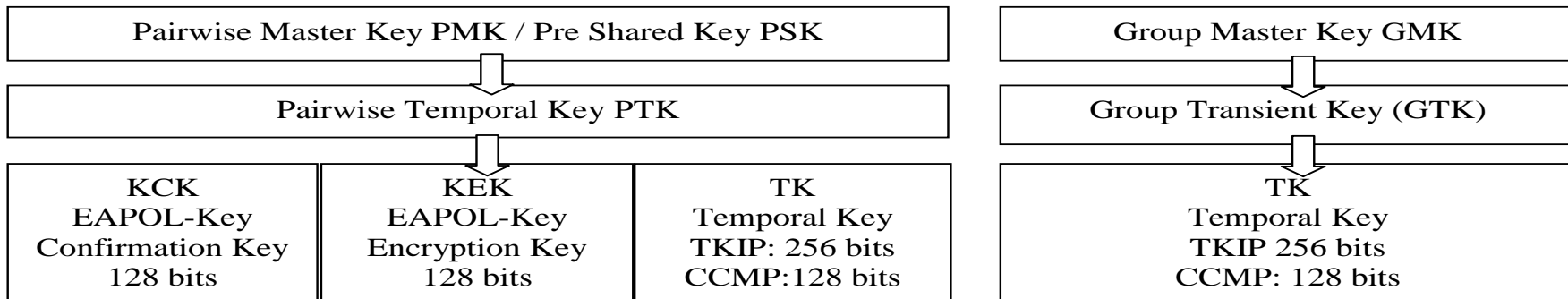
- Four ways handshake (PTK).
- Two ways handshake (GTK).





# 802.11 i: Hiérarchie des clés

- PMK est déduite de l'authentification EAP.
- PSK est une alternative à PMK.
- GMK est une clé maître de groupe.



# SSH

# SSH

- La première version de SSH (SSH-1) a été conçue par Tatu Ylönen, à Espoo, en Finlande en 1995.
- La version suivante a été nommée SSH-2. Le groupe de recherche de l'IETF « secsh » a défini en janvier 2006 le standard Internet SSH-2
  - RFC 4251, Secure Shell (SSH) Protocol Architecture
  - RFC 4253, The Secure Shell (SSH) Transport Layer Protocol
  - RFC 4252, The Secure Shell (SSH) Authentication Protocol
  - RFC 4254, The Secure Shell (SSH) Connection Protocol

# RFC 4251: Protocol Architecture

- Transport Layer Protocol
  - Réalise l'authentification du serveur, la confidentialité et l'intégrité des messages SSH
- User Authentication Protocol
  - Réalise l'authentification du client
  - Les messages sont acheminés via le canal sécurisé mis en place par le Transport Layer Protocol
- Connection Protocol
  - Multiplexe plusieurs canaux logiques dans le tunnel sécurisé.
  - Les messages sont transportés par le User Authentication Protocol

# RFC 4251: Type de données

- byte: un octet
- boolean: un octet
- uint32: 4 octets (unsigned integer)
- uint64: 8 octets (unsigned integer)
- string: uint32 (longueur) [caractères ASCII]
- mpint: signed integer, encodé comme un string
- name-list: encodé comme un string, comportant une liste de noms séparés par une virgule (0x2c)

# Structure d'un paquet TLP (Transport Layer Protocol )

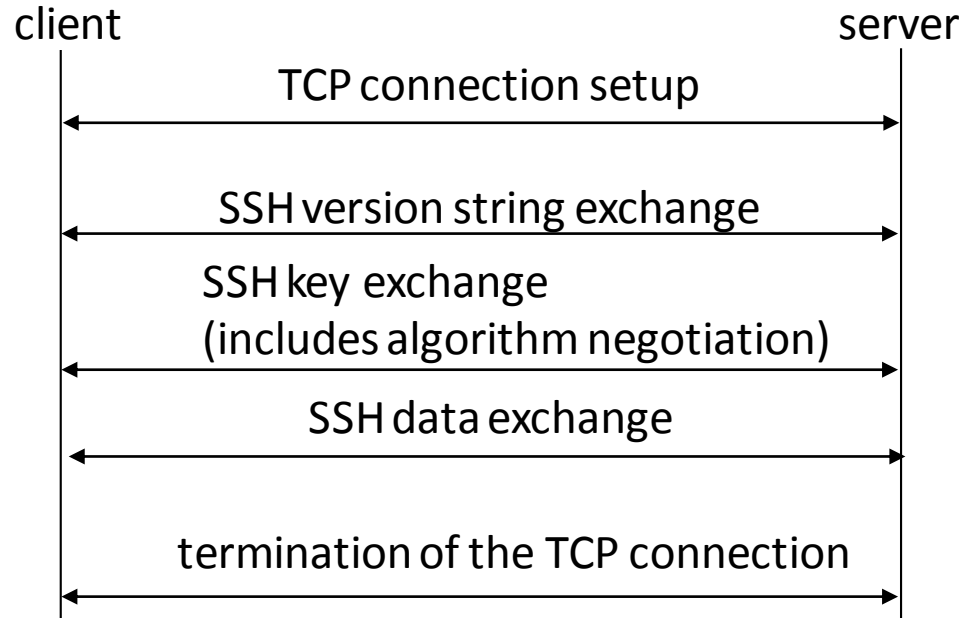
CHIFFREMENT

- uint32 packet\_length
  - sans le champ longueur et le MAC
- byte padding\_length
- byte[n1] payload;
  - $n1 = \text{packet\_length} - \text{padding\_length} - 1$
  - Le premier octet du payload est le MESSAGE NUMBER
- byte[n2] random padding;
  - $n2 = \text{padding\_length}$
- byte[m] mac (Message Authentication Code - MAC)
  - $m = \text{mac\_length}$
  - $\text{MAC}(\text{key}, \text{sequence\_number} \mid \text{unencrypted\_packet})$

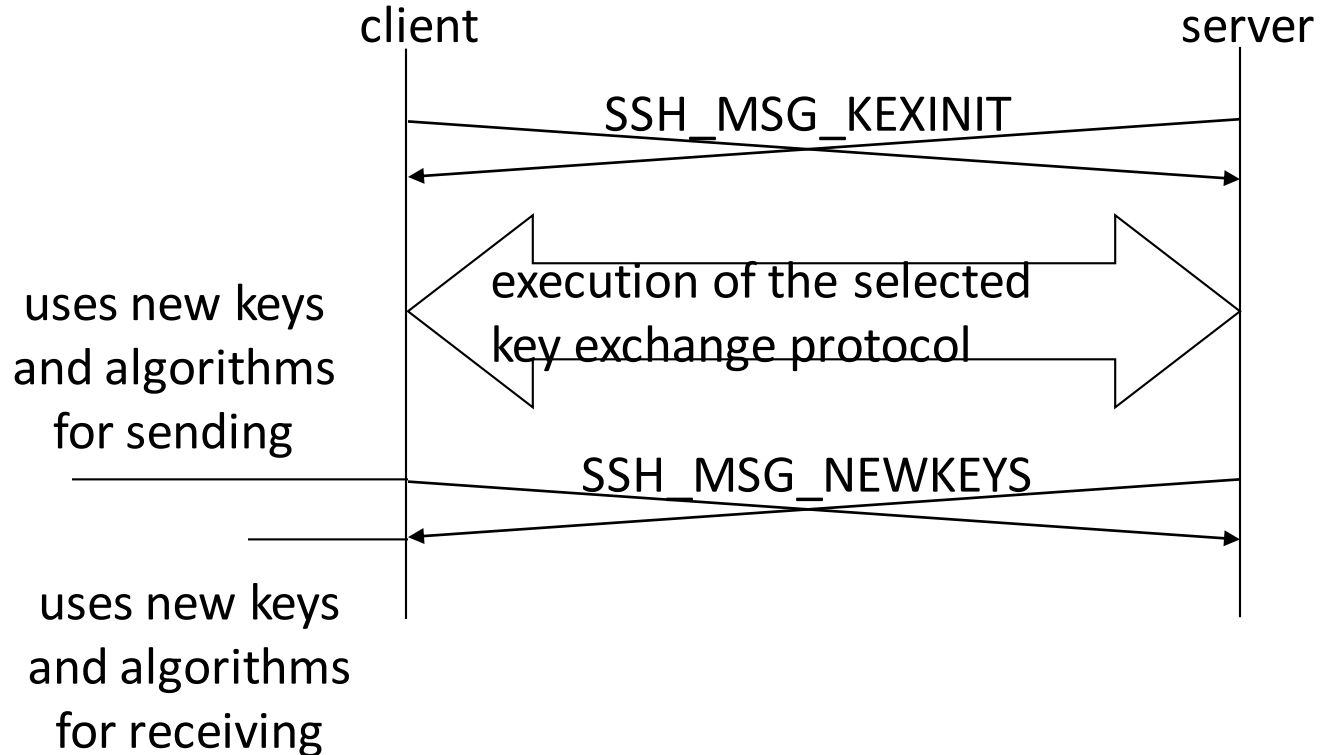
HMAC

# SSH TLP(Transport Layer Protocol )

## RFC 4253



# Key Exchange - RFC 4253





# Signature du Serveur

- C (client) generates a random number  $x$  ( $1 < x < p$ ) and computes
  - $e = g^x \text{ mod } p$ . C sends  $e$  to S.
- S (server) generates a random number  $y$  ( $0 < y < p$ ) and computes
  - $f = g^y \text{ mod } p$ . S receives  $e$ . It computes  $K = e^y \text{ mod } p$ ,
  - $H = \text{hash}(V_C || V_S || I_C || I_S || K_S || \mathbf{e} || \mathbf{f} || \mathbf{K})$
  - And a **signature** on  $H$  with its private host key

# Rappel: Signature DSA

- La clé DSA publique comporte 4 paramètres  $y, p, q, g$ 
  - $q$  un premier premier de  $N$  bits
  - $p$  un nombre premier de  $L$  bits tel que  $p-1$  soit un multiple de  $q$ ,  $p = 1 + aq$ 
    - Exemple de couples  $(L, N)$ :  $(1024, 160)$ ,  $(2048, 224)$ ,  $(2048, 256)$ ,  $(3072, 256)$
  - $g = h^{(p-1)/q} \bmod p$ , on choisit  $h=2$  en règle générale
  - Clé publique  $y = g^x \bmod p$ 
    - clé privée  $x$  tel que;  $0 < x < q$
- La signature DSA est le couple  $(r, s)$ 
  - On choisit un nombre aléatoire  $k$ 
    - tel que  $0 < k < q$
  - On calcule  $r = (g^k \bmod p) \bmod q$ ,  $r$  doit être non nul
  - $s = k^{-1} (H(m) + x.r) \bmod q$ ,  $s$  doit être non nul
- DSA-Sig-Value ::= SEQUENCE { r INTEGER, s INTEGER }

# Signature du Serveur

No.	Time	Source	Destination	Protocol	Length	Info
753	223.304729000	192.168.2.60	192.168.2.33	SSHv2	93	Server: Protocol (SSH-2.0-OpenSSH_6.0p1 Debian-4+deb7u2)
754	223.305058000	192.168.2.33	192.168.2.60	SSHv2	82	Client: Protocol (SSH-2.0-PuTTY_Release_0.63)
755	223.305244000	192.168.2.33	192.168.2.60	SSHv2	726	Client: Key Exchange Init
758	223.355998000	192.168.2.60	192.168.2.33	SSHv2	1038	Server: Key Exchange Init
759	223.356317000	192.168.2.33	192.168.2.60	SSHv2	70	Client: Diffie-Hellman Group Exchange Request (old)
760	223.391252000	192.168.2.60	192.168.2.33	SSHv2	590	Server: Diffie-Hellman Group Exchange Group
762	223.530132000	192.168.2.33	192.168.2.60	SSHv2	582	Client: Diffie-Hellman Group Exchange Init
765	224.130177000	192.168.2.60	192.168.2.33	SSHv2	1158	Server: Diffie-Hellman Group Exchange Reply, New Keys

- SSH Protocol
  - SSH Version 2 (encryption:aes256-ctr mac:hmac-sha2-256 compression:none)
    - Packet Length: 1084
    - Padding Length: 8
    - Key Exchange
      - Message Code: Diffie-Hellman Group Exchange Reply (33)
      - KEX DH host key length: 279
      - KEX DH host key: 000000077373682d727361000000030100010000010100c4...
      - Multi Precision Integer Length: 512
      - DH server f: 36482005afb97aaffbfa8d632479b047fe2908d893de629...
      - KEX DH H signature length: 271
      - KEX DH H signature: 000000077373682d727361000001004e8debcf1c26c4f962...**
      - Payload: <MISSING>
      - Padding String: 0000000000000000
    - SSH Version 2 (encryption:aes256-ctr mac:hmac-sha2-256 compression:none)
      - Packet Length: 12
      - Padding Length: 10
      - Key Exchange
        - Message Code: New Keys (21)
        - Payload: <MISSING>
        - Padding String: 00000000000000000000

```
0040 00 00 00 07 73 73 68 2d 72 73 61 00 00 00 03 01 ...ssh-rsa...
0050 00 01 00 00 01 01 00 c4 55 09 a9 c2 38 9e 0d e2 ...U...8...
0060 1e 6d 45 64 01 ca ed 20 c1 32 af 0b 85 b5 07 59 ...ME...2...Y
0070 c4 06 fe f6 18 dc 61 5f 5c 7a 97 93 67 b9 9f 59 ...g...
0080 16 3d 5b b3 64 01 e3 fa f1 1d 4f e7 e5 19 d5 ea ...[.d...o...
0090 0b 78 22 25 1a 6a 18 65 51 62 26 e0 2c dc 06 28 ...p...0...
```

# Tunnel SSH

Filter: ssh

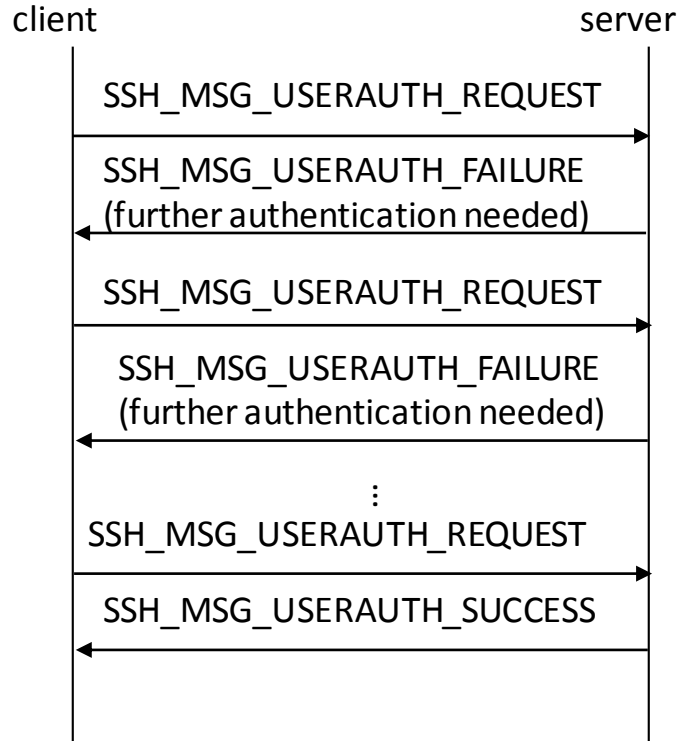
Source	Destination	Protocol	Length	Info
192.168.2.60	192.168.2.33	SSHv2	93	Server: Protocol (SSH-2.0-OpenSSH_6.0p1 Debian-4+deb7u2)
192.168.2.33	192.168.2.60	SSHv2	82	Client: Protocol (SSH-2.0-PuTTY_Release_0.63)
192.168.2.33	192.168.2.60	SSHv2	726	Client: Key Exchange Init
192.168.2.60	192.168.2.33	SSHv2	1038	Server: Key Exchange Init
192.168.2.33	192.168.2.60	SSHv2	70	Client: Diffie-Hellman Group Exchange Request (Old)
192.168.2.60	192.168.2.33	SSHv2	590	Server: Diffie-Hellman Group Exchange Group
192.168.2.33	192.168.2.60	SSHv2	582	Client: Diffie-Hellman Group Exchange Init
192.168.2.60	192.168.2.33	SSHv2	1158	Server: Diffie-Hellman Group Exchange Reply, New Keys
192.168.2.33	192.168.2.60	SSHv2	70	Client: New Keys
192.168.2.33	192.168.2.60	SSHv2	118	Client: Encrypted packet (len=64)

Frame 117: 118 bytes on wire (944 bits), 118 bytes captured (944 bits) on interface 0

- Ethernet II, Src: LiteonTe\_4b:0f:54 (30:10:b3:4b:0f:54), Dst: EdimaxTe\_33:ca:99 (74:da:38:33:ca:99)
- Internet Protocol Version 4, Src: 192.168.2.33 (192.168.2.33), Dst: 192.168.2.60 (192.168.2.60)
- Transmission Control Protocol, Src Port: 51489 (51489), Dst Port: 22 (22), Seq: 1261, Ack: 2664, Len: 64
- SSH Protocol
  - SSH Version 2 (encryption:aes256-ctr mac: hmac-sha2-256 compression:none)
    - Packet Length (encrypted): 436cb0c2
    - Encrypted Packet: 3deab6229bc713a8ad68f37cb4725911f5fe34f47e20212d...
    - MAC: a3471de6b7e75d91c3e0fd6a4f8e4c87bb7c33d3a3cb3267...

```
0000 74 da 38 33 ca 99 30 10 b3 4b 0f 54 08 00 45 00  t.83..O. .K.T..E.
0010 00 68 10 88 40 00 80 06 64 5a c0 a8 02 21 c0 a8  .h..@... dz...!.
0020 02 3c c9 21 00 16 94 e9 66 a7 32 ca 3f f5 50 18  .<.!... f.2.?.P.
0030 10 08 d2 35 00 00 43 6c b0 c2 3d ea b6 22 9b c7  ...5..C1 ..=...
0040 13 a8 ad 68 f3 7c b4 72 59 11 f5 fe 34 f4 7e 20  ...h.|.r Y...4.~
0050 21 2d 24 f9 f5 63 a3 47 1d e6 b7 e7 5d 91 c3 e0  !-$.c.g ....]...
0060 fd 6a 4f 8e 4c 87 bb 7c 33 d3 a3 cb 32 67 2d b6  .jo.L..| 3...2g-.
0070 dd 2c e0 66 00 91
```

# RFC 4252 User Authentication Protocol



- Trois méthodes
  - Password
    - Echange du mot de passe
  - PublicKey
    - Signature du client basée sur un mécanisme asymétrique (DSS) à l'aide d'une clé privée du client (certificat client)
  - Host Based
    - Signature basée sur un mécanisme asymétrique (DSS) à l'aide d'une clé privée du host (certificat host)

# RFC 4254 Connection Protocol

- Gestion de canaux logiques identifiés par un type
  - OPEN, CLOSE
  - REQUEST, RESPONSE
  - Gestion de (sous) type (shell, X11, ...) dans un canal
- Ouverture de sessions interactives, exécution distante d'un programme
  - Shell, X11
- TCP/IP Port Forwarding
  - Redirection de canaux logiques SSH vers des ports TCP/IP.

# IPSEC

# IPSEC: AH et ESP

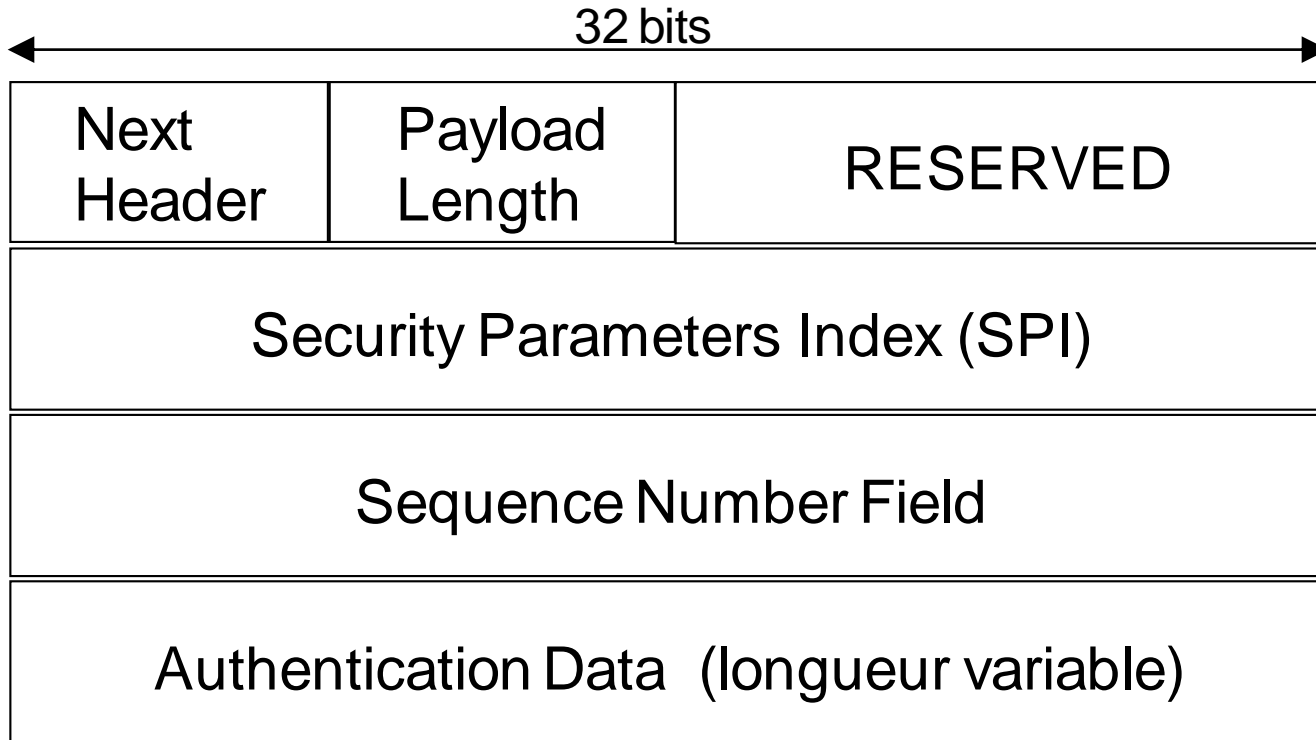
- Deux en têtes spécifiques sont utilisés, AH (IP Authentication Header) et ESP (IP Encapsulating Security Payload).
- AH garantit l'intégrité et l'authentification des datagrammes IP, mais n'assure pas la confidentialité des données.
- ESP est utilisé pour fournir l'intégrité, l'authentification et la confidentialité des datagrammes IP.



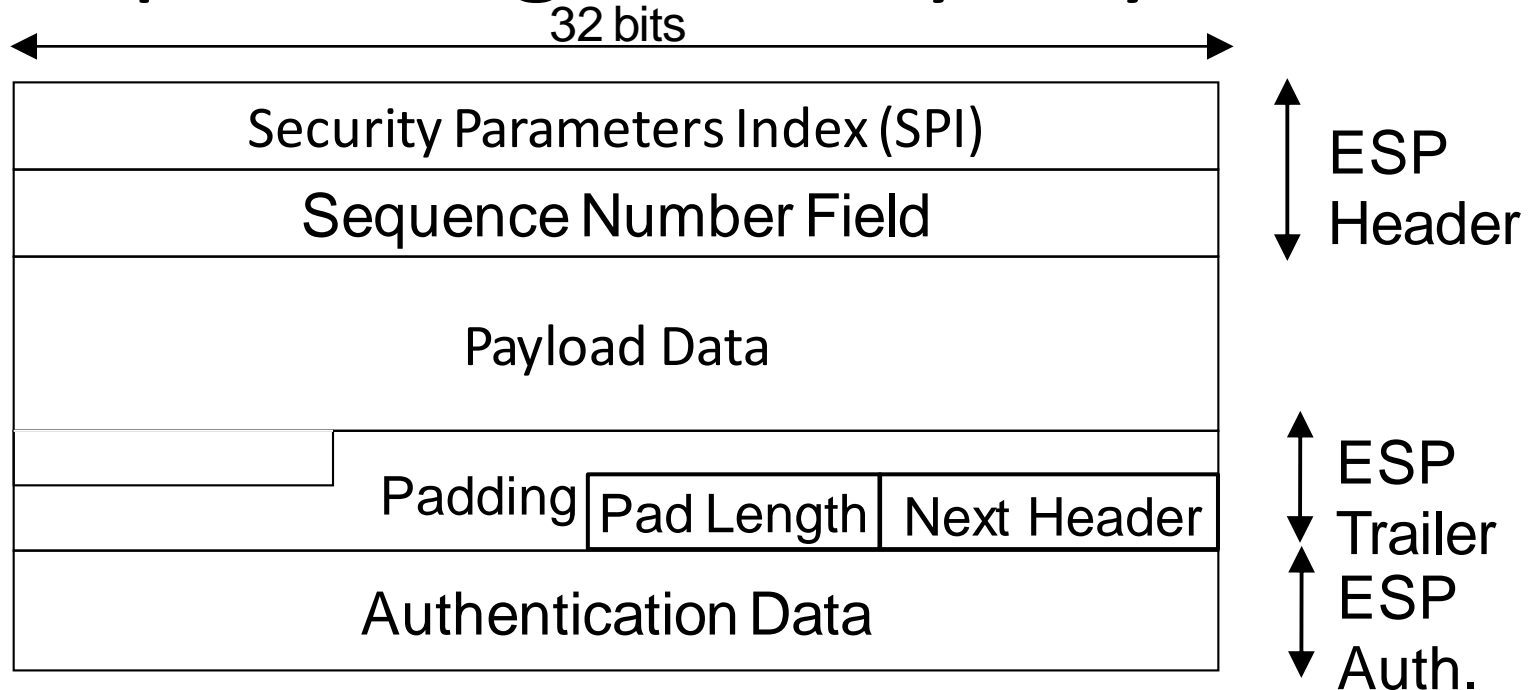
# Security Association

- Ce concept est fondamental à la fois pour AH et ESP. La combinaison d'un SPI (Security Parameter Index) et d'une adresse de destination identifie de manière unique un SA particulier.
- Une association de sécurité inclue usuellement les paramètres suivant :
  - Un algorithme d'authentification (utilisé pour AH).
  - La (les) clé(s) utilisée(s) par l'algorithme d'authentification.
  - L'algorithme de chiffrement utilisé par ESP.
  - La (les) clé(s) utilisée(s) par l'algorithme de chiffrement.
  - Divers paramètres utiles à l'algorithme de chiffrement.
  - L'algorithme d'authentification utilisé avec ESP (s'il existe)
  - Les clés utilisées avec l'algorithme d'authentification d'ESP (si nécessaire).
  - La durée de vie de la clé.
  - La durée de vie du SA.
  - La ou les adresses de source du SA
  - Le niveau de sécurité (Secret, non classé ...)
- Le système hôte qui émet l'information sélectionne un SA en fonction du destinataire. L'association de sécurité est de manière générale mono directionnelle.

# Authentication Header

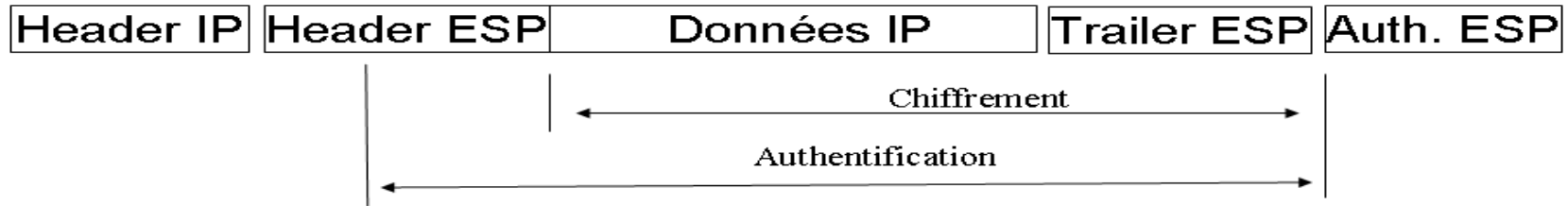


# Encapsulating Security Payload

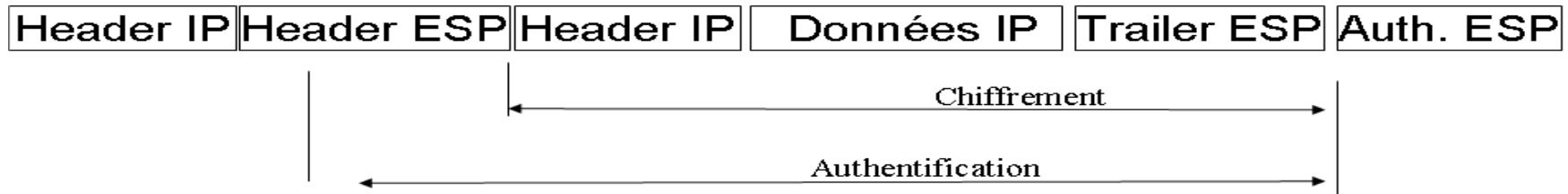


# IPSEC: Mode Transport et Mode Tunnel

## Mode transport



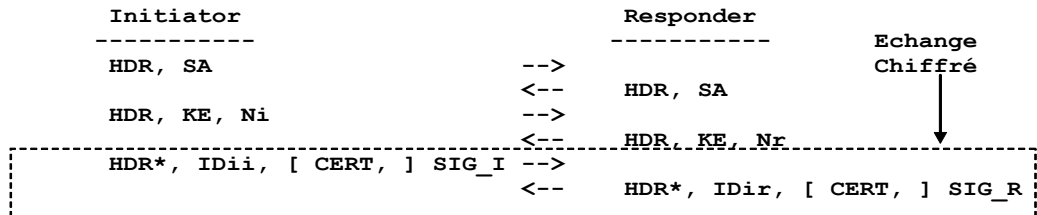
## Mode tunnel



# Au sujet de IKEv1

- Internet Key Exchange
- RFC 2409, 1998
- IKE PHASE 1 réalise une association de sécurité ISAKMP entre deux systèmes, qui protège les échanges de IKE phase 2
  - 4 modes, Main Mode, Aggressive Mode, Quick Mode, New Group Mode
  - Plusieurs protocoles d'échanges de clés
    - Asymétriques, OAKLEY et SKEME
    - Symétrique (Pre-Shared-Key)
- IKE PHASE 2 réalise une association de sécurité pour des sessions IPSEC

# IKEv1, Pre-Shared-Keys, Main Mode



For pre-shared keys:

$$\text{SKEYID} = \text{prf}(\text{pre-shared-key}, \text{Ni}_b \mid \text{Nr}_b)$$

The result of either Main Mode or Aggressive Mode is three groups of authenticated keying material:

$$\begin{aligned} \text{SKEYID}_d &= \text{prf}(\text{SKEYID}, g^{xy} \mid \text{CKY-I} \mid \text{CKY-R} \mid 0) \\ \text{SKEYID}_a &= \text{prf}(\text{SKEYID}, \text{SKEYID}_d \mid g^{xy} \mid \text{CKY-I} \mid \text{CKY-R} \mid 1) \\ \text{SKEYID}_e &= \text{prf}(\text{SKEYID}, \text{SKEYID}_a \mid g^{xy} \mid \text{CKY-I} \mid \text{CKY-R} \mid 2) \end{aligned}$$

and agreed upon policy to protect further communications. The values of 0, 1, and 2 above are represented by a single octet. The key used for encryption is derived from SKEYID<sub>e</sub> in an algorithm-specific manner.

To authenticate either exchange the initiator of the protocol generates HASH\_I(SIG\_I) and the responder generates HASH\_R(SIG\_R)

where:

$$\begin{aligned} \text{HASH}_I &= \text{prf}(\text{SKEYID}, g^{xi} \mid g^{xr} \mid \text{CKY-I} \mid \text{CKY-R} \mid \text{SAi}_b \mid \text{IDii}_b) \\ \text{HASH}_R &= \text{prf}(\text{SKEYID}, g^{xr} \mid g^{xi} \mid \text{CKY-R} \mid \text{CKY-I} \mid \text{SAi}_b \mid \text{IDir}_b) \end{aligned}$$

SAi<sub>b</sub> is the entire body of the SA payload (minus the ISAKMP generic header), all proposals and all transforms offered by the Initiator.

CKY-I and CKY-R are the from the ISAKMP header. g<sup>xi</sup> and g<sup>xr</sup> are the Di respectively.

ookie, respectively, tor and responder

# IKeV1, Phase II, Pre-Shared-Key, Quick Mode

Initiator

Responder

-----

-----

HDR\*, HASH(1), SA, Ni [, KE ] [, IDci, IDcr ] -->

<-- HDR\*, HASH(2), SA, Nr [, KE ] [, IDci, IDcr]

HDR\*, HASH(3) -->

HASH(1) = prf(SKEYID\_a, M-ID | SA | Ni [ | KE ] [ | IDci | IDcr ] )

HASH(2) = prf(SKEYID\_a, M-ID | Ni\_b | SA | Nr [ | KE ] [ | IDci | IDcr ] )

HASH(3) = prf(SKEYID\_a, 0 | M-ID | Ni\_b | Nr\_b)

KEYMAT = prf(SKEYID\_d, protocol | SPI | Ni\_b | Nr\_b)

IDci, IDcr, identités, les adresses IP en fait.

M-ID, identifiant du message, extrait de l'en tête ISAKMP

# SSL/TLS



# Historique

- SSL défini par *netscape* et intégré au browser
  - Première version de SSL testé en interne
  - Première version de SSL diffusé : V2 (1994)
  - Version actuelle V3
- Standard à l'IETF au sein du groupe Transport Layer Security (TLS)
- "The TLS Protocol Version 1.0", RFC 2246, January 1999
- "The Transport Layer Security (TLS) Protocol Version 1.1", RFC 4346, April 2006
- "Datagram Transport Layer Security", RFC 4347, April 2006
- "The Transport Layer Security (TLS) Protocol Version 1.2", RFC 5246, August 2008
- "Datagram Transport Layer Security Version 1.2", RFC 6347, January 2012

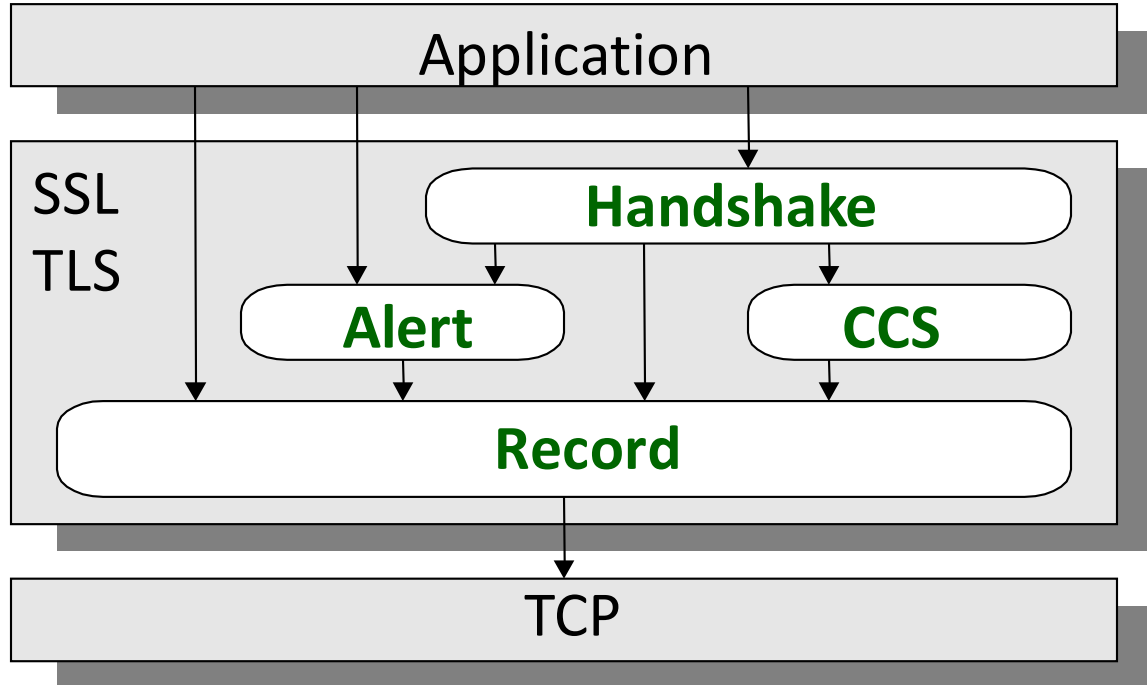
# SSL : Services

- Authentification
  - Serveur (obligatoire), client (optionnel)
  - Utilisation de certificat X509 V3
  - A l'établissement de la session.
- Confidentialité
  - Algorithme de chiffrement symétrique négocié, clé générée à l'établissement de la session.
- Intégrité
  - Fonction de hachage avec clé secrète : HMAC(clé secrète,Message)
- Non Rejeu
  - Numéro de séquence

# Version de TLS

- TLS 1.0
  - Structure des messages est compatible avec SSLv2, SSLv3
  - Les fonctions cryptographiques (PRF...) sont différentes de celles de SSL
  - MD5, SHA1, HMAC-MD5, HMAC-SHA1
  - DH, RSA
  - Mode CBC avec IV fixe
- TLS 1.1
  - Les extensions TLS sont supportées (rfc 4366, rfc 6066)
  - En mode CBC le IV est généré pour chaque Record Packet et transmis
- TLS 1.2
  - Support de hmac\_sha256, hmac\_sha384, hmac\_sha512 pour le PRF et le HMAC
  - Signature sha256, sha384, sha512 pour le client
  - Les courbes elliptiques sont supportées

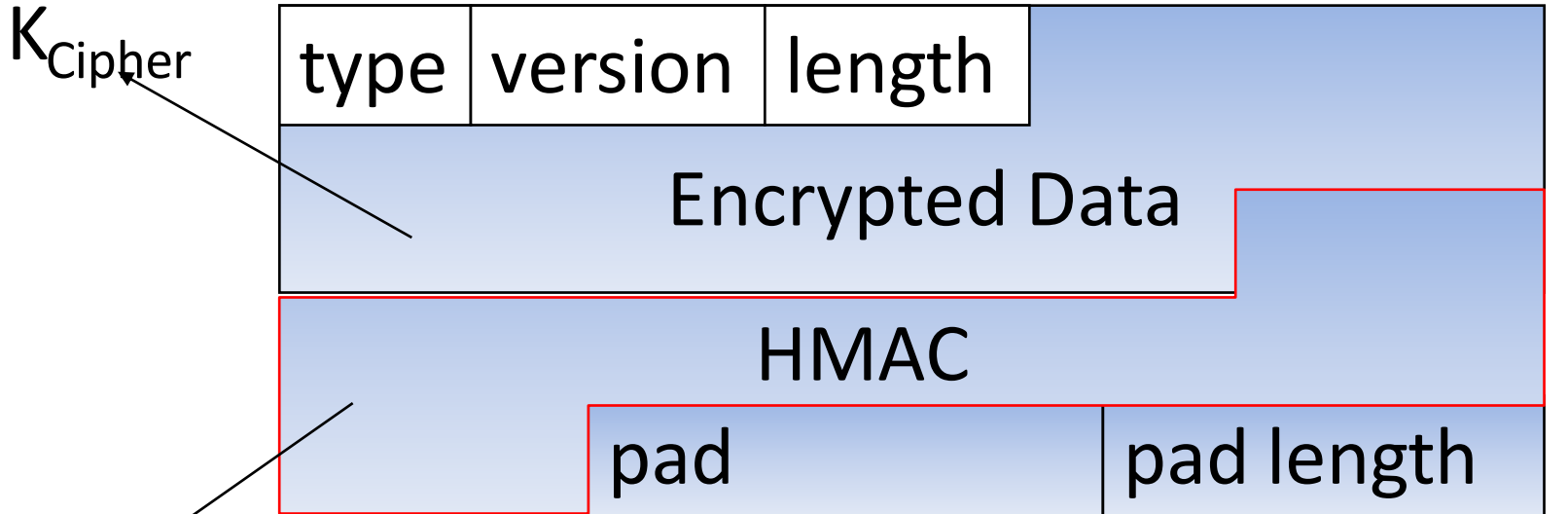
# SSL/TLS : Protocoles



# Record Layer

Le HMAC et les padding bytes sont  
chiffrés

**Le calcul HMAC ne comprend pas les  
octets de padding**



$K_{Auth}$

$MAC = hmac(K_{auth}, uint64\_seq\_num || type || version || length || message)$

```
Client
-----
flight1 ->
(TLS client-hello)
```

```
flight 3 ->
(TLS certificate,
 TLS client-key-exchange,
 TLS certificate-verify,
 TLS change-cipher-spec,
 TLS finished)
```

```
Serveur
-----
```

```
<- flight 2
(TLS server-hello,
 TLS certificate,
 TLS server-key-exchange,
 TLS certificate-request,
 TLS server-hello-done)
```

```
<- flight 4
(TLS change-cipher-spec,
 TLS finished)
```

# Flights TLS : Full Mode

# Flights TLS: Resume Mode

```
Client                               Serveur
-----                               -
flight1 ->
(TLS client-hello)

                                     <- flight 2
                                     (TLS server-hello,
                                     TLS change-cipher-spec,
                                     TLS finished)

flight 3 ->
(TLS change-cipher-spec,
 TLS finished)
```

# Key Exchange

```
struct {  
  
    select (KeyExchangeAlgorithm)  
    {  
        case diffie_hellman:  
            ServerDHParams params;  
            Signature signed_params;  
  
        case rsa:  
            ServerRSAParams params;  
            Signature signed_params; };  
  
    } ServerKeyExchange;
```

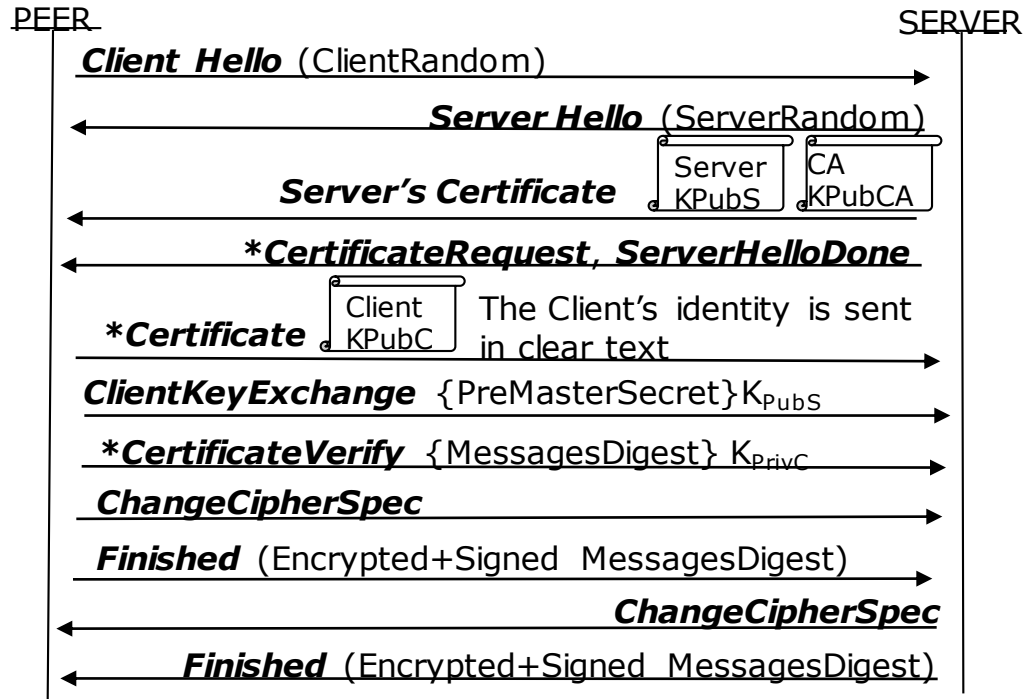
```
struct {  
  
    select (KeyExchangeAlgorithm)  
    {  
        case rsa: EncryptedPreMasterSecret;  
  
        case diffie_hellman: DiffieHellmanClientPublicValue;  
  
    } exchange_keys;  
  
    } ClientKeyExchange;
```



# Messages Handshake

```
struct
{ HandshakeType msg_type;
  /* handshake type */ uint24 length;
  /* bytes in message */
  select (HandshakeType)
{ case hello_request: HelloRequest;
  case client_hello: ClientHello;
  case server_hello: ServerHello;
  case certificate: Certificate;
  case server_key_exchange: ServerKeyExchange;
  case certificate_request: CertificateRequest;
  case server_hello_done: ServerHelloDone;
  case certificate_verify: CertificateVerify;
  case client_key_exchange: ClientKeyExchange;
  case finished: Finished; }
  body;
} Handshake;
```

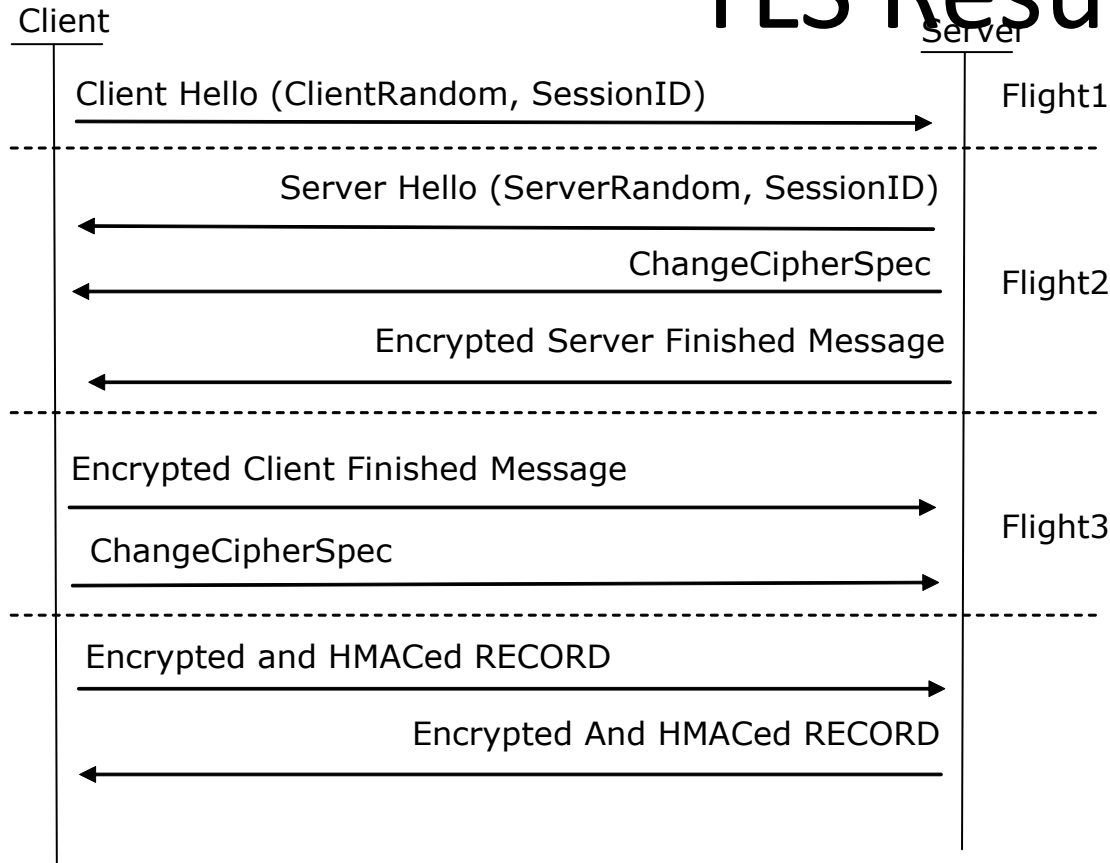
# SSL/TLS, Dialogue de base



MasterSecret = PRF(ClientRandom, ServerRandom, PreMasterSecret, ...)

Keys = PRF(ClientRandom, ServerRandom, MasterSecret, ...)

# TLS Resume Mode



Keys = PRF(ClientRandom, ServerRandom, MasterSecret,...)

# DTLS

# DTLS: Record Layer

Content Type	Protocol Version	Epoch
Epoch	Sequence Number	
Sequence Number		Length
Length	Message	

```
struct {  
    ContentType type;  
    ProtocolVersion version;  
    uint16 epoch;  
    uint48 sequence-number;  
    uint16 length;  
    opaque fragment[DTLSPlaintext.length];  
} DTLSPlaintext;
```

epoch A counter value that is incremented on every cipher state change.

# DTLS MAC

/\* The DTLS MAC is the same as that of TLS 1.1. However, rather than using TLS's implicit sequence number, the sequence number used to compute the MAC is the 64-bit value formed by concatenating the epoch and the sequence number in the order they appear on the wire.

Note

that the DTLS epoch + sequence number is the same length as the TLS sequence number.

\*/

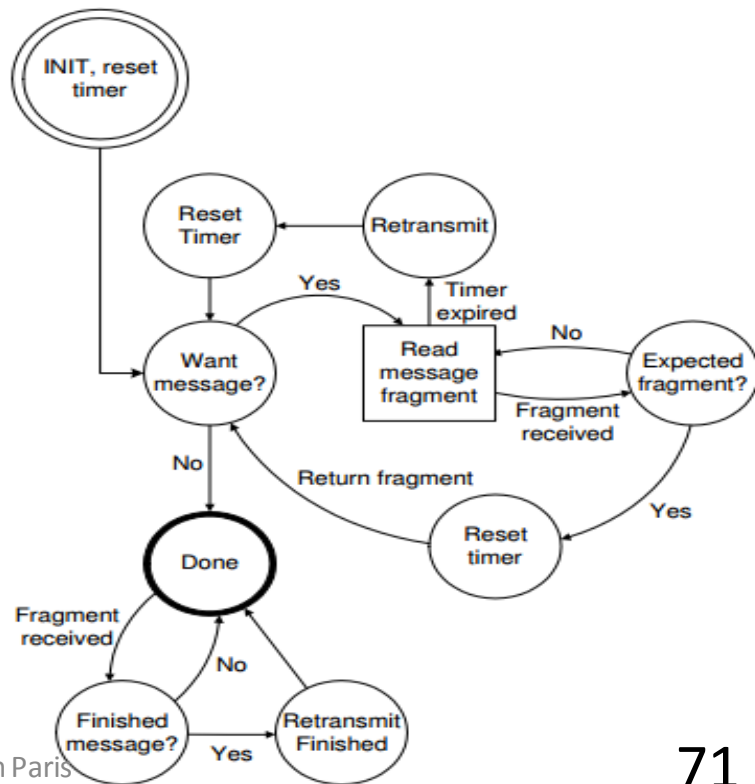
```
HMAC_(Kauth,seq_num+ || type || version || length || message )
```

# DTLS: Fragmentation des messages

## Handshake

- Tous les calculs cryptographiques sont réalisés avec des messages non fragmentés
- Le paramètre *message-sequence* est ignoré

```
HandshakeType msgtype;  
uint24 length;  
uint16 message-sequence;  
uint24 fragment-offset;  
uint24 fragment-length;  
[Handshake Message]
```



```
Client
-----
flight1 ->
(DTLS client-hello)
```

```
flight 3_>
(DTLS client-hello
with cookie)
```

```
flight 5 ->
(DTLS certificate,
DTLS client-key-exchange,
DTLS certificate-verify,
DTLS change-cipher-spec,
DTLS finished)
```

```
Serveur
-----
<- Flight 2
(DTLS Hello-Verify-Request
contains cookie)
```

```
<- flight 4
(DTLS server-hello,
DTLS certificate,
DTLS server-key-exchange,
DTLS certificate-request,
DTLS server-hello-done)
```

```
<- flight 6
(DTLS change-cipher-spec,
DTLS finished)
```

# Flights DTLS



# DTLS Session

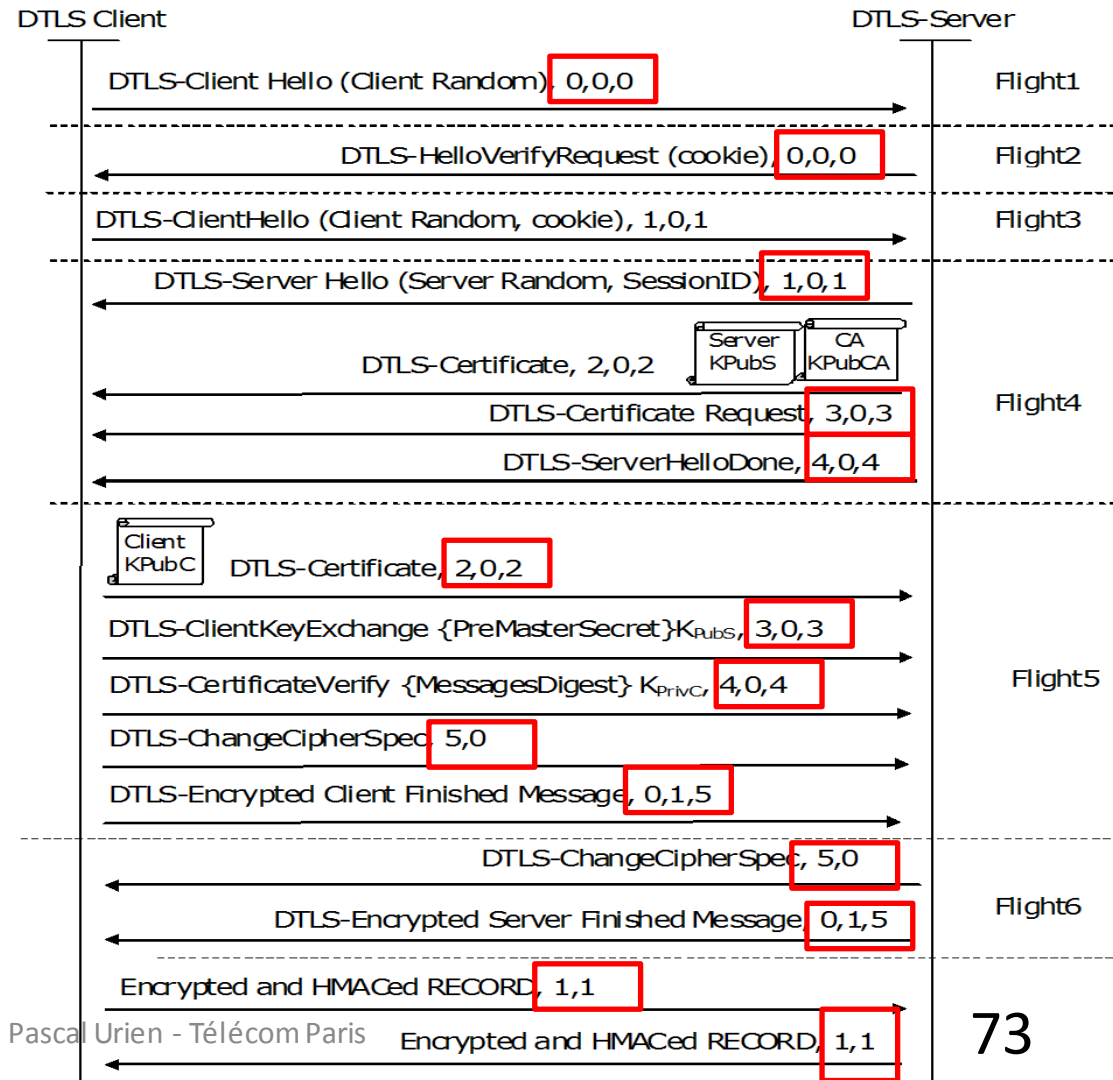
## Full

### 1.1

(record sequence number,  
epoch,  
handshake sequence number)

(record sequence number, epoch)

epoch A counter value that is incremented on every cipher state change.



# TLS 1.3

RFC 8446: The Transport Layer Security (TLS) Protocol Version 1.3

RFC 8448: Example Handshake Traces for TLS 1.3

RFC 5869: HMAC-based Extract-and-Expand Key Derivation Function (HKDF)

# Objectifs

- Canal sure
  - Authenticated encryption with associated data (AEAD)
- Chiffrement de messages handshake et data.
- Perfect forward secrecy (PFS) basé sur des échanges Diffie Hellman (DHE)
- Mise en oeuvre de courbes elliptiques pour les DHE
- Mise en oeuvre de HMAC-based Extract-and-Expand Key Derivation Function (HKDF) pour les dérivations des clés

Record Layer : 17 03 03 Length\_MSB Length\_LSB AEAD

# BASIC Exchange (RT1)

```

Key  ^ ClientHello
Exch | + key_share*
     | + signature_algorithms*
     | + psk_key_exchange_modes*
     v + pre_shared_key* ----->

```

```

ServerHello ^ Key
            | Exch
            + key_share*
            + pre_shared_key* v
{EncryptedExtensions} ^ Server
{CertificateRequest*} v Params
                        ^
                        {Certificate*}
                        {CertificateVerify*} | Auth
                        {Finished} v
<----- [Application Data*]

```

```

^ {Certificate*}
Auth | {CertificateVerify*}
     v {Finished} ----->
     [Application Data]

```

Client

Server

# RTO (pre shared key)

ClientHello

+ early\_data  
+ key\_share\*  
+ psk\_key\_exchange\_modes  
+ pre\_shared\_key  
(Application Data\*)

----->

- + Indicates noteworthy extensions sent in the previously noted message.
- \* Indicates optional or situation-dependent messages/extensions that are not always sent.
- () Indicates messages protected using keys derived from a client\_early\_traffic\_secret.
- { } Indicates messages protected using keys derived from a [sender]\_handshake\_traffic\_secret.
- [ ] Indicates messages protected using keys derived from [sender]\_application\_traffic\_secret\_N.

ServerHello  
+ pre\_shared\_key  
+ key\_share\*  
{EncryptedExtensions}  
+ early\_data\*  
{Finished}  
[Application Data\*]

<-----

(EndOfEarlyData)

{Finished}

[Application Data]

----->

[Application Data]

# TLS1.3 Basic Exchange

## rfc 8448

```
16 03 01 00 c4 // Record
01 00 00 c0 // Client Hello (01)
03 03 // Version
// Random
cb 34 ec b1 e7 81 63 ba 1c 38 c6 da cb 19 6a 6d ff a2 1a 8d 99 12 ec 18 a2 ef 62 83 02 4d ec e7
00 // SessionID length
00 06 // Cipher suite length
1301 1303 1302
01 // compression
00 // null
00 91 // Extension length
00 00 00 0b // Server Name
00 09 00 00 06 73 65 72 76 65 72
ff 01 00 01
00
00 0a 00 14 // supported groups, 001d= Curve25519
0012 001d 0017 0018 0019 0100 0101 0102 0103 0104
00 23 00 00 // Tls Ticket
00 33 00 26 // key_share
00 24
001d (group) 00 20 // Diffie Hellman
99 38 1d e5 60 e4 bd 43 d2 3d 8e 43 5a 7d ba fe b3 c0 6e 51 c1 3c ae 4d 54 13 69 1e 52 9a af 2c
00 2b 00 03 02 03 04 // supported_versions
00 0d 00 20 // signature_algorithms
00 1e 04 03 05 03 06 03 02 03 08 04 08 05 08 06 04 01 05 01 06 01 02 01 04 02 05 02 06 02 02 02
00 2d 00 02 01 01 // psk_key_exchange_mode= 1 = psk_dhe_ke.
00 1c 00 02 40 01 // record_size_limit Pascal Urien - Télécom Paris
```

```
ServerHello (90 octets)
16 03 03 00 5a
02 00 00 56 // Server Hello (2)
03 03 // Version
// Random
a6 af 06 a4 12 18 60 dc 5e 6e 60 24 9c d3 4c
95 93 0c 8a c5 cb 14 34 da c1 55 77 2e d3 e2
69 28
00 // SessionID Length
13 01 // CipherSuite
00 // Compression Method (null)
00 2e // Extensions Length
00 33 00 24 // key_share extension
00 1d 00 20
c9 82 88 76 11 20 95 fe 66 76 2b db f7 c6 72
e1 56 d6 cc 25 3b 83 3d f1 dd 69 b1 b0 4e 75
1f 0f 00 2b 00 02 03 04 // record_size_limit
```



# Cryptographic Calculations

- DHE calculation according to the Elliptic Curve
- HMAC-based Extract-and-Expand Key Derivation Function (HKDF), RFC 6869
  - $PRK = \text{HMAC-Hash}(\text{salt}, \text{IKM})$  , IKM=Input Key Material
  - OKM (Output Key Material)
    - $T(0) = \text{empty string (zero length)}$
    - $T(1) = \text{HMAC-Hash}(PRK, T(0) \mid \text{info} \mid 0x01)$
    - $T(2) = \text{HMAC-Hash}(PRK, T(1) \mid \text{info} \mid 0x02)$
    - $T(k) = \text{HMAC-Hash}(PRK, T(k-1) \mid \text{info} \mid 0x0k)$

- The key derivation process makes use of the **HKDF-Extract** and **HKDF-Expand** functions as defined for HKDF [[RFC5869](#)], as well as the functions defined below:

***HKDF-Expand-Label***(Secret, Label, Context, Length) = **HKDF-Expand**(Secret, **HkdfLabel**, Length)

- Where HkdfLabel is specified as:

```
struct { uint16 length = Length;  
        opaque label<7..255> = "tls13 " + Label;  
        opaque context<0..255> = Context; } HkdfLabel;
```

- ***Derive-Secret***(Secret, Label, Messages) = ***HKDF-Expand-Label***(Secret, Label, Transcript-Hash(Messages), Hash.length)
- The Hash function used by Transcript-Hash and HKDF is the cipher suite hash algorithm.

Keys are derived from two input secrets using the HKDF-Extract and Derive-Secret functions.

The general pattern for adding a new secret is to use HKDF-Extract with the Salt being the current secret state and the Input Keying Material (IKM) being the new secret to be added.

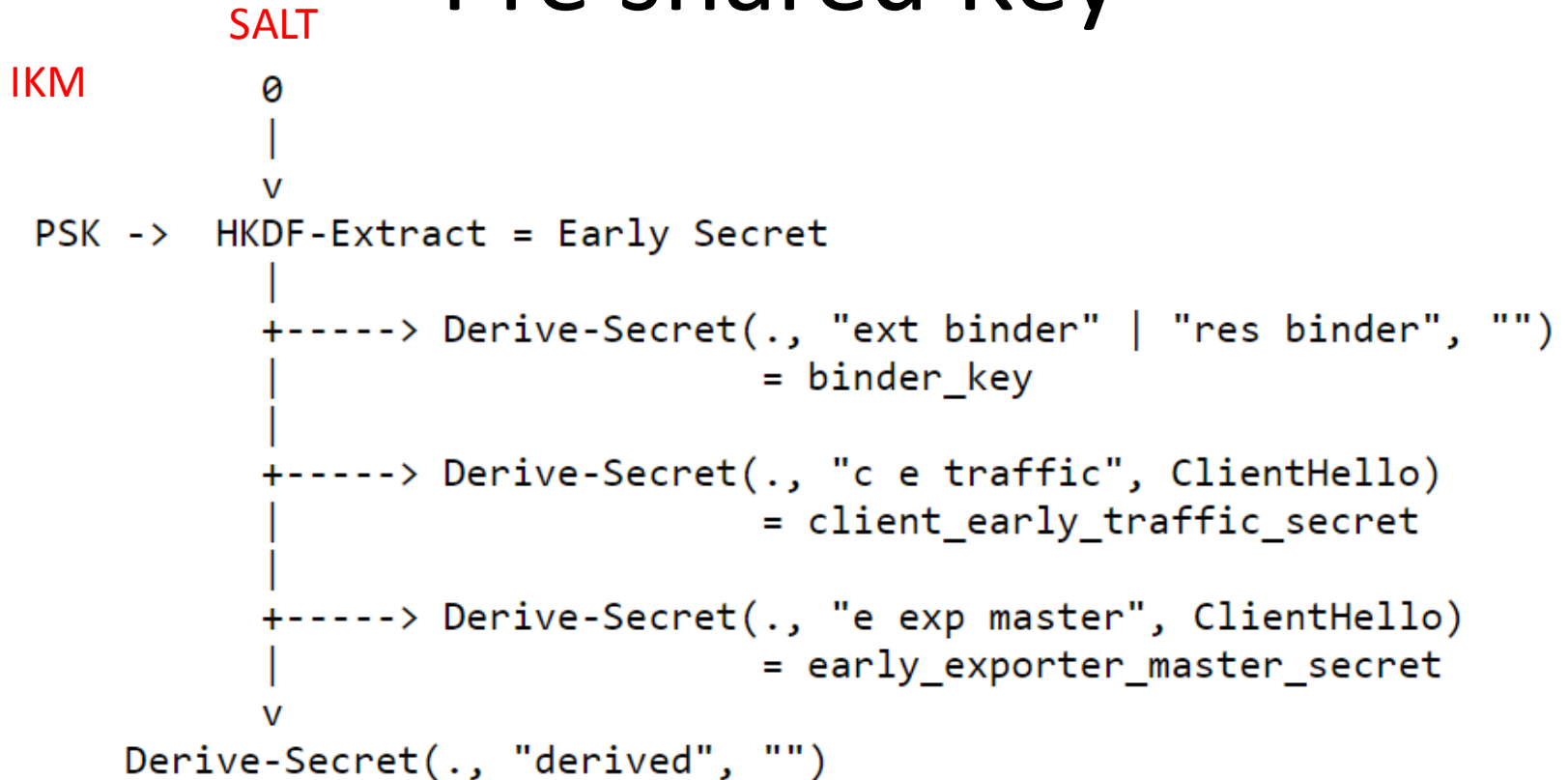
In this version of TLS 1.3, the two input secrets are:

- PSK (a pre-shared key established externally or derived from the `resumption_master_secret` value from a previous connection)
- (EC)DHE shared secret.

This produces a full key derivation schedule shown in the diagram below. In this diagram, the following formatting conventions apply:

- HKDF-Extract is drawn as taking the Salt argument from the top and the IKM argument from the left, with its output to the bottom and the name of the output on the right.
- Derive-Secret's Secret argument is indicated by the incoming arrow. For instance, the Early Secret is the Secret for generating the `client_early_traffic_secret`.
- "0" indicates a string of Hash.length bytes set to zero.

# Pre shared Key



# DERIVED SECRET

```
(EC)DHE -> HKDF-Extract = Handshake Secret
|
+-----> Derive-Secret(., "c hs traffic",
|                                     ClientHello...ServerHello)
|                                     = client_handshake_traffic_secret
|
+-----> Derive-Secret(., "s hs traffic",
|                                     ClientHello...ServerHello)
|                                     = server_handshake_traffic_secret
|
v
Derive-Secret(., "derived", "")
|
v
0 -> HKDF-Extract = Master Secret
|
+-----> Derive-Secret(., "c ap traffic",
|                                     ClientHello...server Finished)
|                                     = client_application_traffic_secret_0
|
+-----> Derive-Secret(., "s ap traffic",
|                                     ClientHello...server Finished)
|                                     = server_application_traffic_secret_0
|
+-----> Derive-Secret(., "exp master",
|                                     ClientHello...server Finished)
|                                     = exporter_master_secret
|
+-----> Derive-Secret(., "res master",
|                                     ClientHello...client Finished)
|                                     = resumption_master_secret
```

Hi

1) Traditionally, a HKDF-Extract is used to extract entropy from a DH type shared secret. However, the first HKDF-Extract in the key schedule takes a PSK instead of a DH shared secret.

We don't see security problems with this instance in TLS 1.3. NIST requires the PSK to have efficient amount of entropy (to achieve a security strength required by NIST) when it is externally generated. When it is externally generated, one of NIST's approved random bit generation methods in SP 800-90 series must be used.

When the PSK is a resumption key, then its original key exchange and its key derivation function(s) must meet the security strength desired/required for the PSK.

# Traffic Keys

- Once the handshake is complete, it is possible for either side to update its sending traffic keys using the ***KeyUpdate handshake message***
  - $\text{application\_traffic\_secret}_{N+1} = \text{HKDF-Expand-Label}(\text{application\_traffic\_secret}_N, \text{"traffic upd"}, \text{"", Hash.length})$
- The traffic keying material is generated from an input traffic secret value using:
  - $[\text{sender}]_{\text{write\_key}} = \text{HKDF-Expand-Label}(\text{Secret}, \text{"key"}, \text{"", key\_length})$
  - $[\text{sender}]_{\text{write\_iv}} = \text{HKDF-Expand-Label}(\text{Secret}, \text{"iv"}, \text{"", iv\_length})$

EncryptedExtensions (40 octets):

08 00 00 24

00 22 00 0a 00 14 00 12 00 1d 00 17 00 18 00 19 01 00 01 01 01

02 01 03 01 04 00 1c 00 02 40 01 00 00 00 00

Certificate (445 octets):

0b 00 01 b9

00 00 01 b5

00 01 b0

30 82 01 ac ...

CertificateVerify (136 octets):

0f 00 00 84

...

Finished (36 octets):

14 00 00 20

9b 9b 14 1d 90 63 37 fb d2 cb dc e7 1d f4 de da 4a b4 2c 30 95

72 cb 7f ff ee 54 54 b7 8f 07 18

Encrypted Record

Message complete Encrypted record (679 octets):

17 03 03 02 a2

d1 ff 33 4a 56 f5 bf ...



Client Finished (36 octets):

14 00 00 20

a8 ec 43 6d 67 76 34 ae 52 5a c1 fc eb e1 1a 03 9e c1  
76 94 fa c6 e9 85 27 b6 42 f2 ed d5 ce 61

Complete Encrypted Record (58 octets):

17 03 03 00 35

00 f8 b4 67 d1 4c f2 2a 4b 3f 0b 6a e0 d8 e6 cc 8d 08  
e0 db 35 15 ef 5c 2b df 19 22 ea fb b7 00 09 96 47 16  
d8 34 fb 70 c3 d2 a5 6c 5b 1f 5f 6b db a6 c3 33 cf

# RT0

```
16 03 01 02 00 // Record
01 00 01 fc // Client Hello(01)
03 03 // Version
1b c3 ce b6 bb e3 9c ff 93 83 55 b5 a5 0a db 6d // Client Random
b2 1b 7a 6a f6 49 d7 b4 bc 41 9d 78 76 48 7d 95
00 // SessionID length
00 06 // CiphertID Length
1301 1303 1302
01 // Compression
00 // Null
01 cd // Extensions Length
00 00 00 0b // Server Name
00 09 00 00 06 73 65 72 76 65 72
ff 01 00 01 //
00
00 0a 00 14 // supported groups, 001d= Curve25519
0012 001d 0017 0018 0019 0100 0101 0102 0103 0104
00 33 00 26 // key_share
00 24 00 1d 00 20 e4 ff b6 8a c0 5f 8d 96 c9 9d
a2 66 98 34 6c 6b e1 64 82 ba dd da fe 05 1a 66
b4 f1 8d 66 8f 0b
00 2a 00 00 // early_data
00 2b 00 03 // supported_versions
02 03 04
```

## Client Hello

```
00 0d 00 20 // signature_algorithms
00 1e 04 03 05 03 06 03 02 03 08 04 08 05 08 06
04 01 05 01 06 01 02 01 04 02 05 02 06 02 02 02
00 2d 00 02 // psk_key_exchange_modes
01 01 // psk_dhe_ke.
00 1c 00 02 // record_size_limit
40 01
00 15 00 57 // 21=Padding
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00
00 29 00 dd // 41=pre_shared_key
00 b8 // PskIdentity
00 b2 // opaque_identity
2c 03 5d 82 93 59 ee 5f f7 af 4e c9 00 00 00 00 26 2a 64 94 dc 48 6d 2c 8a 34 cb 33 fa 90 bf 1b
00 70 ad 3c 49 88 83 c9 36 7c 09 a2 be 78 5a bc 55 cd 22 60 97 a3 a9 82 11 72 83 f8 2a 03 a1 43
ef d3 ff 5d d3 6d 64 e8 61 be 7f d6 1d 28 27 db 27 9c ce 14 50 77 d4 54 a3 66 4d 4e 6d a4 d2 9e
e0 37 25 a6 a4 da fc d0 fc 67 d2 ae a7 05 29 51 3e 3d a2 67 7f a5 90 6c 5b 3f 7d 8f 92 f2 28 bd
a4 0d da 72 14 70 f9 fb f2 97 b5 ae a6 17 64 6f ac 5c 03 27 2e 97 07 27 c6 21 a7 91 41 ef 5f 7d
e6 50 5e 5b fb c3 88 e9 33 43 69 40 93 93 4a e4 d3 57
fa d6 aa cb //obfuscated_ticket_age
00 21 // opaque PskBinderEntry
20 // HMAC value
3a dd 4f b2 d8 fd f8 22 a0 ca 3c f7 67 8e f5 08 8c 4e 99 01 41 c5 92 4d 57 bb 6f a3 1b 9e ff 90
```

# Client Hello

```
16 03 03 00 60 // Record
02 00 00 5c // Server Hello (02)
03 03 // Version
3c cf d2 de c8 90 22 27 63 47 2a e8 13 67 77 c9 // Server Random
d7 35 87 77 bb 66 e9 1e a5 12 24 95 f5 59 ea 2d
00 // SessionID Length
13 01 // Cipher suite
00 // Compression Method (null)
00 34 // Extension List
00 29 00 02 // Pre-shared-key
00 00
00 33 00 24 // 51=key_share
00 1d 00 20 // Curve25519
12 17 61 ee 42 c3 33 e1 b9 e7 7b 60 dd 57 c2 05 3c d9 45 12 ab 47 f1 15 e8 6e
ff 50 94 2c ea 31 00 2b 00 02 03 04
```

Server Hello

```
payload (80 octets):
08 00 00 28 // Encrypted Extensions
00 26
00 0a 00 14 // supported_groups
0012 001d 0017 0018 0019 0100 0101 0102 0103 0104
00 1c 00 02 //
40 01
00 00 00 00 // Server Name
00 2a 00 00 // early_data
```

```
14 00 00 20 // Server Finished
48 d3 e0 e1 b3 d9 07 c6 ac ff 14 5e 16 09 03 88
c7 7b 05 c0 50 b6 34 ab 1a 88 bb d0 dd 1a 34 b2
```

```
Encrypted Record Message
17 03 03 00 61
dc 48 23 7b 4b 87 9f 50 d0 d4 d2 62 ea 8b 47 16
eb 40 dd c1 eb 95 7e 11 12 6e 8a 71 49 c2 d0 12
d3 7a 71 15 95 7e 64 ce 30 00 8b 9e 03 23 f2 c0
5a 9c 1c 77 b4 f3 78 49 a6 95 ab 25 50 60 a3 3f
ee 77 0c a9 5c b8 48 6b fd 08 43 b8 70 24 86 5c
a3 5c c4 1c 4e 51 5c 64 dc b1 36 9f 98 63 5b c7
a5
```

**Server Encrypted  
Extensions +  
finished**

Client Finished (36 octets):

```
14 00 00 20
72 30 a9 c9 52 c2 5c d6 13 8f c5 e6 62 83 08 c4
1c 53 35 dd 81 b9 f9 6b ce a5 0f d3 2b da 41 6d
```

Client Encrypted Record (58 octets):

```
17 03 03 00 35
00 f8 b4 67 d1 4c f2 2a 4b 3f 0b 6a e0 d8 e6 cc
8d 08 e0 db 35 15 ef 5c 2b df 19 22 ea fb b7 00
09 96 47 16 d8 34 fb 70 c3 d2 a5 6c 5b 1f 5f 6b
db a6 c3 33 cf
```

Client  
Encrypted Finished

```

Extension; enum {
server_name(0), /* RFC 6066 */
max_fragment_length(1), /* RFC 6066 */
status_request(5), /* RFC 6066 */
supported_groups(10), /* RFC 8422, 7919 */
signature_algorithms(13), /* RFC 8446 */ u
se_srtp(14), /* RFC 5764 */
heartbeat(15), /* RFC 6520 */
application_layer_protocol_negotiation(16), /* RFC 7301 */
signed_certificate_timestamp(18), /* RFC 6962 */
client_certificate_type(19), /* RFC 7250 */
server_certificate_type(20), /* RFC 7250 */
padding(21), /* RFC 7685 */
pre_shared_key(41), /* RFC 8446 */
early_data(42), /* RFC 8446 */
supported_versions(43), /* RFC 8446 */
cookie(44), /* RFC 8446 */
psk_key_exchange_modes(45), /* RFC 8446 */
certificate_authorities(47), /* RFC 8446 */
oid_filters(48), /* RFC 8446 */
post_handshake_auth(49), /* RFC 8446 */
signature_algorithms_cert(50), /* RFC 8446 */
key_share(51), /* RFC 8446 */
(65535)
} ExtensionType;

```

```

struct
{ ExtensionType extension_type;
  opaque extension_data<0..2^16-1>;
}

```